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Daniel Gazzaneo Denardo

SUMMARY

Front-end developer specialized in React, React Native and Vue. Currently graduating in Information Systems at UNIFEI - Brazil. Experience in version control systems (Git/Github), design system development, object-oriented programming, agile methodologies (scrum/kanban) and game development with Unity(C#) and Godot(GDScript).

SKILLS

Languages: Javascript; PHP; Python; Lua; GML; C#; C/C++.

Frameworks: Vue JS; React; React-Native; Bootstrap; NodeJS; ExpressJS; Handlebars.

Game Development: Unity, Godot, GameMaker: Studio, Love2D.

PROFESSIONAL EXPERIENCE

Aiqfome – *Front-End Developer*

SINCE MAY 2021

Responsible for the development of front-end applications in React. Development of dashboards and action managers (NDA); Experience in agile (scrum/kanban); UI/UX Design; Code Review. React-Query / Micro Frontends / Styled-Components / React Hook Form / Design Systems / i18next.

Hivelabs – *Front-End Developer*

SEP 2020 – MAY 2021

Responsible for the development of front-end applications in Vue JS and React. Application development in partnership with Locaweb All in (Squads); REST APIs with NodeJS / Express and integration of SOAP interfaces. UX / UI Design. Vuetify / Styled-Components / Bootstrap / Handlebars / Materialize / Semantic / i18n.

Hivelabs – *Web Development Internship*

FEB 2020 – SEP 2020

Development of backend systems with Node.JS / Express and Front End with React and React Native. Responsible for the implementation of digital marketing systems. Google Tag Manager / Handlebars / Bootstrap.

EXTRACURRICULAR ACTIVITIES

Dev-U, UNIFEI – *Programming Director*

NOVEMBER 2019 – MAY 2020

Game developer in Godot and Unity. Responsible for training and managing the programming sector. Lectures on game development and game jams.

Dev-U, UNIFEI – *Programmer*

SEPTEMBER 2019 – NOVEMBER 2019

Responsible for developing games in Godot (GDScript) and Unity (C#) for game jams and personal projects.

EDUCATION

SINCE FEBRUARY 2018

Federal University of Itajubá (UNIFEI), Itajubá – *Information Systems (Bachelor's)*

LANGUAGE SKILLS

Portuguese: Native

English: Advanced (C2 Proficient)