

DANIEL HUYNH

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EDUCATION

University of Virginia, Charlottesville, VA

August 2021 - May 2024

Bachelor of Science in Computer Science, *summa cum laude*

GPA: 3.92 / 4.0

- Coursework: Machine Learning, Artificial Intelligence, Natural Language Processing, Web Apps, Computer Systems, Algorithms

SKILLS

- Languages/Frameworks: Java, Python, C++, Typescript, JavaScript, C#, PHP, SQL; Next.js, Angular, Django, Tailwind, Bootstrap
- Software: Git, Docker, AWS (EC2, RDS, Lambda), Arduino IDE, MySQL, PostgreSQL, Heroku, Gradle, MATLAB
- Systems: Windows, MacOS, LINUX (WSL & Ubuntu)
- Libraries: React, TensorFlow, Flask, scikit-learn, PyTorch, JavaFX, NLTK, JUnit, jQuery, BeautifulSoup, Matplotlib, pandas

EXPERIENCE

Software Engineering Intern, Ansys, Exton, PA

May 2024 - Present

- Tasked with implementing the complete rearchitecting and reintegration of the user interface of the flagship AGI products at Ansys (STK and ODTK) on .NET Core framework, using C#, C++, and WPF.

Perception and Motion Planning Researcher, Cavalier Autonomous Racing

April 2024 - Present

- Lead research on ground segmentation and classification of LiDAR-based point clouds collected from sensors for perception. investigating the efficacy of Patchwork++ vs Autoware library. Building software using ROS 2 framework.
- Develop UCS & other graph search algorithms on spatiotemporal graphs to predict best possible paths for vehicle from conditions.

Research Assistant & Head of IoT, Floodwatch Project at UVA (floodwatch.io)

May 2023 - Present

- Funded by *the National Science Foundation*. Head of IoT Team, lead researcher of LiDAR sensors for mapping floods in cities, solely built sensor transmitting over LoRaWAN network. Program sensor device with Arduino & C++, with accuracy up to 7 m.
- Build and maintain pipeline for data collection from IoT devices to gateway to project databases hosted on AWS EC2, manage APIs as part of Hardware team. Utilized AWS Lambda, JavaScript webhooks for pipeline. Experienced in embedded systems.

Application Engineering Intern, Ansys, Exton, PA

May 2023 – August 2023

- Solely responsible for building software to simulate & calculate large-scale communications data from satellite constellations to ground antennas. Developed algorithm to improve efficiency of conflict resolution computation from quadratic time to logarithmic by over 50%. *Simulation adopted by a major telecommunications company and integrated in next STK release.*
- Developed software to seamlessly convert between multiple industry-wide 3D antenna files ensuring compatibility with STK software, *integrated in next release*. Researched 3D file format types and file conversion for intern project.
- Built user interfaces, automation scripts, and integration code to modify Ansys STK for customer missions using C++, C#, Python.

Researcher and ML Head of Diagnosis, CliniVision Project at UVA

September 2023 – May 2024

- Head of *Diagnosis* machine learning team, use PyTorch on medical images/X-rays to detect anomalies against healthy patients, diagnose medical conditions & standardize images using convolutional neural networks (CNNs) and Spatial Transformers.

Teaching Assistant, CS3100 (Algorithms) & CS2130 (Computer Systems) at UVA

August 2022 – May 2023

- **DSA2**: Led discussions in teaching: algorithms of graph traversal (BFS, DFS, Dijkstra's, Prim's, Kruskal's), greedy algorithms, dynamic programming, recursive relations, proofs, machine learning algorithms, NP/NP-C, runtime analysis.
- **CSOI**: Direct student learning in C/C++, computer architecture, x86, computer memory, logic gates, writing Assembly, CLI, Linux, SSH, IP, and version control using Git. Led lab sections of ~100 students, owned teaching responsibility for 15 students.

PROJECTS

- **BudgetBuddy: Winner of Capital One's Best Finance Hack HooHacks 2023** *JavaScript, Python, Flask, Twilio API, GPT API*
User can connect/share access to bank account transaction history and data with Plaid API, make budgeting plan, see current spending analysis on dashboard, and communicate on mobile with app's chatbot through SMS texts for purchasing advice, viewing current progress, or for financial advice, which uses Twilio and GPT API.
- **HealthWay**: *Next.js, PostgreSQL, YOLOv5 model, Google Cloud, Google Vision AI, FastAPI, Python*
Health app designed to keep track of contents of user's fridge and generate recipes based on inventory. Used YOLOv5 computer vision model to detect food & direction of movement to determine addition or removal of items, and Vision AI for identification.
- **HooEvents**: *Django, PostgreSQL, Heroku, Bootstrap, Google OAuth, Google Maps API, GitHub Actions, JavaScript*
Social app for students to post and find events, locations, and times at UVA. Solely responsible for login with Google OAuth, pin locations and find directions to events, manage database and migrations to Heroku. Automated CI & testing with GitHub Actions.
- **Pacman AI Agent**: applying *reinforcement learning*, wrote Q-Learning and Approximate Q-Learning algorithms to train a bot to successfully play and win almost every game of Pacman provided on various size boards, trained on only 50 training games.
- **Stock Market Bot**: using **Scrum**: utilized NLTK natural language processing library for sentiment analysis on scraped news headlines on stock market trends, regression on live data to make prediction on stock. Built with BeautifulSoup, React, and Flask.

ACHIEVEMENTS

- University of Virginia SEAS Dean's List: Fall 2021, Spring 2022, Fall 2022, Spring 2023, Fall 2023, Spring 2024
- National Merit Commended Scholar, Class of 2021