Daniel Oyasodun

Newark, New Jersey

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EDUCATION

New Jersey Institute of Technology

Newark, NJ

Bachelor of Science in Computer Science

Sep. 2022 - Expected Aug. 2025

TECHNICAL SKILLS

Languages: Java, Python, C / C++, C#, Kotlin, JavaScript, Bash, HTML, XML, R, TypeScript

Frameworks & Tools: Django, React, Next.js, Git, Docker, AWS

Databases: PostgreSQL, MongoDB, DuckDB

Libraries & Data Tools: Pandas, NumPy, Matplotlib, Seaborn, Plotly, Tableau

Platforms & OS: Windows, Linux, Unix, Android

EXPERIENCE

Computer Science Tutor

June 2023 - Aug. 2023

Newark, NJ

New Jersey Institute of Technology

- Led Java & Python workshops for 35+ students, boosting assessment scores by 20% through personalized study plans and coding exercises.
- Developed tailored study plans and interactive coding exercises, strengthening students' confidence and problem-solving skills.

Projects

ShotSense — ML-Based Football Analytics App | Repository | Website | Ongoing May 2025 - Present Next. js, D3. js, FastAPI, Python, AWS Lambda, Machine Learning, xG Model, Data Visualization

- Built an interactive web app for simulating football shots and viewing expected goals (xG) values via a custom ML model trained with scikit-learn and XGBoost.
- Built a responsive frontend with Next.js and D3.js (Konva.js for interactive pitch) and engineered the backend with FastAPI and AWS Lambda for real-time xG predictions.
- Deployed app on AWS Lambda and Vercel; enhanced model training with historical football match data.

AI Resume Builder — Job-Aware Resume Platform | Repository | Website Django, React, Supabase, Autho, Heroku, Vercel

- Developed a full-stack web app for AI-powered resume generation, including editing, formatting, and storage features.
- Designed RESTful APIs to manage resume sections and generate PDF/Markdown/HTML output.
- Secured authentication via Auth0 and deployed backend (Heroku) and frontend (Vercel) services.

Sports Data Visualization — Data Analytics for Sports Insights | Repository | Ongoing Feb. 2025 - Present R, Python, Tableau, Data Visualization

- Built a series of data visualizations in R and Python to explore sports analytics across NBA, EPL, and more.
- Created shot charts, heatmaps, and performance graphics to uncover actionable insights.
- Focused on developing skills in data storytelling and communicating sports performance metrics effectively.

LinkUp — Full-Stack Social App | Repository | Website

Dec. 2024 - Jan. 2025

TypeScript, Next.js, Tailwind, PostgreSQL (Neon), Clerk Auth, Vercel

- Developed a full-stack social media app with real-time posts, media uploads, and secure auth via Clerk.
- Implemented SSR, lazy loading, and Uploadthing for fast, seamless media delivery and performance.
- Integrated PostgreSQL (Neon), Clerk for auth, and Uploadthing for seamless media handling.

NBA Snapshot — Android NBA Score Tracker | Repository | Demo 2 Kotlin, XML, Room, Coroutines

Nov. – Dec. 2024

- Designed a Kotlin-based Android app for real-time NBA scores using ESPN's API, with offline caching via Room
- Leveraged Kotlin coroutines for smooth background tasks and responsive UI.
- Optimized data flow for minimal API calls and improved user experience.

Simple Pascal-Like Compiler — Custom Language Interpreter C++

Nov. 2023 – Dec. 2023

• Built a compiler with a lexer, recursive-descent parser, and interpreter for a Pascal-like language, applying compiler theory for tokenizing, parsing, and executing code.