






DANIEL MUÑOZ ABELLÁN


CONCEPT ARTIST





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About me

From an early age, my professional path was highlighted by obtaining degrees in **Photoshop CS3 and Power Point at the age of 12**, laying the foundations of crucial skills for my career. After graduating as an **Illustrator from the Escola d'Art i Disseny de Sant Cugat in 2017**, I consolidated my artistic skills and interned at Tot SantCugat magazine. Subsequently, I delved into the field of animation, obtaining **a degree in traditional, digital and stop-motion Animation** at the same school. It was a milestone in my career to achieve that **a short animation I created in 5 months was animation at the ANIMAC festival in Lleida**, a fact that led me to get organized and bring out my most productive and proactive side.

Later, I expanded my work experience as a **graphic designer** in a marketing startup, performing various functions ranging from social media **design to web layout, UI content creation and prepress**. In parallel, I worked in a toy store, where **I strengthened my problem-solving skills and mental agility**.

In 2020, during the COVID-19 crisis, I decided to evolve professionally and enrolled in the **Master of Concept Art and Character Design** at the Escola de Cinema de Barcelona, where I had the privilege to improve my skills and career path. After a brief period in a clothing store, in 2023 I had the opportunity to **collaborate as a Concept Artist at Scruffy Dog**. My commitment and skills allowed me to move up in the company, improving my **level of English** and taking on more prominent roles as a tutor for trainees. I **highlight my proactive attitude**, my sense of responsibility and my capacity for resolution as key attributes in my professional performance, and I have a great desire to continue **growing and learning in my job**.

Laboral Experience

Scruffy Dog SL	May 2023 - Present
Concept Artist at Amusement Parks and thematization of places	
Project “The Mega Heist”	January 2023 - Present
Concept Artist on a project “The Mega Heist/Mega Robo”, directed by Víctor Marín and produced by 2mentes/ECIB	
Loading Corp. SL	July 2018 - May 2020
Graphic Designer & UI artist at Marketing	
Tot Sant Cugat	Nov 2016 - May 2017
Trainee position for the opinion section	

Outside the Sector

Citees, Pamplng	2021 - 2023
Shop Assistant	
Dau Jocs SL	2016 - 2018
Warehouse Assistant	

Academic Training

Master Degree • Concept Art & Character Design	2020 - 2021
ECIB • ESCOLA DE CINEMA DE BARCELONA	
Higher Education • Animation	2016- 2017
EAD • ESCOLA D'ART I DISSENY DE SANT CUGAT	
Higher Education • Illustration	2014- 2016
EAD • ESCOLA D'ART I DISSENY DE SANT CUGAT	
Centre D'estudir Mumany (CemFormació actually)	2007-2008
Photoshop CS3 and PowerPoint	

Languages

English B1/B2	Spanish Native	Catalan Native
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Software

