



# HTML & CSS & UX

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Podstawy cz. 10

# Multimedia <video> HTML5

```
<video autoplay controls poster="images/poster.jpg" preload="metadata">  
  <source src=small.webm type=video/webm>  
  <source src=small.ogv type=video/ogg>  
  <source src=small.mp4 type=video/mp4>  
  <source src=small.3gp type=video/3gp>  
  <p>This browser does not support the video element.</p>  
</video>
```

# Multimedia <audio> HTML5

<audio autoplay controls>

<source src="my-music.ogv" type="audio/ogg" />

<source src="my-music.mp3" type="audio/mp3" />

This browser does not support the audio element.

</audio>

# Multimedia HTML5

<track>

<canvas>

getUserMedia

webRTC

speech recognition and synthesis

webGL

# Obsługa elementów HTML5 w starszych przeglądarkach

```
header, nav, main, aside, footer, article, section {  
  display: block;  
}
```

```
<!-- [if lt IE 9]>  
  <script src="http://html5shiv.googlecode.com/svn/trunk/html5.js">  
<![endif-->
```