

# DANIEL MCCLUSKEY

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Hi, I'm Daniel McCluskey, a Computer Games Programmer currently studying at the University of Gloucestershire. I am currently looking for a work placement in the Games industry. Skilled in Unity, C++, C# and FMODStudio, with a keen interest in Artificial Intelligence and Machine Learning.

## EXPERIENCE

NOV 2015 – CURRENT DAY

**GENERAL ASSISTANT, SAINSBURYS**

I started my job at Sainsbury's as a part time general colleague in November 2015. I began working in the Bakery department, but have worked on all departments during my 2 years at the company across multiple stores.

## EDUCATION

2016 - ONGOING

**BSC COMPUTER GAMES PROGRAMMING, UNIVERSITY OF GLOUCESTERSHIRE**

BSC Hons: Predicted a First.

2014 - 2016

**SIXTH FORM, MADELEY ACADEMY**

AS Level Mathematics – B

BTEC ICT – D\*

BTEC Business – D\*

2009 - 2014

**GCSE, MADELEY ACADEMY**

9 GCSE's including an A in Mathematics and Computer Science.

## LANGUAGES AND SOFTWARE

- Proficient in C#, Knowledgeable in C and C++. Previous experience in Python, HTML and CSS.
- Experience with source control software such as Github, Bitbucket and Perforce.
- Confident in Unity development, and have experience with Unreal Engine, Visual Studio, Photoshop, Jira, Confluence.