# DAYOU MAO

4B Computer Science Student @ University of Waterloo

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## TECHNICAL SKILLS

- Languages/Tools: Python, C++, CUDA, Java, SQL | Git, Docker, AWS, Apache Kafka, Kubernetes.
- ML Libraries: NumPy, PyTorch, TensorFlow, scikit-learn, OpenCV, Matplotlib, Caffe, SciPy.

#### WORK EXPERIENCES

## Vision and Image Processing Lab

Jan 2023 — Present  $\cdot$  4 mos Waterloo, ON, Canada

Research Assistant - Computer Vision

- Research on multi-task learning and identification of hard features.
- Research on explainable AI for autonomous vehicles and report to Transport Canada.
- Research on copyright detection for **GAN** and **diffusion** models.

#### University of Waterloo

Research Assistant - Optimization

May 2022 – Aug 2022 · 4 mos Waterloo, ON, Canada

- We proposed a novel formula for projection operations with theoretical proof of correctness and empirical results demonstrating the acceleration it brings to the class of alternating projection algorithms.
- Preprint: Bauschke, Heinz H., Dayou Mao, and Walaa M. Moursi. "How to project onto the intersection of a closed affine subspace and a hyperplane." arXiv preprint arXiv:2206.11373 (2022).

## **NVIDIA** Corporation

 $Jan 2022 - Apr 2022 \cdot 4 mos$ 

Computer Vision Engineer - Autonomous Vehicles

Santa Clara, CA, United States (Remote)

- Implemented new data pipeline to create clean datasets for model development and comparison.
- Enriched **training pipeline** by implementing and testing more learning rate schedules, sampling mechanisms, and refactoring code for neural network implementation.
- Proposed improvements on training config and stabilized the training process and reduced training time from ~20h to ~3h. Significantly sped up model development.
- Improved  $F_1$ -score of a traffic light classification model by  $\sim 1\%$  on end-to-end KPI test sets by hyper-parameter searching from 1000+ experiments.
- Debugged memory, latency, and **performance tests** for multiple classifier nodes on different platforms.

#### MIND Technology, Inc.

May  $2021 - \text{Aug } 2021 \cdot 4 \text{ mos}$ 

Machine Learning Engineer - Object Detection

The Woodlands, TX, United States (Remote)

- Generated **synthetic data** of lobster pots, human bodies, and mines for **model pretraining**.
- Achieved **near 1.0 confidence** on synthetic data after fine-tuning the network topology and weights from a **RetinaNet** trained on MS COCO dataset.
- Researched on deployment onto Google Edge TPU with **TensorFlow Lite** and NVIDIA Jetson Nano with **TensorRT**, and profiled the usages.

#### **PROJECTS**

## Computer Vision Code Base (OPyTorch) (OTensorFlow)

Jan 2021 - Present  $\cdot$  2 vrs 4 mos

• Production-level implementation of **data input**, model **training**, model **evaluation** pipelines and well-known models for **image classification**, **object detection**, and **semantic segmentation** tasks.

## Machine Learning Knowledge Base (7)

Jan 2021 - Present  $\cdot$  2 yrs 4 mos

• Compilation of papers and notes in machine learning with a focus on CNN, Transformer, GAN, and diffusion models. Other topics include multi-task learning, XAI, and NERF.

#### **EDUCATION**

## University of Waterloo, Canada

Sep 2019 - Present  $\cdot$  3 yrs 8 mos

• Triple major in Computer Science, Statistics, and Optimization with faculty average ~93%.