

Evaluación I

Martínez Navallez Daniel Isac

November 2018

1 Introducción

En esta evaluación se planteó un problema sobre tiro parabólico y al mismo tiempo se nos dieron varios códigos y subrutinas en fortran para poder resolverlo, dichos códigos tuvieron que ser modificados de tal manera que se pudieran utilizar para aplicarlos y obtener una solución.

2 Código Fortan 90

```
program proyectil
implicit none
  Real*8 d1x, d2x, d1y, d2y, ti, tf
  Real*8 xi(2), xf(2), yi(2), yf(2)
  character output*12,tabla*12
  real*8 g, v0, angle, dt, C, rho, Rp, Mp, yrho, u
  real*8 rad, Cd0, energy, energy0, xc, yc, vxc, vyc
real*8 xfly(5000), yfly(5000), xrange
  integer*4 i, j, key, jmax
  integer iflag, iwork(5), ne
  real*8 y(4), relerr, abserr, work(27)
  parameter (rad=3.1415926/180.0, jmax=5000)
  parameter (relerr=1.0e-9, abserr=0.0)
  common/const/ Cd0, g, yrho
  !external d1x, d2x, d1y, d2y, cannon
  !c*** read initial data from a file
  read 201, output
  read 201, tabla
  open (unit=7,file=output)
  read (7,202) key
  read (7,203) g
  read (7,203) xi(1)
  read (7,203) yi(1)
  read (7,203) v0
  read (7,203) angle
```

```

read (7,203) dt
read (7,203) C
read (7,203) rho
read (7,203) Rp
read (7,203) Mp
read (7,204) yrho
read (7,203) u

print*, key
print*, g
print*, xi(1)
print*, yi(1)
print*, v0
print*, angle
print*, dt
print*, C
print*, rho
print*, Rp
print*, Mp
print*, yrho
print*, u

!c*** end reading and set initial time to 0.0
ti = 0.0

!c*** end initial data
xi(2) = v0*cos(angle*rad)
yi(2) = v0*sin(angle*rad)

!c Cd0 is the air resistance coefficient /Mp projectile
Cd0 = C*rho*3.141592*Rp**2/Mp

!c energy0 is the initial energy of the projectile
!c later energy is calculated that is printed as a fraction of energy0
!c if there is no frictional forces the energy must be conserved
energy0= Mp*g*yi(1) + 0.5*Mp*(xi(2)**2+yi(2)**2)
open(unit=8,file=tabla,status='unknown')
! write(8,210)
write(8,211) xi(1), yi(1)
!c*** loop over time till the projectile hits the ground
j=0
!c rkf45 initial data and conditions for rkf45 and first call
!c it is very important to call rkf45 for the first time with
!c iflag = 1 (otherwise the code does not run)

```

```

        if(key.eq.2) then
ne = 4
iflag = 1
y(1) = xi(1)
y(2) = yi(1)
y(3) = xi(2)
y(4) = yi(2)
        end if

!c*** loop till the projectile hits the ground i.e. yf=y1

        do while (yf(1).gt.-0.01)
                j = j+1
                tf = ti + dt

                if(key.eq.0) call euler22m(ti,tf,xi,xf,yi,yf)
                !if(key.eq.1) call rk4_d22(d1x,d2x,d1y,d2y,ti,tf,xi,xf,yi,yf)
                if(key.eq.2) then
                        ! call rkf45(cannon,ne,y,ti,tf,relerr,abserr,iflag,work,iwork)
                        !      xf(1)=y(1)
!      yf(1)=y(2)
!      xf(2)=y(3)
!      yf(2)=y(4)
                if(iflag.eq.7) iflag = 2
                end if
                        energy = Mp*g*yf(1) + 0.5*Mp*(xf(2)**2+yf(2)**2)
                        energy = energy/energy0
                        xfly(j) = xf(1)/u
                        yfly(j) = yf(1)/u
                        write(8, 211) xf(1)/u, yf(1)/u

!c* TEST section
!c good test for the code: no air resistance
!c then one may compare with analytic solution
                xc = 0.0 + v0*cos(angle*rad)*tf
                yc = 0.0 + v0*sin(angle*rad)*tf-0.5*g*(tf)**2
                vxc= v0*cos(angle*rad)
                vyc= v0*sin(angle*rad)-g*(tf)
!c remove comment from the next line to print
                !write(8, 211) tf,xf(1)/xc,yf(1)/yc,xf(2)/vxc,yf(2)/vyc,energy

!      c preparation for the next step
                ti = tf
                do i=1,2
                        xi(i) = xf(i)
                        yi(i) = yf(i)

```

```

        end do
!c*** max number of time steps is 2000
if(j.ge.jmax) exit

end do

!c*** calculate max range (using linear interpolation on the last two points)
xrange = xfly(j-1)
xrange = xrange+(xfly(j)-xfly(j-1))*yfly(j-1)/(yfly(j-1)-yfly(j))
! write (8, 213) xrange

201 format (a12)
202 format (i5)
203 format (f10.4)
204 format (e10.2)
210 format(7x,'X',11x,'Y')
211 format (f8.2, 4f12.3,1pe12.3)
212 format (' Iflag from Rkf45 = ',i2,' -> increase time step')
213 format (/, ' Range is ',f12.3)
contains

        subroutine cannon(t, y, yp)
!c-----
!c first and second derivatives for rkf45
!c definition of the differential equations
!c y(1) = x      yp(1)=vx=y(3)
!c y(2) = y      yp(2)=vy=y(4)
!c y(3) = vx     yp(3)=d2x/dt2 = - Cd*v*vx
!c y(4) = vy     yp(4)=d2y/dt2 = -g - Cd*v*vy
!c-----
        implicit none
        Real*8 t, y(4), yp(4), Cd0, g, v, yrho
        common/const/ Cd0, g, yrho
        yp(1) = y(3)
        yp(2) = y(4)
!c equation of motion
        v = sqrt(y(3)**2+y(4)**2)
        yp(3) = (-1.0)*(Cd0*exp(-y(2)/yrho))*v*y(3)
        yp(4) = (-1.0)*(g + (Cd0*exp(-y(2)/yrho))*v*y(4))
        return
        end subroutine cannon

        Subroutine euler22m(ti,tf,xi,xf,yi,yf)
!c=====
!c euler22m.f: Solution of the second-order 2D ODE
!c method:      modified Euler (predictor-corrector)

```

```

!c written by: Alex Godunov
!c last revision: 21 October 2006
!c-----
!c input ...
!c d1x(t,x,y)- function dx/dt    (supplied by a user)
!c d2x(t,x,y)- function d2x/dt2  (supplied by a user)
!c d1y(t,x,y)- function dy/dt    (supplied by a user)
!c d2y(t,x,y)- function d2y/dt2  (supplied by a user)
!c   where x(2) and y(2) (x(1)-position, x(2)-speed, etc.)
!c ti  - initial time
!c tf  - time for a solution
!c xi(2) - initial position and speed for x component
!c yi(2) - initial position and speed for y component
!c
!c output ...
!c xf(2) - solutions (x position and speed) at point tf
!c yf(2) - solutions (y position and speed) at point tf
!c=====
      implicit none
      Real*8 d1x, d2x, d1y, d2y, ti, tf
      Real*8 xi(2), xf(2), yi(2), yf(2)
      Real*8 h,t, x1, x2, y1, y2
      Real*8 k1x(2),k2x(2),k3x(2),k4x(2),k1y(2),k2y(2),k3y(2),k4y(2)
      h = tf-ti
      t = ti
!c*** Euler
      xf(1) = xi(1) + h*d1x(t,xi,yi)
      xf(2) = xi(2) + h*d2x(t,xi,yi)
      yf(1) = yi(1) + h*d1y(t,xi,yi)
      yf(2) = yi(2) + h*d2y(t,xi,yi)
!c*** modified Euler
      xf(1) = xi(1) + (d1x(t,xi,yi)+d1x(t,xf,yf))*0.5*h
      xf(2) = xi(2) + (d2x(t,xi,yi)+d2x(t,xf,yf))*0.5*h
      yf(1) = yi(1) + (d1y(t,xi,yi)+d1y(t,xf,yf))*0.5*h
      yf(2) = yi(2) + (d2y(t,xi,yi)+d2y(t,xf,yf))*0.5*h
      Return
      End Subroutine euler22m

end program proyectil

Function d1x(t,x,y)
!c-----
!c function dx/dt
!c-----
      implicit none
      Real*8 d1x, t, x(2), y(2)

```

```

        d1x = x(2)
        return
    end Function d1x

    Function d1y(t,x,y)
!c-----
!c function dy/dt
!c-----
        implicit none
        Real*8 d1y, t, x(2), y(2)
        d1y = y(2)
        return
    end

    Function d2x(t,x,y)
!c-----
!c function d2x/dt2
!c-----
        implicit none
        Real*8 d2x, t, x(2), y(2), Cd0, g, v, yrho
        common/const/ Cd0, g, yrho
        v = sqrt(x(2)**2+y(2)**2)
        d2x = (-1.0)*(Cd0*exp(-y(1)/yrho))*v*x(2)
        return
    end Function d2x

    Function d2y(t,x,y)
!c-----
!c function d2y/dt2
!c-----
        implicit none
        Real*8 d2y, t, x(2), y(2), Cd0, g, v, yrho
        common/const/ Cd0, g, yrho
        v = sqrt(x(2)**2+y(2)**2)
        d2y = (-1.0)*(g + (Cd0*exp(-y(1)/yrho))*v*y(2))
        return
    end Function d2y

```

En el código anterior se modificaron los comentarios ya que está escrito en un Fortran viejo. Lo segundo fue modificar la entrada de los datos necesarios para resolver el problema, para esto se creó un archivo .txt donde se escribieran los datos en el orden en el que los solicitaba el programa, teniendo esto, se modificó el código para que le pidiera al usuario que ingresara el nombre del archivo .txt, después para que ingresara el nombre del archivo que se crearía .dat para que guarde

los datos obtenido.

El código original requería de tres subrutinas, dado el problema solo se utilizaría una, por lo que a los llamados de las otras dos se les puso como comentarios para que no se leyeran y poder compilarlo.

3 Resultados

A continuación se muestran los resultados obtenidos por el programa:

Ángulo	c/fricción(km)	s/fricción(km)	Diferencia(km)
15	56.11	48.24	7.87
30	96.93	58.13	38.8
45	133.76	56.03	77.73
60	130.83	45.02	85.81
75	79.97	25.93	54.04

Para terminar se muestran las gráficas de los tiros hechos con fricción.

Gráfica 1: Tiro a 15 grados

Gráfica 2: Tiro a 30 grados

Gráfica 3: Tiro a 45 grados

Gráfica 4: Tiro a 60 grados

Gráfica 5: Tiro a 75 grados

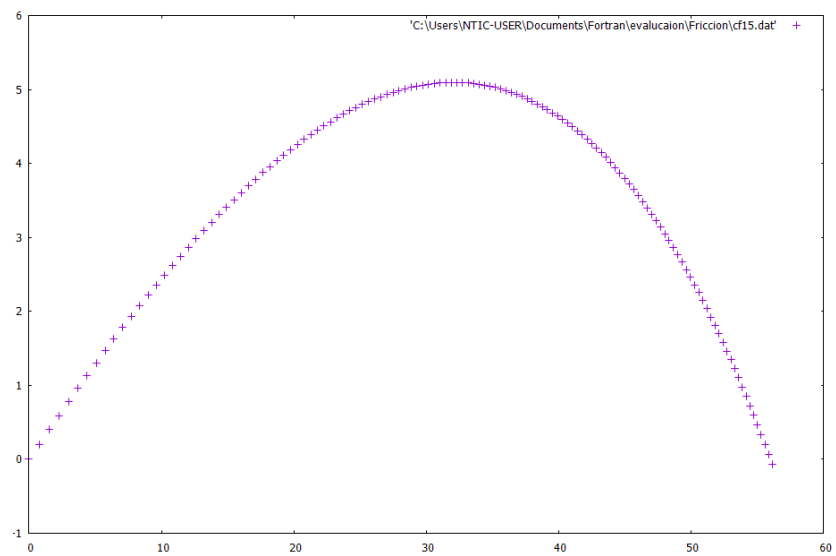


Figure 1: Gráfica 1

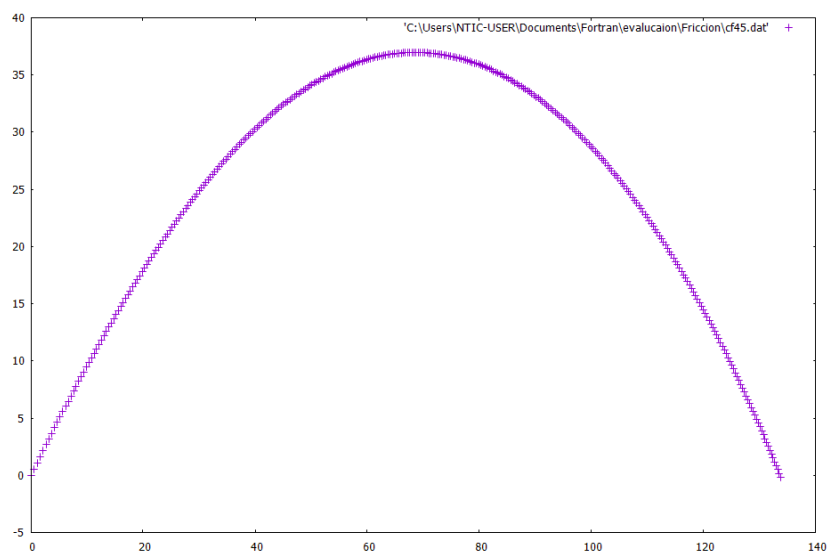


Figure 2: Gráfica 2

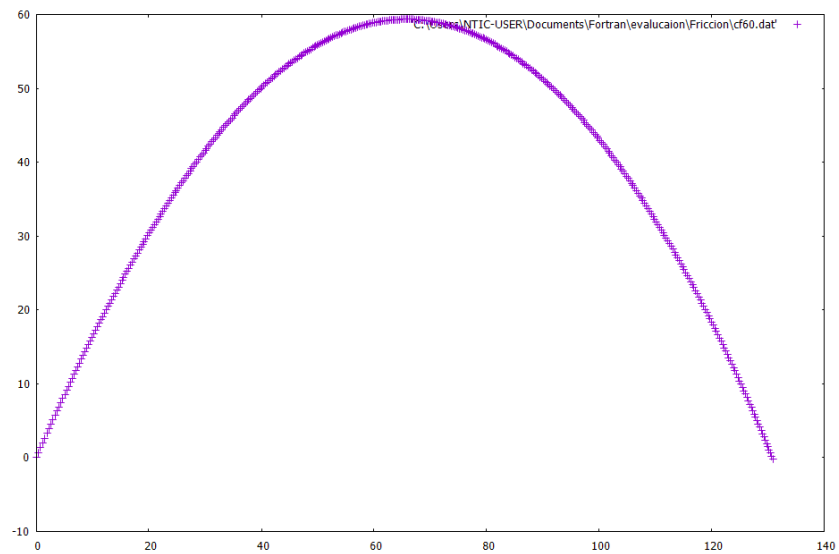


Figure 3: Gráfica 3

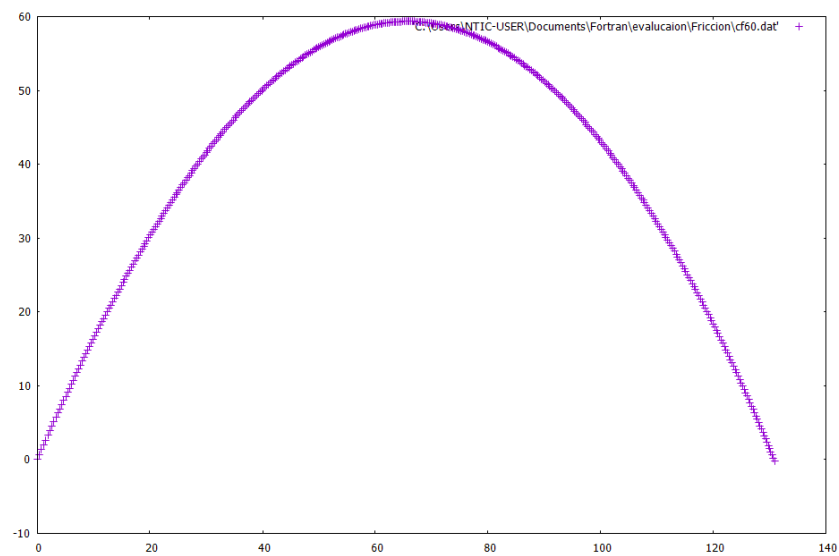


Figure 4: Gráfica 4

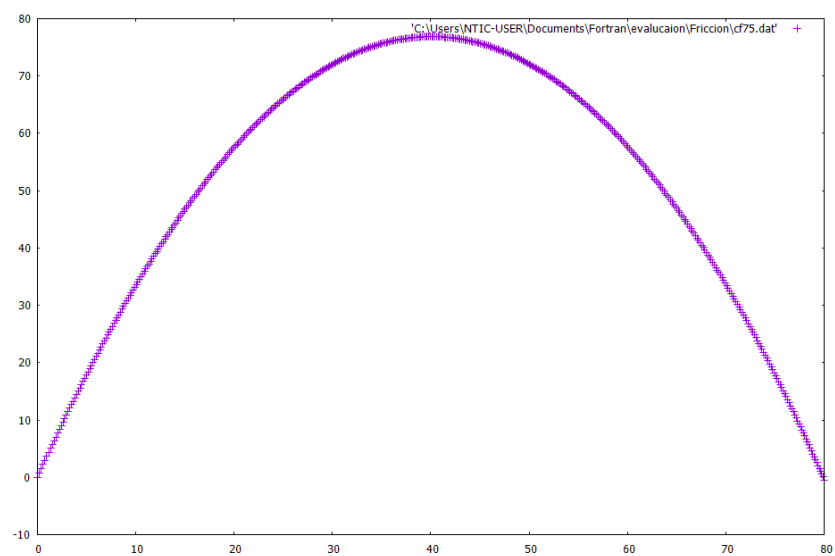


Figure 5: Gráfica 5