

# Daniel Joseph Jr.

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## WORK EXPERIENCE

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### Contract Service Desk Analyst 1

Oct. 2023 – Nov. 2023

*L.E.K. Consulting*

*Boston, MA*

- Completed imaging for over 100 laptops for new employees and returning consulting
- Handled RMA for 40 machines to DELL & completed quality checking on new and returned laptops
- Completely revised & updated the current inventory status of all (~80) laptops within the Boston office
- Managed over 60 new, returning, or leaving consultant accounts including company software and services

### VR Simulation Developer Internship/Senior Capstone

Jan. 2023 – May. 2023

*Johnson Space Center & Rochester Institute of Technology*

*Rochester, NY*

- Reconstructed and optimized a pre-existing simulation levels utilizing Unity(C#)
- Participated & attended team meetings with our sponsor Scott Wood, a neuroscientist at Johnson Space Center.
- Showcased the simulation at the esteemed Johnson Space Center to a distinguished panel of researchers and specialists.

### Front End Web Developer Internship

Jun. 2022 – Aug. 2022

*LabCentral Ignite*

*Cambridge, MA*

- Architected & constructed a user-friendly interactive career map solution using **HTML5, CSS, Javascript, D3.JS, and JSON**
- Participated in weekly meetings and articulated significant milestones in the diagram's development
- Collaborated with the marketing team to ensure seamless integration of the diagram into the webpage

### Unreal Game Developer Internship

Aug. 2021 – Dec. 2021

*RIT Xana Ad Hoc Studio*

*Rochester, NY*

- Constructed new game levels utilizing **C++** scripts that notably enhanced player engagement and playtime
- Iteratively adjusted & repaired game mechanics based on playtesting sessions that cut down on player frustration
- Refined, annotated, and documented over 15 existing and self-authored scripts, this enhances maintainability and code readability for future developers.

### ASP.NET(C#) Tele-Neurology Internship

Jul. 2020 – Aug. 2020

*Massachusetts General Hospital*

*(Remote) Boston, MA*

- Crafted questionnaires aimed at gathering user feedback on a new portal page, utilizing **ASP.NET+Razor (C#)** as the primary development framework.
- Fabricated static pages employing **MkDocs & Mermaid**. This was vital in providing instructions on how to login/register, utilize, and navigate the new portal page.

## EDUCATION

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### Rochester Institute of Technology

May, 2023

*Degree: Bachelors of Science, Video Game Development & Design (GPA: 3.37)*

*Rochester, NY*

*Golisano College of Computing and Information Sciences Dean's List **6x** recipient*

## TECHNICAL SKILLS

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- **Programming/Scripting Languages:** C#, C++, Javascript, Bash(Ubuntu)
- **Development Frameworks, Databases, & Tools:** HTML, CSS, RESTful API, Redis, Heroku, CircleCI, Bulma, D3.JS, Handlebars, Firebase, MYSQL, MERN(MongoDB, Express, React, Node) Stack Development
- **Version Control:** GitHub, Gitlab, Perforce | **Graphic Engine API:** OpenGL, DX11, DX12