Grocery Store Helper

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CS 449

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Vision Statement

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For the average person who goes grocery shopping, the Grocery Helper is an application for organization that helps a user keep track of their checklist, reward cards and past spending. Unlike other organizational applications, our product allows user watch their spending and see what they bought in the past.

Requirements

Users:

User A, an organized person.

User B, a person who has too many cards in their wallet

User C, a person watches their spending.

|  |  |
| --- | --- |
| **Actor** | **Goal** |
| User A | Making a grocery list |
|  | Clicks on a tab, called “List” |
|  | Adds grocery list |
|  |  |
| User B | Add rewards card |
|  | Clicks on tab, called “Rewards card” |
|  | Click on “+” |
|  | Camera opens |
|  | User takes picture |
|  | Picture of rewards care is saved and displayed under the tab |
|  |  |
| User C | Add receipt from grocery shopping |
|  | Clicks on tab, called “Receipts” |
|  | Click on “+” |
|  | Camera opens |
|  | User takes picture of receipt |
|  | Picture of receipt is saved and displayed under the tab |

Stories:

As User A, I want to be able to create a grocery list for my trip to the grocery store

As User B, I want to be able to save my rewards card on my phone and have easy excess to it.

As User C, I want to be able to save my grocery store receipts from my trips to the grocery store for my reference.

Product Backlog:

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| **Story ID** | **Story** | **Story Points** | **Priority** | **Status** |
| S1 | Allow user to create a grocery checklist |  | 1 |  |
| S2 | Allow user to save a reward card for a store |  | 2 |  |
| S3 | Allow user to save receipt from their spending at a store. |  | 3 |  |

SPRINT 1 PLAN

|  |  |  |  |
| --- | --- | --- | --- |
| **Story ID** | **Story / Task** | **Estimated**  **Hours** | **Actual**  **Hours** |
|  | Create design of the app | 5 |  |
|  | Create tabs for each feature | 2 |  |
|  | Create buttons | 2 |  |
|  | Get working camera for the app | 6 |  |
|  | Test buttons and tabs | 4 |  |
|  | Create toast for each button to insure working buttons | 3 |  |