

## Section 5.1 – The hiring problem

5.1-1 Show that the assumption that we are always able to determine which candidate is best, in line 4 of procedure HIRE-ASSISTANT, implies that we know a total order on the ranks of the candidates.

Let  $A$  be the set of candidates in random order and  $R$  the binary relation “is better than or equal” on the set  $A$ .  $R$  is a total order if

- (a)  $R$  is **reflexive**. That is,  $a R a \forall a \in A$ ;
- (b)  $R$  is **antisymmetric**. That is,  $a R b$  and  $b R a$  imply  $a = b$ ;
- (c)  $R$  is **transitive**. That is,  $a R b$  and  $b R c$  imply  $a R c$ ;
- (d)  $R$  is a **total relation**. That is,  $a R b$  or  $b R a \forall a, b \in A$ .

The above properties are necessary because

- (a) if two different candidates have the same qualification, it is necessary so that they can be compared;
- (b) if both  $a$  is “better than or equal” than  $b$  and  $b$  is “better than or equal” than  $a$  and they qualifications are not equal, we would not be able to choose one of them and still be hiring “the best candidate we have seen so far”;
- (c) if we hire  $b$  because he is “better than or equal” than  $a$  and then we hire  $c$  because he is “better than or equal” than  $b$  and  $c$  is not “better than or equal” than  $a$ , we are not hiring “the best candidate we have seen so far”;
- (d) if the  $R$  is not a total relation, we would not be able to compare any two candidates.

5.1-2 (★) Describe an implementation of the procedure RANDOM( $a, b$ ) that only makes calls to RANDOM(0, 1). What is the expected running time of your procedure, as a function of  $a$  and  $b$ ?

The pseudocode is stated below.

```

RandomInterval( $a, b$ )
1   $flips = \lceil \lg(b - a) \rceil$ 
2   $count = \infty$ 
3  while  $count > b$  do
4       $count = 0$ 
5      for  $i = 1$  to  $flips$  do
6           $count = count + (2^{i-1} \cdot \text{Random}(0, 1))$ 
7  return  $count + a$ 

```

The expected running time is

$$\underbrace{2^{\lceil \lg(b-a) \rceil} / (b-a)}_{\text{while loop}} \cdot \underbrace{\lceil \lg(b-a) \rceil}_{\text{for loop}} < 2 \cdot \lceil \lg(b-a) \rceil,$$

where the last inequality is valid since  $1 \leq 2^{\lceil \lg(b-a) \rceil} / (b-a) < 2$ .

5.1-3 (★) Suppose that you want to output 0 with probability 1/2 and 1 with probability 1/2. At your disposal is a procedure BIASED-RANDOM, that outputs either 0 or 1. It outputs 1 with some probability  $p$  and 0 with probability  $1 - p$ , where  $0 < p < 1$ , but you do not know what  $p$  is. Give an algorithm that uses BIASED-RANDOM as a subroutine, and returns an unbiased answer, returning 0 with probability 1/2 and 1 with probability 1/2. What is the expected running time of your algorithm as a function of  $p$ ?

The pseudocode is stated below.

```

Random()
1  while 1 do
2       $r_1 = \text{Random}(0, 1)$ 
3       $r_2 = \text{Random}(0, 1)$ 
4      if  $r_1 \neq r_2$  then
5          return  $r_1$ 

```

The expected running time is

$$\underbrace{\frac{1}{(1-p)p + p(1-p)}}_{\text{while loop}} \cdot 1 = \frac{1}{2p(1-p)}.$$