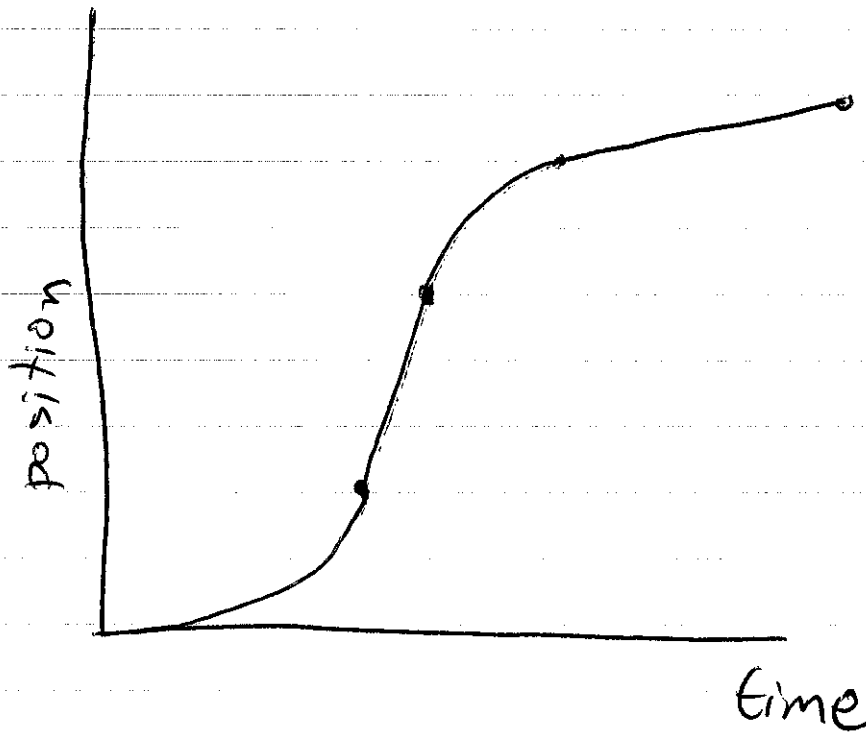


H

Position - Graph Connection



- ① Write a story that includes something moving with this particular motion map.
- ② Draw a corresponding velocity-time graph.
- ③ Draw a corresponding acceleration-time graph.