

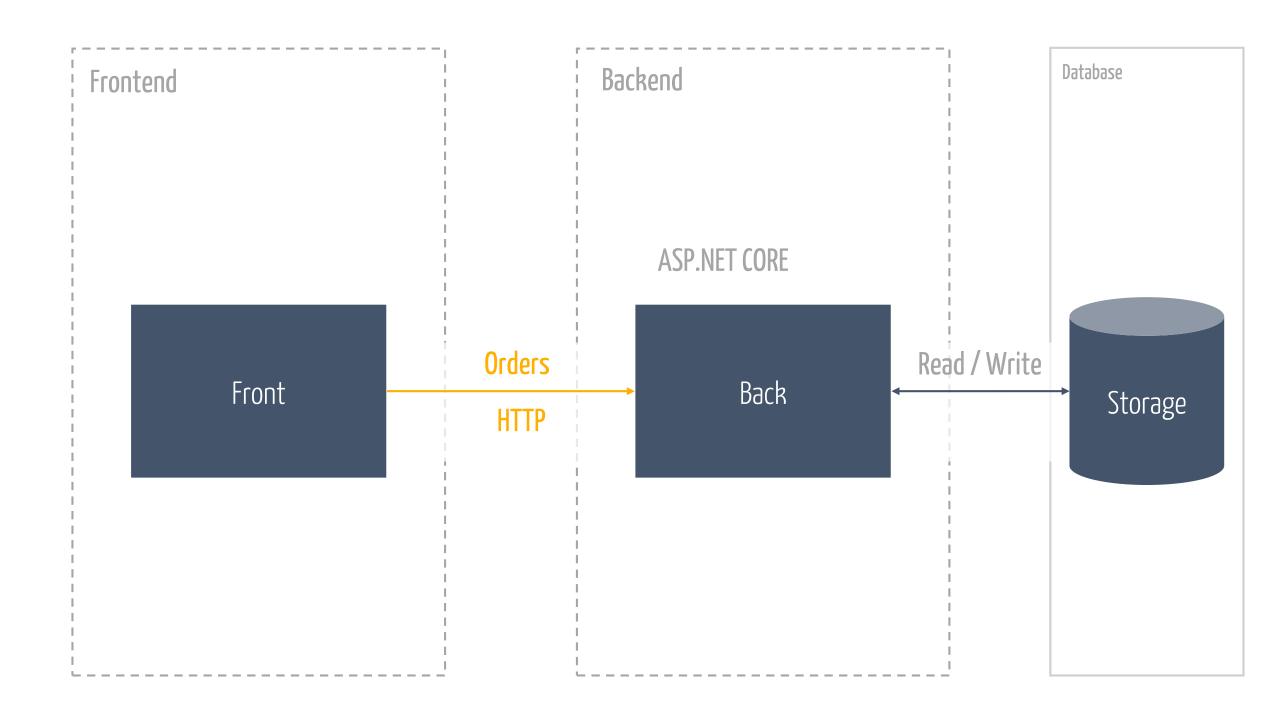
Knock. Knock. Who's there? A message from the future



Hiding Inconsistencies

Multi user collaboration

Multi user collaboration

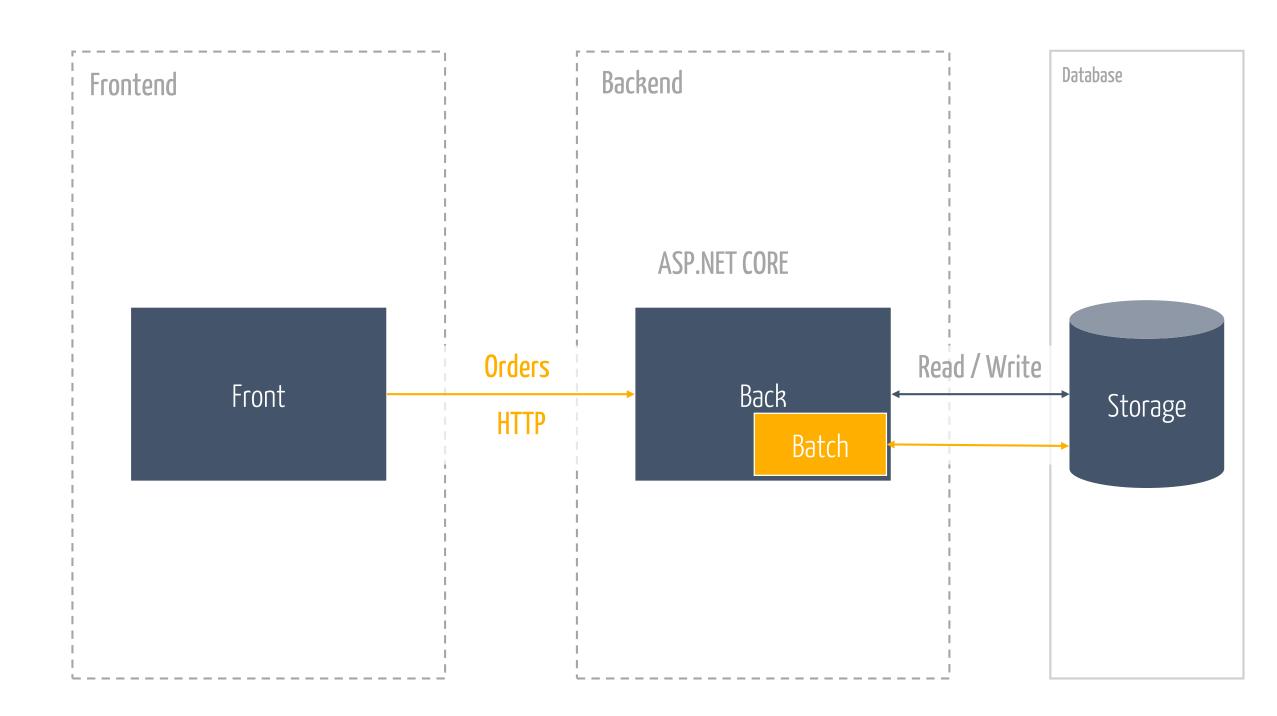


And then the customer walks into your office



Concurrency and latency in collaborative domains can lead to incorrect application of business rules even in safe architectures

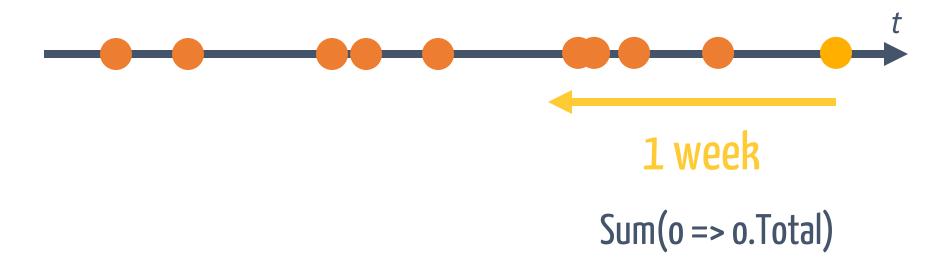
Batch Jobs

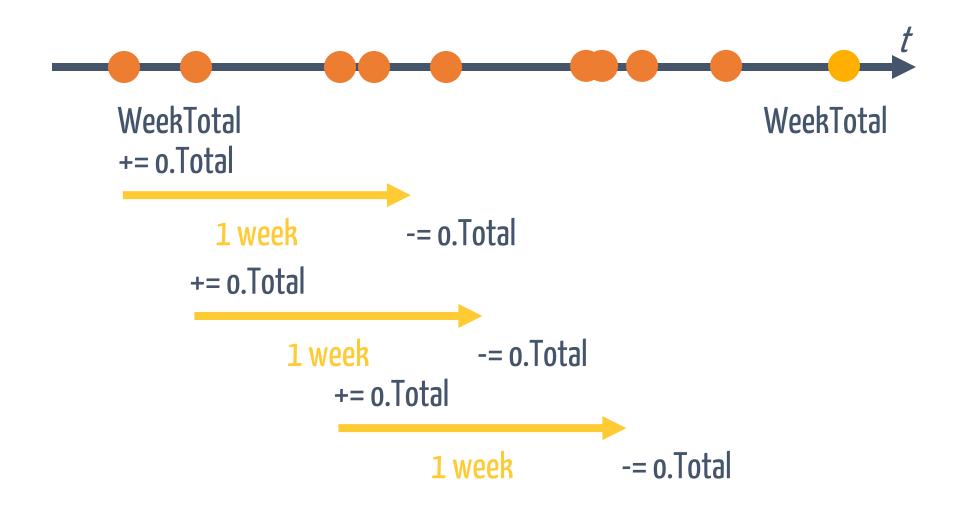


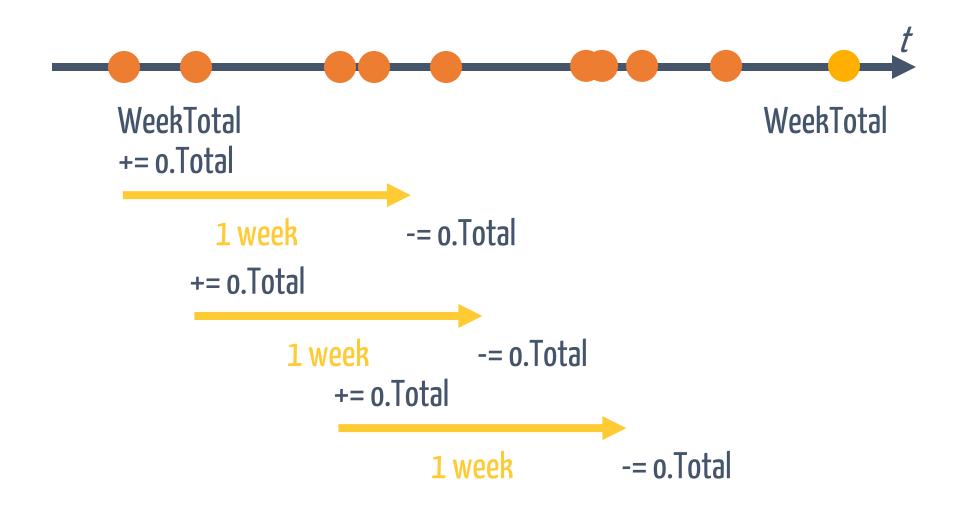
Batch Jobs increase the window of consistency problems

Batch Jobs for time based business rules are the worst enemy for growth

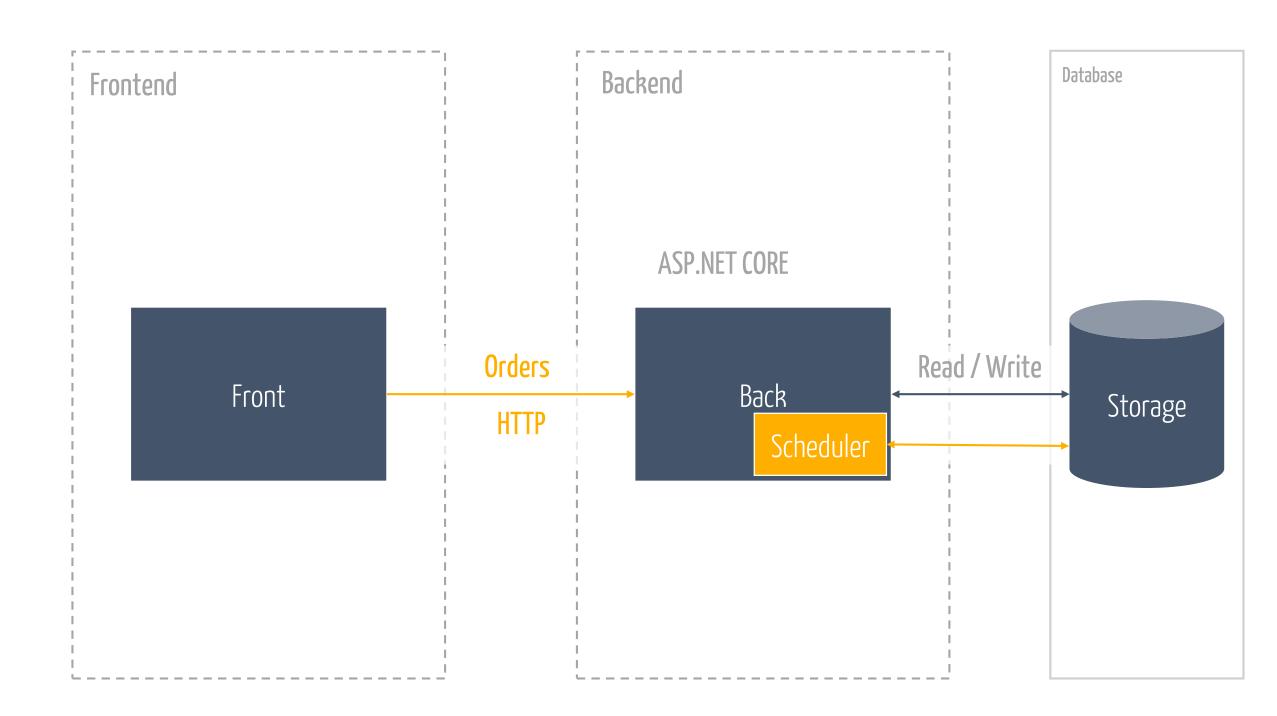












Durable scheduling introduces reliability on the server side

Resilient HTTP introduces some reliability but doesn't survive restarts

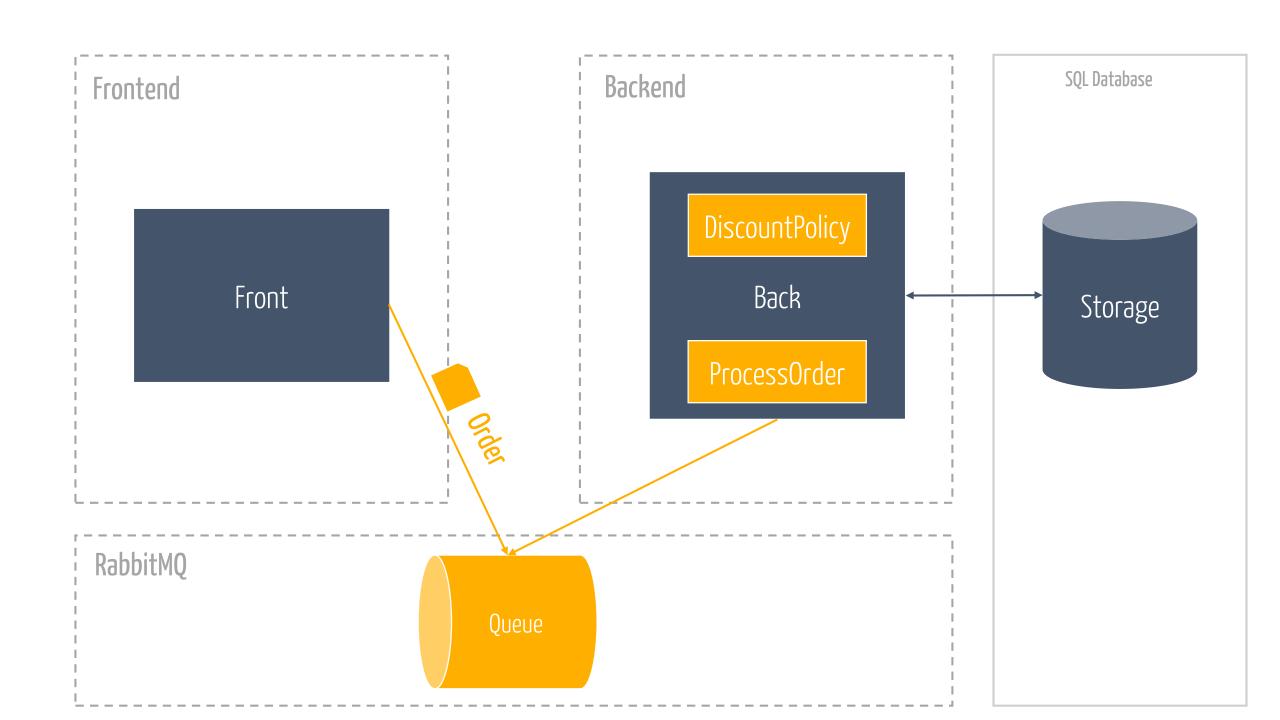
Client side retries help to resolve transient failures but increase the latency

Orders might be lost when clients give up on retries

Orders are ideal to

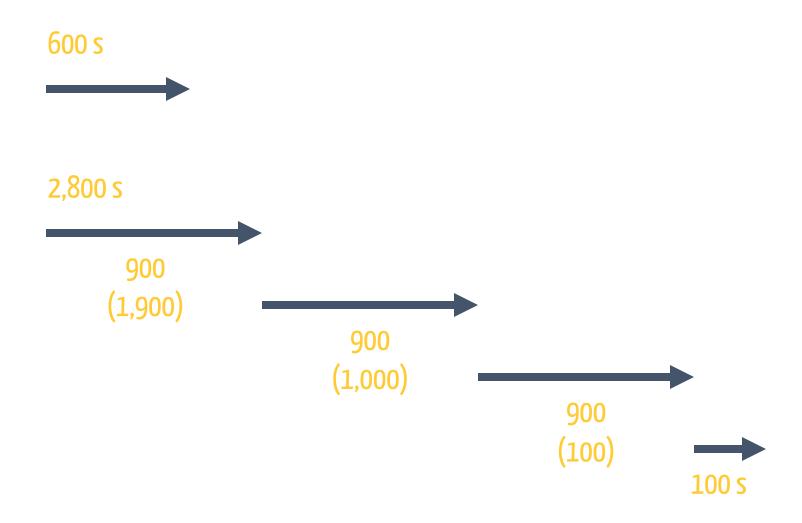
Fire & forget

from the frontend perspective





Amazon SQS



RabbitMQ

42₁₀esecutids

101010₂ seconds

$$(42_{10})$$

$$32s \xrightarrow{*} \xrightarrow{*} \xrightarrow{*} 1$$

$$16s \xrightarrow{} 0$$

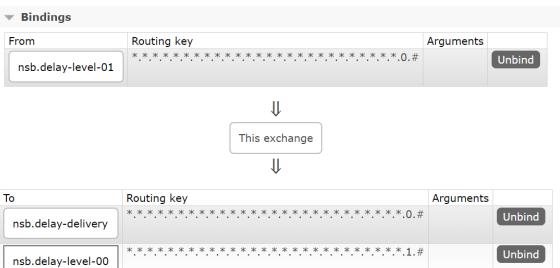
$$8s \xrightarrow{*} \xrightarrow{*} 1$$

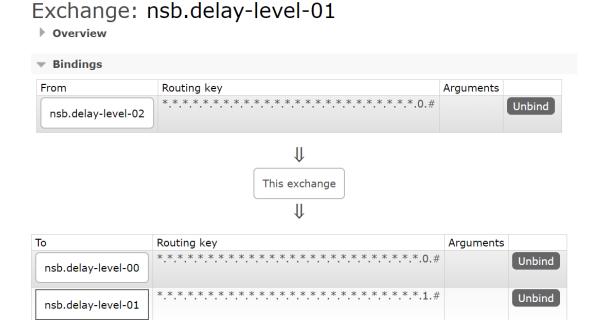
$$4s \xrightarrow{} 0$$

$$2s \xrightarrow{*} 1$$

$$1s \xrightarrow{} 0$$

Exchange: nsb.delay-level-00 • overview





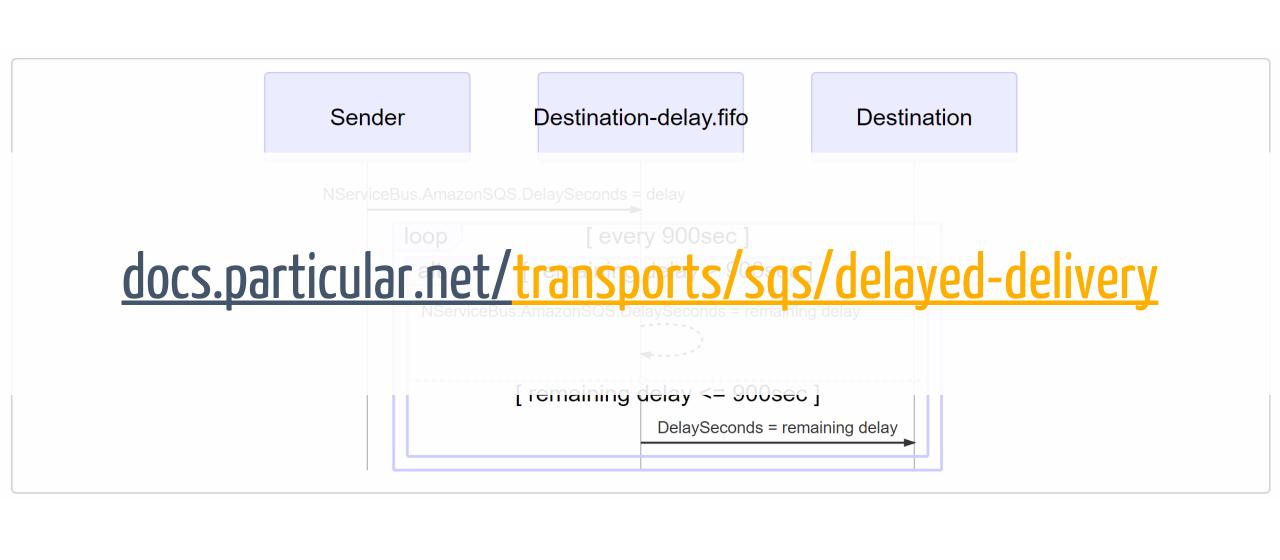
28 queues

2²⁸ seconds

268,435,456 seconds

8.5 years





Unbind

nsb.delay-level-00

nsb.delay-level-01

Unbind

Messaging introduces reliability

Retries resolve consistency issues automatically

Sagas on top of a robust middleware allow to focus on the business logic and stay reactive

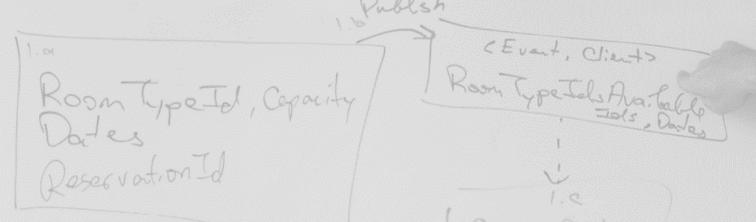
For ultra high contention domains different approaches might be necessary

Ask the collaborative domain question first

Business consistency rarely ever needs to be addressed with technical solutions

Favor simplicity over complex design wherever you can





Long Running Processes

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Slides, Links...

github.com/danielmarbach/KnockKnock







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