

# DANIEL GAZZANEO DENARDO

Front-end Developer

## CONTACT

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## EDUCATION

BACHELOR'S IN INFORMATION  
SYSTEMS (INCOMPLETE)

Federal University of Itajubá

2018-2022

## SKILLS

React  
Redux  
VueJS  
Javascript  
Typescript  
Micro-Frontends  
Agile Methodologies  
Unit Testing (RTL/Jest)  
Source Control Management  
Design System Development

## LANGUAGE SKILLS

Portuguese (Native)  
English (C2 Proficient EFSET)

## SUMMARY

Front-end developer specialized in React and Vue. Experienced in source control management (Git Flow), design system development, unit testing (RTL/Jest), object-oriented programming and agile methodologies.

## WORK EXPERIENCE

### FRONT END DEVELOPER

CI&T

SINCE APR 2022

- Multiple International Projects.
- React | Redux | SASS | Storybook | Next | TypeScript | BFF | ASP.NET | SQL Server | Micro Frontends (Single SPA) | Scrum | Azure DevOps | i18n.

### FRONT-END DEVELOPER

aiqfome (Magalu)

MAY 2021 - APR 2022

- Development of dashboards and action managers with React. (NDA)
- Design System Development.
- React | React Query | Micro Frontends | Styled-Components | React Hook Form | i18next.

### FRONT-END DEVELOPER

Hivelabs (All iN Locaweb)

SEP 2020 - MAY 2021

- Development of front-end applications in Vue JS and React.
- UX/UI Design. (Figma)
- Vuetify | Styled-Components | Bootstrap | Handlebars | Materialize | Semantic | i18n.

## WORK EXPERIENCE

### WEB DEVELOPER INTERNSHIP

Hivelabs (All iN Locaweb)

FEB 2020 - SEP 2020

- Backend Development with Node/ Express and Frontend Development with React and React Native.
- React | React-Native | Node | Express | Google Tag Manager | Handlebars.

## EXTRACURRICULAR ACTIVITIES

### PROGRAMMING DIRECTOR

Dev-U (Unifei)

NOV 2019 - MAY 2020

- UNIFEI Extension Project.
- Game Development with Godot and Unity.
- Responsible for training and managing the programming sector.

### PROGRAMMER

Dev-U (Unifei)

SEP 2019 - NOV 2019

- UNIFEI Extension Project.
- Game Development with Godot and Unity.