# **Daniell Yang**

daniellyang.github.io daniell.yang@uwaterloo.ca

Skills	Tools	Development
Interaction design, Visual design	Sketch, Figma	HTML5, CSS
Mobile native design, Rapid prototyping	Origami Studio, InVision	Javascript, ReactJS
Information architecture , User research	Photoshop, Illustrator	C++, Python

## **Work Experience**

\_. ...

#### **Product Design Intern - Shopify**

Jan 2019 - Apr 2019

- Collaborated with developers, PMs and other key stakeholders to plan Shopify Marketing's key features and milestones for 2019
- Designed and shipped new form components for 3rd party developers scaling the number of app integrations within Marketing by 150%
- Championed Shopify Marketing's mobile app re-design, introducing new visual and interaction patterns to the Polaris design system

#### **Design Intern - Pound & Grain**

May 2018 - Aug 2018

- Directed Weight Watchers Canada's Summer 2018 marketing campaign resulting in Q2 2018 subscription growth of 13%
- Unified Viacom's vast social media portfolio with consistent brand guidelines and style-guides, growing subscriber count and engagement by over 40%

#### Community

#### Community Lead - UW/UX

Jan 2019 - Present

- Fostering the student design community at the University of Waterloo by organizing events with industry professionals, leading workshops and providing informative online resources

#### **Projects**

Synthly Nov 2018

- Developed and designed an application that maps music/beats to a users hand gestures, allowing anyone and everyone with a basic laptop and web-cam to be a DJ
- Won 1st Place for the Facebook Hackathon Demo and invited to the Facebook Global Hackathon to represent Team Canada

Bella Oct 2017

- Designed and built an iOS app that leveraged a machine learning model which analyzes the user's brainwaves to generate a Spotify playlist based on their mood
- Won Best Use of Innovative AI/ Machine Learning at HackWestern4

#### **Education**

### **University of Waterloo**

Sep 2017 - Apr 2021(Expected)

Candidate for Bachelors of Computer Science and Finance (Planned minor in Human-Computer Interaction)