

In the data frame `s_cleaned` in our project there are 57 different predictors with 20775 observations. Each column is as follows:

- `pid`: player id (unique numerical value for each player)
- `player_name`: first and last name of each player
- `team`: team
- `conf`: NCAA conference (A10= Atlantic 10, ACC= Atlantic Coast Conference, AE= American East Conference, Amer= American Conference, ASun= ASUN Conference, B10= Big 10 Conference, B12= Big 12 Conference, BE= Big East Conference, BSKY= Big Sky Conference, Bsth= Big South Conference, BW= Big West, CAA= Colonial Athletic Conference, CUSA= Conference USA, GWC= Great West Conference, Horz= Horizon Conference, Ind= Independence Conference, Ivy= Ivy League, MAAC= Metro Atlantic Athletic Conference, MAC= Middle Atlantic Conference, MEAC= Mid-Eastern Athletic Conference, MVC= Missouri Valley Conference, MWC= Mountain West Conference, NEC=Northeast Conference, OVC= Ohio Valley Conference, P10= Pacific-10 Conference, P12=Pacific-12 Conference (formerly Pacific-10), Pat= Patriot Conference, SB= Sun Belt Conference, SEC= Southeastern Conference, SInd= SouthLand Conference, Sum= Summit Athletic Conference, SWAC= Southwestern Athletic Conference, WAC= Western Athletic Conference, WCC= West Coast Conference)
- `seasons`: number of seasons played
- `Min_per`: average percentage of minutes played each game
- `Ortg`: Offensive rating
- `usg`: usage rate (calculates what percentage of teams plays a player was involved in while he was on the floor)
- `eFG`: effective field goal percentage
- `TS_per`: True shooting percentage
- `ORB_per`: Offensive rebound percentage
- `DRB_per`: Defensive rebound percentage
- `TO_per`: Turnover percentage
- `AST_per`: Assist percentage
- `FTM`: Free throws made
- `FTA`: Free throws attempted
- `FT_per`: Free throw percentage (FTM/FTA)
- `twoPM`: 2-pointers made
- `twoPA`: 2-pointers attempted
- `twoP_per`: 2-pointers percentage (twoPM/twoPA)
- `TPM`: 3-pointers made
- `TPA`: 3-pointers attempted
- `TP_per`: 3-pointers percentage (TPM/TPA)
- `blk_per`: Block percentage
- `stl_per`: Steal percentage
- `college_year`: Year of college (Fr=Freshman, So=Sophomore, Jr=Junior, Sr=Senior)
- `adjoe`: Adjusted offensive efficiency

- year: year
- Rec.Rank: Recruit rank
- ast.tov: Assist/Turnover ratio
- rimmade: Rim shots made
- rim_att: Rim shots attempted
- rim_per: Rim shot percentage ($\text{rimmade}/\text{rim_att}$)
- midmade: Midrange shots made
- mid_att: Midrange shots attempted
- mid_per: Midrange shot percentage ($\text{midmade}/\text{mid_att}$)
- dunksmade: Dunks made
- dunks_att: Dunks attempted
- dunk_per: Dunks percentage ($\text{dunksmade}/\text{dunks_att}$)
- drtg: Defensive rating
- adtrg: Adjusted defensive rating
- stops: Stops
- bpm: Box plus/minus
- min_played: Minutes played
- off_reb: Offensive rebounds
- def_reb: Defensive rebounds
- total_reb: Total rebounds
- ast: Assists
- stl: Steals
- blk: Blocks
- pts: Average points per game
- Position: Position on team
- drafted: 1=player is drafted, 0=player is not drafted
- height: height (inches)