

Statistical Inference, Modeling, & Prediction

Statistics & Methodology Lecture 1

TILBURG
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Understanding
Society

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Outline

1. Introduction to statistical inference
2. Introduction to statistical modeling
3. Brief mention of prediction



Motivating Example

Imagine you are working for an F1 team. Your job is to use data from past seasons to optimize the baseline setup of your team's car.

- Suppose you have two candidate setups that you want to compare.
- For each setup, you have 100 past lap times.
- How do you distill those 200 lap times into a succinct decision between the two setups?



Motivating Example

Suppose I tell you that the mean lap time for Setup A is 118 seconds and the mean lap time for Setup B is 110 seconds.

- Can you confidently recommend Setup B?
- What caveats might you consider?



Motivating Example

Suppose I tell you that the standard deviation for the times under Setup A is 7 seconds and the standard deviation for the times under Setup B is 5 seconds.

- How would you incorporate this new information into your decision?



Motivating Example

Suppose I tell you that the standard deviation for the times under Setup A is 7 seconds and the standard deviation for the times under Setup B is 5 seconds.

- How would you incorporate this new information into your decision?

Suppose, instead, that the standard deviation of times under Setup A is 35 seconds and the standard deviation under setup B is 25 seconds.

- How should you adjust your appraisal of the setups' relative benefits?

Statistical Reasoning

The preceding example calls for *statistical reasoning*.

- The foundation of all good statistical analyses is a deliberate, careful, and thorough consideration of uncertainty.
- In the previous example, the mean lap time for Setup A is clearly longer than the mean lap time for Setup B.
- If the times are highly variable, with respect to the size of the mean difference, we may not care much about the mean difference.
- The purpose of statistics is to systematize the way that we account for uncertainty when making data-based decisions.

Statistics for Data Science

Data scientists must scrutinize large numbers of data and extract useful knowledge.

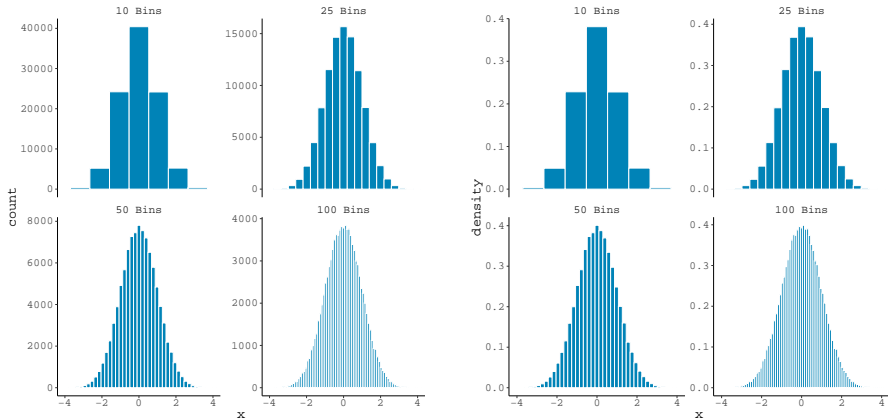
- Data contain raw *information*.
- To convert this information into actionable *knowledge*, data scientists apply various data analytic techniques.
- When presenting the results of such analyses, data scientists must be careful not to over-state their findings.
- Too much confidence in an uncertain finding could lead your employer to waste large amounts of resources chasing data anomalies.
- Statistics offers us a way to protect ourselves from *ourselves*.

Probability Distributions

Before going any further, we'll review the general concept of a probability distribution.

- Probability distributions quantify how likely it is to observe each possible value of some probabilistic entity.
- Probability distributions are re-scaled frequency distributions.
- We can build up the intuition of a probability density by beginning with a histogram.

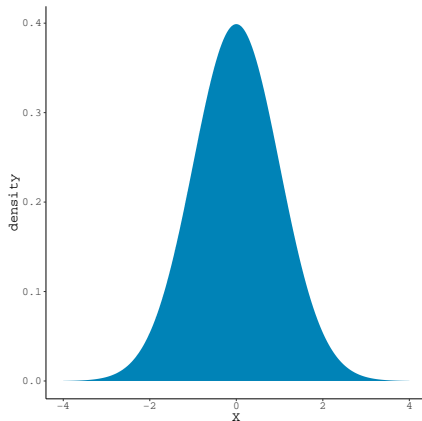
Probability Distributions



Probability Distributions

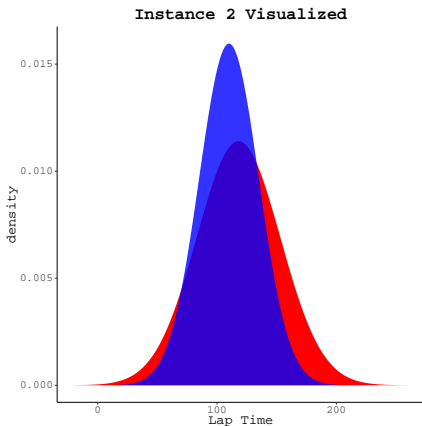
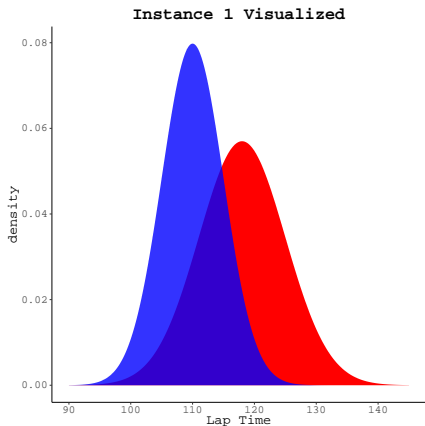
With an infinite number of bins, a histogram smooths into a continuous curve.

- In a loose sense, each point on the curve gives the probability of observing the corresponding X value in any given sample.
- The area under the curve must integrate to 1.0.



Reasoning with Distributions

We will gain insight by conceptualizing our example problem in terms of the underlying distributions of lap times.



Statistical Testing

In practice, we may want to distill the information in the preceding plots into a simple statistic so we can make a judgment.

- One way to distill this information and control for uncertainty when generating knowledge is through statistical testing.
 - When we conduct statistical tests, we weight the estimated effect by the precision of the estimate.
- A common type of statistical test, the *Wald Test*, follows this pattern:

$$T = \frac{\text{Estimate} - \text{Null-Hypothesized Value}}{\text{Variability}}$$

Statistical Testing

If we want to test the null hypothesis of a zero mean difference, applying Wald test logic to control for the uncertainty in our estimate results in the familiar *t*-test:

$$t = \frac{(\bar{X}_A - \bar{X}_B) - 0}{\sqrt{S_{A-B}^2 (n_A^{-1} + n_B^{-1})}}$$

where

$$\text{Estimate} = \bar{X}_A - \bar{X}_B$$

and

$$\begin{aligned} \text{Variability} &= \sqrt{S_{A-B}^2 (n_A^{-1} + n_B^{-1})} \\ &= \sqrt{\frac{(n_A - 1)S_A^2 + (n_B - 1)S_B^2}{n_A + n_B - 2} \left(\frac{1}{n_A} + \frac{1}{n_B} \right)} \end{aligned}$$

Statistical Testing

Applying the preceding formula to the first instantiation of our example problem produces:

$$\begin{aligned} t &= \frac{118 - 110 - 0}{\sqrt{\frac{(100-1)7^2 + (100-1)5^2}{100+100-2} \left(\frac{1}{100} + \frac{1}{100} \right)}} \\ &\approx \frac{8}{0.86} \\ &\approx 9.30 \end{aligned}$$



Statistical Testing

If we consider the second instantiation of our example problem, the effect does not change, but our measure of variability does:

$$V = \sqrt{\frac{(100 - 1)35^2 + (100 - 1)25^2}{100 + 100 - 2} \left(\frac{1}{100} + \frac{1}{100} \right)}$$
$$\approx 4.30$$

As a results, our test statistic changes to reflect our decreased certainty:

$$t \approx \frac{8}{4.30} \approx 1.86$$

Statistical Testing

Of course, we can do the same analysis in R:

```
xA <- scale(rnorm(100)) * 7 + 118
xB <- scale(rnorm(100)) * 5 + 110

mean(xA); sd(xA)

## [1] 118
## [1] 7

mean(xB); sd(xB)

## [1] 110
## [1] 5
```

Statistical Testing

```
out <- t.test(x = xA, y = xB, var.equal = TRUE)
wrap(out)

##
##  Two Sample t-test
##
## data:  xA and xB
## t = 9.2998, df = 198, p-value < 2.2e-16
## alternative hypothesis: true difference in means is not
## equal to 0
## 95 percent confidence interval:
##  6.303606 9.696394
## sample estimates:
## mean of x mean of y
##      118      110
```

Statistical Testing

We can also consider the second version of our problem:

```
xA2 <- scale(rnorm(100)) * 35 + 118
xB2 <- scale(rnorm(100)) * 25 + 110

mean(xA2); sd(xA2)

## [1] 118
## [1] 35

mean(xB2); sd(xB2)

## [1] 110
## [1] 25
```

Statistical Testing

```
out <- t.test(x = xA2, y = xB2, var.equal = TRUE)
wrap(out)

##
##  Two Sample t-test
##
## data:  xA2 and xB2
## t = 1.86, df = 198, p-value = 0.06437
## alternative hypothesis: true difference in means is not
## equal to 0
## 95 percent confidence interval:
##  -0.4819679 16.4819679
## sample estimates:
## mean of x mean of y
##      118      110
```

Statistical Testing

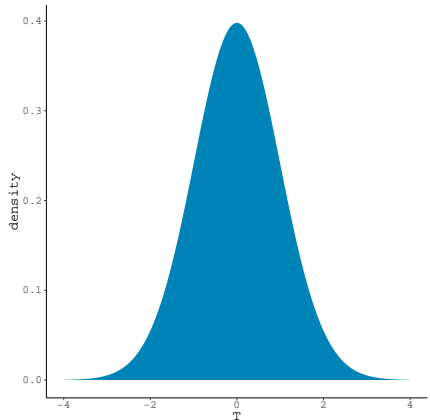
We've computed a test statistic, but how do we use it to compare lap times under Setups A and B?

- A test statistic, by itself, is just an arbitrary number.
- To conduct the test, we need to compare the test statistic to some objective reference.
- This objective reference needs to tell us something about how exceptional our test statistic is.
- The specific reference we will be employing is known as a *sampling distribution* of the test statistic.

Sampling Distribution

A sampling distribution is simply the probability distribution of a parameter.

- The *population* is defined by an infinite sequence of repeated tests.
 - The sampling distribution quantifies the possible values of the test statistic over infinite repeated sampling.
- The area of a region under the curve represents the probability of observing a *test statistic* within the corresponding interval.



Sampling Distributions

Note that a sampling distribution is a slightly different concept than the distribution of a random variable.

- The sampling distribution quantifies the possible values of a statistic (e.g., mean, t-statistic, correlation coefficient, etc.).
- The distribution of a random variable quantifies the possible values of a variable (e.g., age, gender, income, movie preferences, etc.).



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The t-test we've been considering is a way to summarize the comparison of two variables' distributions.

- The t-statistic also has a sampling distribution that quantifies the possible t-values we could get if we repeatedly drew samples from the variables' distributions and re-computed a t-statistic each time.
- http://onlinestatbook.com/stat_sim/sampling_dist/

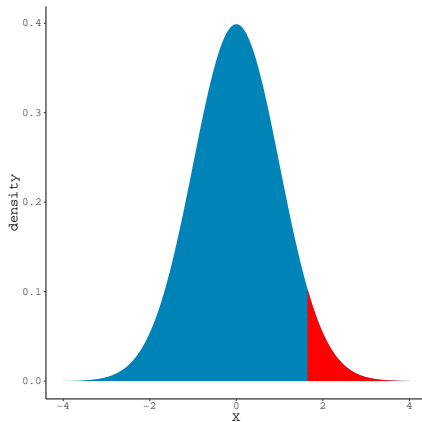
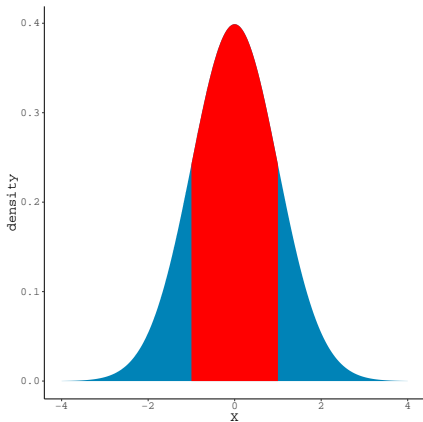
Statistical Testing

To quantify how exceptional our estimated t-statistic is, we compare the estimated value to a sampling distribution of t-statistics *assuming no effect*.

- This distribution quantifies the *null hypothesis*.
 - The special case of a null hypothesis of no effect is called the *nil-null*.
- If our estimated statistic would be very unusual in a population where the null hypothesis is true, we reject the null and claim a “statistically significant” effect.

Computing the Probability of Events

We can find the probability associated with a range of values (i.e., a range of possible events, variable values, or statistics) by computing the area of the corresponding slice from the distribution.



P-Values

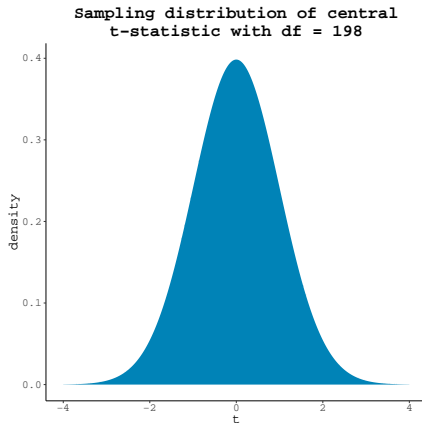
By calculating the area in the null distribution that exceeds our estimated test statistic, we can compute the probability of observing the given test statistic, or one more extreme, if the null hypothesis were true.

- In other words, we can compute the probability of having sampled the data we observed, or more unusual data, from a population wherein there is no true mean difference in lap times.

This value is the infamous *p-value*.

P-Values

```
tOut <-  
  t.test(x      = xA2,  
         y      = xB2,  
         var.equal = TRUE)  
tHat <- tOut$statistic  
tHat  
  
##          t  
## 1.859962
```



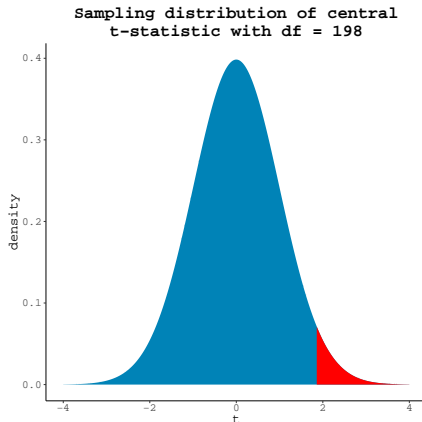
P-Values

Find the area higher than \hat{t} :

```
pt(q      = tHat,  
   df      = 198,  
   lower.tail = FALSE)
```

```
##          t  
## 0.03218702
```

Hmm...this value looks too small.
Why?



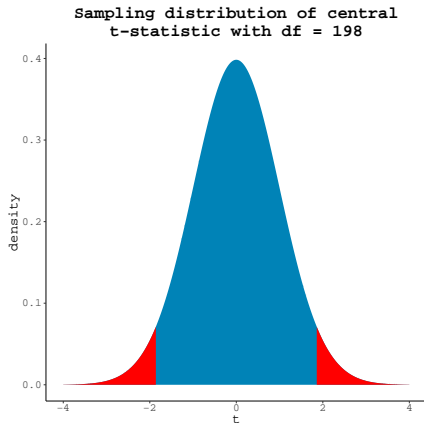
P-Values

The preceding test is *one-tailed*.

- We use a one-tailed test when we have directional hypotheses.
- Since we didn't expect Setup B to out-perform Setup A, we need to use a two-tailed test.

```
2 * pt(q      = tHat,  
      df      = 198,  
      lower.tail = FALSE)
```

```
##          t  
## 0.06437404
```



Interpreting P-Values

Consider the one-tailed test for our estimated test-statistic of $\hat{t} = 1.86$ that produces a p-value of $p = 0.032$.

- We cannot say that there is a 0.032 probability that the true mean difference is greater than zero.
- We cannot say that there is a 0.032 probability that the alternative hypothesis is true.
- We cannot say that there is a 0.032 probability that the null hypothesis is false.
- We cannot say that there is a 0.032 probability that the observed result is due to chance alone.
- We cannot say that there is a 0.032 probability of replicating the observed effect in future studies.

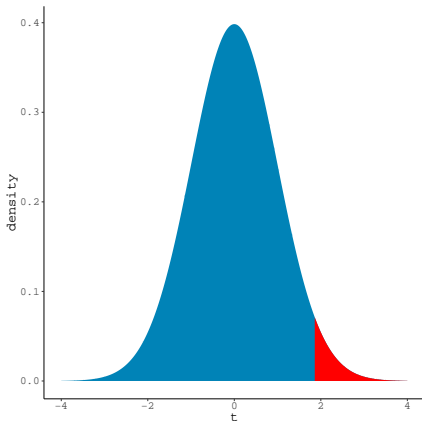
Interpreting P-Values

The p-value tells us $P(t \geq \hat{t} | H_0)$

- What we really want to know is $P(H_0 | t \geq \hat{t})$.

All that we can say is that there is a 0.032 probability of observing a test statistic at least as large as \hat{t} , if the null hypothesis is true.

- Our test uses the same logic as *proof by contradiction*.



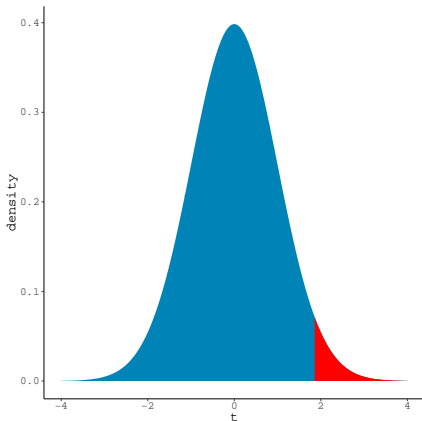
Interpreting P-Values

Note that $P(t \geq \hat{t} | H_0) \neq P(t = \hat{t} | H_0)$

- We cannot say that there is a 0.032 probability of observing \hat{t} , if the null hypothesis is true.

The probability of observing any individual point on a continuous distribution is exactly zero.

- $P(t = \hat{t} | H_0) = 0$



Statistical Modeling

Statistical testing is a very useful tool, but it quickly reaches a limit.

- In experimental contexts, real-world “messiness” is controlled through random assignment, and statistical testing is a sufficient method of knowledge generation.
- Data scientists rarely have the luxury of being able to conduct experiments.
- Data scientists work with messy observational data and usually don't have questions that lend themselves to rigorous testing.

Data scientists need *statistical modeling*.

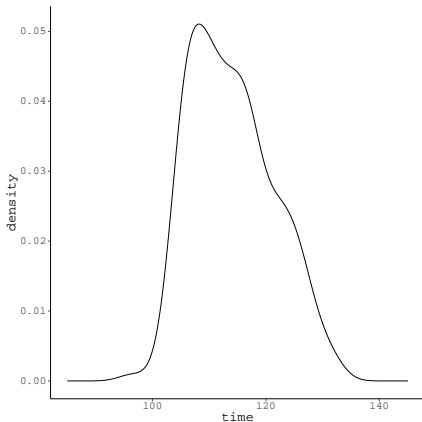
Statistical Modeling

- Modelers attempt to build a mathematical representation of the (interesting aspects) of a data distribution.
- The model succinctly describes whatever system is being analyzed.
- Beginning with a model ensures that we are learning the important features of a distribution.
- The modeling approach is especially important in messy data science applications where clear a priori hypotheses are rare.

Statistical Modeling

To apply a modeling approach to our example problem we consider the combined distribution of lap times.

- The model we construct will explain variation in lap times based on interesting features.
- In this simple case, the only feature we consider is the type of setup.



Modeling our Example

Let's say we're willing to assume that the (conditional) distribution of lap times is normal.

$$Y_{time} \sim N(\mu, \sigma^2)$$

To get the same answer as our statistical test, we model the mean of the distribution of lap times, μ , using a single grouping factor.

$$\mu = \beta_0 + \beta_1 X_{setup}$$

$$Y_{time} \sim N(\beta_0 + \beta_1 X_{setup}, \sigma^2)$$

Modeling our Example

Since we're mostly interested in describing the mean lap time, we can express the above differently:

$$Y_{time} = \beta_0 + \beta_1 X_{setup} + \varepsilon$$

$$\varepsilon \sim N(0, \sigma^2)$$

After we fit this model to a sample, the parameters β_0 and β_1 are replaced by estimated statistics.

$$\begin{aligned}\hat{Y}_{time} &= \hat{\beta}_0 + \hat{\beta}_1 X_{setup} \\ &= 110 + 8X_{setup}\end{aligned}$$

Modeling our Example

We can easily fit this model in R:

```
lmOut <- lm(time ~ setup, data = exData)

partSummary(lmOut, -c(1, 2))

## Coefficients:
##              Estimate Std. Error t value Pr(>|t|)
## (Intercept) 110.0000      0.6083   180.8  <2e-16
## setupA       8.0000      0.8602     9.3  <2e-16
##
## Residual standard error: 6.083 on 198 degrees of freedom
## Multiple R-squared:  0.304, Adjusted R-squared:  0.3005
## F-statistic: 86.49 on 1 and 198 DF,  p-value: < 2.2e-16
```

Model-Based Prediction

So far, our discussion has centered on inference about estimated model parameters.

- The mean difference between lap times under Setups A and B.
- We modeled the system and scrutinized $\hat{\beta}_1$ to make inferences about the mean difference in lap times.

Model-Based Prediction

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- The mean difference between lap times under Setups A and B.
- We modeled the system and scrutinized $\hat{\beta}_1$ to make inferences about the mean difference in lap times.

In data science applications, we're often more interested in predicting the outcome for new observations.

- After we estimate $\hat{\beta}_0$ and $\hat{\beta}_1$, we can plug in new predictor data and get a predicted outcome value for any new case.
- In our example, these predictions represent the projected lap times under the different setups.

Inference vs. Prediction

When doing statistical inference, we focus on how certain variables relate to the outcome.

- Do men have higher job-satisfaction than women?
- Does increased spending on advertising correlate with more sales?
- Is there a relationship between the number of liquor stores in a neighborhood and the amount of crime?

Inference vs. Prediction

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When doing prediction, we want to build a tool that can accurately guess future values.

- Will it rain tomorrow?
- Will this investment turn a profit within one year?
- Will increasing the number of contact hours improve grades?

Conclusion

- Data scientists use statistics to control for uncertainty.
 - A considerate evaluation of uncertainty is crucial to any responsible data analysis.
 - Even in situations where you may be analyzing the entire “population,” you’ll need statistical inference to make reliable projections of future outcomes.
- For simple questions we can use statistical testing to control for uncertainty.
 - In most real-world applications, however, we want to employ a modeling perspective.
- When modeling, we can make inferences about the model parameters, or we can predict outcomes for new cases.