Daniel Holthus

I am a Computer Science graduate currently working as a Software Engineer at FloSports. I love solving complex problems with code and I am particularly passionate about working on web-based products and applications.

Education

Fort Hays State University
B.S. Computer Science
Jan 2019 - May 2021
Presidential Dean's List

Dallas Baptist University
August 2017 - May 2018
Presidential Dean's List

My Top Skills

Angular, React, Vue
TypeScript
Node.js
HTML & CSS

Tools I Use Daily

Github
Docker
Storybook
Segment
Jest
Cypress
AWS & Google Cloud
DataDog

Contact

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Work Experience

FloSports
Fullstack Software Engineer
Dev Lead
Sep 2022 - Present

I am currently working at FloSports as a fullstack software engineer on the customer experience team. While at FloSports, I have worked on and led the development of a range of user experience projects, some of which have increased YOY page views for the company by >50% and monthly subscriber revenue by >80%. I have also led application observability initiatives, spearheaded internal systems chapter meetings to help develop peer knowledge, served as a mentor to other engineers, and helped develop and manage CI/CD pipelines.

Unbridled
Web Developer
Mar 2022 - Sep 2022

I worked as a web developer for Unbridled Solutions, an event solutions and productions company. I worked on the web development team in charge of delivering a wide range of digital solutions that were often highly tailored specifically to the event client's needs.

Hoamsy
Software Engineer Intern
Sep 2020 - Feb 2021

Hoamsy is a roommate searching and apartment listing application in Boston, MA where I worked as an intern on the web application development team. While at Hoamsy, I worked on both front-end and back-end projects and implemented a variety of new features and UI updates for the platform from scratch.

Freelance

Web Developer
Sep 2023 - Present

Working as a freelance web developer to help support digital agencies on web-based projects as a white label web developer.

Coursework

Senior Capstone
Spring 2021

Worked closely alongside three other Computer Science students as the front-end developer to create a blockchain-based secure election voting system using Vue and Node.JS.

See the project code