

Daniel Rivas

Software engineer

<https://danielrs.me/> - <https://github.com/danielrs>

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Passionate software engineer with a strong focus on **user experience**, performance, and scalability. Enjoys working on data-intensive applications, micro-services, cli-tools, and libraries. Experienced in different programming languages, including *Javascript*, *C++*, *Java*, *Python*, and **Go**; and web-related technologies such as HTML, CSS, Javascript, Elixir, and React.

Education

- **A.S. Computer science.** *2016–2018*
Houston Community College. United States. Cum Laude graduate
- **B.E. Software engineering.** *2013–2015*
Universidad Nacional Experimental Táchira. Venezuela

Experience

- **Upwork.** *2015–present*
Software engineer. Remote.
Developed multiple open-source libraries and tools. Including a distributed key-value data-store similar to *Redis*, an audio decoding library for real-time audio streaming, and a library for consuming the *Pandora* API.
- **FixComputing.** *2014–2015*
Full-stack web developer, Venezuela.
Planned, designed, and implemented multiple websites that enhanced the overall end-user experience; resulting in increased of traffic and user retention.

Skills

- **Experienced in multiple programming languages.**
With great insight regarding issues of different nature due to years of experience with: *Javascript*(proficient), *C++*(proficient), *Java*(expert), *Python*(proficient), and *Go*(expert).
- **Fast learner and problem solver by nature.**
Great at adapting to difficult situations on the fly, and learning what is required to get the problem at hand.
- **Good at working in teams.**
Motivated and used to working fast paced and flexible environments.