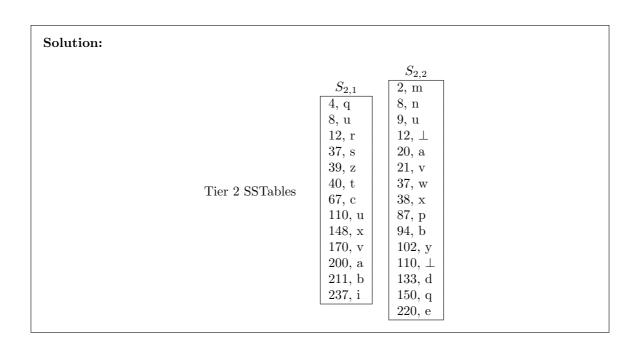
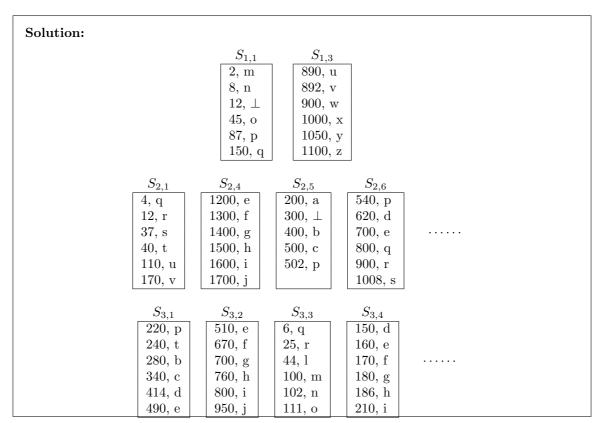
For questions 1 & 2 on LSM storage, assume that timestamp $(S_{i,j}) < \text{timestamp}(S_{i,k})$ if j < k.

1. Consider the following LSM storage for a relation that is compacted using STCS with a threshold of 3 (i.e., a compaction is triggered at a tier if it contains 3 SSTables). Show the state of the LSM storage after a compaction at tier 1.

 $\begin{array}{c} S_{2,1} \\\hline 4,\ q\\ 8,\ u\\ 12,\ r\\ 37,\ s\\ 39,\ z\\ 40,\ t\\ 67,\ c\\ 110,\ u\\ 148,\ x\\ 170,\ v\\ 200,\ a\\ 211,\ b\\ 237,\ i\\ \end{array}$



2. Consider the following partially shown LSM storage for a relation that is compacted using LCS. Assume that each SSTable can store at most 6 records and F = 2. Show the state of the LSM storage after the compaction of SSTable $S_{1,2}$.



3. Consider storing a relation R using LSM storage that is compacted with LCS and a compaction factor of F. If the maximum number of records in R is n and the size of each record is m MB, how many levels in the LSM storage are required to store R?

Solution: The maximum size of R is mn MB. Let L denote the number of required levels to store R. In the worst case, the last level of the LSM storage stores a version of each record in R. Therefore, $F^{L-1} < mn \le F^L$. Thus, $log_F(mn) \le L < log_F(mn) + 1$. That is, $L = \lceil log_F(mn) \rceil$.

4. Consider LSM storage based on LCS with compaction factor F. What's the effect of increasing F on search performance? What's the effect of increasing F on the I/O cost of compaction?

Solution: Increasing F reduces the number of levels of LSM storage which improves on the worst-case I/O cost for searching. However, since F affects the maximum number of overlapping SSTables to be merged during compaction, a larger F increases the I/O cost of compaction as more SSTables will be merged during compaction.

- 5. Consider the following distributed database scenario based on DynamoDB.
 - The table Customers(region, custId, email, category) has a composite primary key (region, custId) and its partitions are stored in 10 servers. Here, custId refers to the customer's unique identifier, region refers to the customer's geographical region, email refers to the customer's email address, and category refers to the customer's status (e.g., Gold, Diamond).
 - There are two secondary indexes on Customers:
 - A local index I_{lsi} with schema (region, category, custId)
 - A global index I_{gsi} with schema (category, region, custId)
 - Assume that each server maintains the storage & index metadata (i.e., hashing functions for partitioning Customers & I_{gsi}) so that it can determine which server is storing (1) the data records with a given region value and (2) the I_{gsi} index record with a given category value.

For each of the following queries, determine whether it is more efficient to evaluate the query using either I_{lsi} or I_{gsi} .

- (a) Query Q_1 : SELECT * FROM Customers WHERE category = "Gold"
- (b) Query Q_2 : SELECT * FROM Customers WHERE region = "Asia" AND category = "Gold"

Solution:

- (a) Using I_{lsi} requires searching the index on each of the 10 servers and then retrieving the matching data records from these servers.
 - Using I_{gsi} requires searching the index on one server (say server S_i) associated with category = "Gold". If the matching data records were distributed on all 10 servers, using I_{gsi} would be less efficient since S_i needs to incur communication latency to send the matching (region, custIds) to the other 9 servers to retrieve the matching data records. On the other hand, if the matching data records were distributed on very few servers, using I_{gsi} could be more efficent since there are fewer servers involved in the query evaluation.
- (b) Using I_{lsi} requires searching the index on the server which contains records for region = "Asia" and then retrieving the matching data records (with category = "Gold") from that same server. Thus, only one server is involved in the query evaluation.
 - Using I_{gsi} requires searching the index on the server (say server S_i) associated with category = "Gold" and then retrieving those matching data records from the server S_j which contains records for region = "Asia". Since S_i and S_j could be different servers, using I_{lsi} should be more efficient.