Your Idea

Are you trying to solve a problem, looking for a an application of a data set, interested in creating a game?

Primary User

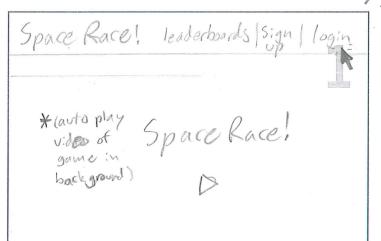
Who is this product for? What does (s)he need? What's his/her story?

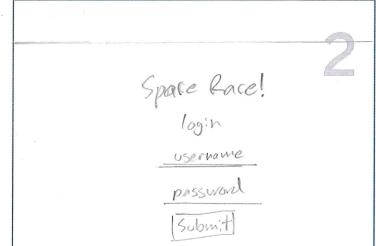
Context

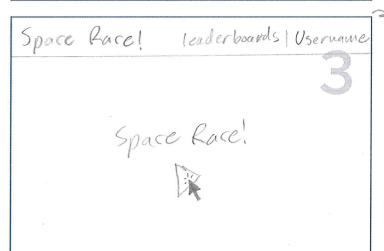
When and in what context is (s)he most likely to use your product?

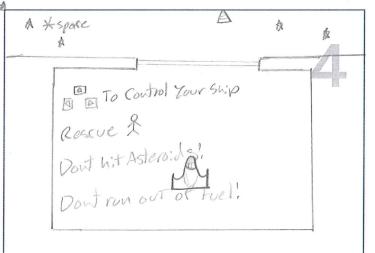
Primary Use Case

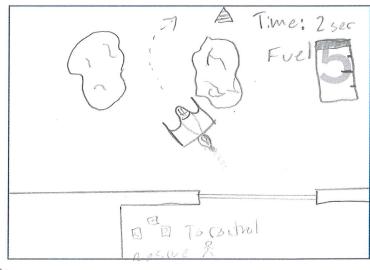
List or draw the steps your user might take if (s)he were to successfully accomplish his/her goal by using your product.

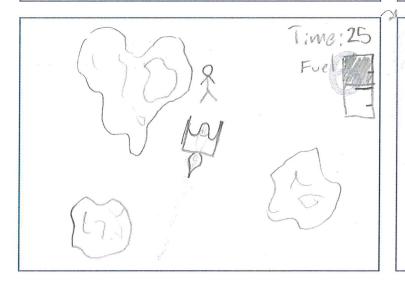




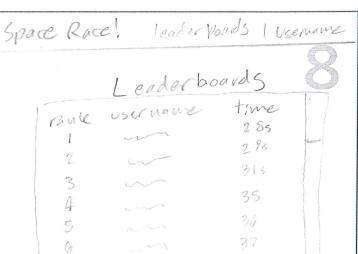












Players

(d serial Primary Key

user_name vanchar(10) not null unique
hashed-password specifictype
char(60) not null

created_at timestamp with
timezone not null
default nowl)

updated_at timestamp with
timezone not null
default nowl)

Games

Id Serial Primary Key

player-id integer not null

references

players(id)

on deletecascade

level-id integer not null

references

levels(id)

on delete ascade

created-at timestamp with time zone

not null default now

updated_at timestamp with time

zone not null

fuel left (x) integer not null

time (ms) integer not null

Levels

Id Serial Primary Key

name varchar(255) not null

difficulty varchar(255) not null

JSon text not null