

DANIEL MCCLUSKEY

139 Fairview Road GL52 2EX · 07930422934

Dmccluskey98@gmail.com · www.linkedin.com/in/daniel-mccluskey · danielmccluskey.github.io

Hi, I'm Daniel McCluskey, a Computer Games Programmer currently studying at the University of Gloucestershire. I am currently looking for a work placement in the Games industry. Skilled in Unity, C++, C# and FMODStudio, with a keen interest in Artificial Intelligence and Machine Learning.

EXPERIENCE

NOV 2015 – CURRENT DAY

GENERAL ASSISTANT, SAINSBURYS

I started my job at Sainsbury's as a part time general colleague in November 2015. I began working in the Bakery department, but have worked on all departments during my 3 years at the company across multiple stores.

EDUCATION

2016 - ONGOING

BSC COMPUTER GAMES PROGRAMMING, UNIVERSITY OF GLOUCESTERSHIRE

BSC Hons: Predicted a First.

2014 - 2016

SIXTH FORM, MADELEY ACADEMY

AS Level Mathematics – B

BTEC ICT – D*

BTEC Business – D*

2009 - 2014

GCSE, MADELEY ACADEMY

9 GCSE's including an A in Mathematics and Computer Science.

LANGUAGES AND SOFTWARE

- Proficient in C#, Knowledgeable in C and C++. Previous experience in Python, HTML and CSS.
- Experience with source control software such as Github, Bitbucket and Perforce.
- Confident in Unity development, and have experience with Unreal Engine, Visual Studio, Photoshop, Jira, Confluence.