

Kinematic Equations Algebra

Objective:

Algebraically solve each of the following equations

Name	Equation
Definition of Acceleration	$v_f = v_i + a \cdot \Delta t$
The King of Kinematic Equations	$\Delta x = v_i \cdot \Delta t + \frac{1}{2} a (\Delta t)^2$
The Average Velocity Formula	$\Delta x = \left(\frac{v_i + v_f}{2} \right) \Delta t$
No-Time Equation	$v_f^2 = v_i^2 + 2a \cdot \Delta x$

After each solution, use dimensional analysis to show that your result is dimensionally correct!

For each of the following situations, solve for an equation for the *variable* in terms of the *known quantities*.

1. Variable: initial velocity

Known quantities: final velocity, acceleration, and time

Solve for initial velocity in terms of final velocity, acceleration, and time.

a) Pick which formula has these four quantities in it.

b) Solve that formula.

c) Use dimensional analysis to prove that your new equation is dimensionally correct.

2. Variable: time

Known quantities: final velocity, initial velocity, and acceleration

3. Variable: acceleration

Known quantities: time, initial velocity, and displacement

4. Variable: initial velocity

Known quantities: time, acceleration, and displacement

5. Variable: initial velocity

Known quantities: time, final velocity, and displacement

6. Variable: time

Known quantities: initial velocity, final velocity, and displacement

7. Variable: final velocity

Known quantities: initial velocity, time, and displacement

8. Variable: initial velocity

Known quantities: final velocity, acceleration, and displacement

9. Variable: acceleration

Known quantities: initial velocity, final velocity, and displacement

10. Variable: displacement

Known quantities: initial velocity, final velocity, and acceleration

11. Variable: time**

Known quantities: displacement, initial velocity, and acceleration

** Note that deriving this equation involves using the *quadratic equation*.

BONUS: Simplify this by using one of the other kinematic equations!