Daniel Rivas

Software engineer

http://danielrs.me/ - https://github.com/danielrs

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Passionate software engineer with a strong focus on good performance and scalability. Enjoys working on data-intensive applications, micro-services, cli-tools, and libraries. Experienced in different general-purpose programming languages, including \mathbf{Go} , Java, C++ and Python; and web-related technologies such as HTML, CSS, Javascript, Elixir, and React.

Education

- **A.S.** Computer science. 2016–2018

Houston Community College. United States. Cum Laude graduate

- B.E. Software engineering. 2013–2015

Universidad Nacional Experimental Táchira. Venezuela

Experience

- Upwork. 2015-present

Software engineer. Remote.

Developed multiple open-source libraries and tools. Including a distributed key-value data-store similar to *Redis*, an audio decoding library for real-time audio streaming, and a library for consuming the *Pandora* API.

- FixComputing. 2014–2015

Full-stack web developer, Venezuela.

Re-designed a monolithic system into a micro-service architecture that was deployed to the cloud using Consul, Docker, Ansible, Kubernetes and more.

Skills

- Experienced in multiple programming languages.

With great insight regarding issues of different nature due to years of experience with: C++(proficient), Java(expert), Python(proficient), and Go(expert).

- Fast learner and problem solver by nature.

Great at adapting to difficult situations on the fly and learning what is required to get the job done.

- Good at working in teams.

Motivated and used to working fast paced and flexible environments.