

# Machine Learning

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# Chapter 1

## Formal Setup

### 1.1 Definitions

**Definition** (Error). Let  $\mathcal{X}$  denote the domain. Let  $\mathcal{D}$  be a probability distribution on  $X$ . Let  $f$  be the true labeling function on  $X$ . Let  $h$  be a classifier. We define the **error** of  $h$ , with respect to  $\mathcal{D}$  and  $f$ , denoted by  $L_{\mathcal{D},f}$ , to be a probability given by

$$L_{\mathcal{D},f}(h) := \mathcal{D}(\{x \in \mathcal{X} : h(x) \neq f(x)\}).$$

*We are never sure about the true error. We only approximate the true error.*

### 1.2 Empirical Risk Minimization (ERM)

**Definition** (Empirical Error). Let  $\mathcal{S}$  be a training data. Let  $h$  be a classifier. We define the **empirical error**, with respect to  $\mathcal{S}$ , denoted by  $L_{\mathcal{S}}$ , to be a proportion given by

$$L_{\mathcal{S}}(h) := \frac{|\{i : h(x_i) \neq y_i\}|}{|\mathcal{S}|}.$$



## Chapter 2

# Perceptron

### 2.1 The Perceptron Algorithm

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**Algorithm 1:** The Perceptron Algorithm (Rosenblatt 1958)

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**Input:** Dataset  $\mathcal{D} = \{(\mathbf{x}_i, y_i) \in \mathbb{R}^d \times \{\pm 1\} : i = 1..n\}$ , initialization  $\mathbf{w} \in \mathbb{R}^d$  and  $b \in \mathbb{R}$ , threshold  $\delta \geq 0$ .

**Output:** Approximate solutions  $\mathbf{w}$  and  $b$  so that  $\forall i \in \{1..n\}, y_i(\mathbf{w}^\top \mathbf{x}_i + b) > 0$ .

```
1 while true do
2   receive training example index  $i \in \{1..n\}$ ;
3   if  $y_i(\mathbf{w} \cdot \mathbf{x}_i + b) \leq \delta$  then
4      $\mathbf{w} \leftarrow \mathbf{w} + y_i \mathbf{x}_i$ ;
5      $b \leftarrow b + y_i$ ;
```

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**Remark.** *We only perform updates when we make a mistake, and this is a necessary rule.*

**Theorem 1.** *Assume there exists some  $\mathbf{z}$  such that  $A^\top \mathbf{z} > 0$ , then the perceptron algorithm converges to some  $\mathbf{z}^*$ . If each column of  $A$  is selected indefinitely often, then  $A^\top \mathbf{z}^* > \delta$ .*

**Corollary.** *Let  $\delta = 0$  and  $\mathbf{z}_0 = \mathbf{0}$ . Then the perceptron algorithm converges after at most  $(R/\gamma)^2$  steps, where  $R$  and  $\gamma$  are dataset properties given by*

$$R := \|A\|_{2,\infty} = \max_i \|\mathbf{a}_i\|_2 \quad \text{and} \quad \gamma := \max_{\|\mathbf{z}\|_2 \leq 1} \min_i \langle \mathbf{z}, \mathbf{a}_i \rangle.$$

*Note that the parameters  $R$  and  $\gamma$  are independent of the dataset size  $n$ .*

**Theorem 2.** *The iterate  $\mathbf{z} = (\mathbf{w}; b)$  of the perceptron algorithm is always bounded. In particular, if there is no separating hyperplane, then perceptron cycles.*





## Chapter 3

# Logistic Regression

### 3.1 Logit Transform

**Definition** (Logit Transform).

$$\log \frac{p(\mathbf{x}; \mathbf{w})}{1 - p(\mathbf{x}; \mathbf{w})} = \mathbf{w}^\top \mathbf{x}.$$

Or equivalently,

$$p(\mathbf{x}; \mathbf{w}) = \frac{1}{1 + \exp(-\mathbf{w}^\top \mathbf{x})}.$$

*This  $p(\mathbf{x}; \mathbf{w})$  is the confidence in the prediction.*

### 3.2 Hypothesis Representation

**Logistic Regression Model**

Want  $0 \leq h_\theta(x) \leq 1$ .

$$h_\theta(x) = g(\theta^\top x)$$

where

$$g(z) = \frac{1}{1 + e^{-z}}.$$

So

$$h_\theta(x) = \frac{1}{1 + e^{-\theta^\top x}}.$$

**Sigmoid function (logistic function)**

$$g(z) = \frac{1}{1 + e^{-z}}.$$

Properties:

- $g(0) = 0.5$ .
- $\lim_{z \rightarrow +\infty} g(z) = 1$ .
- $\lim_{z \rightarrow -\infty} g(z) = 0$ .

### Interpretation of the Hypothesis Output

$h_\theta(x)$  is the probability that  $y = 1$  on input  $x$ . i.e.  $h_\theta(x) = P(y = 1 \mid x; \theta)$ , the probability that  $y = 1$ , given  $x$ , parameterized by  $\theta$ .

Since  $y$  is either 0 or 1,

$$P(y = 0 \mid x; \theta) + P(y = 1 \mid x; \theta) = 1, \text{ or}$$

$$P(y = 0 \mid x; \theta) = 1 - P(y = 1 \mid x; \theta).$$

## 3.3 Decision Boundary

**Proposition 3.3.1.** *The decision boundary  $\mathcal{D}$  of logistic regression with parameter  $\mathbf{w} \in \mathbb{R}^n$  is*

$$\mathcal{D} = \{x \in \mathbb{R}^n : \mathbf{w}^\top \mathbf{x} = 0\}.$$

*Proof.* Predict  $y = 1$  if  $h_{\mathbf{w}}(x) \geq 0.5$  and predict  $y = 0$  if  $h_{\mathbf{w}}(x) < 0.5$ . Notice

$$h_{\mathbf{w}}(x) = 0.5 \iff \mathbf{w}^\top \mathbf{x} = 0.$$

So the model predicts  $\hat{y} = \text{sign}(\mathbf{w}^\top \mathbf{x})$  but with confidence  $p(\mathbf{x}; \mathbf{w})$ . ■

**Example 3.3.1.** Consider  $\theta = \begin{bmatrix} -3 \\ 1 \\ 1 \end{bmatrix}$ . Predict “ $y = 1$ ” if  $\theta^\top \mathbf{x} = -3 + x_1 + x_2 \geq 0$ . That is,  $x_2 \geq 3 - x_1$ . This gives a “half space” in  $\mathbb{R}^2$ . The line  $x_1 + x_2 = 3$  separates  $\mathbb{R}^2$  into a region where the model predicts “ $y = 0$ ” and a region where the model predicts “ $y = 1$ ”.

## 3.4 Maximum Likelihood

**Proposition 3.4.1.** *The maximum likelihood function is*

$$\mathcal{L} = \prod_{i=1}^n p(\mathbf{x}_i; \mathbf{w})^{y_i} (1 - p(\mathbf{x}_i; \mathbf{w}))^{1-y_i}.$$

### 3.5 Cost Function

Training set:  $\{(x^{(1)}, y^{(1)}), \dots, (x^{(m)}, y^{(m)})\}$ .  $x_0 = 1$ .  $x = \begin{bmatrix} x_0 \\ x_1 \\ \vdots \\ x_n \end{bmatrix} \in \mathbb{R}^{n+1}$ .  $y \in \{0, 1\}$ .

If

$$\text{cost}(h_\theta(x^{(i)}, y^{(i)})) = \frac{1}{2}(h_\theta(x^{(i)}) - y^{(i)})^2$$

as in linear regression, then the cost function is non-convex.

#### Logistic Regression Cost Function

$$\text{cost}(h_\theta(x), y) := \begin{cases} -\log(h_\theta(x)), & \text{if } y = 1 \\ -\log(1 - h_\theta(x)), & \text{if } y = 0. \end{cases}$$

Property:

- If  $y = 1$  and  $h_\theta(x) \uparrow 1$ , then  $\text{cost}(h_\theta(x), y) \approx 0$ .
- If  $y = 1$  and  $h_\theta(x) \downarrow 0$ , then  $\text{cost}(h_\theta(x), y) \rightarrow +\infty$ .
- Similar for  $y = 0$ .

Captures intuition that if  $h_\theta(x) = 0$  (the model predicts  $P(y = 1 \mid x; \theta) = 0$ ), but  $y = 1$ , we'll penalize the learning algorithm by a very large cost.

#### Cost Function for the Training Set

$$J(\theta) := \frac{1}{m} \sum_{i=1}^m \text{cost}(h_\theta(x^{(i)}, y^{(i)}))$$

where  $\text{cost}$  is the function given above.

Rewrite the cost function:

$$\text{cost}(h_\theta(x), y) = -y \log(h_\theta(x)) - (1 - y) \log(1 - h_\theta(x)).$$

So

$$J(\theta) = -\frac{1}{m} \sum_{i=1}^m \left[ y^{(i)} \log(h_\theta(x^{(i)})) + (1 - y^{(i)}) \log(1 - h_\theta(x^{(i)})) \right].$$

To fit parameter  $\theta$ :  $\min_\theta J(\theta)$ .

### 3.6 Optimization

#### Gradient Descent

$$\frac{\partial}{\partial \theta_j} J(\theta) = \sum_{i=1}^m (h_{\theta}(x^{(i)}) - y^{(i)}) x_j^{(i)}.$$

This looks identical to linear regression.

#### Other Optimization Algorithms

- Conjugate Gradient
- BFGS
- L-BFGS

Advantages:

- No need to pick learning rate  $\alpha$ .
- Often faster than gradient descent.

### 3.7 Multiclass Classification

One-vs-rest

$$h_{\theta}^{(i)}(x) = P(y = i \mid x; \theta) \quad i = 1, 2, 3.$$

Train a logistic regression classifier for each  $i$  to predict the probability that  $y = i$ . On a new input  $x$ , pick class  $i = \operatorname{argmax}_i h_{\theta}^{(i)}(x)$ .

Softmax

$$\mathbb{P}(Y = k \mid \mathbf{x}; \mathbf{W}) = \frac{\exp(\mathbf{w}_k^{\top} \mathbf{x})}{\sum_{l=1}^C \exp(\mathbf{w}_l^{\top} \mathbf{x})}.$$

### 3.8 Introducing Non-linearity

Consider

$$h_{\theta}(x) = g(\theta_0 + \theta_1 x_1 + \theta_2 x_2 + \theta_3 x_1^2 + \theta_4 x_2^2)$$

and  $\theta = \begin{bmatrix} -1 \\ 0 \\ 0 \\ 1 \\ 1 \end{bmatrix}$ . Then the model predicts “ $y = 1$ ” if  $-1 + x_1^2 + x_2^2 \geq 0$ . That is, if  $x_1^2 + x_2^2 \geq 1$ .

### 3.9 Beyond Logistic Regression

The logit transform is just one choice among the others. What we need is a function  $Q$  from  $[0, 1]$  onto  $\mathbb{R}$ . The inverse of any cumulative distribution function can be used as the  $Q$  function. e.g. the probit regression which uses the inverse of the CDF of a standard normal distribution.

**Definition** (Logistic Distribution). *We define the **logistic distribution** to be a probability distribution with CDF given by*

$$F(x; \mu; s) := \frac{1}{1 + \exp(-\frac{x-\mu}{s})}.$$

**Proposition 3.9.1** (Mean of Logistic Distribution). *Let  $X \sim F(x; \mu; s)$ . Then*

$$\mathbb{E}[X] = \mu.$$

**Proposition 3.9.2.** *Let  $X \sim F(x; \mu; s)$ . Then*

$$\text{var}[X] = \frac{s^2 \pi^2}{3}.$$



## Chapter 4

# Dimensionality Reduction

### 4.1 Motivations

- Data compression.
- Data visualization.

### 4.2 Principal Component Analysis

PCA is trying to find a lower dimensional surface onto which to project the data so as to minimize squared projection error.

Principal component analysis vs. linear regression:

- Linear regression tries to minimize residuals. PCA tries to minimize projection error.
- In linear regression, we try to predict one feature with other features. In PCA, all features are equivalent.

Algorithm: (from  $n$  dimensions to  $k$  dimensions)

- Preprocessing: mean normalization and feature scaling (standardization).
- Compute covariance matrix

$$\Sigma = \frac{1}{m} \sum_{i=1}^m (x^{(i)})(x^{(i)})^T.$$

- Compute the eigenvalues of  $\Sigma$ .

$$\Sigma = USV.$$

Let  $U_{reduce}$  denote the first  $k$  columns of  $U$ . Then  $z = U_{reduce}^T x$ .

Choosing  $k$ :

- Average squared projection error:

$$\frac{1}{m} \sum_{i=1}^m \|x^{(i)} - x_{approx}^{(i)}\|^2.$$

- Total variation in the data:

$$\frac{1}{m} \sum_{i=1}^m \|x^{(i)}\|^2.$$

- Typically, we choose  $k$  to be the smallest value so that

$$\frac{\text{average squared projection error}}{\text{total variation}} < 0.01,$$

i.e. 99% of variance is retained.

- The above ratio can be computed in an easier way. Say

$$S = \begin{bmatrix} s_{11} & & O \\ & \ddots & \\ O & & s_{nn} \end{bmatrix}.$$

Then

$$\frac{\text{average squared projection error}}{\text{total variation}} = 1 - \frac{\sum_{i=1}^k s_{ii}}{\sum_{i=1}^n s_{ii}}.$$

So we can start with  $k = 1$  and increase  $k$  and check whether

$$\frac{\sum_{i=1}^k s_{ii}}{\sum_{i=1}^n s_{ii}} > 0.99.$$



## Chapter 5

# Support Vector Machines

### 5.1 Hard-Margin SVM

Recall that the perceptron algorithm is

$$\begin{aligned} & \min 0 \\ & \text{subject to } \forall i, y_i(\mathbf{w}^\top \mathbf{x}_i + b) > 0. \end{aligned}$$

This is a feasibility problem.

$$\begin{aligned} & \max_{\mathbf{w}, b} \frac{1}{\|\mathbf{w}\|_2} \\ & \text{subject to } \forall i, y_i(\mathbf{w}^\top \mathbf{x}_i + b) \geq 1. \end{aligned}$$

The objective function is the margin between the hyperplanes  $H_{+1} : \mathbf{w}^\top \mathbf{x}_i + b = 1$  and  $H_{-1} : \mathbf{w}^\top \mathbf{x}_i + b = -1$ .

Note that this problem is equivalent to

$$\begin{aligned} & \max_{\mathbf{w}, b} \frac{1}{2} \|\mathbf{w}\|_2^2 \\ & \text{subject to } \forall i, y_i(\mathbf{w}^\top \mathbf{x}_i + b) \geq 1. \end{aligned}$$

This is a quadratic programming whereas the perceptron algorithm is a linear programming.

**Definition** (Support Vectors). *We define the **support vectors** to be the points that are on the hyperplanes  $H_{+1}$  and  $H_{-1}$ .*

**Proposition 5.1.1** (Existence). *Assume that the data points are linearly separable. Then the minimizers  $\mathbf{w}$  and  $b$  exist.*

**Proposition 5.1.2.** *Assume that the data points are linearly separable. Then the minimizers  $\mathbf{w}$  and  $b$  exist and are unique.*

**Proposition 5.1.3.** *The Lagrangian dual problem is*

$$\begin{aligned} \max_{\alpha \geq 0} \quad & \sum_i \alpha_i - \frac{1}{2} \left\| \sum_i \alpha_i y_i \mathbf{x}_i \right\|_2^2 \\ \text{subject to} \quad & \sum_i \alpha_i y_i = 0, \end{aligned}$$

which is equivalent to

$$\begin{aligned} \min_{\alpha \geq 0} \quad & \frac{1}{2} \sum_i \sum_j \alpha_i \alpha_j y_i y_j \mathbf{x}_i^\top \mathbf{x}_j - \sum_k \alpha_k \\ \text{subject to} \quad & \sum_i \alpha_i y_i = 0. \end{aligned}$$

**Proposition 5.1.4.** *Define for any  $d \in \mathbb{N}$  a set  $\Delta \subseteq \mathbb{R}^d$  as*

$$\Delta := \{\mathbf{x} \in \mathbb{R}^d : \sum_i \mathbf{x}_i = 1\}.$$

$$\begin{aligned} \min_{\bar{\alpha} \in 2\Delta} \quad & \frac{1}{2} \left\| \sum_i \bar{\alpha}_i y_i \mathbf{x}_i \right\|_2^2 \\ \text{subject to} \quad & \sum_i \bar{\alpha}_i y_i = 0. \end{aligned}$$

Define sets  $P$  and  $N$  as

$$P := \{i : y_i = 1\} \text{ and } N := \{i : y_i = -1\}.$$

Define vectors  $\mu$  and  $\nu$  as

$$\mu := [\alpha_i]_{i \in P} \text{ and } \nu := [\alpha_i]_{i \in N}.$$

Then the problem is equivalent to

$$\min_{\mu \in \Delta, \nu \in \Delta} \quad \frac{1}{2} \left\| \sum_{i \in P} \mu_i \mathbf{x}_i - \sum_{j \in N} \nu_j \mathbf{x}_j \right\|_2.$$

Note that  $\sum_{i \in P} \mu_i \mathbf{x}_i \in \text{conv}\{\mathbf{x}_i : i \in P\}$  and  $\sum_{j \in N} \nu_j \mathbf{x}_j \in \text{conv}\{\mathbf{x}_i : i \in P\}$ . So the objective function is the distance between the two convex hulls. So  $\mathbf{w}$  is in the direction of the line segment between the pair of points in the positive/negative convex hull with the minimum distance, and the hyperplane is the bisector of this line segment.