

WORK HISTORY

<div>Walmart</div>	<div><div>Sr. Product Designer</div><div>09/20–present</div><div>Owning design for multiple feature teams within Item Page, Search, Marketplace, Comms, and Platform during large scale redesign of app experience.</div><div>Collaborating with cross-functional stakeholders to identify UX problems, ideate on solutions, execute designs within global design system, and deliver to/support Engineering.</div></div>
<div>Uber</div>	<div><div>Product Designer</div><div>03/20–06/20</div><div>Owned end-to-end design for new product features in Vehicle Supplier Portal where fleet owners managed business performance.</div><div>Collaborated with stakeholders from Product, Eng, and Design leadership to define scope and brainstorm solutions.</div><div>Adapted and extended existing design framework.</div><div>Prototyped complex interactions using internal React JS framework and data viz library.</div><div>Conducted user research to inform and validate design decisions.</div><div><div>Sr. Front End Designer</div><div>04/13–08/19</div><div>Led UI/UX design for REI Snow Report iOS and Android apps.</div><div>Defined and maintained responsive web style guides to create scalable design systems from re-usable UI components.</div><div>Collaborated with UX team to design and develop prototypes of interactions as proof of concepts.</div><div>Contributed additional UI design and Illustration to client pitches and internal projects; helping to win business contracts.</div><div><div>Lead Web Designer</div><div>06/10–03/13</div><div>Built and maintained cross-browser compatible/mobile websites—developed with the latest in open source technologies and web standards.</div><div>Collaborated with project manager, visual designers, and creative director from each project’s conception to launch.</div><div>Identified potential UX problems to team and executed solutions through sketching and prototyping.</div><div>Instructed colleagues on current web technologies/standards through educational workshops.</div></div></div></div>

EDUCATION

<div>SUNY New Paltz</div>
<div><div>Bachelors in Design and Visual Communications</div><div>2002–2006</div><div>Concentration in graphic design history, theory, and practice. Studied interaction design and web standards.</div></div>

SKILLS

<div>Technical</div>
<div>Adobe Photoshop</div>
<div>Build Tools (Gulp, Webpack)</div>
<div>CSS3 (Sass, Less, Stylus)</div>
<div>Figma</div>
<div>Git</div>
<div>HTML5 (Jade, Haml)</div>
<div>Invision</div>
<div>Jira</div>
<div>JS (jQuery, Angular, React, Vue)</div>
<div>JSON</div>
<div>npm</div>
<div>Sketch App</div>
<div>SVG</div>
<div>VS Code</div>
<div>HCD</div>
<div>Accessibility</div>
<div>Animation</div>
<div>Illustration</div>
<div>Interaction Design</div>
<div>Prototyping</div>
<div>Responsive Web Design</div>
<div>Sketching</div>
<div>Storyboarding</div>
<div>Styleguides</div>
<div>UI Design</div>
<div>Wireframing</div>