

Daniel Rivas

Software Developer

<http://danielrs.me/> - <https://github.com/danielrs>

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Passionate software developer with a strong focus on good design and delivery. Enjoys working on data-intensive applications, server-side programs, cli-tools, and libraries. Experienced in different programming languages, including **Go**, *Java*, *C++* and *Python*; front-end technologies such as HTML, CSS, and Javascript (ReactJS, Angular); and back-end technologies such as SQL, PHP, and Elixir.

Education

Computer Science. *Houston Community College*, United States. 2016-2018. Cum Laude graduate.

Information Technology. *Universidad Nacional Experimental del Táchira*, Venezuela. 2013-2015.

Skills

Good at communicating. Working in teams, motivated, fast learner, and accustomed to working fast paced and flexible environments.

Experienced in multiple programming languages. C++ (proficient), Java (expert), Python (proficient), and Go (expert).

Back-end development. Worked with databases, API design and implementation, and data cleaning and processing.

Experience

Open-source. *Creator and maintainer.* System-level projects. 2015-present.

Freelancing. *Software developer.* Successfully designed and deployed multiple web services. 2015-present.

FixComputing. *Full-stack web developer*, Venezuela. 2014-2015.

Projects

gom. API mocking and dummy data server written in *Go*.

Dobro. Pandora terminal client for the *Pandora API*.

Botellier. Distributed key-value data store similar to *Redis*.

Earwax. Audio decoding library written in *Rust* and *ffmpeg*.

Marquee. Markdown compiler written in *Haskell*.