

Welcome

Async / Await

The die is cast



Solution Architect
Enthusiastic Software Engineer
Microsoft Azure MVP

@danielmarbach
particular.net/blog
planetgeek.ch

Goals

target

CPU-bound vs IO-bound

Threads and Tasks

Async best-practices

Why async is the future



Terminology

Why

WrapUp



Terminology

Why

WrapUp

async
event-driven



Task

uniform



Task

IO-bound



Task

CPU-bound



concurrent
concurrent
concurrent concurrent
concurrent
interleaved



parallel
parallel
simultaneous



Continuation function





Terminology

Why

WrapUp

async/await

simplicity

```
function1(function(err, res) {  
  function2(function(err, res) {  
    function3(function(err, res) {  
      function4(function(err, res) {  
        function5(function(err, res) {  
          // do something useful  
        })  
      })  
    })  
  })  
})
```

```
cleanLaundry.ContinueWith(t => {  
    dryLaundry;  
})
```

await cleanLaundry;
dryLaundry;

await Demo

javascript

ES2015

```
function chainAnimationsPromise(elem, animations) {  
  let ret = null;  
  let p = currentPromise;  
  for(const anim of animations) {  
    p = p.then(function(val) {  
      ret = val;  
      return anim(elem);  
    })  
  }  
  return p.catch(function(e) {  
    /* ignore and keep going */  
  }).then(function() {  
    return ret;  
  });  
}
```

evaluate Presets: ☒ es2015 ☐ es2015-loose ☒ react ☐ stage-0 ☐ stage-1 ☐ stage-2 ☒ stage-3

```
async function chainAnimationsAsync(elem, animations) {  
  let ret = null;  
  try {  
    for(const anim of animations) {  
      ret = await anim(elem);  
    }  
  } catch(e) { /* ignore and keep going */ }  
  return ret;  
}
```

Try it out

babeljs.io

\$ npm install babel-plugin-syntax-async-functions

\$ npm install babel-plugin-transform-async-to-generator

```
1  "use strict";  
2  
3  var chainAnimationsAsync = function () {  
4    var ref = _asyncToGenerator(regeneratorRuntime.mark(function _callee {  
5      var ret, _iteratorNormalCompletion, _didIteratorError, _iterator  
6  
7      return regeneratorRuntime.wrap(function _callee$(_context) {  
8        while (1) {  
9          switch (_context.prev = _context.next) {  
10           case 0:  
11             ret = null;  
12             _context.prev = 1;  
13             _iteratorNormalCompletion = true;  
14             _didIteratorError = false;  
15             _iteratorError = undefined;  
16             _context.prev = 5;  
17             _iterator = animations[Symbol.iterator]();  
18  
19           case 7:  
20             if (_iteratorNormalCompletion = (_step = _iter  
21               _context.next = 15;  
22               break;  
23           }  
24  
25             anim = _step.value;  
26             _context.next = 11;  
27             return anim(elem);  
28  
29           case 11:  
30             ret = _context.sent;  
31
```

dart

release 1.9

```
runUsingFuture() {  
  //...  
  findEntrypoint().then((entrypoint) {  
    return runExecutable(entrypoint, args);  
  }).then(flushThenExit);  
}
```

dart

release 1.9

```
runUsingAsyncAwait() async {  
  //...  
  var entrypoint = await findEntrypoint();  
  var exitCode = await  
    runExecutable(entrypoint, args);  
  await flushThenExit(exitCode);  
}
```

python

release 3.5

```
import asyncio
```

```
async def http_get(domain):  
    reader, writer =  
        await asyncio.open_connection(domain, 80)
```

```
    async for line in reader:  
        print('>>>', line)
```

httpClient

```
using (var client = new HttpClient()) {  
    var response = await  
        client.GetAsync("api/products/1");  
    if (response.IsSuccessStatusCode)  
    {  
        var product = await  
            response.Content.ReadAsAsync<Product>();  
    }  
}
```

Azure SDK

f... off

I don't care about your stupid async stuff!

cumbersome

```
class VanillaHandler : IHandleMessages<AcquireVanilla>
{
    void Handle(AcquireVanilla message)
    {
        AcquireVanillaFromGovernmentAsync().Result;
        DownloadRecipeFromBlobStorageAsync().Wait();
        InsertVanillaUsageInDocumentDBAsync().Result;
        StoreTelemetryDataInEventHubAsync().Wait();
    }
}
```

wasteful

```
class VanillaHandler : IHandleMessages<AcquireVanilla>
{
    void Handle(AcquireVanilla message)
    {
        AcquireVanillaFromGovernmentAsync().Result;
        DownloadRecipeFromBlobStorageAsync().Wait();
        InsertVanillaUsageInDocumentDBAsync().Result;
        StoreTelemetryDataInEventHubAsync().Wait();
    }
}
```

await Demo

dangerous

```
class VanillaHandler : IHandleMessages<AcquireVanilla>
{
    void Handle(AcquireVanilla message)
    {
        await AcquireVanillaFromGovernmentAsync();
        await DownloadRecipeFromBlobStorageAsync();
        await InsertVanillaUsageInDocumentDBAsync();
        await StoreTelemetryDataInEventHubAsync();
    }
}
```

dangerous

Error CS4033 The 'await' operator can only be used within an async method. Consider marking this method with the 'async' modifier and changing its return type to 'Task'.

dangerous

```
class VanillaHandler : IHandleMessages<AcquireVanilla>
{
    async void Handle(AcquireVanilla message)
    {
        await AcquireVanillaFromGovernmentAsync();
        await DownloadRecipeFromBlobStorageAsync();
        await InsertVanillaUsageInDocumentDBAsync();
        await StoreTelemetryDataInEventHubAsync();
    }
}
```

await Demo

NServiceBus

Azure Service Bus

26 times

Azure Storage Queues

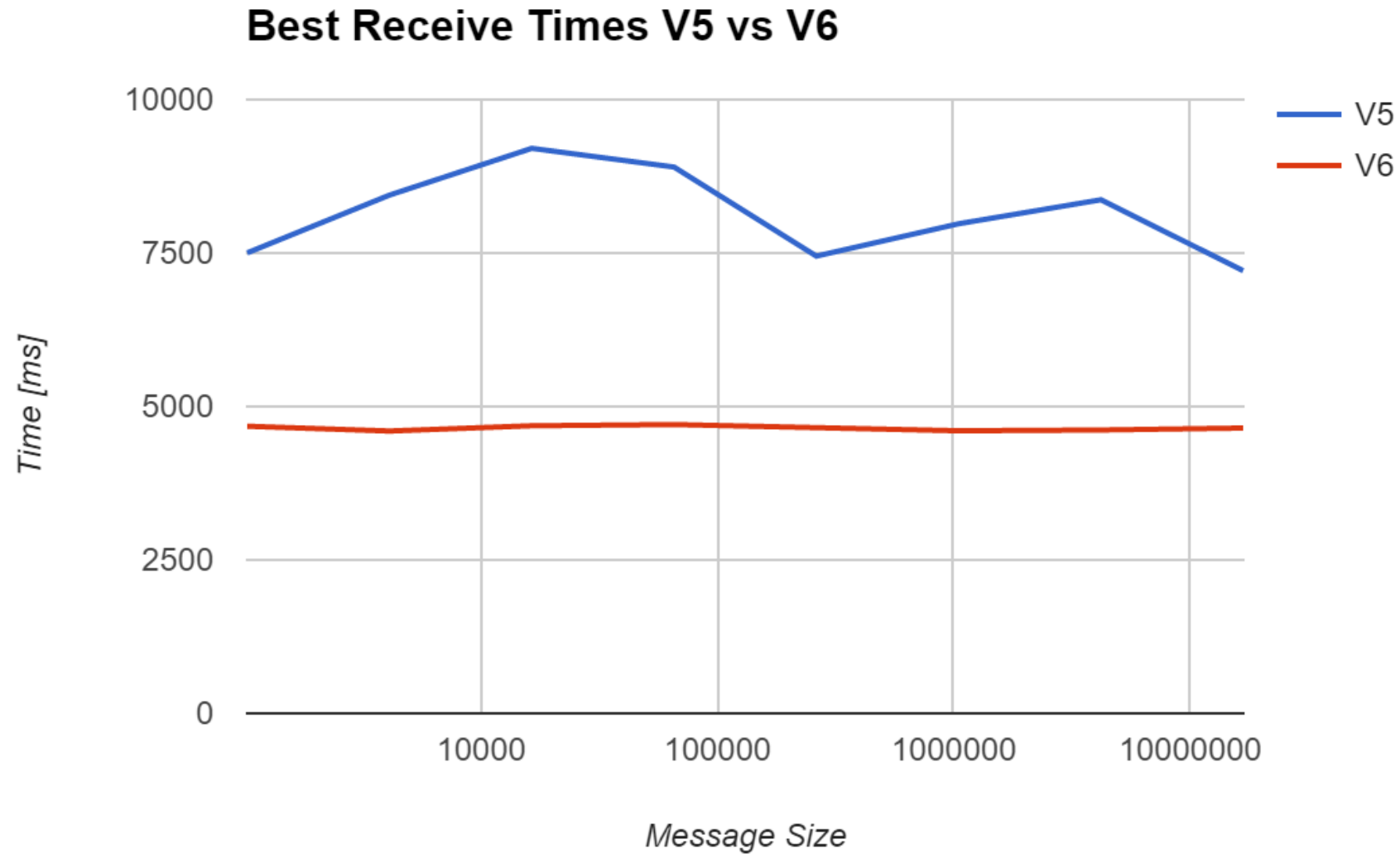
6 times

MSMQ

3 times

more message throughput

NServiceBus.SqlServer





Terminology

Why

WrapUp

Forget thread!

think Task

The die
is

cast

NSB v6

particular.net/blog/async-await-its-time

Will be **Async** all the way

Applies the shown best-practices like **ConfigureAwait(false)** consequently, checked with **Roslyn analyzer**

Recap

reminder

Use `Task.Run`, `Factory.StartNew` for CPU-bound work

Use `Task` directly for IO-bound work

Use `async Task` instead of `async void`

Recap

reminder

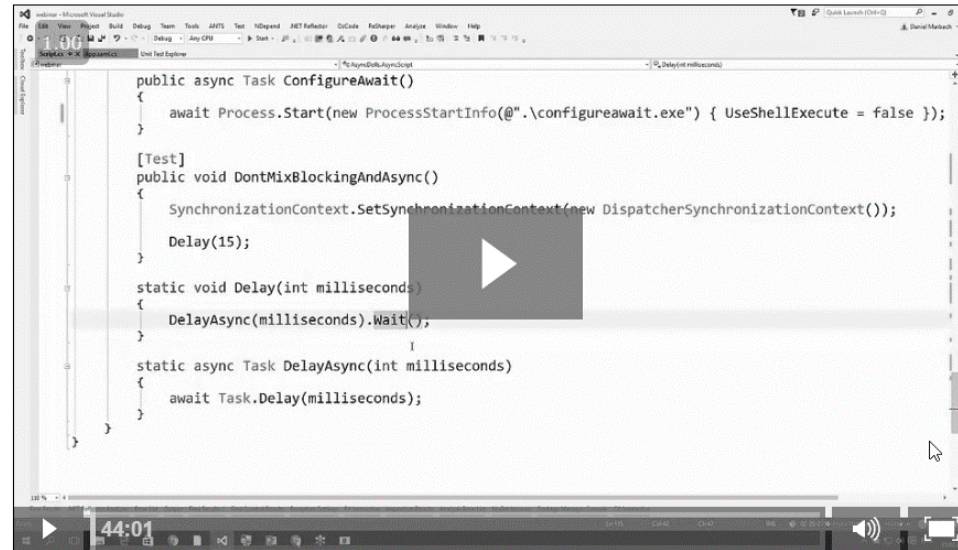
Libraries and frameworks should use
`ConfigureAwait(false)`

Async all the way, don't mix blocking
and asynchronous code

Async/Await Webinar Series: Best Practices

See how to avoid common pitfalls in asynchronous code bases

go.particular.net/DNC016



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Summary

Daniel Marbach shows how to avoid common pitfalls in asynchronous code bases.

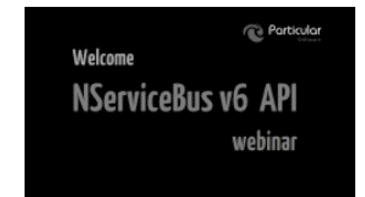
Learn how to:

- Differentiate between IO-bound vs CPU-bound work and how this relates to Threads and Tasks
- Avoid serious production bugs as a result of asynchronous methods returning void
- Opt-out from context capturing when necessary
- Deal with synchronous code in the context of asynchronous code

OTHER VIDEOS IN THE SERIES



► TPL & Message Pumps



► NServiceBus v6 API Update

Slides, Links...

github.com/danielmarbach/Async.DielsCast

await Q & A

Thanks