Danielle Klaasen

Curriculum Vitae

Info

🔍 21 Nov '89
📍 Badelochstraat 25 Haarlem
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Skills

HTML & CSS	●●●●●
SASS	●●●●●
JS	●●●●●
CreateJS	●●●○○
AJAX	●●●●○
JSON	●●●○○
PHP, MySQL	●●●●○
Wordpress	●●●●○
Gulp, Bower, Git	●●●●●
Adobe PS, AI, ID	●●●●○

Languages

Dutch	Mother tongue
English	Fluent
Danish	Fluent

Courses

Casual Games Elective on designing casual games in JavaScript, focused on Object-Oriented Programming.

Masterclasses Extracurricular classes in Photoshop and coding (SASS) at KEA.

Education

- **Feb '17 — Expected: June '18**
  Web Development KEA, Copenhagen

- **Feb '15 — Jan '17**
  Multimedia Design & Communication KEA, Copenhagen

Experience

- **Jan — Aug '17**
  Developer Quantads, Copenhagen
  QuantAds is a digital marketing agency, where I worked together with marketing specialists on digital solutions for several clients, including custom Wordpress theme and plugin development, HTML5 banners and SEO.

- **Nov — Dec '16**
  Final Project Multimedia Design KEA
  I developed a geo-location based Augmented Reality game as a health promotion tool for children to stimulate physical activity.

- **Sept — Oct '16**
  Project based internship KEA ProjectLab, Copenhagen N
  In a multidisciplinary team with other KEA students I worked in Scrum sprints on a digital solution for Amagerbrogade.

- **Jun '16 — Jan '17**
  Front-end developer Action Europe, Hellerup
  Action Europe is an award winning advertising agency where I supported the front-end team with developing digital marketing campaigns, maintaining websites and setting up newsletters.

- **Jun '15 — Jan '16**
  Designer / Front-end developer Overskudsmad, Copenhagen Ø
  As a volunteer at Overskudsmad (NGO aiming to reduce foodwaste) I designed their visual identity and developed their online portal.