REWRITING OPEN OBJECTS

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ABSTRACT. open graphs, their rewrites, and an application

1. Introduction

Our goal is to model open networks and their rewrites. By an *open network*, we mean a network together with a boundary. To make this precise, we begin with a category of 'input and output types' \mathbf{C} and another category of 'networks' \mathbf{D} . To equip a network, an object of \mathbf{D} , with a boundary, a pair of objects from \mathbf{C} , we use an adjunction

$$C \xrightarrow{L} D$$

With this setup, we focus on three categories.

The first category, denoted L-Span(\mathbf{D}), has as objects, those from \mathbf{C} , and as arrows, cospans of the form

$$Lc \rightarrow d \leftarrow Lc'$$

inside of \mathbf{D} .

The second category, denoted L- Open, has cospans

$$Lc \rightarrow d \leftarrow Lc'$$

in **D** for objects and triples of arrows (f, g, h) such that

$$\begin{array}{cccc} Lc & \longrightarrow d & \longleftarrow & Lc' \\ Lf \downarrow & & g \downarrow & & Lh \downarrow \\ Lc'' & \longrightarrow d' & \longleftarrow & Lc''' \end{array}$$

commutes. We show that, when ${\bf C}$ and ${\bf D}$ are topoi, then so is $L\text{-}\operatorname{Open}.$

The third category, denoted L-Rewrite, again has cospans

$$Lc \to d \leftarrow Lc'$$

in **D** for objects and *cubical spans of cospans*, that is commuting diagrams

$$Lc \longrightarrow d \longleftarrow Le$$

$$\uparrow \qquad \uparrow \qquad \uparrow$$

$$Lc' \longrightarrow d' \longleftarrow Le'$$

$$\downarrow \qquad \downarrow \qquad \downarrow$$

$$Lc'' \longrightarrow d'' \leftarrow Le''$$

for arrows.

How do these three categories help us to model open networks? To answer this, we first make the observation that cospans of the form

$$Lc \rightarrow d \leftarrow Lc'$$

have showed up in each of the above categories. We call such cospans L-open objects. The term "open" indicates that we are thinking of d as an object that can 'interact' with certain elements. More concretely, we say that d has inputs Lc and outputs Lc' which allow d to be glued together with any other L-open object with outputs Lc or inputs Lc'. This would give us a zig-zag which we turn into an L-open object via pushout. But this is exactly the composition in L-Span(\mathbf{D}). Hence, through their 'openness' we can think of L-open objects as arrows. This is not the only perspective we take, however.

Through the categories L- Open and L- Rewrite, we can think of L-open objects as, well, objects. Certainly, the arrows of L- Open are the best candidate for a morphism of L-open objects. We show that L- Open is actually a topos. Then, by work of Lack and Sobocinski, we know that L-open objects admit a nice (double pushout) rewriting theory. The sort of rewriting theory we are interested in, and that Lack and Sobocinski study, uses spans

$$\ell \to k \leftarrow r$$

to say that the object ℓ is rewritten to the object r, where k is some interface common to both ℓ and r. Translating this to the topos L- Open, we consider spans of L-open objects which are exactly the arrows for L- Rewrite. Therefore, we think of L- Open as the category of L-open objects with their morphisms and L- Rewrite as the category of L-open objects and their rewrite rules.

HERES A CHANGE