

Dan Huynh

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OVERVIEW

Languages: C/C++, Java/Scala, Python, TypeScript, PHP, SQL, Swift, MATLAB, VHDL

Technologies: Docker, Azure, GCP, AWS, Spring, React.js, Angular, Scikit-learn, Tensorflow, PoseNet, ROS2, OpenCV

5+ years of experience in designing mechanical equipment using SolidWorks and the Autodesk suite

WORK EXPERIENCE

Software Development Engineer in Test @ Vivid Seats

Jan 2024 – Apr 2024

- Modified the **Selenium** grid interface to display repository-specific metadata, leading to a 100% increase in test identification across 71+ regression suites.
- Designed a **Stoplight**-documented test-data Backend for Frontend (BFF) with **Spring** and **OpenAPI**, exposing RESTful endpoints for **JPA** entity generation and management that insert regression-agnostic data for E2E checkout tests into 3+ Vault-authenticated **MySQL** databases.
- Developed an autonomous embedded subscriber for the test-data BFF, enabling synchronous and asynchronous data cleanup via endpoints and cron-jobs, which allows for concurrent data management.
- Integrated **SonarQube** for static code analysis, leading to the development of 200+ unit and integration tests using **JUnit5**, **Mockito**, and **Spring** that achieved 96% code coverage for the test-data BFF.
- Collaborated with 5+ teams to troubleshoot and resolve Jenkins build issues across 30+ repositories, contributing to CI/CD pipeline stability by reducing build failures.
- Served on the co-op interview panel, leveraging technical expertise to provide critical assessments, resulting in the selection of 3 out of 8 candidates.

Data Scientist @ PureFacts Financial Solutions

May 2023 – Aug 2023

- Developed and tuned an **Scikit-learn** Bayesian optimized random forest regressor with a mean percentage error of 17.32% that forecasts client revenue movements, whilst providing interpretable explanations for model predictions using **SHAP**.
- Aggregated, cleaned, and wrangled over 100,000 rows of data using **pandas**, and performed missing data and outlier treatment, resulting in a 94.86% decrease in the mean percentage error of a random forest regressor.
- Designed a dashboard using **Plotly Dash** that features dynamic visualizations of investor revenue, AUM, transactions, and customer trends over time for PureFacts clients, encouraging data-driven decision making.
- Led development of a **Flask + React** tool tailored to the PureFacts tech stack utilizing **OpenAI APIs** that empower non-technical personnel with accessible information and optimizes engineer labor time whilst maintaining data confidentiality.

Software Engineer @ Ford Motor Company

Sept 2022 – Dec 2022

- Created components including a data-model agnostic autocomplete component using **React Typescript**, that queries 1000+ **Firestore** records for objects that fit a Regex string on one of 7+ record properties.
- Wrote asynchronous RESTful methods using **Axios** that reads/writes to 1000+ records in a **Firestore** database.

PROJECTS

WATonomous LiDar Object Detection | Github

Sep 2023 – Present

- Developed a proprietary data loader for **OpenPCDet** to processes 32-beam, 4/5 feature Velodyne point clouds into **NumPy** arrays, optimized for **VoxelNeXt**, **TransFusion**, and **PV-RCNN** predictions.
- Wrapped **OpenPCDet** in a **ROS2-humble** node that processes a point cloud rosbag feed, publishing real-time bounding box predictions through the **Foxglove** WebSocket protocol for immediate data visualization.
- Designed a utility that converts **PyTorch** tensors into PointCloud2 messages, post-processed with dual transformation matrices that project **LiDar** PointCloud2 data onto bounding-box prediction planes.
- Modified **OpenPCDet** visualization utilities to render static **PV-RCNN** bounding-box predictions using **XVFB**, ensuring compatibility without reliance on a native **X-11 server**.

LiftBro | Github

Nov 2022 – Dec 2022

- Built a 99% accurate AI-based personal trainer using **React**, **Electron**, **TensorFlow**, and **PoseNet** that tracks demonstrated poses using 17 body indices to train a 3-dense layer, **MLP** on one-hot encoded data, which identifies movements to track one's workout.
- Composed a pre-trained **PoseNet** estimation algorithm that finds pose points, whilst leveraging **PoseNet** to visually indicate 17 indices and create a tracked skeletal frame.

EDUCATION

University of Waterloo

Waterloo, Canada

Honours B.ASc Candidate in Mechatronics Engineering; **GPA: 3.9/4.0**

2021 – 2026