

# DANNY MARCOWITZ

## Game Developer

☎ 0543986685

@ danny@marcowitz.com

📍 Givatayim, Israel



## EXPERIENCE

### CTO

#### Double Duck Studio

📅 2012 - 2017 📍 Israel

🔗 <http://doubleduck.co>

Game development studio focusing on web and mobile games.

- Designed and developed over 40 games for HTML5, Flash, Android and iOS platforms
- Designed and implemented R&D requirements including back-ends, third party services and real-time multiplayer

### Developer

#### Israeli Air Force

📅 2006 - 2012 📍 Israel

- Participated in development of UI/UX modules for mission-critical, data fusion, IT expert system in 24/7 operational military use.
- Developed and maintained real-time, operational data networking protocols

## PROJECTS

### Dynamons World

📅 Date period 📍 Location

🔗 <http://dynamons.world>

Dynamons World is monster collecting game played by millions of players monthly on iOS, Android and HTML5

- Developed the game client, real-time multiplayer and all required third party extensions.
- Designed and developed ongoing content additions and monetisation improvements

## LANGUAGES

### Hebrew

Native



### English

Proficient



## EDUCATION

### Video game design & development

#### Beit Berl College

📅 2011 - 2012

### Programmer's Course

#### IDF's school for computer professions (Basmach)

📅 2006