

**Daniel Gardner**  
**Full Stack Developer**

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## SKILLS

**Front End:** JavaScript, React, Redux, Apollo (v1), HTML, CSS, SASS, Materialize, Semantic UI, and JSX.

**Back End:** Node.js, Serverless, GraphQL, Express, PostgreSQL, Knex, OAuth, Passport, and JWT.

**Testing and Other:** Jest, Enzyme, Mocha, Chai, NPM, Yarn, Stripe, Shopify, Git, GitHub, Git Workflow, and Atlassian Jira.

**AWS:** S3, Lambda, CloudWatch, Cloudfront, API Gateway, Dynamo DB, and SES

**DevOps:** CircleCI, Rollbar, and Segment.

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## EXPERIENCE

### REVERE INTELLIGENCE

**San Francisco, CA**

#### Front End Engineer

*March 2018—Present*

- Converted to full-time role and took over full ownership of front end from Redshift. As the sole front end engineer I am in charge of all front end feature development and DevOps for the Revere products. Revere is built with React and Redux on the client side and AWS Serverless Lambdas middleware written in Node.
- Since July 2018, I have been building out our newest product, Go, which allows users to create customized alerts on their data warehouses. Built UI that displays and manages alerts, connects to databases, and allows users to create alerts using both SQL and a Visual Alert Builder. Built Serverless Lambda functions to act as middleware to filter out bad requests and talk to AWS DynamoDB and SES. Built a serverless microservice that talks to Stripe to set up customer accounts, add subscriptions, and manage subscriptions.
- Took over full front end development of Essential (sunset November 1, 2018), which uses OAuth to connect to various marketing platforms and runs prebuilt alerts based on triggers from those platforms. Built out UI to view alerts and view deeper information on specific connected service accounts, architected an administrative tool that allows system admins to create and edit alerts, and built UI for Daily Pulse feature.

#### Front End Developer (contract)

*January 2018—February 2018*

- Hired by Revere to rebuild the front end application from JSP with some React to a fully built out React/Redux application that used Serverless Lambdas to talk to our backend APIs.

### REDSHIFT DIGITAL

**San Francisco, CA**

#### Front End Developer (contract)

*October 2017 – December 2017*

- Took over as lead working with client, Noon Home (<https://noonhome.com>), to fix bugs and stylings, extend features, and create new React components on their website and custom Shopify webstore. Additionally, I built Noon's Holiday Promotion page to spec. Noon Home is built with React, Redux, Express, and multiple external APIs.
- Contributed to other ongoing projects including 2017 holiday card and participated in sprint planning and daily standups.

### HOMESLICE

**San Francisco, CA**

#### Full Stack Software Engineer

*October 2017—November 2018*

- After completing the internship, I was retained to continue to build the MVP for HomeSlice (<https://home-slice.io>) working 10+ hours per week.
- Built complete end to end custom components, using React, Redux, and Apollo to connect to our Node back end. Set up the GraphQL server that sits on top of Express, including defining the schema and connecting the resolvers to our PostgreSQL database.

#### Software Engineering Intern

*June 2017—October 2017*

- Part-time 10+ hours a week position building out an MVP for an early stage home co-ownership startup.

### GALVANIZE

**San Francisco, CA**

#### Web Developer Resident

*July 2017—September 2017*

- Selected by Galvanize instructors for the full-time paid Web Developer Resident (WDR) program. As a WDR, I assisted the instructors with planning, helping students debug their React/Redux and Express code, gave lectures and breakouts on React/React testing and Computer Science topics, tested out curriculum, and taught Learn To Code intro classes.

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## PROJECTS

### lvl^ (CAPSTONE)

*April 2017-June 2017*

<http://lvlup-galvanize.herokuapp.com>

<https://github.com/danielmarcgardner/level-up>

- lvl^ is a gamified education enrichment platform for students enrolled in a Galvanize immersive learning program. lvl^ gives students and administrators an interface to participate in a reward based platform designed to help students reach their career goals.
- lvl^ is a Full Stack web application built with React, Redux, Redux-Forms, React-Router-DOM, Node.js, PostgreSQL, Express, Knex, Bookshelf, GitHub OAuth with Passport Sessions, JWT, bcrypt, mocha, supertest, and Jest for testing.

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## EDUCATION

### GALVANIZE, SAN FRANCISCO, WEB DEVELOPMENT IMMERSIVE PROGRAM

*June 2017*

### UNIVERSITY OF SAN FRANCISCO, MA

*December 2013*

### THE GEORGE WASHINGTON UNIVERSITY, BBA

*May 2010*