Daniel Vancura

A former audio visual technician, now a Jr. full-stack web developer with a passion for precise code, intuitive design, and efficient functionality.

linkedin.com/in/daniel-vancura
github.com/danielrvancura
DanielVancura@gmail.com
(281)658-4357

PROJECTS

Phobophobia

A fun trivia game centered around strange phobias.

Trail of Bands
A music database that finds and stores artists that are similar or associated to your favorite artists.

Task Master
Built on SCRUM principles, a website that helps the user organize projects and tasks.

EDUCATION

General Assembly, Seattle, WA

January 2018 - April 2018

3-month, 480+ hour, project-based web development immersive program. Focused on programming fundamentals, data-structures, database development, CRUD operations, RESTful routing, Git and version control. Practiced pair-programming, agile development, rapid prototyping, and peer code review.

EXPERIENCE EDUCATION

Northwest Administrators, Seattle, WA — *Data Maintenance*

January 2017 - January 2018

Managed web support tickets from customers having trouble logging into their accounts and other issues. Processed 50+ faxes daily to send to be analyzed

Contract Audio Visual Technician

July 2015 - January 2017

Worked as an Audio, Video, and Lighting Assistant at various productions at various hotels around Seattle.

Microsoft, Redmond, WA— *Briefing Technician*

September 2013 - July 2015

Technically supported sixteen fully integrated briefing rooms in the Executive Briefing Center that included managing LCD projectors, Perspective Pixel monitors, and crestron hardware and software.

FRAMEWORKS

Node.js, Express.js, & Django

LANGUAGES

HTML, CSS, Javascript, Python, & SQL

LIBRARIES

JQuery, JQuery-UI, React.js, Redux, Bootstrap, & Materialize

DATABASE

PostgreSQL, Sequelize, MongoDB, & Mongoose

EXTRAS

AJAX, JSON, Git, Github, Bcrypt, OAuth, Authentication, & RESTful APIs.

CLOUD
Heroku and Cloudinary