

# Suitable function

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This file and referenced files are on the address <https://github.com/danielnager/xifrat/>

We will work with 4x4 anti-circulant matrices of the form:

$$\begin{pmatrix} a_0 & a_1 & a_2 & a_3 \\ a_1 & a_2 & a_3 & a_0 \\ a_2 & a_3 & a_0 & a_1 \\ a_3 & a_0 & a_1 & a_2 \end{pmatrix}$$

With  $a_i \in \mathbb{Z}_p$  with  $p$  a large enough prime, say 32-bit. Let's call the invertible subset of such matrices  $S$ .

Next we define a function. Since the product of two anti-circulant matrices is a circulant matrix, we define a function  $tr$ , that returns the anti-circulant equivalent of a circulant matrix. The function is the product of two matrices turning the result in its anti-circulant equivalent:

$$f(A, B) = tr(AB)$$

The following two properties hold:

$f(a, b) \neq f(b, a)$  – non-commutativity in general

$f(f(a, b), c) \neq f(a, f(b, c))$  – non-associativity in general

$f(f(a, b), f(c, d)) = f(f(a, c), f(b, d))$  – restricted commutativity

Next we define a list of  $N$  elements of such matrices to meet the size required. For 256 bits we at least need  $p \approx 2^{32}$ , and  $N = 2$ .

Next we define a mixing procedure of elements of this kind,  $t$  and  $k$ ,  $N$ -element lists of numbers in  $S$ .

The mixing procedure is:

```
function m(t,k) returns t

    for M number of rounds -- 64 for example
        //one-to-one mixing of k and t
        for i in 0..N-1
            t[i]<-f(t[i],k[i])
        end for
        // accumulative mixing of t with itself, t[-1]=t[N-1]
        for i in 0..N-1
            t[i]<-f(t[i],t[i-1])
        end for
    end for

return t
```

The function  $m$  is neither associative nor commutative, and meets the restricted commutativity property:

$$m(m(a, b), m(c, d)) = m(m(a, c), m(b, d))$$

With this a Secret agreement and a Digital signature can be done as explained in the document:

<https://github.com/danielnager/xifrat/blob/raw/cryptosystem.pdf>

The computationally hard problem proposed is:

in  $c = m(t, k)$ , knowing  $c$  and  $t$ , find  $k$ .

Now lets define the secret agreement and the digital signature using the mixing function  $m$ . To put it more clear we will use the following notation:

$m(a, b)$  is written as  $(ab)$

$m(m(a, b), m(c, d))$  is written as  $(ab)(cd)$

$m(m(a, b), c \dots)$  is written as  $(abc \dots)$

For the secret agreement the procedure is the following:

Both Alice and Bob agree on some constant  $C$ . Alice chooses a random key  $K$ , and Bob does the same choosing a random key  $Q$ . Alice sends to Bob  $(CK)$ , Bob sends to Alice  $(CQ)$ . Alice computes using Bob's sent value  $(CQ)(KC)$ , and Bob does the same and computes  $(CK)(QC)$ .

By the property of restricted commutativity  $(CQ)(KC) = (CK)(QC)$

For the signature the procedure is the following:

Alice, the signer, chooses a public value  $C$  and two random keys  $K, Q$ . Its credentials are  $C$ ,  $(CK)$  and  $(QK)$ . To sign a value,  $H$ , Alice computes  $S = (HQ)$ .

Bob needs to verify if Alice has signed  $H$ . Computes  $(HQ)(CK)$  and  $(HC)(QK)$ . Both values must be equal due to restricted commutativity if  $(HQ)$  is a valid signature from Alice.

In order to do smaller signatures, of 128 bits in this case, there's an approach that must be carefully tested.

We apply the following equality:

$$(QCK)(KH_1H_2Q) = (QK)(CH_1)(CH_2)(KQ)$$

In this formula,  $C$  is 128 bit public constant provided by Alice, the signer,  $K$  and  $Q$  are two 128 bit keys known only by the signer, and  $H_1$  and  $H_2$  is a 256 bits value to be signed split in two halves.

The credentials of Alice are  $(QCK)$ ,  $(QK)$  and  $(KQ)$ .

In order to sign a value represented by  $H_1$  and  $H_2$ , the Alice computes  $S = (KH_1H_2Q)$ .

To verify the signature Bob computes  $(CH_1)$  and  $(CH_2)$ , and checks for the initial equality to hold, as Bob has all the elements needed. If the equality holds then is a valid signature from Alice.

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