# Particle motion over a smooth bed: effect of shape

EGU General Assembly 2025 Session GM10.3

Assessing geomorphological, hydrological and ecological processes in rivers to inform restoration of riverscape resilience

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### Introduction

#### Context

- There is a growing interest in studying the effect of shape on transport processes in rivers.
- Recent studies have focused on the impact of shape on bedload transport Cassel u. a. 2021; Deal u. a. 2023.
- Additionally, shape is an important factor in characterizing the properties of macroplastics in rivers Russell, Pohl und Fernández 2025.

#### Concept

Let's focus entirely on particle shape using precisely controlled 3D-printed geometries. Naturally, there is a trade-off: this approach limits the study to flow over a smooth bed rather than an erodible one.

#### Research question

What is the effect of particle shape on bedload transport over a smooth bed?

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2/8

# **Dimensional Analysis**

#### Functional relationship

$$f(\eta, \rho, \nu, g, H, u_*, \rho_s - \rho, d_1, d_2, d_3, V)$$
 (1)

#### П- Theorem

$$f\left(\eta_{0}, Re_{p} = \frac{\nu}{\sqrt{g\Delta d_{n}^{3}}}, \theta = \frac{\rho u_{*}^{2}}{(\rho_{s} - \rho)gd_{n}}, \frac{H}{d_{n}}, \Delta = \frac{(\rho_{s} - \rho)}{\rho}, \frac{d_{2}}{d_{n}}, \frac{d_{1}}{d_{3}}, SF = \frac{d_{3}}{\sqrt{d_{1}d_{2}}}\right)$$
(2)

#### Effect of shape only

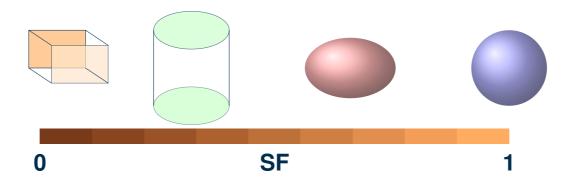
$$f\left(\eta_0, SF = \frac{d_3}{\sqrt{d_1 d_2}}\right) = 0 \tag{3}$$

- $\blacksquare$   $\eta$ : Any state variable (e.g., average particle velocity)
- ho: Fluid density
- $\mathbf{\nu}$ : Fluid viscosity
- g: Acceleration due to gravity
- H: Channel depth

- $u_*$ : Friction velocity,  $u_* = \sqrt{\tau/\rho}$
- $\rho_s$ : Particle density
- $d_1, d_2, d_3$ : Particle dimensions,  $d_1 > d_2 > d_3$
- V: Volume of the particles



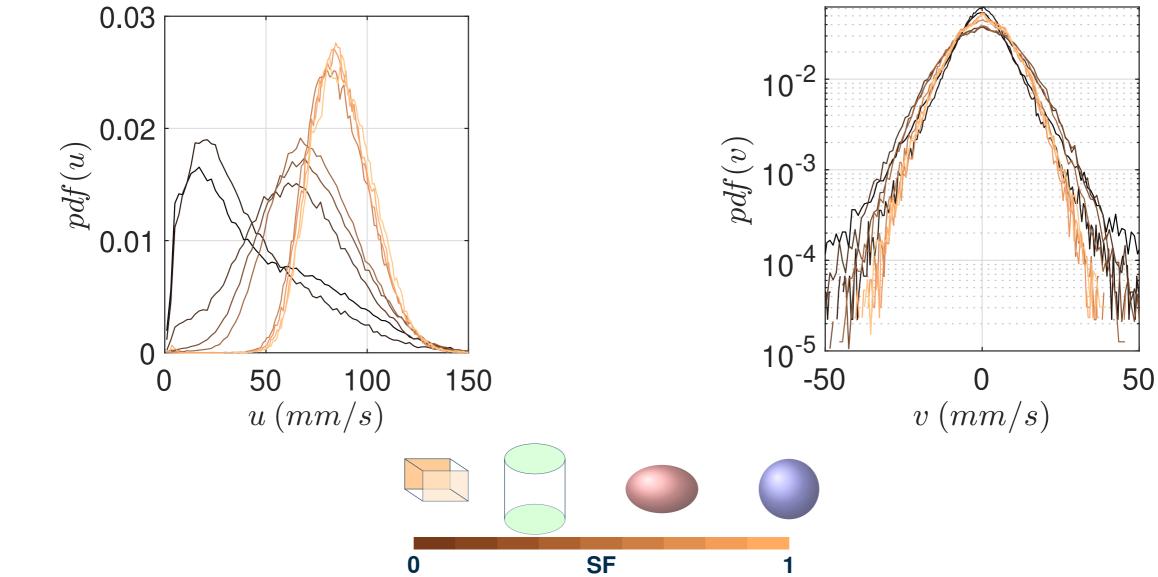
## **Experiments**



- Rectangular channel flow (5.80 m length, 0.40 m width, 0.15 m height).
- Q = 13 l/s and U = 0.22 m/s
- 2 GoPro Hero Black 7 cameras (capturing 1 × 0.3 m<sup>2</sup> areas)
- 30 frames per second with a resolution of 1.86 pixels/mm.
- Particle positions were identified using Streams PTV software, with intensity thresholds and cost function-based tracking algorithms.
- Reconnection of particle paths was performed where tracking was lost, with a maximum offset of 2 frames and search windows of  $\pm 10$  mm.

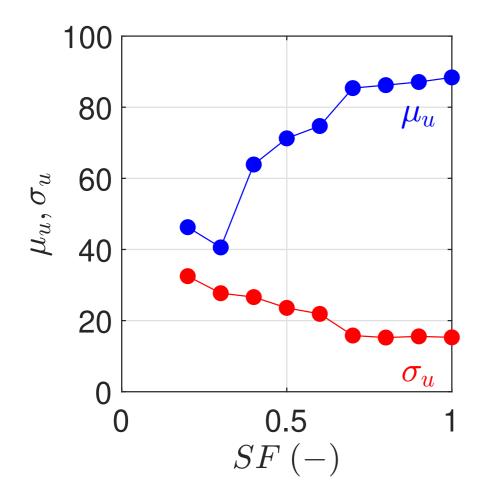


# **Velocity**

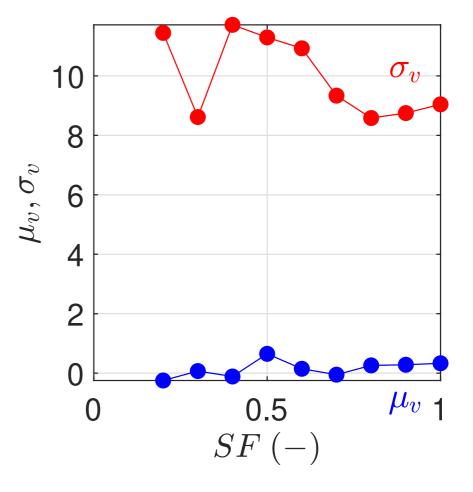




# **Velocity**



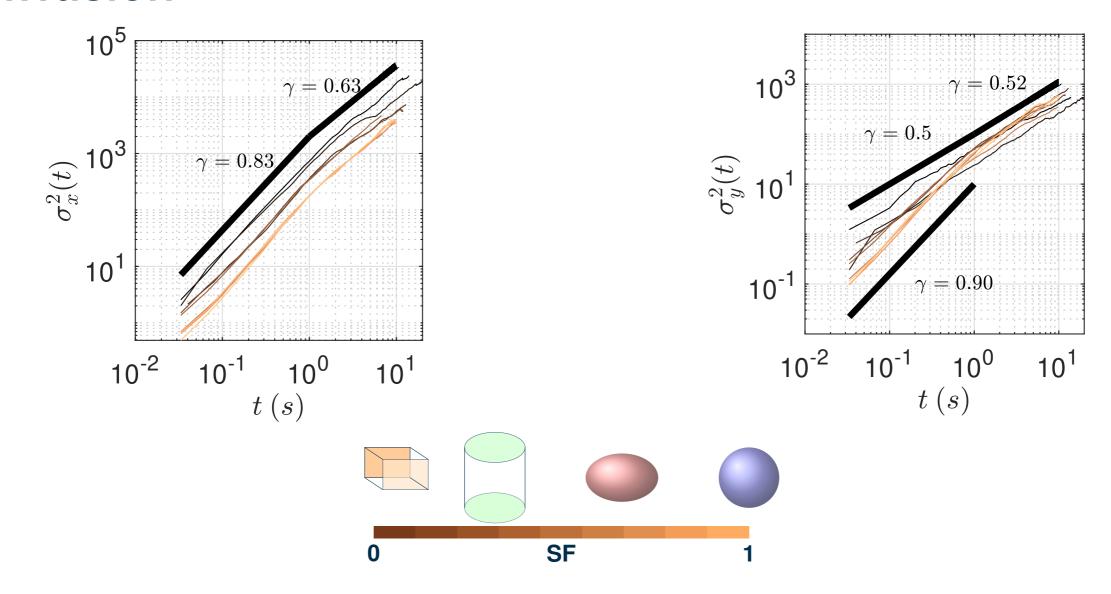
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6/8

## **Diffusion**





## **Conclusions**

#### Preliminary conclusion

- Average of u increases for increasing SF
- Variance of *u* and *v* decrease for increasing SF
- Streamwise direction: super-diffusive
- Transversal direction: normal diffusion for large time and prism.

#### InMoBed

- New project @KIT
- Mario Franca, Daniel Valero and Frank Seidel
- Plastic in rivers as bedload
- Incipient motion and transport



danielrebai.github.io



8/8



