

P20-0457

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TASK -5

Section 5A

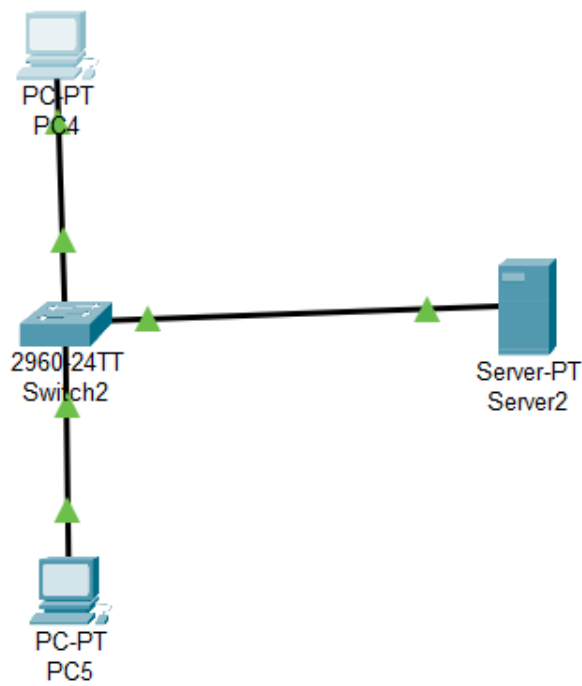


**NATIONAL UNIVERSITY OF COMPUTER AND
EMERGING SCIENCES**

Qno-1

Experiment 1: DNS Server Configuration in Packet Tracer

- Set up a network topology in Packet Tracer that includes a DNS server, client devices, and a local network.



- Configure the DNS server with a static IP address and assign a domain name to the server.

Physical Config Services **Desktop** Programming Attributes

IP Configuration [X]

IP Configuration

☐ DHCP ☒ Static

IPv4 Address: 192.168.1.1

Subnet Mask: 255.255.255.0

Default Gateway: 192.168.1.2

DNS Server: 192.168.1.1

IPv6 Configuration

☐ Automatic ☒ Static

IPv6 Address: /

Link Local Address: FE80::260:3EFF:FE53:C154

Default Gateway:

DNS Server:

802.1X

☐ Use 802.1X Security

Authentication: MD5

Username:

- Configure the client devices to use the DNS server for name resolution.

Physical Config **Services** Desktop Programming Attributes

SERVICES

HTTP

DHCP

DHCPv6

TFTP

DNS

SYSLOG

AAA

NTP

EMAIL

FTP

IoT

VM Management

Radius EAP

DNS

DNS Service: ☒ On ☐ Off

Resource Records

Name: Type: A Record

Address:

Add Save Remove

No.	Name	Type	Detail
0	dns_server	A Record	192.168.1.1
1	pc0	A Record	192.168.1.3
2	pc1	A Record	192.168.1.3

- Verify the DNS resolution of domain names to IP addresses and vice versa.

```
Command Prompt
Cisco Packet Tracer SERVER Command Line 1.0
C:\>ping 192.168.1.3

Pinging 192.168.1.3 with 32 bytes of data:

Reply from 192.168.1.3: bytes=32 time<1ms TTL=128
Reply from 192.168.1.3: bytes=32 time<1ms TTL=128
Reply from 192.168.1.3: bytes=32 time<1ms TTL=128
Reply from 192.168.1.3: bytes=32 time<1ms TTL=128

Ping statistics for 192.168.1.3:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 0ms, Maximum = 0ms, Average = 0ms

C:\>ping 192.168.1.4

Pinging 192.168.1.4 with 32 bytes of data:

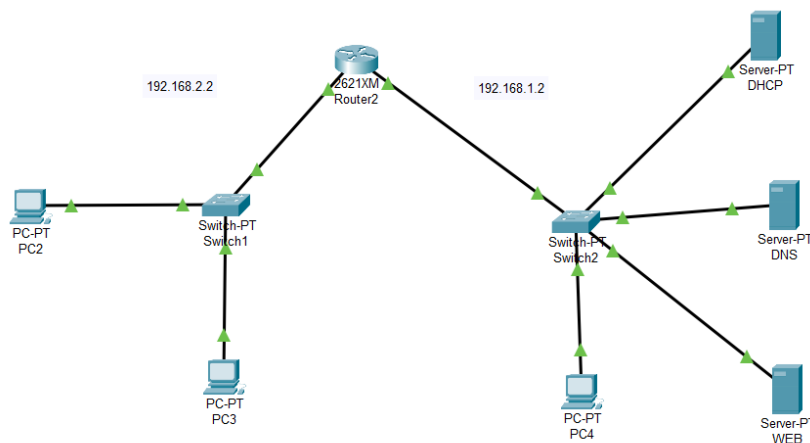
Reply from 192.168.1.4: bytes=32 time<1ms TTL=128
Reply from 192.168.1.4: bytes=32 time<1ms TTL=128
Reply from 192.168.1.4: bytes=32 time<1ms TTL=128
Reply from 192.168.1.4: bytes=32 time<1ms TTL=128

Ping statistics for 192.168.1.4:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 0ms, Maximum = 0ms, Average = 0ms
```

TASK-2

Experiment 2: Design, label and configure the following topology in cisco packet tracer

- Set up a network topology in Packet Tracer



- Configure a generic server as centralized DHCP server to provide IP addresses to Network 192.168.1.0 /24 and 192.168.2.0/24

Physical Config **Services** Desktop Programming Attributes

SERVICES

- HTTP
- DHCP**
- DHCPv6
- TFTP
- DNS
- SYSLOG
- AAA
- NTP
- EMAIL
- FTP
- IoT
- VM Management
- Radius EAP

DHCP

Interface: FastEthernet0 Service: ☒ On ☐ Off

Pool Name: serverPool

Default Gateway: 0.0.0.0

DNS Server: 0.0.0.0

Start IP Address: 192 168 3 0

Subnet Mask: 255 255 255 0

Maximum Number of Users: 256

TFTP Server: 0.0.0.0

WLC Address: 0.0.0.0

Add Save Remove

Pool Name	Default Gateway	DNS Server	Start IP Address	Subnet Mask	Max User	TFTP Server	WLC Address
serverPool	0.0.0.0	0.0.0.0	192.168.3.0	255.255.255.0	256	0.0.0.0	0.0.0.0
P1	192.168.1.2	192.168.1.9	192.168.1.11	255.255.255.0	245	0.0.0.0	0.0.0.0
P2	192.168.2.2	192.168.1.9	192.168.2.11	255.255.255.0	245	0.0.0.0	0.0.0.0

- Configure the client devices to use the DNS server for name resolution.

PC2

Physical Config **Desktop** Programming Attributes

IP Configuration

Interface: FastEthernet0

IP Configuration

☒ DHCP ☐ Static

IPv4 Address: 192.168.2.12

Subnet Mask: 255.255.255.0

Default Gateway: 192.168.2.2

DNS Server: 192.168.1.9

IPv6 Configuration

☐ Automatic ☒ Static

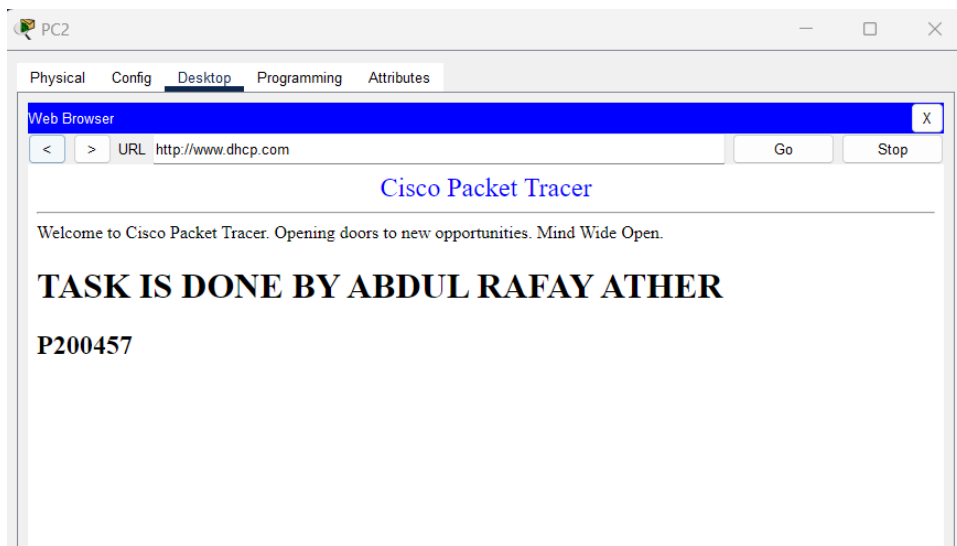
IPv6 Address: /

Link Local Address: FE80::201:97FF:FED6:5398

Default Gateway:

DNS Server:

- Validate that the DNS resolution process correctly translates domain names into IP addresses for the web server.



Fire	Last Status	Source	Destination	Type	Color	Time(sec)	Periodic	Num	Edit	Delete
	Successful	PC2	DNS	ICMP		0.000	N	0	(edit)	(delete)
	Successful	PC3	DHCP	ICMP		0.000	N	1	(edit)	(delete)
	Successful	PC4	WEB	ICMP		0.000	N	2	(edit)	(delete)
	Successful	PC2	DHCP	ICMP		0.000	N	3	(edit)	(delete)
	Successful	PC2	DNS	ICMP		0.000	N	4	(edit)	(delete)
	Successful	PC4	DHCP	ICMP		0.000	N	5	(edit)	(delete)
	Successful	PC4	DNS	ICMP		0.000	N	6	(edit)	(delete)

```
C:\>ping 192.168.1.2

Pinging 192.168.1.2 with 32 bytes of data:

Reply from 192.168.1.2: bytes=32 time<1ms TTL=255
Reply from 192.168.1.2: bytes=32 time<1ms TTL=255
Reply from 192.168.1.2: bytes=32 time<1ms TTL=255
Reply from 192.168.1.2: bytes=32 time<1ms TTL=255

Ping statistics for 192.168.1.2:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 0ms, Maximum = 0ms, Average = 0ms

C:\>ping 192.168.1.9

Pinging 192.168.1.9 with 32 bytes of data:

Reply from 192.168.1.9: bytes=32 time<1ms TTL=127
Reply from 192.168.1.9: bytes=32 time<1ms TTL=127
Reply from 192.168.1.9: bytes=32 time<1ms TTL=127
Reply from 192.168.1.9: bytes=32 time<1ms TTL=127

Ping statistics for 192.168.1.9:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 0ms, Maximum = 0ms, Average = 0ms

C:\>ping 192.168.1.7

Pinging 192.168.1.7 with 32 bytes of data:

Reply from 192.168.1.7: bytes=32 time<1ms TTL=127
Reply from 192.168.1.7: bytes=32 time<1ms TTL=127
Reply from 192.168.1.7: bytes=32 time<1ms TTL=127
Reply from 192.168.1.7: bytes=32 time=1ms TTL=127

Ping statistics for 192.168.1.7:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 0ms, Maximum = 1ms, Average = 0ms

C:\>
```

Done, Tested Successfully!