

# Danielle Scott

 danielles.io

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## EDUCATION

UNIVERSITY OF CALIFORNIA,  
IRVINE FALL 2020

School of Information &  
Computer Sciences

BS IN INFORMATICS | 3.92 GPA

Specialization: Human  
Computer Interaction

## LANGUAGES + SKILLS

### LANGUAGES

C++, C#, HTML, Java, Python,  
JavaScript TypeScript

### FRAMEWORKS

Angular, jQuery, Node.js,  
ReactJS, React Native, Three.js,  
Vue.js

### DATABASES

Firebase, MongoDB, MySQL

### TECH

Android Studio, Azure, Git,  
Ionic,  $\LaTeX$ , SVN, Unity

## LEADERSHIP

### WICS COMMITTEE

2018-2020

### CORPORATE CHAIR

Women in Information & Computer  
Sciences

- Secured 12 paid company sponsorships
- Led committee (2019-2020)

### VENUSHACKS 2019-2020

### CORPORATE DIRECTOR

UCI's First Women's Hackathon

- Raised \$10K in sponsorships
- Directed corporate strategy

## RECOGNITION

2ND PLACE GOOGLE TECH  
CHALLENGE May 2019

GRACE HOPPER SCHOLARSHIP  
(X2) June 2018 & '19

TOWN AND GOWN  
SCHOLARSHIP June 2019

DEAN'S HONOR LIST All Quarters

## EXPERIENCE

### MICROSOFT

SOFTWARE ENGINEER | January 2021 - Present

- Provided product data insights for the Service Health Insights team.

SOFTWARE ENGINEERING INTERN | June 2020 - September 2020

- Wrote PySpark scripts to join the internal Microsoft Teams datasets in Databricks in order to explore areas in which the Teams experience can be improved.
- Built an environment to automate machine learning scripting with logistic regression where users could select variables to generate summaries and visuals.

### MIDMARK

SOFTWARE ENGINEERING INTERN | June 2019 - June 2020

- Created a medical device and patient EMR web app from the ground up using front-end technologies along with a SQL database & a REST API.
- Worked on optimizing the back-end in C# to effectively connect the web app with various medical devices and communicate the results.

## PROJECTS

ICS SEARCH ENGINE | PYTHON JS HTML NODE.JS

- Created a search engine that crawls the ICS domain.
- Stored and retrieved lemmatized tokens with calculated tfidf scores & metadata in an inverse index in MongoDB, then used cosine similarity to display ranked relevant results for the user's query displayed in the UI I designed and built.

IMAGE RECOGNITION MOBILE APP FOR AUTISM | REACT NATIVE

- Created a cross-platform mobile application for The Innovation Lab to gamify the completion of daily tasks for kids with Autism. Designed the database in MySQL, and used Firebase for media storage & retrieval. Task completion was validated using image recognition utilizing Google Vision's API.

VIRTUAL HELP CENTER | VUE.JS

- Designed & developed an online tutoring center to connect students with tutors. Used MongoDB for the database and Ably for the pub sub model to modify user queues & update the UI in real-time.
- Some features included: CMS for admins to modify users, session rating system, synced countdown to accept the session once matched, session histories, and the ability for students to cancel, edit, & re-open a session.

## RESEARCH

CONNECTAR March 2019 - Present

- Conducted research on teaching CS concepts to marginalized youth.

CYBER SECURITY REU June 2020 - December 2020

- Assisted in refining curriculum for undergraduate cyber security modules.

SANA Sep. 2019 - December 2019

- Used C++ to successfully refactor the global alignment network code for macOS, resulting in a cross-platform application.

NASA JPL / UCI Sep. 2018 - June 2019

- Created a global warming simulation game on top of VESL (Virtual Earth System Laboratory) using Three.js, PHP, HTML, and Python.