CS 472/672 - Software Product Design and Development I (1st Evaluation)

Student1: - Student2: -	Student3:				
Comments:					
General					
Collaboration:					
Mastery of tools:					
☐ Makefiles ☐ gtest ☐ Tinyxml ☐ Cmake		Doxygen Fileserver GitHub Clion			
Comments:					
Tests					
O Nt present (= no tests)	O Incorrectly used (= manual test)	O Limited (= nt. everything tested) - domain tests	O Sufficient (= input) - input tests - multiple errors	O good (= output) - output tests - scenarios	O Excellent (= test code good) - subclasses - code duplication

	Comments:					
	 Contracts					
	O Nt present (= no assertion)	O Incorrectly used (= no pre-post) - not in .h file - private/protected	O Limited (= minimum) - properlyInit	O Sufficient (= only pre) - getters	O good (= sometimes pre- post) - setters - output	O Excellent (= sometimes pre-post) - domain model movements
Comments:						
	Plan					
	O Nt present (= no planning submitted)	O Incorrectly used (= too late)	O Limited (= nt. everything)	O Sufficient (= all mandatory)	O good (= more) - nt. mandatory - as promised	O Excellent (= almost everything) - grave. impression - graphics engine

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Object Oriented Design

O Nt present (= no classes) - everything in huge files	O Incorrectly used (= no pointers) - duplicate code - 0,1 infinity principle - inefficient data storage	O Limited (= no encapsulation) - direct (write) accessors - long parameter lists - use of lists in interface
O Sufficient (= domain model) - classes model the domain + class names = nouns - ADT minimum (at least in 1 class)	O Good (= ADT) - ADT full (any class) + function names = verbs - functionality with data (cohesion) - proper use of inheritance	O Excellent (= objects collaboration) - hollywood principle - input/output is clear separated + also in the test code