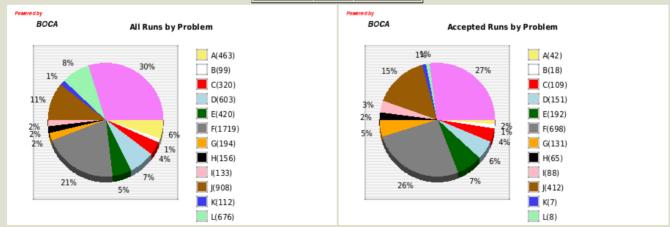
Statistics

Runs by Problem

Problems	Total	Accepted
A S	463	42 (9%)
В	99	18 (18%)
c 💡	320	109 (34%)
D S	603	151 (25%)
E	420	192 (46%)
F	1719	698 (41%)
G 🤤	194	131 (68%)
н	156	65 (42%)
I	133	88 (66%)
J 🥊	908	412 (45%)
K	112	7 (6%)
L S	676	8 (1%)
M	2432	728 (30%)



Runs by Problem and Answer

Problems x	NO - Compilation	NO -	NO - Runtime	NO - Time limit	NO - Wrong	NO - Wrong	NO - name/problem	NO - wrong	YES	Total
<u>Answers</u>	error	Presentation	error	exceeded	answer	class name	mismatch	language		

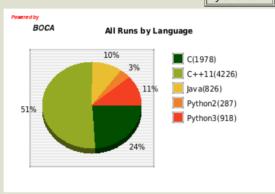
		error								
A Ç	5 (1%)	1 (0%)	19 (4%)	355 (77%)	39 (8%)	0	1 (0%)	1 (0%)	42 (9%)	463
В	3 (3%)	0	1 (1%)	2 (2%)	72 (73%)	0	3 (3%)	0	18 (18%)	99
c 💡	2 (1%)	0	24 (8%)	22 (7%)	162 (51%)	0	1 (0%)	0	109 (34%)	320
D	11 (2%)	2 (0%)	40 (7%)	47 (8%)	352 (58%)	0	Θ	0	151 (25%)	603
E	5 (1%)	4 (1%)	22 (5%)	13 (3%)	184 (44%)	0	Θ	0	192 (46%)	420
F	22 (1%)	52 (3%)	67 (4%)	18 (1%)	855 (50%)	2 (0%)	3 (0%)	2 (0%)	698 (41%)	1719
G Ç	1 (1%)	0	11 (6%)	12 (6%)	37 (19%)	0	2 (1%)	0	131 (68%)	194
н	2 (1%)	0	1 (1%)	10 (6%)	77 (49%)	0	1 (1%)	0	65 (42%)	156
I	1 (1%)	0	13 (10%)	Θ	30 (23%)	0	1 (1%)	0	88 (66%)	133
J 🖁	8 (1%)	9 (1%)	42 (5%)	34 (4%)	390 (43%)	2 (0%)	3 (0%)	8 (1%)	412 (45%)	908
K	4 (4%)	Θ	24 (21%)	8 (7%)	67 (60%)	0	2 (2%)	0	7 (6%)	112
L	6 (1%)	0	72 (11%)	112 (17%)	471 (70%)	1 (0%)	1 (0%)	5 (1%)	8 (1%)	676
M	45 (2%)	53 (2%)	20 (1%)	2 (0%)	1565 (64%)	9 (0%)	8 (0%)	2 (0%)	728 (30%)	2432

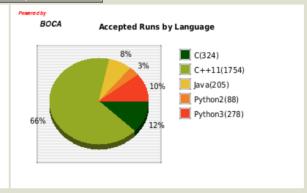
Runs by Problem and Language

Problems x Languages	С	C++11	Java	Python2	Python3	Total
A	93 (20%)	256 (55%)	48 (10%)	12 (3%)	54 (12%)	463
В	1 (1%)	88 (89%)	1 (1%)	0	9 (9%)	99
c 💡	16 (5%)	295 (92%)	2 (1%)	0	7 (2%)	320
D Ç	33 (5%)	516 (86%)	13 (2%)	10 (2%)	31 (5%)	603
E	49 (12%)	287 (68%)	30 (7%)	14 (3%)	40 (10%)	420
F	523 (30%)	749 (44%)	165 (10%)	75 (4%)	207 (12%)	1719
G 🤤	11 (6%)	148 (76%)	11 (6%)	3 (2%)	21 (11%)	194
н	4 (3%)	143 (92%)	2 (1%)	0	7 (4%)	156
I	0	117 (88%)	1 (1%)	2 (2%)	13 (10%)	133
J 🖁	171 (19%)	373 (41%)	108 (12%)	68 (7%)	188 (21%)	908
K	10 (9%)	50 (45%)	6 (5%)	18 (16%)	28 (25%)	112
L Q	195 (29%)	246 (36%)	119 (18%)	20 (3%)	96 (14%)	676
	872 (36%)	958 (39%)	320 (13%)	65 (3%)	217 (9%)	2432

Runs by Language

Languages	Total	Accepted
С	1978	324 (16%)
C++11	4226	1754 (42%)
Java	826	205 (25%)
Python2	287	88 (31%)
Python3	918	278 (30%)



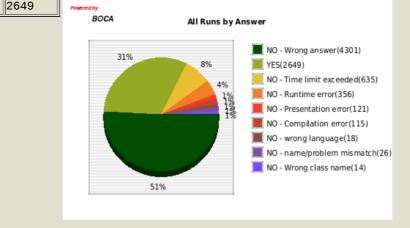


Runs by Language and Answer

Languages x Answers	NO - Compilation error	Presentation	NO - Runtime error	NO - Time limit exceeded	NO - Wrong answer		NO - name/problem mismatch	NO - wrong language	YES	Total
С	67 (3%)	65 (3%)	77 (4%)	127 (6%)	1317 (67%)	0	1 (0%)	Θ	324 (16%)	1978
C++11	35 (1%)	43 (1%)	109 (3%)	335 (8%)	1949 (46%)	0	0	1 (0%)	1754 (42%)	4226
Java	12 (1%)	1 (0%)	52 (6%)	61 (7%)	466 (56%)	14 (2%)	12 (1%)	3 (0%)	205 (25%)	826
Python2	0	6 (2%)	28 (10%)	29 (10%)	136 (47%)	0	0	Θ	88 (31%)	287
Python3	1 (0%)	6 (1%)	90 (10%)	83 (9%)	433 (47%)	0	13 (1%)	14 (2%)	278 (30%)	918

Runs by Answer

<u>Answers</u>	Answers
NO - Compilation error	115
NO - Presentation error	121
NO - Runtime error	356
NO - Time limit exceeded	635
NO - Wrong answer	4301
NO - Wrong class name	14
NO - name/problem mismatch	26
NO - wrong language	18



Total Accepted

Runs by User and Problem

YES

Users x Problems

SOCI O X 11 ON ESINO	A *5	В %	C 5	D [#] 5	E 5	F 5	G 5	H 5	1 5	J 5	K 5	L 5	M 5		riocopeca
[UFAC] IRMÃO OLHO	0	0	0	0	0	1 (50%)	0	0	0	0	0	0	1 (50%)	2	2 (100%)
[FAB] TeamUninorteAc	0	0	0	0	0	5 (50%)	0	0	0	0	0	2 (20%)	3 (30%)	10	2 (20%)
[IFAC] Sort() de principiante	0	0	0	0	0	1 (9%)	0	0	0	0	1 (9%)	4 (36%)	5 (45%)	11	2 (18%)
[UFAC] pi xé UFAC	0	0	0	0	0	2 (50%)	0	0	0	0	0	0	2 (50%)	4	2 (50%)
[UFAC] VIPS	4 (50%)	0	0	0	0	1 (13%)	0	0	0	0	0	0	3 (38%)	8	2 (25%)
[IFAC] deuTilt()	0	0	0	0	0	7 (64%)	0	0	0	0	0	0	4 (36%)	11	1 (9%)
[IFAC] Códigos Rupestres	0	0	0	0	0	0	0	0	0	0	0	2 (15%)	11 (85%)	13	0
[UFAC] ERROR 404	0	0	0	0	0	3 (38%)	0	0	0	0	0	0	5 (63%)	8	2 (25%)
[CCL-IFAC] Hello World	0	0	0	0	0	1 (8%)	0	0	0	0	0	0	11 (92%)	12	2 (17%)
[CCL-AC] Café com Leite Rio Branco 2	0	0	0	0	0	0	0	0	0	Θ	0	0	0	Θ	0
[CESF] code+++	0	0	0	0	0	1 (14%)	0	0	0	0	0	3 (43%)	3 (43%)	7	2 (29%)
[UEA] The Bits	0	0	0	0	0	3 (60%)	0	0	0	0	0	0	2 (40%)	5	0
[CESF] getGemidao()	0	0	0	0	1 (25%)	1 (25%)	0	0	0	0	0	0	2 (50%)	4	3 (75%)
[UEA] Java&Tarde	0	0	2 (20%)	1 (10%)	3 (30%)	1 (10%)	1 (10%)	0	0	1 (10%)	0	0	1 (10%)	10	8 (80%)
[UEA] Os Mitos	0	0	0	1 (13%)	0	1 (13%)	0	0	0	2 (25%)	0	1 (13%)	3 (38%)	8	4 (50%)
[CESF] hard++	0	0	0	0	0	11 (37%)	0	0	0	0	0	0	19 (63%)	30	0
[UFAM] GIM	0	0	0	0	0	1 (10%)	0	0	0	0	0	1 (10%)	8 (80%)	10	1 (10%)
<pre>[CESF] coding_fucapi()++</pre>	0	0	0	0	0	1 (25%)	0	0	0	0	0	0	3 (75%)	4	2 (50%)
[UEA] Wesley e os Safadões	1 (10%)	0	1 (10%)	1 (10%)	1 (10%)	1 (10%)	1 (10%)	1 (10%)	1 (10%)	1 (10%)	0	0	1 (10%)	10	9 (90%)
[UEA] Assassin's Creept	0	0	12 (41%)	4 (14%)	7 (24%)	4 (14%)	0	0	0	1 (3%)	0	0	1 (3%)	29	4 (14%)
[UFAM] Gamora	3 (38%)	0	0	0	2 (25%)	1 (13%)	0	0	0	1 (13%)	0	0	1 (13%)	8	2 (25%)
[UFAM] SóSeiHTML	1 (13%)	0	0	0	0	2 (25%)	0	2 (25%)	0	1 (13%)	0	0	2 (25%)	8	3 (38%)
[CCL-IComp-UFAM] Miojo	0	0	4 (27%)	5 (33%)	1 (7%)	2 (13%)	1 (7%)	0	0	1 (7%)	0	0	1 (7%)	15	6 (40%)
[CCL-IComp-UFAM] BM	0	0	0	0	0	1 (10%)	0	0	0	3 (30%)	0	2 (20%)	4 (40%)	10	2 (20%)
[CCL-IComp-UFAM] CviaJava.ly	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
[UEFS] Romeros	0	0	0	0	0	1 (33%)	0	0	0	0	0	1 (33%)	1 (33%)	3	2 (67%)

[UEFS] bit please;	0	0	2 (33%)	1 (17%)	0	1 (17%)	0	0	0	1 (17%)	0	0	1 (17%)	6	5 (83%)
[UEFS] NullPointerExceptionais	1 (13%)	0	4 (50%)	0	0	1 (13%)	0	0	0	1 (13%)	0	0	1 (13%)	8	3 (38%)
[UNIVASF] 0(007)	0	0	2 (17%)	5 (42%)	Θ	1 (8%)	1 (8%)	0	0	0	0	0	3 (25%)	12	4 (33%)
[UNIVASF] We Sell Balloons	3 (38%)	0	0	0	Θ	2 (25%)	0	0	0	1 (13%)	Θ	1 (13%)	1 (13%)	8	3 (38%)
[UFBA] Cake of Full Bar	0	0	0	2 (29%)	0	2 (29%)	0	0	1 (14%)	1 (14%)	0	0	1 (14%)	7	5 (71%)
[UCSAL] Lorem Ipsum2	0	0	0	0	0	1 (13%)	0	0	0	0	0	0	7 (88%)	8	Θ
[UNIME] aawn ããhn õõhh	0	0	0	0	0	1 (13%)	0	0	0	1 (13%)	0	0	6 (75%)	8	3 (38%)
[Senai-Cimatic] #CALOUROS	0	0	0	4 (31%)	1 (8%)	3 (23%)	0	0	0	3 (23%)	0	0	2 (15%)	13	4 (31%)
[UCSAL] P1x3l	0	0	0	0	0	1 (25%)	0	0	0	0	0	0	3 (75%)	4	2 (50%)
[UCSAL] Power Rangers	0	0	0	0	0	2 (13%)	0	0	0	0	0	0	13 (87%)	15	0
[Área1] Filhos de Ada	0	0	0	0	0	2 (33%)	0	0	0	3 (50%)	0	0	1 (17%)	6	3 (50%)
[UFBA] Os Segundos Serão os Primeiros	0	0	2 (20%)	1 (10%)	2 (20%)	1 (10%)	1 (10%)	0	1 (10%)	1 (10%)	0	0	1 (10%)	10	7 (70%)
[Senai Cimatic] Em busca da camisa perfeita	3 (25%)	Θ	0	0	0	1 (8%)	Θ	0	0	4 (33%)	Θ	3 (25%)	1 (8%)	12	2 (17%)
[UCSAL] Bluebook	0	0	0	0	0	1 (11%)	0	0	0	3 (33%)	0	0	5 (56%)	9	3 (33%)
[UFBA] Bira e seus craques	4 (29%)	0	1 (7%)	1 (7%)	1 (7%)	1 (7%)	1 (7%)	2 (14%)	1 (7%)	1 (7%)	0	0	1 (7%)	14	11 (79%)
<pre>[UNIME] push_front(equipe_C++)</pre>	0	Θ	0	0	0	1 (13%)	0	0	0	0	Θ	Θ	7 (88%)	8	1 (13%)
[Área1] Primeira Vez	0	0	0	0	0	2 (22%)	0	0	0	1 (11%)	0	0	6 (67%)	9	0
[UFBA] Garotos de Programa	0	0	0	0	0	2 (50%)	0	0	0	1 (25%)	0	0	1 (25%)	4	3 (75%)
[UNEB] BIT A BIT	0	0	0	0	0	1 (25%)	0	0	0	1 (25%)	0	0	2 (50%)	4	3 (75%)
[UFBA] while(true && !false)	0	0	0	0	0	1 (14%)	0	0	1 (14%)	2 (29%)	0	0	3 (43%)	7	3 (43%)
[UFBA] WAisthenewTLE	0	0	3 (19%)	1 (6%)	6 (38%)	1 (6%)	0	0	0	1 (6%)	0	3 (19%)	1 (6%)	16	5 (31%)
[UFBA] SpyCGirls	0	0	0	0	0	2 (22%)	0	0	0	0	0	0	7 (78%)	9	2 (22%)
[UFBA] Chaos Control	0	0	0	2 (25%)	0	1 (13%)	0	0	0	1 (13%)	0	0	4 (50%)	8	4 (50%)
[CCL-UFBa] Robério sem teclado	1 (5%)	6 (29%)	1 (5%)	2 (10%)	1 (5%)	2 (10%)	1 (5%)	1 (5%)	1 (5%)	1 (5%)	0	3 (14%)	1 (5%)	21	10 (48%)
[CCL-UFBA] Só, somente só, Só eu	0	0	1 (7%)	7 (50%)	0	2 (14%)	1 (7%)	0	1 (7%)	1 (7%)	0	0	1 (7%)	14	6 (43%)
[CCL-UFBa] Forever Alone	0	0	0	6 (40%)	0	4 (27%)	0	0	0	1 (7%)	0	0	4 (27%)	15	4 (27%)
[CCL-UCSal] café com leite condenado	0	0	0	0	0	3 (21%)	Θ	0	0	Θ	0	0	11 (79%)	14	1 (7%)
[CCL-BA] Café com Leite Salvador 11	0	0	0	0	0	0	0	0	0	0	0	0	0	0	Θ
[CCL-BA] Café com Leite Salvador 12	0	0	0	0	0	1 (17%)	Θ	0	Θ	2 (33%)	0	1 (17%)	2 (33%)	6	2 (33%)
[UESB-Jequié] Maratona, só de série!	0	0	0	0	0	1 (33%)	Θ	0	0	1 (33%)	0	0	1 (33%)	3	3 (100%)
[UESB-Jequié] Time 7	0	0	0	0	0	1 (25%)	0	0	0	0	0		2 (50%)	4	2 (50%)
[UESB-Jequié] Loop Infinito	0	0	0	0	0	0	0	0	0	0	0	2 (18%)	9 (82%)	11	0
[UESB-Jequié] C++Mitério	0	0	0	0	0	0	0	0	0	0	0	0	8 (100%)	8	0
[UESB-Jequié] IRINEU	0	0	0	0	0	0	0	0	0	0	0	0	8 (100%)	8	0
[UESB-Jequié] NoName	0	0	0	0	0	0	0	0	0	0	0	0	1 (100%)	1	1 (100%)
[UESB-Jequié] Espartanos	0	0	0	0	0	0	0	0	0	0	0	0	23 (100%)	23	0
[UESB-Jequié] Vírus	0	0	0	0	0	3 (25%)	0	0	0	0	0	0	9 (75%)	12	1 (8%)

[UESB-Jequié] Código Fonte	0	0	0	0	0	1 (14%)	0	0	0	2 (29%)	0	0	4 (57%)	7	2 (29%)
[UESB] Kerberos	0	0	0	0	0	0	Θ	0	0	0	0	0	3 (100%)	3	1 (33%)
[UESC] Kiwi	0	0	0	2 (33%)	0	2 (33%)	Θ	0	0	1 (17%)	0	0	1 (17%)	6	4 (67%)
[UESB-Jequié] Boruto Contador	0	0	0	0	0	2 (40%)	0	0	0	1 (20%)	1 (20%)	0	1 (20%)	5	3 (60%)
de Boi		<u> </u>								1 (20%)	1 (20%)				
[UESB-Jequié] Uooou	0	0	0	0	0	, ,	0		0	0	0	0	, ,	18	0
[UESB] Ursos sem Curso	0	0	0	2 (25%)	0		1 (13%)	0	0	1 (13%)	0	0	1 (13%)	8	4 (50%)
[IFCE-Crato] Octus	0	0	0	0	0	(/	Θ	0	0	0	0	0	2 (50%)	4	2 (50%)
[FAP] Batatalha	0	0	0	3 (50%)	0	1 (17%)	Θ	0	0	1 (17%)	0	0	1 (17%)	6	3 (50%)
[IFCE CAMPUS CEDRO] Binary Girls	0	0	Θ	0	Θ	3 (21%)	0	Θ	Θ	0	0	Θ	11 (79%)	14	0
[UFC] Gods of C	0	0	Θ	0	0	1 (10%)	0	0	0	1 (10%)	0	4 (40%)	4 (40%)	10	3 (30%)
[IFCE CAMPUS CEDRO] Republic12	0	0	0	0	0	1 (13%)	0	Θ	0	3 (38%)	0	3 (38%)	1 (13%)	8	2 (25%)
[IFCE CAMPUS CEDRO] SUS	0	0	0	0	0	2 (33%)	Θ	Θ	0	0	0	0	4 (67%)	6	2 (33%)
[IFCE-Crato] Os Padawans do	0	0	Θ	0	Θ	2 (50%)	Θ	Θ	Θ	1 (25%)	0	Θ	1 (25%)	4	3 (75%)
[FAP] Elétrica	0	0	0	0	0	1 (33%)	0	Θ	0	0	0	0	2 (67%)	3	2 (67%)
[UFC] Pythonzin Destruidor		0	0	0	2 (29%)		0		0	0	0	1 (14%)	3 (43%)	7	2 (29%)
[IFCE-Crato] Access Violation	_	0	0	1 (11%)		2 (22%)	0		0	2 (22%)	0	0	2 (22%)	9	5 (56%)
[IFCE-Crato] Leite com Nescau		0	0	0	0		0			1 (9%)	0	2 (18%)	4 (36%)	11	2 (18%)
[UFC] Caverna do Pytão		0	0	4 (44%)	1 (11%)		0	0	0	0	0	1 (11%)	1 (11%)	9	3 (33%)
[UFC] 3C	2 (3%)	9 (13%)	4 (6%)	0			11 (16%)	1 (1%)	11 (16%)	12 (17%)	11 (16%)	, ,	1 (1%)	69	3 (4%)
[UECE] Jurassic Parkinson	0	0	0	0	0		0	0	0	0	0	0	2 (67%)	3	2 (67%)
[IFCE] Divas	0	0	0	0	0		0	0	0	0	0	0	4 (67%)	6	0
[UECE] VDC	1 (8%)	0	1 (8%)	1 (8%)	3 (23%)		1 (8%)	2 (15%)	1 (8%)	1 (8%)	0	0	1 (8%)	13	11 (85%)
[IFCE] AmaDores	0	0	0	1 (14%)	1 (14%)	3 (43%)	0	0	0	1 (14%)	0	0	1 (14%)	7	4 (57%)
[IFCE] Esquadrão Suicida	0	0	Θ	0	0	4 (44%)	0	0	0	2 (22%)	0	1 (11%)	2 (22%)	9	2 (22%)
[UFC] PH no meu P	0	0	1 (8%)	6 (50%)	0	2 (17%)	1 (8%)	0	0	1 (8%)	0	0	1 (8%)	12	5 (42%)
[UFC-Crateús] autômatos	0	0	Θ	0	0	1 (25%)	0	0	0	0	0	0	3 (75%)	4	2 (50%)
[UFC] C não C	0	0	Θ	0	0	2 (17%)	0	0	0	7 (58%)	0	0	3 (25%)	12	3 (25%)
[UFC] Take the Red Pill	3 (38%)	0	Θ	2 (25%)	0	1 (13%)	0	0	0	1 (13%)	0	0	1 (13%)	8	3 (38%)
[UECE] Matriz Monteiro	1 (13%)	0	1 (13%)	1 (13%)	0	1 (13%)	0	0	1 (13%)	2 (25%)	0	0	1 (13%)	8	5 (63%)
[IFCE] O importante é não zerar!	0	0	2 (20%)	1 (10%)	1 (10%)	1 (10%)	1 (10%)	1 (10%)	1 (10%)	1 (10%)	0	0	1 (10%)	10	8 (80%)
[UNIFOR] Hodor	1 (11%)	0	0	0	1 (11%)	2 (22%)	0	0	2 (22%)	1 (11%)	0	0	2 (22%)	9	4 (44%)
[UFC-Quixadá] Bytemans	0	0	Θ	5 (42%)	1 (8%)	1 (8%)	2 (17%)	0	0	2 (17%)	0	0	1 (8%)	12	6 (50%)
[UECE] XIP	0	0	Θ	0	0	1 (17%)	0	0	0	1 (17%)	0	2 (33%)	2 (33%)	6	2 (33%)
[IFCE] WIL 2WIN	0	0	0	0	0	2 (22%)	0	0	0	4 (44%)	0	0	3 (33%)	9	2 (22%)
[UFC-Quixadá] Like a bar	0	0	0	1 (11%)	1 (11%)	3 (33%)	0	0	0	1 (11%)	0	0	3 (33%)	9	4 (44%)
[UFC] Só C que nada C	0	0	0	1 (9%)	0	1 (9%)	0	0	0	0	0	0	9 (82%)	11	2 (18%)
[UECE] 32 bits	0	0	0	4 (50%)	1 (13%)	1 (13%)	0	0	0	1 (13%)	0	0	1 (13%)	8	5 (63%)
[UFC-Crateús] Eae main	0	0	0	0	0	8 (67%)	0	Θ	0	0	0	0	4 (33%)	12	1 (8%)
[UFC] The Floor is Java	2 (22%)	0	0	0	0	2 (22%)	0	Θ	0	1 (11%)	0	3 (33%)	1 (11%)	9	3 (33%)
[UFC-Quixadá] Café com Leite Quente	0	0	0	0	7 (37%)	3 (16%)	0	0	0	1 (5%)	0	7 (37%)	1 (5%)	19	3 (16%)

[CCL-CE] Café com Leite Fortaleza 1	Θ	0	0	0	0	0	0	0	Θ	Θ	Θ	0	2 (100%)	2	1 (50%)
[CCL-CE] Café com Leite Fortaleza 2	0	0	2 (20%)	1 (10%)	0	3 (30%)	1 (10%)	1 (10%)	0	1 (10%)	0	0	1 (10%)	10	7 (70%)
[CCL-CE] Café com Leite Fortaleza 3	0	0	0	0	0	2 (40%)	Θ	Θ	0	2 (40%)	0	0	1 (20%)	5	3 (60%)
[CCL-CE] Café com Leite Fortaleza 4	0	0	2 (22%)	1 (11%)	2 (22%)	1 (11%)	1 (11%)	0	0	1 (11%)	0	0	1 (11%)	9	7 (78%)
[UVA] Patrulha da Noite	0	0	0	0	0	4 (67%)	0	0	1 (17%)	0	0	0	1 (17%)	6	2 (33%)
[UVA] White Walkers	3 (43%)	0	0	0	0	1 (14%)	0	0	0	1 (14%)	0	0	2 (29%)	7	3 (43%)
[UVA] Good Luck Have Fun	0	0	0	0	0	1 (11%)	0	0	0	3 (33%)	0	0	5 (56%)	9	3 (33%)
L	0	0	0	0	0	1 (9%)	0	0	0	0	0	0	10 (91%)	11	1 (9%)
[CCL-CE] Café com Leite Sobral 2	0	0	0	Θ	0	9 (90%)	Θ	0	0	0	0	0	1 (10%)	10	1 (10%)
[CU-IESB] Catlangos do Cerrado	0	0	0	0	0	1 (50%)	0	Θ	0	0	0	0	1 (50%)	2	2 (100%)
[UnB] Isso aqui não faz sentido	0	0	0	5 (42%)	2 (17%)	` '	2 (17%)	Θ		1 (8%)	0	0	1 (8%)	12	6 (50%)
[CU-IESB] JGJHackudões	1 (11%)	0	0	0	0	- ()	0	0	0	2 (22%)	0	1 (11%)	3 (33%)	9	1 (11%)
[UnB] Batatas de Bermudas	0	0	5 (29%)	3 (18%)	1 (6%)	1 (6%)	1 (6%)	1 (6%)	1 (6%)	1 (6%)	2 (12%)	0	1 (6%)	17	9 (53%)
[CU-IESB] Programação Orientada à Cebola	0	0	0	1 (17%)	1 (17%)	2 (33%)	0	0	0	1 (17%)	0	0	1 (17%)	6	5 (83%)
[UnB] Turkeys	5 (25%)	0	4 (20%)	1 (5%)	1 (5%)	1 (5%)	1 (5%)	1 (5%)	1 (5%)	1 (5%)	3 (15%)	0	1 (5%)	20	10 (50%)
[UnB/FGA] Lovelaces	0	0	0	0	0	1 (33%)	0	0	0	0	0	0	2 (67%)	3	2 (67%)
[UnB/FGA] Teorema de Offson	1 (4%)	1 (4%)	1 (4%)	1 (4%)	2 (8%)	2 (8%)	1 (4%)	2 (8%)	1 (4%)	1 (4%)	0	10 (42%)	1 (4%)	24	11 (46%)
[Faculdade de Tecnologia - UnB] LPMRU	0	0	0	0	0	5 (56%)	0	0	0	1 (11%)	0	0	3 (33%)	9	1 (11%)
[UnB/FGA] Programmers de Pyjamas	0	0	0	1 (20%)	1 (20%)	1 (20%)	Θ	Θ	0	1 (20%)	0	0	1 (20%)	5	4 (80%)
[IFB] IFSociety	0	0	0	0	0	4 (33%)	0	0	0	7 (58%)	0	0	1 (8%)	12	2 (17%)
[CU-IESB] BitBox	0	0	0	0	1 (25%)	1 (25%)	0	1 (25%)	0	0	0	0	1 (25%)	4	3 (75%)
[UnB/FGA] B.U.S.C.H.E.	1 (7%)	0	3 (20%)	2 (13%)	1 (7%)	2 (13%)	1 (7%)	2 (13%)	1 (7%)	1 (7%)	0	0	1 (7%)	15	9 (60%)
[Faculdade de Tecnologia - UnB] Mecalangos	0	0	5 (28%)	5 (28%)	1 (6%)	2 (11%)	Θ	Θ	0	3 (17%)	0	0	2 (11%)	18	4 (22%)
[UnB/FGA] Boys Magia@	0	0	5 (42%)	1 (8%)	1 (8%)	1 (8%)	1 (8%)	0	0	1 (8%)	0	0	2 (17%)	12	7 (58%)
[UnB] É você que é o Thiago Veras?!	0	0	0	0	1 (14%)	3 (43%)	0	0	0	1 (14%)	1 (14%)	0	1 (14%)	7	4 (57%)
[UnB/FGA] Bonde do Cthulhu	0	0	0	5 (63%)	0	1 (13%)	0	0	0	1 (13%)	0	0	1 (13%)	8	4 (50%)
[CCL-UnB] Sua calça é muito chique	0	0	1 (9%)	3 (27%)	1 (9%)	1 (9%)	1 (9%)	Θ	1 (9%)	2 (18%)	0	0	1 (9%)	11	8 (73%)
[UFES] Francamente	2 (25%)	0	2 (25%)	0	1 (13%)	1 (13%)	0	0	0	1 (13%)	0	0	1 (13%)	8	4 (50%)
[UFES] WannaCry	0	0	1 (8%)	6 (46%)	1 (8%)		_	0	0	1 (8%)	0	0	1 (8%)	13	4 (31%)
[UFES] Over9k	0	Θ		1 (9%)			1 (9%)	0		1 (9%)	0	0	2 (18%)	11	8 (73%)
[UFSB] Itamaraju Developers		Θ	1 (5%)	0	Θ	,	0	0		2 (9%)	0	0	14 (64%)	22	0
[Ceunes UFES] NTCSNME	, ,	-	0	0	Θ		0	0			0	1 (13%)	1 (13%)	8	3 (38%)
[UFES] disappointer	3 (30%)		0	0	3 (30%)	, ,	0	0		1 (10%)		0	2 (20%)	10	4 (40%)
[Ceunes UFES] Padrão FIFO	_		, ,	0	0	, ,	0			1 (11%)		1 (11%)	2 (22%)	9	4 (44%)
[UVV] GreenCanelas	3 (30%)	0	0	0	3 (30%)	2 (20%)	0	0	0	1 (10%)	0	0	1 (10%)	10	3 (30%)

[IFES] Pro Coders	7 (47%)	0	0	0	0	3 (20%)	0	0	0	2 (13%)	2 (13%)	0	1 (7%)	15	3 (20%)
[UFES] Ogrocomp	0	0	0	3 (50%)	0	2 (33%)	0	0	0	0	0	0	1 (17%)	6	2 (33%)
[UVV] LowLevelMen	0	0	0	0	1 (25%)	1 (25%)	0	0	0	1 (25%)	0	0	1 (25%)	4	4 (100%)
[UFG] Equipe 3	0	0	0	0	0	1 (10%)	0	0	0	0	0	2 (20%)	7 (70%)	10	2 (20%)
[UCG] One balloon at a time, please!	0	0	2 (17%)	1 (8%)	0	1 (8%)	2 (17%)	4 (33%)	0	1 (8%)	0	0	1 (8%)	12	7 (58%)
[UFG] Delícias do Campus	0	0	4 (31%)	2 (15%)	0	1 (8%)	1 (8%)	0	2 (15%)	2 (15%)	0	0	1 (8%)	13	8 (62%)
[UEG] Olha a explosão!	0	0	0	0	0	2 (18%)	0	0	0	6 (55%)	Θ	Θ	3 (27%)	11	2 (18%)
[IFGoiano-Rio Verde] The Black Crows	1 (9%)	0	0	0	0	4 (36%)	0	0	0	0	0	3 (27%)	3 (27%)	11	3 (27%)
[UCG] BalloonField	0	0	0	5 (19%)	11 (42%)	1 (4%)	2 (8%)	0	4 (15%)	2 (8%)	0	0	1 (4%)	26	5 (19%)
[FASAM] FASAM1	0	0	0	0	0	Θ	0	0	0	0	0	4 (36%)	7 (64%)	11	0
[Faculdade de Tecnologia Senac Goiás] Calangos de Aço	0	0	0	6 (40%)	0	2 (13%)	0	0	0	1 (7%)	0	0	6 (40%)	15	3 (20%)
[IFGoiano-Rio Verde] The Green Lions	2 (15%)	0	0	0	0	3 (23%)	0	0	0	4 (31%)	0	2 (15%)	2 (15%)	13	2 (15%)
[UCG] Boa Sort()	0	0	0	0	0	6 (67%)	0	0	0	1 (11%)	0	0	2 (22%)	9	3 (33%)
[UEG] Code Force	0	0	0	0	0	1 (20%)	0	0	0	0	0	0	4 (80%)	5	2 (40%)
[IF Goinao - Campus Urutaí] House of TADS	0	0	0	0	0	1 (33%)	0	0	0	1 (33%)	0	0	1 (33%)	3	3 (100%)
[UFG] Three deaf monkeys	0	0	2 (25%)	0	0	4 (50%)	0	0	0	1 (13%)	0	0	1 (13%)	8	3 (38%)
[UFG] Tricoders	2 (25%)	0	0	0	0	1 (13%)	0	0	0	1 (13%)	0	2 (25%)	2 (25%)	8	2 (25%)
[UFG] Se compilou tá certo!	0	0	2 (18%)	0	3 (27%)	1 (9%)	1 (9%)	0	0	1 (9%)	0	0	3 (27%)	11	6 (55%)
[UFG] Monkeys	2 (13%)	2 (13%)	2 (13%)	1 (7%)	2 (13%)	1 (7%)	1 (7%)	1 (7%)	1 (7%)	1 (7%)	0	0	1 (7%)	15	9 (60%)
[UFG] Malloceiros	2 (33%)	0	0	0	0	1 (17%)	0	0	0	1 (17%)	0	1 (17%)	1 (17%)	6	2 (33%)
[IFGoiano-Rio Verde] PinkBirds	0	0	0	0	0	6 (46%)	0	0	0	1 (8%)	0	2 (15%)	4 (31%)	13	2 (15%)
[UEG] printf("cadê meu balão");	0	0	0	0	0	1 (6%)	0	0	0	6 (38%)	0	0	9 (56%)	16	2 (13%)
[UFG] Hope	0	0	0	0	3 (25%)	1 (8%)	0	0	0	1 (8%)	0	6 (50%)	1 (8%)	12	4 (33%)
[UEG] C+EU	0	0	0	0	0	10 (29%)	0	0	0	0	0	0	24 (71%)	34	0
[CCL-IFG Uruaçu] ADS IFG Uruaçu	1 (17%)	Θ	0	Θ	0	1 (17%)	0	Θ	0	Θ	Θ	2 (33%)	2 (33%)	6	2 (33%)
[CCL-INF-UFG] Old monkeys	0	0	1 (10%)	1 (10%)	1 (10%)	2 (20%)	1 (10%)	1 (10%)	1 (10%)	1 (10%)	0	0	1 (10%)	10	8 (80%)
[CCL-IFGoiano-Rio Verde] Fast Turtles	4 (50%)	0	0	0	0	1 (13%)	0	0	0	2 (25%)	0	0	1 (13%)	8	2 (25%)
[CCL-IFGoiano-Rio Verde] Esquadrão Ω	0	0	0	0	0	1 (50%)	0	0	0	0	0	0	1 (50%)	2	2 (100%)
[CCL-PUC - Goiás] Improviso	0	0	0	0	0	(/	0	0	0	10 (56%)	0	0	7 (39%)	18	2 (11%)
[CCL-PUC - Goiás] BATMAIN()	0	0	0	0		- ()	0	0	0	0	0		4 (57%)	7	2 (29%)
[UNIBALSAS] Quinta Série	0	0	0	0	0	- (/	0	0	0	0	0	, ,	8 (62%)	13	2 (15%)
[UNIBALSAS] Os sobreviventes		-		0	0	1 (14%)	0	-		0	0	2 (29%)	4 (57%)	7	2 (29%)
[UNIBALSAS] Guanabara Codes	0	0	0	0	0	0	Θ	0	0	0	0	7 (58%)	5 (42%)	12	1 (8%)
[CCL-MA] Café com Leite Balsas 10	0	0	0	0	0	5 (100%)	0	0	0	0	0	0	0	5	0
[UFMA] Lunáticos UFMA	0	0	0	0	0	\ <i>y</i>	0	0		(/	0	1 (20%)	2 (40%)	5	2 (40%)
[UFMA] Gazorpazorps UFMA	,	0				1 -7	Θ	0		2 (29%)		0	2 (29%)	7	3 (43%)
[UFMA] Simone e Simara UFMA	2 (14%)	0	0	1 (7%)	1 (7%)	1 (7%)	0	0	0	3 (21%)	0	1 (7%)	5 (36%)	14	4 (29%)

[CCL-UFMA] MA_CafeComLeite1	0	0	0	6 (43%)	0	1 (7%)	0	0	0	1 (7%)	0	5 (36%)	1 (7%)	14	3 (21%)
[UFOP] OptimizePrime	0	0	0	0	0	1 (14%)	0	0	0	1 (14%)	0	1 (14%)	4 (57%)	7	2 (29%)
[CEFET-MG-C2] 2&a(man/2)	0	0	0	4 (44%)	0	2 (22%)	1 (11%)	0	1 (11%)	0	0	0	1 (11%)	9	5 (56%)
[UFMG] Bota de Python	0	0	7 (39%)	1 (6%)	Θ	2 (11%)	1 (6%)	4 (22%)	1 (6%)	1 (6%)	0	0	1 (6%)	18	7 (39%)
[Unifei-Itabira] The Programming Socks	1 (14%)	0	0	1 (14%)	2 (29%)	1 (14%)	0	0	0	1 (14%)	0	0	1 (14%)	7	4 (57%)
[UFOP] if(problema)Xaconóis	0	0	0	0	Θ	1 (25%)	Θ	0	0	0	0	0	3 (75%)	4	2 (50%)
[CEFET-MG-C2]	1 (17%)	0	0	0	Θ	1 (17%)	0	0	0	3 (50%)	0	0	1 (17%)	6	3 (50%)
pow(er,rangers); [PUC-MG] Coffe not found	, í	0		0	0		0		0	0	0	0		0	
[PUC-MG] Khaleesi	1 (13%)	0	0	0	0	1 (13%)	0	-	0	1 (100/)	0	4 (500()	6 (75%)	8	3 (38%)
	U	0	0	U	U	2 (25%)	U	U	U	1 (13%)	0	4 (50%)	1 (13%)	8	2 (25%)
[UFMG] Depois Daqui Vamos Pro Bar		0				` ′	- ()	0	Θ	1 (6%)	Θ	Θ	1 (6%)	17	6 (35%)
[UFMG] Trupe da Biologia	1 (3%)	2 (7%)	1 (3%)	1 (3%)	1 (3%)	3 (10%)	1 (3%)	1 (3%)	1 (3%)	1 (3%)	13 (45%)	2 (7%)	1 (3%)	29	12 (41%)
[UFMG] O(Jr)	0	0	3 (20%)	3 (20%)	1 (7%)	1 (7%)	1 (7%)	1 (7%)	1 (7%)	2 (13%)	0	1 (7%)	1 (7%)	15	9 (60%)
[Unifei-Itabira] Last Trie	0	0	0	1 (25%)	0	1 (25%)	0	0	0	1 (25%)	0	0	1 (25%)	4	4 (100%)
[PUC-MG] Bivolt	2 (22%)	0	0	0	0	3 (33%)	0	0	0	0	0	1 (11%)	3 (33%)	9	1 (11%)
[CEFET-MG-C2] Ceferberus	0	0	0	1 (10%)	5 (50%)	1 (10%)	0	0	0	2 (20%)	0	0	1 (10%)	10	5 (50%)
[CEFET-MG-C2] Tty0	1 (13%)	0	0	1 (13%)	0	1 (13%)	1 (13%)	0	0	1 (13%)	2 (25%)	0	1 (13%)	8	5 (63%)
[CEFET-MG-C2] GMT-3	0	0	0	0	0	1 (25%)	0	0	0	0	0	0	3 (75%)	4	2 (50%)
[UFMG] Ainda ! Sabemos	0	0	3 (30%)	3 (30%)	0	1 (10%)	0	0	0	1 (10%)	0	0	2 (20%)	10	3 (30%)
[CEFET-MG-C2] Control+L, Júnior	0	0	0	1 (10%)	2 (20%)	2 (20%)	1 (10%)	0	0	2 (20%)	0	0	2 (20%)	10	5 (50%)
[UFOP] CodeCrazy	0	0	0	0	0	2 (25%)	0	4 (50%)	0	0	0	1 (13%)	1 (13%)	8	1 (13%)
[CEFET-MG-C2] JCC	5 (50%)	0	0	0	1 (10%)	1 (10%)	0	0	0	1 (10%)	0	1 (10%)	1 (10%)	10	2 (20%)
[CEFET-MG-C2] Program Like a Girl	1 (20%)	0	0	1 (20%)	1 (20%)	1 (20%)	0	0	0	0	0	0	1 (20%)	5	4 (80%)
[UFMG] TSP (Team Solo Pedro)	4 (27%)	0	1 (7%)	1 (7%)	1 (7%)	2 (13%)	1 (7%)	2 (13%)	1 (7%)	1 (7%)	0	0	1 (7%)	15	9 (60%)
[Unifei-Itabira] Compiled Girls	0	0	0	0	0	0	0	0	0	0	0	1 (8%)	11 (92%)	12	0
[CCL-MG] Café com Leite Belo Horizonte 7	2 (14%)	1 (7%)	1 (7%)	1 (7%)	1 (7%)	1 (7%)	1 (7%)	2 (14%)	1 (7%)	1 (7%)	0	1 (7%)	1 (7%)	14	12 (86%)
[CCL-MG] Café com Leite Belo Horizonte 10	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
[FAI] UAIFAI	0	0	0	0	0	3 (50%)	0	0	0	1 (17%)	0	0	2 (33%)	6	3 (50%)
[INATEL] JogaOpow(Bum, 2) pow(Tam, 2) [C]	0	0	0	4 (40%)	0	3 (30%)	0	0	0	0	0	0	3 (30%)	10	2 (20%)
[IFSULMGMuz] Girlboss	0	0	0	0	4 (50%)	0	0	0	0	0	0	0	4 (50%)	8	0
[UNIS] Eu Sabia Essa com Maçãs	2 (20%)	0	0	0	1 (10%)	3 (30%)	0	0	0	3 (30%)	0	0	1 (10%)	10	4 (40%)
[IFSULMGMuz] Erro404	0	0	0	0	0	4 (31%)	0	0	0	2 (15%)	0	0	7 (54%)	13	2 (15%)
[INATEL] stormtroop3rs [C]	4 (27%)	0	3 (20%)	1 (7%)	1 (7%)	1 (7%)	1 (7%)	1 (7%)	1 (7%)	1 (7%)	0	0	1 (7%)	15	10 (67%)
[UNIVAS] Blue Hat	0	0	0	0	0	1 (11%)	0	0	0	0	0	0	8 (89%)	9	0
[UNIFEI] return to sleep;	0	0	0	0	0	3 (38%)	0	0	0	4 (50%)	0	0	1 (13%)	8	3 (38%)
[IFSULMGMuz] Code of Anarchy	0	0	0	0	0		0	0	0	0	0	0	1 (33%)	3	1 (33%)
[IFSULMGMuz] 2 João e o outro não	0	0	0	4 (44%)	1 (11%)	1 (11%)	0	0	0	1 (11%)	0	0	2 (22%)	9	5 (56%)
[IFSULMGMuz] Drone	1 (6%)	0	0	0	1 (6%)	1 (6%)	Θ	0	Θ	13 (76%)	0	0	1 (6%)	17	4 (24%)

[IFSULMGMuz] Flecha no	0	0	4 (27%)	4 (27%)	0	2 (13%)	1 (7%)	1 (7%)	1 (7%)	1 (7%)	0	0	1 (7%)	15	6 (40%)
Joelho!	0	0	` ′	^	0			, ,	, ,		0				
[IFSULMGMuz] Dev may cry	0	0	0 (4.00()	0 (000)	0 (4.00()	- (00/0)	0	0	0 (4.00()	1 (25%)	0	0	1 (25%)	4	2 (50%)
[UNIFEI] We Are Anemonos	0	0	1 (10%)	3 (30%)			(7		1 (10%)	1 (10%)	0	0	1 (10%)	10	8 (80%)
[IFSULMGMuz] kk EAE MAIN	0	0	0	0		- (0	0	0	1 (17%)	0	1 (17%)	1 (17%)	6	3 (50%)
	1 (6%)	1 (6%)	1 (6%)	1 (6%)	1 (6%)	3 (18%)	1 (6%)	1 (6%)	1 (6%)	2 (12%)	1 (6%)	1 (6%)	2 (12%)	17	2 (12%)
[INATEL] PythonInTheSkyWithDiamonds [C]	Θ	0	Θ	Θ	2 (10%)	6 (30%)	3 (15%)	1 (5%)	Θ	1 (5%)	Θ	0	7 (35%)	20	5 (25%)
[IFSULMGPoços] Discípulos do Filósofo Python	0	0	0	0	0	4 (44%)	0	0	0	2 (22%)	0	0	3 (33%)	9	3 (33%)
[UNIFEI] Quantum Patterns	0	0	0	0	0	1 (10%)	0	0	0	3 (30%)	0	0	6 (60%)	10	3 (30%)
[IFSULMGMuz] Coé rapaziada++	0	0	0	0	0	1 (33%)	0	0	0	1 (33%)	0	0	1 (33%)	3	3 (100%)
[IFSULMGPassos] Ponto e vírgula	0	Θ	Θ	0	0	3 (21%)	Θ	0	0	8 (57%)	Θ	Θ	3 (21%)	14	3 (21%)
[IFSULMGMuz] The dark side of the code	0	0	0	0	0	2 (22%)	Θ	0	0	1 (11%)	Θ	2 (22%)	4 (44%)	9	3 (33%)
[UNIFEI] Swift Coders	0	0	0	0	0	3 (60%)	0	0	0	1 (20%)	0	0	1 (20%)	5	3 (60%)
[UNIFEI] Glory	1 (7%)	0	0	6 (40%)	0	1 (7%)	1 (7%)	1 (7%)	3 (20%)	1 (7%)	0	0	1 (7%)	15	9 (60%)
[UNIFEI] ThirdAye	0	0	0	2 (20%)	0	4 (40%)	0	0	0	1 (10%)	0	0	3 (30%)	10	3 (30%)
[IFSULMGMuz] Desorientado à John Travolta	0	0	0	0	0	5 (50%)	Θ	0	0	Θ	0	1 (10%)	4 (40%)	10	2 (20%)
[UNIFEI] Nuclear Coders	1 (6%)	0	1 (6%)	1 (6%)	1 (6%)	1 (6%)	1 (6%)	2 (13%)	1 (6%)	1 (6%)	5 (31%)	0	1 (6%)	16	10 (63%)
[INATEL] Coda que eh top! [C]	0	0	0	1 (17%)	2 (33%)	1 (17%)	0	0	0	1 (17%)	0	0	1 (17%)	6	4 (67%)
[IFSULMGMuz] JAVAi CINtindo	0	0	0	0	0	4 (57%)	0	0	0	0	0	1 (14%)	2 (29%)	7	2 (29%)
[IFSULMGPassos] Konigsberg	0	0	0	0	0	0	0	0	0	0	0	0	17 (100%)	17	1 (6%)
[IFSULMGMuz] BixãoDaGoiaba:AtaqueDosClones	0	0	0	5 (45%)	1 (9%)	1 (9%)	Θ	0	0	1 (9%)	0	0	3 (27%)	11	4 (36%)
[UNIVAS] A LendaDoCabeçaBranca	0	Θ	0	0	0	12 (75%)	Θ	0	0	Θ	Θ	1 (6%)	3 (19%)	16	2 (13%)
[CCL-UNIFEI - Itajubá] Epics da CCO	1 (7%)	0	1 (7%)	1 (7%)	4 (27%)	2 (13%)	1 (7%)	1 (7%)	1 (7%)	1 (7%)	0	1 (7%)	1 (7%)	15	10 (67%)
[CCL-INATEL] Forever Stromtroppers	1 (10%)	0	1 (10%)	1 (10%)	1 (10%)		1 (10%)	1 (10%)	1 (10%)	1 (10%)	0	0	1 (10%)	10	10 (100%)
[FAGOC] Mad Max	0	0	0	0	0	_ (33.3)	0	0	0	1 (33%)	0	0	1 (33%)	3	3 (100%)
[FAGOC] GetBalao	0	0	0	4 (44%)	0	\ -7	0		0	1 (11%)	0	0	3 (33%)	9	3 (33%)
[UNIVERSO] NoFatia	0	0	0	0			0	0	Θ	0	Θ			8	1 (13%)
[CES/JF] Bernoulli	0	0	0	0		` /	0	0	Θ	0	0	, ,	13 (48%)	27	1 (4%)
[CES/JF] 2JL	0	0	0	0		()	0	0	0	0	0	1 (8%)	10 (83%)	12	1 (8%)
[DPI-UFV] 3VFU^-1	, ,	-				` '	0	0	0	2 (13%)		0	4 (25%)	16	3 (19%)
[UFJF] Blackwatch	2 (15%)	0	2 (15%)	1 (8%)	3 (23%)	2 (15%)	0	0	Θ	2 (15%)	0	0	1 (8%)	13	5 (38%)
[FAGOC] Ninjas Cortadores de Cebola	0	0	0	0		1 (6%)	0	0	0	3 (19%)	0	1 (6%)	` ′	16	2 (13%)
[DPI-UFV] Casco sem nexo	0	0	3 (23%)	2 (15%)	2 (15%)	1 (8%)	0	0	2 (15%)	1 (8%)	0	0	2 (15%)	13	6 (46%)
[Doctumcat] Guerreiros dos Bits	0	Θ	0	Θ	0	5 (36%)	Θ	0	0	Θ	1 (7%)	7 (50%)	1 (7%)	14	2 (14%)
[DPI-UFV] Teoria dos Papibaquígrafos	0	Θ	1 (2%)	30 (73%)	2 (5%)	2 (5%)	1 (2%)	2 (5%)	1 (2%)	1 (2%)	Θ	Θ	1 (2%)	41	7 (17%)

[FACIT] Accept Go	0	0	0	0	0	3 (25%)	0	0	0	2 (17%)	0	0	7 (58%)	12	3 (25%)
[UNIMONTES] Unimonstros	0	0	5 (36%)	3 (21%)	0	1 (7%)	0	1 (7%)	0	2 (14%)	0	0	2 (14%)	14	4 (29%)
[UNIMONTES] Faltou o \\n	0	0	0	0	0	1 (17%)	0	0	0	0	0	1 (17%)	4 (67%)	6	1 (17%)
[IFNMG-Montes Claros] Na	0	0	0	0	0	1 (17%)	0	2 (33%)	1 (17%)	1 (17%)	0	0	1 (17%)	6	5 (83%)
zdrowie!		<u> </u>		0		1 (1770)	<u> </u>	2 (00%)	± (±170)	± (±170)	<u> </u>		± (±170)	<u> </u>	3 (33%)
[FACIT] Code, balloons and beer	Θ	0	0	1 (11%)	0	2 (22%)	0	0	Θ	4 (44%)	0	0	2 (22%)	9	2 (22%)
[FACOMP] Facomp/Prominas	0	0	0	0	0	6 (67%)	0	0	0	0	0	0	3 (33%)	9	2 (22%)
[UNIMONTES] Hunters of C	0	0	0	0	0	1 (33%)	0	0	0	1 (33%)	0	0	1 (33%)	3	2 (67%)
[FACIT] while(1) balloons++;	0	0	0	0	0	0	0	0	0	0	0	5 (56%)	4 (44%)	9	1 (11%)
[FASA] Fenix	0	1 (20%)	0	0	0	2 (40%)	0	0	0	0	1 (20%)	0	1 (20%)	5	2 (40%)
[IFNMG-Montes Claros] void(x)	0	0	0	0	0	4 (40%)	0	0	0	0	0	0	6 (60%)	10	2 (20%)
[IFNMG-Montes Claros] return	1 (20%)	0	0	0	1 (20%)	1 (20%)	0	0	0	1 (20%)	0	0	1 (20%)	5	3 (60%)
maine,	- ()				- ()		. (-						
[IFNMG-Montes Claros] Wololo	0	0	0	0	0 (000)	` '	- ()	0	0	_ (=0,0)	0	U	2 (29%)	7	3 (43%)
[CEFET-MG] Vingadores	0	0	0	0		2 (25%)	0	0	0	2 (25%)	0	0	1 (13%)	8	4 (50%)
[CEFET-MG] CEFETIM		0	0			2 (13%)	<u> </u>	1 (7%)	0	3 (20%)	0	0	2 (13%)	15	6 (40%)
[CEFET-MG] QueroCafé	•	0		1 (11%)		4 (44%)	0	0	0	1 (11%)	0	0	2 (22%)	9	4 (44%)
[CEFET-MG] LikeABomb		-	0	0	2 (20%)		(7	-	0	2 (20%)	1 (10%)	2 (20%)	1 (10%)	10	2 (20%)
[UFOP] Java Lee		0	0	0	0	`	(/		0	0	0	5 (63%)	1 (13%)	8	2 (25%)
[CEFET-MG] Dragonfly	0	0	0	0	0	1 7	0		0	1 (10%)	0	1 (10%)	7 (70%)	10	2 (20%)
[UEMG] 8SI_UEMG_Frutal	_	0	0	0	0	(7	0	0	0	0	0	2 (50%)	1 (25%)	4	1 (25%)
[IFTM-Patrocínio] Jean Mandou	0	0	0	0	0	4 (36%)	0	0	0	0	0	1 (9%)	6 (55%)	11	0
[IFTM-UPT] Prezepada	0	0	0	0	0	2 (40%)	0	0	0	1 (20%)	0	0	2 (40%)	5	1 (20%)
[IFTM-UPT] kill -9 -1	0	0	0	0	0	• •	1 (10%)	0	0	0	0	2 (20%)	6 (60%)	10	2 (20%)
[IFTM-UPT] NomeDesconhecido	0	0	0	0	0	5 (56%)	0	0	0	0	0	0	4 (44%)	9	1 (11%)
[IFTM-Paracatu] Ez Cod	0	0	0	0	0	- (7	0	0	0	2 (15%)	0	3 (23%)	5 (38%)	13	2 (15%)
[IFTM-UPT] while(cafe)	0	0	0	1 (6%)	11 (69%)	1 (6%)	0	0	0	1 (6%)	0	0	2 (13%)	16	2 (13%)
[IFTM-Patrocínio] The jedi knights	Θ	0	Θ	0	0	1 (13%)	0	0	0	2 (25%)	0	3 (38%)	2 (25%)	8	2 (25%)
<pre>[IFTM-Patrocínio] while(uai) win();</pre>	0	0	Θ	0	0	2 (22%)	0	0	0	0	0	0	7 (78%)	9	2 (22%)
[UEMG] 4SI_UEMG_Frutal	0	0	0	0	0	0	0	0	0	5 (28%)	0	0	13 (72%)	18	1 (6%)
[UEMG-Passos] Int mainha	0	0	0	0	0	1 (14%)	0	0	0	1 (14%)	0	3 (43%)	2 (29%)	7	3 (43%)
[IFTM-UPT] D_bug	0	0	0	3 (25%)	1 (8%)	2 (17%)	0	4 (33%)	0	1 (8%)	0	0	1 (8%)	12	5 (42%)
[UNIUBE-Ura/SI] NPY	0	0	0	0			0		0	0	0	0	3 (75%)	4	2 (50%)
	1 (100%)	0	0	0	0	0	0	0	0	0	0	0	0	1	0
[FATEC-Franca] Bankai			0	0	0	1 (6%)	0	0	0	5 (31%)	0	2 (13%)	8 (50%)	16	2 (13%)
[IFTM-UPT] LJW			0	0	0		0		0	2 (40%)			1 (20%)	5	2 (40%)
[UFTM] UraNerds	0	0	0	0	0		0	0	0	1 (14%)		0	2 (29%)	7	3 (43%)
[IFTM-UPT] CodeBreakers		0	0	0	0		0		0		0	1 (17%)	2 (33%)	6	3 (50%)
[UEMG] 6SI_UEMG_Frutal	-		0	0	0		0		0	0	0	0	2 (67%)	3	1 (33%)
[IFTM-UPT] DO-WHILE		0	0	0	0		0	0	0	0	0	1 (17%)	3 (50%)	6	2 (33%)
[IFTM-Patrocínio] The														<u> </u>	
Spartans	0	0	0	0	0	2 (25%)	0	0	0	0	0	5 (63%)	1 (13%)	8	2 (25%)
[UEMG-Passos] Return Finalizo;	0	0	0	0	0	5 (16%)	0	0	0	0	0	9 (29%)	17 (55%)	31	0

[UFV-Rio Paranaiba] while(1)	0	0	0	1 (14%)	2 (29%)	2 (29%)	0	0	0	1 (14%)	0	0	1 (14%)	7	4 (57%)
[IFTM-UPT] f_society	0	0	0	0	0	1 (11%)	0	0	0	0	0	1 (11%)	7 (78%)	9	2 (22%)
[UFTM] Zebubu	0	0	0	0	0	3 (38%)	0	0	0	2 (25%)	0	0	3 (38%)	8	2 (25%)
[IFTM-Patrocínio] BavPro	0	0	0	0	0	1 (50%)	0	0	0	0	0	0	1 (50%)	2	2 (100%)
[IFTM-Patrocínio] CERBERUS	0	0	0	0	0	0	0	0	0	0	0	0	9 (100%)	9	0
[IFTM-UPT] codemakers	0	0	0	0	0	3 (43%)	0	0	0	3 (43%)	0	0	1 (14%)	7	3 (43%)
[UNIUBE-Ura] //nem comento	0	0	Θ	0	0	2 (67%)	0	0	0	0	0	0	1 (33%)	3	2 (67%)
[IFTM-Patrocínio] Engenheiros do JAVAii	0	0	0	0	0	2 (67%)	0	0	0	0	0	0	1 (33%)	3	2 (67%)
[IFTM-Paracatu] The Last of US	0	0	0	0	0	5 (42%)	0	0	0	2 (17%)	0		3 (25%)	12	2 (17%)
[UNIUBE-Ura] Todo Mundo Null	0	0	0	0	0	- (0	0	0	2 (22%)	0	1 (11%)	3 (33%)	9	2 (22%)
[UFTM] UFTMasters	0	0	0	1 (20%)	0	_ (==:=)	0	0	0	1 (20%)	1 (20%)	0	1 (20%)	5	3 (60%)
[UEMG] 2SI_UEMG_Frutal		0	0	0	3 (50%)	1 (17%)	0	0	0	0	0	0	1 (17%)	6	2 (33%)
[UFU-Monte Carmelo/SI] Equipe Zero1	0	0	0	0	0	1 (33%)	0	0	0	0	0	1 (33%)	1 (33%)	3	2 (67%)
[IFTM] Three and a Half Man	0	0	0	0	0	0	0	0	0	0	0	4 (44%)	5 (56%)	9	0
[UFU] int main()	0	0	0	0	0	1 (10%)	0	0	0	2 (20%)	0	3 (30%)	4 (40%)	10	2 (20%)
[UFU] Precisa-se de um nome	0	0	0	0	0	1 (6%)	0	0	0	0	0	7 (44%)	8 (50%)	16	1 (6%)
[UNIUBE-Udi] Boost	0	0	0	0	0	2 (25%)	0	0	0	1 (13%)	0	1 (13%)	4 (50%)	8	2 (25%)
[IFTM] Cepo de madeira	0	0	0	0	0	2 (17%)	0	0	0	0	0	2 (17%)	8 (67%)	12	1 (8%)
[UFU-Monte Carmelo/SI] FOR	0	0	0	0	0	1 (17%)	0	0	0	2 (33%)	0	2 (33%)	1 (17%)	6	2 (33%)
[UFU] Gold	0	0	Θ	1 (6%)	0	1 (6%)	0	0	0	1 (6%)	0	1 (6%)	14 (78%)	18	2 (11%)
[UFU-Monte Carmelo/SI] Plus Ultra!	0	0	0	0	0	1 (20%)	0	0	0	0	Θ	1 (20%)	3 (60%)	5	2 (40%)
[UFU] só vou beber + hoje	5 (29%)	1 (6%)	1 (6%)	1 (6%)	1 (6%)	1 (6%)	1 (6%)	1 (6%)	1 (6%)	1 (6%)	1 (6%)	1 (6%)	1 (6%)	17	10 (59%)
[UFU] Dengosos da UFU	0	0	Θ	0	3 (43%)	1 (14%)	0	1 (14%)	0	Θ	0	0	2 (29%)	7	1 (14%)
[UFU] TADEU	0	0	0	6 (86%)	0	0	0	0	0	1 (14%)	0	0	0	7	Θ
[UFU-Monte Carmelo/SI] Layer Five	0	0	0	0	0	1 (33%)	0	0	0	0	0	0	2 (67%)	3	1 (33%)
[IFTM] The PowerPuff Boys	2 (22%)	0	0	0	Θ	1 (11%)	0	0	0	1 (11%)	0	4 (44%)	1 (11%)	9	2 (22%)
<pre>[IFTM] Estou feliz e puts();</pre>	0	0	0	0	0	0	0	0	0	0	0	2 (29%)	5 (71%)	7	0
[UFU] No Go To	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
[UFU] Liga do código	0	0	0	2 (22%)	Θ	2 (22%)	0	0	0	0	0	1 (11%)	4 (44%)	9	2 (22%)
[UNA] ++balao	4 (36%)	0	0	0	0	6 (55%)	0	0	0	0	0	0	1 (9%)	11	2 (18%)
[UFU-Monte Carmelo/SI] VDR	0	0	0	0	Θ	4 (67%)	0	0	0	1 (17%)	0	0	1 (17%)	6	3 (50%)
[UNA] TARDIS	0	0	0	0	Θ	12 (57%)	0	0	0	0	0	0	9 (43%)	21	0
[UFU] C !(me m&a)	0	0	1 (13%)	1 (13%)	0	1 (13%)	1 (13%)	2 (25%)	0	1 (13%)	0	0	1 (13%)	8	5 (63%)
[UNA] Batata Quantica	0	0	0	0	0	0	0	0	0	0	0	0	7 (100%)	7	0
[UFU] Gangue do Algodão Doce	0	0	2 (20%)	0	0	2 (20%)	0	0	0	1 (10%)	0	0	5 (50%)	10	3 (30%)
[UFU-Monte Carmelo/SI] My EGG	0	0	0	2 (40%)	0	1 (20%)	0	0	0	1 (20%)	0	0	1 (20%)	5	3 (60%)
[UFU] C:CodeBlackers	0	0	0	0	0	1 (13%)	Θ	0	0	Θ	0	1 (13%)	6 (75%)	8	0
[UFU] BUG Predators	2 (33%)	0	0	0	0	1 (17%)	0	0	0	2 (33%)	0	0	1 (17%)	6	3 (50%)
[UFU] Ahozinho com Feijão	1 (4%)	4 (15%)	1 (4%)	1 (4%)	2 (8%)	1 (4%)	1 (4%)	2 (8%)	1 (4%)	1 (4%)	0	10 (38%)	1 (4%)	26	11 (42%)
[UFU] Jonas	0	0	0	0	0	2 (20%)	0	0	0	2 (20%)	0	4 (40%)	2 (20%)	10	2 (20%)
[IFTM] ScrapCode	0	0	0	0	0	1 (17%)	0	0	0	2 (33%)	0	0	3 (50%)	6	2 (33%)

	[UNIUBE-Udi] pro7	0	0	0	0	0	4 (44%)	0	0	0	0	0	3 (33%)	2 (22%)	9	1 (11%)
IMPRICAMMOLINATI) ELIBIP	[UFU] Poxa_Code	1 (20%)	0	0	0	0	1 (20%)	0	0	0	0	0	0	3 (60%)	5	2 (40%)
	[UFU] Navey	0	0	0	0	0	2 (33%)	0	0	0	2 (33%)	0	1 (17%)	1 (17%)	6	2 (33%)
Description Company	[IMEPAC-ARAGUARI] Equipe 1	0	0	0	0	0	0	0	0	0	0	0	0	0	Θ	0
	[IFTM] Chama no Probleminha bb	Θ	Θ	0	0	0	10 (56%)	0	0	0	0	Θ	Θ	8 (44%)	18	0
UPU Divide by 0	[UNIUBE-Udi] CodePower	0	0	0	0	0	1 (8%)	0	0	0	0	0	2 (15%)	10 (77%)	13	1 (8%)
LETFI VIM comer bolo 0	[UFU] Ricota++	0	0	0	0	0	8 (80%)	0	0	0	0	0	1 (10%)	1 (10%)	10	1 (10%)
UFU REST COMPUTANDO- COM	[UFU] Divide by 0	0	0	0	0	0	1 (17%)	0	0	0	4 (67%)	0	0	1 (17%)	6	2 (33%)
TETH COMPUTATION	[IFTM] Vim comer bolo	0	0	0	1 (8%)	0	1 (8%)	0	0	0	0	0	0	10 (83%)	12	0
IFFM	[UFU] REST	0	0	0	0	0	1 (14%)	0	0	0	0	0	0	6 (86%)	7	0
	[IFTM-Udi/TSPI] Computando- IFTM	0	0	0	0	0	6 (50%)	0	0	0	0	0	0	6 (50%)	12	0
	[UFU] DKI	0	0	0	0	0	1 (33%)	0	0	0	1 (33%)	0	0	1 (33%)	3	3 (100%)
[IFFM] Café com lelie	[UFU-Monte Carmelo/SI] Bit Please	0	0	2 (29%)	0	0	1 (14%)	1 (14%)	0	1 (14%)	1 (14%)	0	0	1 (14%)	7	6 (86%)
[FACOM - UFMS] SO queria	[UFU] C ACREDITA?	0	0	0	0	0	0	0	0	0	0	0	3 (50%)	3 (50%)	6	1 (17%)
TRACON - UFFNS] SO queria 2 (14%) 0 2 (14%) 4 (29%) 1 (7%) 1 (7%) 1 (7%) 0 0 1 (7%) 0 0 0 2 (14%) 14 7 (56%) 1 1 1 1 1 1 1 1 1	[IFTM] Café com leite	0	0	0	0	0	0	0	0	0	0	0	0	2 (100%)	2	1 (50%)
Fazer jogulinho [IFMS-NA] Liga da Compilação [OFMS-CPAN] Vila da Compilação [OFMS-CPAN] Vil	[UFU] Goto: Balões	0	0	0	0	1 (9%)	3 (27%)	1 (9%)	0	0	2 (18%)	0	0	4 (36%)	11	4 (36%)
UCDB Testemunhas de Java 3 (56%) 0 0 0 0 0 0 1 (17%) 0 0 0 0 0 1 (17%) 1 (17%) 6 2 (33%)	[FACOM - UFMS] Só queria fazer joguinho	2 (14%)	0	2 (14%)	4 (29%)	1 (7%)	1 (7%)	1 (7%)	0	0	1 (7%)	Θ	Θ	2 (14%)	14	7 (50%)
UCMB Testemunhas de Java S (50%) 0 0 0 0 0 1 (17%) 0 0 0 0 0 1 (17%) 1 (17%) 6 2 (33%)	[IFMS- NA] Liga da Compilação	0	0	0	0	0	0	0	0	0	0	0	0	1 (100%)	1	Θ
UFFS/CPAN Wild Rookies	[UEMS] ComputeirosUEMS	0	0	0	0	0	1 (8%)	0	0	0	0	0	4 (33%)	7 (58%)	12	2 (17%)
TeamNameNotFoundException 3 (38%) 0 0 0 0 1 (13%) 1 (13%) 0 0 0 0 2 (25%) 0 0 0 1 (13%) 8 4 (50%)	[UCDB] Testemunhas de Java	3 (50%)	0	0	0	0	1 (17%)	0	0	0	0	0	1 (17%)	1 (17%)	6	2 (33%)
TeamManeNotFoundException 1	[UFMS/CPAN] Wild Rookies	0	0	0	0	0	2 (29%)	0	0	0	1 (14%)	1 (14%)	0	3 (43%)	7	3 (43%)
IFMS-Três Lagoas alligator 0	[UFGD] TeamNameNotFoundException	3 (38%)	0	0	0	1 (13%)	1 (13%)	0	Θ	0	2 (25%)	0	0	1 (13%)	8	4 (50%)
[IFMS-Três Lagoas] lagoons	[UEMS] Super Code	0	0	0	1 (11%)	0	4 (44%)	0	0	0	3 (33%)	0	0	1 (11%)	9	2 (22%)
[UFGD] Code sheet	[IFMS-Três Lagoas] alligator	0	0	0	0	0	0	0	0	0	0	0	0	5 (100%)	5	Θ
[IFMS-NA] C-MID Developers 0	[IFMS-Três Lagoas] lagoons	0	0	0	0	0	0	0	0	0	0	0	0	10 (100%)	10	0
[UFGD] this->is_sparta();	[UFGD] Code sheet	0	0	0	0	0	1 (25%)	0	0	1 (25%)	1 (25%)	0	0	1 (25%)	4	4 (100%)
[UCDB] Versão Beta 0 0 0 0 1 (10%) 0 1 (10%) 0 0 0 0 0 1 (10%) 6 (60%) 1 (10%) 10 2 (20%) [IFMS-NA] Programadores do Caribe 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	[IFMS-NA] C-MID Developers	0	0	0	0	0	2 (40%)	0	0	0	0	0	2 (40%)	1 (20%)	5	2 (40%)
[TFMS-NA] Programadores do	<pre>[UFGD] this->is_sparta();</pre>	0	0	0	0	0	1 (13%)	0	0	0	0	0	0	7 (88%)	8	2 (25%)
Caribe Cariba Caribe Cariba Ca	[UCDB] Versão Beta	0	0	0	1 (10%)	0	1 (10%)	0	0	0	0	1 (10%)	6 (60%)	1 (10%)	10	2 (20%)
Exceeded	[IFMS-NA] Programadores do Caribe	0	0	0	0	0	3 (43%)	Θ	0	0	0	Θ	2 (29%)	2 (29%)	7	2 (29%)
Balloon	[FACOM-UFMS] Win limit exceeded	0	0	0	0	1 (17%)	2 (33%)	0	Θ	0	1 (17%)	0	1 (17%)	1 (17%)	6	3 (50%)
[UFMT-Cuiabá] Team Cadera 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	[FACOM-UFMS] No Code No Balloon	1 (11%)	0	1 (11%)	0	3 (33%)	1 (11%)	0	Θ	0	0	0	0	3 (33%)	9	3 (33%)
[UFMT-Cuiabá] PowerRange(3) 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	[IFMS-NA] Hooligans	0	0	0	0	0	4 (67%)	0	0	0	1 (17%)	0	0	1 (17%)	6	2 (33%)
[UFMT-Cuiabá] Bonde do JoJo 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	[UFMT-Cuiabá] Team Cadera	0	0	Θ	0	0	1 (20%)	Θ	Θ	0	0	0	0	4 (80%)	5	1 (20%)
[UFMT-Cuiabá] Salve Familia! 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	[[0	0	0	0	0	2 (17%)	0	Θ	0	7 (58%)	1 (8%)	0	2 (17%)	12	3 (25%)
[UFMT-Cuiabá] Yahoo Respostas 0 0 0 0 0 1 (17%) 0 0 0 1 (17%) 2 (33%) 1 (17%) 6 2 (33%)	[UFMT-Cuiabá] Bonde do JoJo	0	0	Θ	0	0	5 (33%)	0	Θ	0	2 (13%)	0	0	8 (53%)	15	2 (13%)
	[UFMT-Cuiabá] Salve Familia!	0	0	0	0	0	4 (29%)	0	Θ	0	3 (21%)	0	2 (14%)	5 (36%)	14	2 (14%)
[UFMT-Cuiabá] 4002-8922 0 0 0 0 0 0 1 (13%) 0 0 1 (13%) 0 0 2 (25%) 4 (50%) 8 3 (38%)	[UFMT-Cuiabá] Yahoo Respostas	0	0	0	0	0	1 (17%)	0	0	0	1 (17%)	1 (17%)	2 (33%)	1 (17%)	6	2 (33%)
	[UFMT-Cuiabá] 4002-8922	0	0	0	0	0	1 (13%)	0	0	0	1 (13%)	0	2 (25%)	4 (50%)	8	3 (38%)

[UFMT-Cuiabá] Disorder	0	0	0	0	2 (33%)	1 (17%)	Θ	0	0	1 (17%)	1 (17%)	0	1 (17%)	6	3 (50%)
[UFMT-Várzea Grande] IRIS	0	0	0	0	3 (43%)	1 (14%)	0	1 (14%)	0	0	0	1 (14%)	1 (14%)	7	2 (29%)
[UFMT-Cuiabá] Slacko de Rivia	0	0	0	0	0	2 (29%)	0	0	0	1 (14%)	0	3 (43%)	1 (14%)	7	2 (29%)
[UFMT-Cuiabá] Vocoda	0	0	0	0	0	1 (10%)	0	0	0	1 (10%)	3 (30%)	0	5 (50%)	10	3 (30%)
[UFMT-Cuiabá] NUll TItle	1 (13%)	0	0	0	0	3 (38%)	0	0	0	1 (13%)	0	1 (13%)	2 (25%)	8	3 (38%)
	3 (50%)	0	0	0	0	2 (33%)	0	0	0	0	0	0	1 (17%)	6	2 (33%)
[UFMT-Cuiabá] Um Malloc no Pedaço	0	0	0	0	0	1 (13%)	0	0	0	0	0	4 (50%)	3 (38%)	8	2 (25%)
[UFMT-Cuiabá] I-Star Guardians		0	0	0	0	(3.17	0	0	0	0	1 (9%)	0	9 (82%)	11	1 (9%)
[UFMT-Cuiabá] Backspace	0	0	0	1 (8%)	4 (33%)	, ,	0	0	0	2 (17%)	0	1 (8%)	1 (8%)	12	3 (25%)
[UFMT-Cuiabá] "Ta Quentinho"	0	0	0	0	0	1 (13%)	1 (13%)	0	0	(/	0	0	4 (50%)	8	3 (38%)
[UFMT-Cuiabá] Moa e Amigos	0	0	0	0	0	4 (67%)	Θ	0	0	1 (17%)	0	0	1 (17%)	6	2 (33%)
[UFMT-Cuiabá] GEM	0	0	0	0	5 (56%)	1 (11%)	0	0	0	2 (22%)	0	0	1 (11%)	9	3 (33%)
[UFMT-Cuiabá] Grifo	0	0	0	0	0	3 (30%)	0	0	0	0	0	4 (40%)	3 (30%)	10	2 (20%)
[UFMT-Cuiabá] Jopemi	-	0	0	0	0	6 (46%)	Θ	0	0	3 (23%)	0	1 (8%)	3 (23%)	13	3 (23%)
[CCL-UFMT-Cuiabá] Cuidado com a Julia	0	0	0	0	0	4 (36%)	0	0	0	0	0	0	7 (64%)	11	1 (9%)
[CCL-UFMT - Cuiabá] while coding() do coffee()	0	0	0	0	0	Θ	0	0	Θ	0	0	0	0	0	Θ
[CCL-UFMT - Cuiabá] Use o man	0	0	0	0	0	1 (14%)	0	0	0	1 (14%)	0	1 (14%)	4 (57%)	7	3 (43%)
[CCL-MT] Café com Leite Cuiabá 6	0	0	0	0	0	Θ	0	Θ	Θ	0	0	0	0	0	Θ
[CCL-MT] Café com Leite Cuiabá 13	0	0	0	0	0	Θ	0	0	Θ	0	0	0	0	0	Θ
[UFMT-Rondonópolis] Team Stark	0	0	0	0	0	3 (50%)	0	0	0	Θ	0	2 (33%)	1 (17%)	6	1 (17%)
[UFMT-Rondonópolis] Calangos do Cerrado	0	0	0	0	Θ	3 (43%)	0	0	0	0	0	2 (29%)	2 (29%)	7	2 (29%)
[UFMT-Rondonópolis] Programadores por recompensa	0	0	0	0	0	4 (67%)	0	0	0	0	0	1 (17%)	1 (17%)	6	0
[UFMT-Rondonópolis] Deixa eu Sonhar	0	0	0	0	0	1 (20%)	0	0	0	0	0	0	4 (80%)	5	2 (40%)
[UFPA] CAMTUC #03	0	0	0	0	0	2 (67%)	0	0	0	0	0	0	1 (33%)	3	2 (67%)
[UFPA] Cvaicomnois kazuya	0	0	1 (14%)	1 (14%)	0	2 (29%)	0	0	0	2 (29%)	0	0	1 (14%)	7	5 (71%)
[UFPA] Massakre	0	0	0	0	0		0	0	0	1 (20%)	0	1 (20%)	1 (20%)	5	2 (40%)
[UNAMA] Java na veia!	Θ				0		Θ	0	0	1 (14%)	0	1 (14%)	4 (57%)	7	2 (29%)
[UNAMA] Já, não. Java!	-		0	0	0	3 (43%)	0	0	0	0	0	0	4 (57%)	7	2 (29%)
[UFPA] CAMTUC #01	2 (40%)	0	0	0	0	0	0	0	0	0	0	0	3 (60%)	5	1 (20%)
[UNAMA] OPK	0	0		0	0	0	0	0	0	0	0	1 (33%)	2 (67%)	3	1 (33%)
[UFPA] (1<<1) 1 Ratos Cegos		0	1 (20%)	1 (20%)	0	1 (20%)	Θ	0	0	1 (20%)	0	0	1 (20%)	5	4 (80%)
[CCL-PA] Café com Leite Belém 1	9	0	0	0	0	0	0	0	0	0	0	0	3 (100%)	3	Θ
[CCL-PA] Café com Leite Belém 2	9	0	1 (25%)	0	Θ	0	0	0	0	0	0	0	3 (75%)	4	0
[CCL-PA] Café com Leite Belém 10	0	0	0	0	Θ	2 (33%)	0	0	0	0	0	3 (50%)	1 (17%)	6	2 (33%)
[IFPA] Os Bagassa da TI	0	0	0	0	0	0	0	0	Θ	0	0	0	14 (100%)	14	0

[IFPA] Guerreiros da Poli	0	0	0	0	0	2 (29%)	0	0	0	3 (43%)	0	0	2 (29%)	7	2 (29%)
[IFPA] Fênix	0	0	0	0	0	0	0	0	0	0	0	0	6 (100%)	6	0
[IFPA] Falsete	0	0	0	0	0	2 (40%)	0	0	0	0	0	1 (20%)	2 (40%)	5	2 (40%)
[UFOPA] Coders of Doom	0	0	0	0	0	2 (40%)	0	0	0	0	0	2 (40%)	1 (20%)	5	2 (40%)
[UFOPA] Dupla de 11	0	0	0	0	0	4 (57%)	0	0	0	0	0	2 (29%)	1 (14%)	7	1 (14%)
[UFCG] tantofazpor.min	0	0	3 (25%)	2 (17%)	1 (8%)	1 (8%)	1 (8%)	1 (8%)	1 (8%)	1 (8%)	0	0	1 (8%)	12	9 (75%)
[BARROSMELO] LoopInfinito	0	Θ	0	0	0	1 (25%)	0	0	0	0	0	2 (50%)	1 (25%)	4	2 (50%)
[UFCG] Choose difficulty: TITAN	2 (13%)	2 (13%)	1 (6%)	1 (6%)	1 (6%)	1 (6%)	1 (6%)	1 (6%)	1 (6%)	1 (6%)	0	3 (19%)	1 (6%)	16	11 (69%)
[UEPB] Pythonic	0	0	0	0	0	1 (20%)	0	0	0	1 (20%)	0	2 (40%)	1 (20%)	5	2 (40%)
[UFPE] Veteranos Bolados	2 (11%)	3 (17%)	1 (6%)	1 (6%)	1 (6%)	3 (17%)	1 (6%)	1 (6%)	1 (6%)	1 (6%)	0	2 (11%)	1 (6%)	18	12 (67%)
[IFPB-João Pessoa] GirlGirl Sort	0	0	0	0	2 (29%)	3 (43%)	0	0	0	Θ	0	0	2 (29%)	7	3 (43%)
[UFPE] Canis Codares	4 (27%)	0	1 (7%)	1 (7%)	1 (7%)	2 (13%)	2 (13%)	1 (7%)	1 (7%)	1 (7%)	0	0	1 (7%)	15	10 (67%)
[UNIPÊ] Clube de Programação do Unipê	0	Θ	0	0	0	1 (50%)	0	0	0	0	0	0	1 (50%)	2	2 (100%)
[UFRPE] Webgo	0	0	0	0	0	1 (13%)	0	0	0	1 (13%)	0	2 (25%)	4 (50%)	8	3 (38%)
[UFPE] Not Made in Asia	0	0	1 (10%)	1 (10%)	2 (20%)	1 (10%)	1 (10%)	1 (10%)	1 (10%)	1 (10%)	0	0	1 (10%)	10	9 (90%)
[UFRPE] +4Azul	0	0	0	0	0	3 (43%)	0	0	0	1 (14%)	1 (14%)	1 (14%)	1 (14%)	7	3 (43%)
[UFPB] is_a_ball?	0	0	0	0	0	1 (7%)	Θ	0	0	1 (7%)	0	11 (79%)	1 (7%)	14	2 (14%)
[UFPB] Testando 123	0	0	0	0	0	1 (17%)	Θ	0	0	0	0	4 (67%)	1 (17%)	6	2 (33%)
[IFPB-João Pessoa] Nome Provisório	0	0	4 (27%)	4 (27%)	1 (7%)	1 (7%)	1 (7%)	Θ	1 (7%)	1 (7%)	0	0	2 (13%)	15	8 (53%)
[UFRPE] Equipe 501	1 (25%)	0	0	0	0	1 (25%)	0	0	0	0	0	0	2 (50%)	4	2 (50%)
[FACISA] Salve o panda	0	0	0	0	0	1 (20%)	0	0	0	2 (40%)	0	1 (20%)	1 (20%)	5	3 (60%)
[BARROSMELO] Pythoniacos	0	0	0	0	0	4 (67%)	0	0	0	0	0	1 (17%)	1 (17%)	6	2 (33%)
[UFPB] HRL	3 (43%)	0	0	0	0	1 (14%)	0	0	0	1 (14%)	0	1 (14%)	1 (14%)	7	2 (29%)
[FACISA] Os Pomba Gira	0	Θ	0	0	0	4 (80%)	0	0	0	0	0	0	1 (20%)	5	2 (40%)
[UFCG] A senha é 170	0	Θ	0	3 (43%)	0	1 (14%)	0	0	0	1 (14%)	0	0	2 (29%)	7	3 (43%)
[UFCG] WA na de Primo	0	0	3 (27%)	2 (18%)	2 (18%)	2 (18%)	0	0	0	1 (9%)	0	0	1 (9%)	11	5 (45%)
[UFRPE] BsMitos	4 (36%)	0	0	0	0	2 (18%)	0	1 (9%)	0	3 (27%)	0	0	1 (9%)	11	2 (18%)
[UEPB] ATF 309	1 (14%)	0	0	0	2 (29%)	1 (14%)	0	0	1 (14%)	0	0	0	2 (29%)	7	4 (57%)
[UEPB] Hello World	0	0	0	0	0	2 (40%)	0	0	0	0	0	2 (40%)	1 (20%)	5	2 (40%)
[UFCG] NOME FINAL	1 (8%)	0	1 (8%)	1 (8%)	1 (8%)	2 (15%)	1 (8%)	1 (8%)	1 (8%)	1 (8%)	0	2 (15%)	1 (8%)	13	10 (77%)
[IFPB-João Pessoa] T-Rex Code	, ,	0	0	3 (30%)		\ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \	0	0	0	, ,	0	0	1 (10%)	10	5 (50%)
[UFPB] MITos	1 (8%)	0	2 (17%)	0			0	0	3 (25%)	1 (8%)	0	0	1 (8%)	12	3 (25%)
[UFCG] American.py	0	0	0			, ,		-	Θ	1 (14%)	0	0	2 (29%)	7	4 (57%)
[UFPE] ALT	1 (6%)	1 (6%)	1 (6%)	1 (6%)	1 (6%)	1 (6%)	1 (6%)	1 (6%)	1 (6%)	1 (6%)	2 (12%)	3 (18%)	2 (12%)	17	13 (76%)
[UFCG] Se juntas causa imagina juntas	2 (13%)	2 (13%)	1 (6%)	1 (6%)	1 (6%)	2 (13%)	1 (6%)	1 (6%)	1 (6%)	1 (6%)	1 (6%)	1 (6%)	1 (6%)	16	11 (69%)
[IFPB-João Pessoa] Migué++	0	0	0	0	1 (14%)	2 (29%)	0	0	0	2 (29%)	0	0	2 (29%)	7	4 (57%)
[UFRPE] LSociety	0	0	0	0	0	9 (47%)	0	0	0	1 (5%)	0	8 (42%)	1 (5%)	19	4 (21%)
[FACISA] Os Abellicos	0	0	0	0	0	1 (20%)	0	0	0	1 (20%)	0	0	3 (60%)	5	3 (60%)
[FACISA] Compilou Valeu.	0	0	0	0	1 (20%)	1 (20%)	0	0	0	1 (20%)	0	0	2 (40%)	5	3 (60%)
[UFPB] fuze	0	0	1 (8%)	1 (8%)	2 (17%)	1 (8%)	3 (25%)	2 (17%)	0	1 (8%)	0	0	1 (8%)	12	8 (67%)
[CCL-IFPE-Jaboatão] BURN-E	0	0	0	0	0	1 (9%)	0	0	0	2 (18%)	0	0	8 (73%)	11	1 (9%)

[CCL-IFPB/Motiva] O nome !conta pro AC	0	0	4 (44%)	Θ	1 (11%)	2 (22%)	Θ	0	0	1 (11%)	0	0	1 (11%)	9	4 (44%)
[CCL-IFPB/Motiva] Carcarás da informática	0	0	3 (27%)	3 (27%)	2 (18%)	1 (9%)	0	0	0	1 (9%)	0	0	1 (9%)	11	5 (45%)
[CCL-IFPB-ES] Macintosh	0	0	0	0	0	5 (23%)	0	0	0	1 (5%)	0	2 (9%)	14 (64%)	22	3 (14%)
[CCL-IFPB-ES] MultiCast 8	0	0	0	0	0	3 (33%)	0	0	0	1 (11%)	0	2 (22%)	3 (33%)	9	2 (22%)
[CCL-Motiva] Motiva	0	0	0	0	0	1 (33%)	0	0	0	1 (33%)	0	0	1 (33%)	3	3 (100%)
[Maurício de Nassau-Parnaíba] Real Madruga	0	0	0	0	0	1 (50%)	0	0	0	0	Θ	0	1 (50%)	2	2 (100%)
[UESPI] Dragon Ball C	0	Θ	0	0	3 (60%)	1 (20%)	0	0	0	Θ	0	0	1 (20%)	5	3 (60%)
[UESPI-Parnaíba] Mandacaru	0	0	0	0	0	2 (29%)	0	0	0	2 (29%)	0	1 (14%)	2 (29%)	7	3 (43%)
[UESPI-Parnaíba] Cativantes	0	0	0	0	0	3 (23%)	0	0	0	6 (46%)	0	2 (15%)	2 (15%)	13	2 (15%)
[Maurício de Nassau-Parnaíba] Bar Sem Lona	0	0	0	0	0	1 (17%)	0	Θ	0	0	0	0	5 (83%)	6	1 (17%)
[UESPI-Parnaíba] NULL	0	0	0	0	0	1 (33%)	0	0	Θ	0	0	0	2 (67%)	3	2 (67%)
[UESPI-Parnaíba] DeltaPHB	0	0	0	2 (29%)	0	1 (14%)	0	0	0	0	0	1 (14%)	3 (43%)	7	2 (29%)
[IFPI-Picos] Demônios da Programação	0	0	0	0	0	2 (17%)	0	Θ	0	1 (8%)	Θ	0	9 (75%)	12	3 (25%)
[IESRSA] Faculdade R.Sá	0	0	0	0	0	1 (17%)	0	0	0	0	0	2 (33%)	3 (50%)	6	0
[IFPI-Picos] .py	0	0	0	0	0	1 (14%)	0	0	0	0	0	2 (29%)	4 (57%)	7	2 (29%)
[IFPI-Picos] Python>Java	1 (14%)	0	0	0	0	3 (43%)	0	0	0	1 (14%)	0	0	2 (29%)	7	3 (43%)
[UFPI] Yotime	3 (23%)	0	0	0	0	3 (23%)	0	0	0	3 (23%)	0	0	4 (31%)	13	3 (23%)
[UFPI] Bravo	0	0	0	0	0	4 (44%)	0	0	0	0	0	0	5 (56%)	9	0
[UFPI] Pavic	0	0	1 (6%)	0	0	5 (29%)	0	0	0	0	0	3 (18%)	8 (47%)	17	0
[UFPI] Samantha Raio Laiser	0	0	0	0	0	7 (25%)	0	0	0	7 (25%)	0	10 (36%)	4 (14%)	28	1 (4%)
[CCL-PI] Café com Leite Picos	0	0	0	0	0	Θ	0	Θ	0	1 (33%)	0	1 (33%)	1 (33%)	3	2 (67%)
[IFPI] CODEPLAYS	0	0	0	0	0	5 (36%)	0	0	0	1 (7%)	0	3 (21%)	5 (36%)	14	3 (21%)
[IFPI] Entregou no Prazo	3 (30%)	0	0	0	2 (20%)	1 (10%)	0	0	0	1 (10%)	0	0	3 (30%)	10	3 (30%)
[IFPI] O Resto Ficou em Casa	4 (33%)	0	0	0	0	2 (17%)	0	0	0	1 (8%)	0	2 (17%)	3 (25%)	12	3 (25%)
[UFPI] B-Team	0	0	0	1 (9%)	0	3 (27%)	0	0	0	1 (9%)	0	1 (9%)	5 (45%)	11	2 (18%)
[UFPI] Cafeína Overflow	1 (9%)	0	3 (27%)	1 (9%)	1 (9%)	1 (9%)	1 (9%)	0	1 (9%)	1 (9%)	0	0	1 (9%)	11	8 (73%)
[UESPI] High elo programmers	1 (20%)	0	0	0	0	2 (40%)	0	0	0	1 (20%)	0	0	1 (20%)	5	2 (40%)
[UFPI] Patro-Patro	0	0	0	0	0	7 (64%)	0	0	0	0	0	2 (18%)	2 (18%)	11	2 (18%)
[IFPI] PUZZLE	3 (33%)	0	0	0	0	1 (11%)	0	0	Θ	2 (22%)	0	1 (11%)	2 (22%)	9	2 (22%)
[UESPI] Ozfi de Dotô Programador!	0	0	0	0	0	1 (17%)	0	0	0	0	0	3 (50%)	2 (33%)	6	2 (33%)
[IFPI] gambiarra.py	0	0	0	0	0	4 (33%)	0	0	0	0	0	0	8 (67%)	12	1 (8%)
[UESPI] Faucet Scripts	0	0	0	0	0	1 (14%)	0	0	0	3 (43%)	0	1 (14%)	2 (29%)	7	3 (43%)
[CCL-PI] Café com Leite Teresina 1	0	0	0	0	0	Θ	0	Θ	0	0	0	0	0	0	Θ
[UNICENTRO] Pruuh	0	0	0	0	0	2 (22%)	0	0	0	5 (56%)	0	1 (11%)	1 (11%)	9	2 (22%)
[UNIOESTE] That Was Easy	0	0	0	8 (42%)	0	1 (5%)	4 (21%)	0	2 (11%)	2 (11%)	Θ	0	2 (11%)	19	5 (26%)
[UTFPR-PB] Break Team	4 (29%)	0	0	0	0	2 (14%)	0	0	0	4 (29%)	0	0	4 (29%)	14	3 (21%)
[UEM] /quit	1 (17%)	0	0	0	0	3 (50%)	0	0	0	1 (17%)	0	0	1 (17%)	6	3 (50%)
[UNIOESTE] K4T14U	0	0	0	0	0	1 (11%)	0	0	0	0	0	0	8 (89%)	9	0
[UNIOESTE] 1e+2%	0	0	3 (23%)	1 (8%)	1 (8%)	1 (8%)	1 (8%)	3 (23%)	1 (8%)	1 (8%)	0	0	1 (8%)	13	9 (69%)

[UNIOESTE] Teste #1	0	0	0	0	0	2 (15%)	0	0	0	5 (38%)	0	0	6 (46%)	13	2 (15%)
[UNIOESTE] Vila Oculta da Programação	0	0	0	0	0	1 (14%)	1 (14%)	2 (29%)	0	2 (29%)	0	0	1 (14%)	7	3 (43%)
[UEM] xGH > RUP	8 (57%)	0	0	0	0	2 (14%)	0	0	0	1 (7%)	0	0	3 (21%)	14	2 (14%)
[UNICENTRO] Tio tá aí?	3 (25%)	0	0	0	0	5 (42%)	0	0	0	1 (8%)	1 (8%)	0	2 (17%)	12	3 (25%)
[UNIOESTE] Code Job	0	0	0	0	0	2 (25%)	0	0	0	1 (13%)	0	2 (25%)	3 (38%)	8	3 (38%)
[UTFPR] Pato no Tucupi	0	0	0	0	0	1 (14%)	0	0	0	1 (14%)	0	0	5 (71%)	7	3 (43%)
[UNICENTRO] Wubba Lubba Dub Dub	0	0	0	0	0	3 (60%)	Θ	0	0	Θ	0	1 (20%)	1 (20%)	5	2 (40%)
[UNIOESTE] To bem triste	0	0	0	0	0	1 (10%)	0	0	0	3 (30%)	0	0	6 (60%)	10	2 (20%)
[UEM] Melhor feito do que perfeito	0	0	0	0	0	8 (89%)	0	0	0	Θ	0	0	1 (11%)	9	2 (22%)
[UNIOESTE] sv_cheats 1	2 (22%)	0	0	0	0	1 (11%)	0	2 (22%)	0	1 (11%)	0	2 (22%)	1 (11%)	9	3 (33%)
[UNIOESTE] Ops! Solução Trivial	3 (21%)	1 (7%)	1 (7%)	1 (7%)	1 (7%)	1 (7%)	1 (7%)	1 (7%)	1 (7%)	1 (7%)	0	1 (7%)	1 (7%)	14	12 (86%)
[UNIOESTE] Quero Balao	0	0	0	0	0	3 (21%)	0	0	0	2 (14%)	0	1 (7%)	8 (57%)	14	1 (7%)
[UNICENTRO] GoHorse	0	0	0	0	0	4 (50%)	0	0	0	0	0	2 (25%)	2 (25%)	8	2 (25%)
[UNIOESTE] Os Noob	0	0	0	0	0	1 (13%)	0	0	0	0	0	4 (50%)	3 (38%)	8	1 (13%)
[UFPR] Name not found	2 (22%)	0	1 (11%)	0	1 (11%)	2 (22%)	0	0	0	1 (11%)	0	1 (11%)	1 (11%)	9	3 (33%)
[UFPR-JA] Full void	0	0	0	1 (25%)	0	1 (25%)	0	0	0	0	0	1 (25%)	1 (25%)	4	2 (50%)
[UEPG] n00b	0	0	0	3 (33%)	0	2 (22%)	0	0	0	1 (11%)	0	1 (11%)	2 (22%)	9	3 (33%)
[UFPR] Trypanosoma toca Vanusa	0	0	2 (13%)	6 (40%)	3 (20%)	1 (7%)	1 (7%)	0	0	1 (7%)	0	0	1 (7%)	15	6 (40%)
[UTFPR-PG] Primal Bit	0	0	0	1 (11%)	2 (22%)	3 (33%)	0	0	0	1 (11%)	0	1 (11%)	1 (11%)	9	4 (44%)
[UTFPR] UTFTEAM	1 (8%)	0	5 (38%)	0	2 (15%)	1 (8%)	1 (8%)	0	0	2 (15%)	0	0	1 (8%)	13	6 (46%)
[UP] Queijo com Casca	0	0	0	1 (17%)	0	1 (17%)	0	0	0	1 (17%)	1 (17%)	1 (17%)	1 (17%)	6	3 (50%)
[UFPR] Funciona na minha máquina	0	0	0	0	0	3 (60%)	0	0	0	1 (20%)	0	0	1 (20%)	5	3 (60%)
[PUCPR] NullPointer		0	0	0	0	2 (25%)	0	0	0	1 (13%)	0	2 (25%)	2 (25%)	8	3 (38%)
[UTFPR- Ponta Grossa] Capitão Caverna	2 (20%)	0	0	0	0	4 (40%)	0	0	0	1 (10%)	0	2 (20%)	1 (10%)	10	3 (30%)
[UFPR] YouShallNot.cpp	0	0	1 (5%)	7 (32%)	4 (18%)	2 (9%)	1 (5%)	1 (5%)	1 (5%)	2 (9%)	0	0	3 (14%)	22	8 (36%)
[UTFPR- Ponta Grossa] BugBusters	1 (8%)	0	2 (17%)	1 (8%)	1 (8%)	1 (8%)	1 (8%)	1 (8%)	1 (8%)	2 (17%)	0	0	1 (8%)	12	8 (67%)
[UFPR-JA] Beber, Cair, Programar	0	0	0	0	0	5 (45%)	0	0	0	0	0	0	6 (55%)	11	0
[UP] Bacon Infernal	2 (25%)	0	0	0	2 (25%)		1 (13%)	0	0	1 (13%)	0	0	1 (13%)	8	5 (63%)
[CCL-UEPG] CCL-UEPG-1	0	0	0	0	0	,	0	0	0	Θ	0	0	5 (71%)	7	2 (29%)
[UERJ] Pain Programming	0	0	0	0		, ,	0	-	0	, ,	0	0	1 (20%)	5	4 (80%)
[PUC-Rio] 0xDEADBEEF	-	0				2 (13%)	1 (6%)	1 (6%)	0	. ,	1 (6%)	0	4 (25%)	16	8 (50%)
[UERJ] Conscience	1 (10%)	0					0	0	0		0	0	1 (10%)	10	5 (50%)
[IPRJ] greve	0	0				2 (13%)	0	0	0	2 (13%)	0	0	1 (7%)	15	5 (33%)
[UNIFESO] 100^o	17 (57%)	0	1 (3%)	1 (3%)			<u> </u>	1 (3%)	1 (3%)	1 (3%)	0	0	2 (7%)	30	12 (40%)
[Unicarioca] ByteMain begins	0	0	0	0	1 (10%)	1 (10%)	0	0	0	1 (10%)	0	1 (10%)	6 (60%)	10	4 (40%)
[UNIFESO] Nunca Mais Eu Vou Dormir	0	0	0	0	0	2 (67%)	0	0	0	0	0	0	1 (33%)	3	1 (33%)
[IME] Lorem Ipsum	1 (7%)	0	1 (7%)	1 (7%)	1 (7%)	1 (7%)	1 (7%)	1 (7%)	1 (7%)	1 (7%)	1 (7%)	4 (27%)	1 (7%)	15	12 (80%)

[UF Rio de Janeiro] bool in	0	0	1 (8%)	4 (33%)	1 (8%)	1 (8%)	1 (8%)	1 (8%)	1 (8%)	1 (8%)	0	0	1 (8%)	12	9 (75%)
[CEFET/RJ] Hold the PORT B	3 (30%)	0	0	1 (10%)	0	3 (30%)	0	0	0	2 (20%)	0	0	1 (10%)	10	3 (30%)
[IME] char vier;	0	0	1 (10%)	2 (20%)	1 (10%)	1 (10%)	1 (10%)	1 (10%)	1 (10%)	1 (10%)	0	0	1 (10%)	10	9 (90%)
[CEFET/RJ] Sociedade Cafeísta	1 (13%)	0	0	0	0	3 (38%)	1 (13%)	0	0	1 (13%)	0	1 (13%)	1 (13%)	8	4 (50%)
[CEFET/RJ-Petrópolis] nada melhor	2 (29%)	0	0	0	0	1 (14%)	0	0	0	1 (14%)	0	0	3 (43%)	7	2 (29%)
[Unicarioca] name is not defined	0	0	0	0	0	2 (17%)	0	0	0	5 (42%)	0	0	5 (42%)	12	2 (17%)
[UNIFESO] Ariel é nome de princesa?	0	0	0	0	0	3 (50%)	1 (17%)	0	0	1 (17%)	0	0	1 (17%)	6	3 (50%)
[CEFET/RJ-Petrópolis] _ (°_°) _/	0	0		` ′		2 (18%)	0	0		1 (9%)	0	0	1 (9%)	11	3 (27%)
[UERJ] Algum Ritmo	0	0				1 (8%)		2 (15%)		1 (8%)	0	0	2 (15%)	13	7 (54%)
[UFF] ';DROP TABLE teams;		0	3 (21%)	2 (14%)	2 (14%)		1 (7%)	0	0	1 (7%)	0	1 (7%)	1 (7%)	14	6 (43%)
[UFF-PURO] A Victória é nossa	0	0	0	1 (20%)	0	1 (20%)	0	0	0	1 (20%)	0	0	2 (40%)	5	4 (80%)
[UF Rio de Janeiro] Xeroque Homies	0	0	0	1 (13%)	1 (13%)	1 (13%)	1 (13%)	0	0	3 (38%)	0	0	1 (13%)	8	6 (75%)
[IME] BoolOn	0	0	1 (5%)	4 (21%)	1 (5%)	3 (16%)	1 (5%)	3 (16%)	1 (5%)	1 (5%)	0	3 (16%)	1 (5%)	19	8 (42%)
[UNIFESO] Girl Power	1 (20%)	0	0	0	Θ	2 (40%)	0	0	0	0	0	1 (20%)	1 (20%)	5	2 (40%)
[UFF] 0xDEADPICANHA	0	0	Θ	8 (50%)	0	1 (6%)	0	1 (6%)	0	1 (6%)	0	0	5 (31%)	16	3 (19%)
[FGV] FGV_Solvers	0	0	5 (33%)	5 (33%)	0	1 (7%)	2 (13%)	0	0	1 (7%)	0	0	1 (7%)	15	3 (20%)
[IME] Tora++	1 (6%)	0	7 (44%)	2 (13%)	1 (6%)	2 (13%)	1 (6%)	0	0	1 (6%)	0	0	1 (6%)	16	6 (38%)
[CEFET/RJ] Time42	0	0	Θ	0	0	1 (14%)	0	0	0	2 (29%)	0	3 (43%)	1 (14%)	7	3 (43%)
[PUC Rio de Janeiro] NP-Drada	0	0	1 (7%)	2 (14%)	1 (7%)	1 (7%)	1 (7%)	5 (36%)	1 (7%)	1 (7%)	0	0	1 (7%)	14	9 (64%)
[UFF-PURO] Marditha HD	0	0	Θ	0	0	1 (20%)	0	0	0	1 (20%)	0	1 (20%)	2 (40%)	5	3 (60%)
[UFF-PURO] Balloon Fighters	0	0	Θ	13 (72%)	0	2 (11%)	0	0	Θ	2 (11%)	0	0	1 (6%)	18	3 (17%)
[IPRJ] untitled.py	0	0	Θ	0	0	1 (25%)	0	0	0	1 (25%)	0	Θ	2 (50%)	4	2 (50%)
[IPRJ] iprjsociety	0	0	Θ	5 (45%)	0	4 (36%)	0	0	0	1 (9%)	0	0	1 (9%)	11	3 (27%)
[Unicarioca] Step by Step	_	-	0	0	0	4 (50%)	0		1 (13%)	1 (13%)	0	1 (13%)	1 (13%)	8	3 (38%)
[UFRJ] ^a+	15 (63%)	0	1 (4%)	1 (4%)	1 (4%)	1 (4%)	1 (4%)	1 (4%)	1 (4%)	1 (4%)	0	0	1 (4%)	24	9 (38%)
[CEFET/RJ-Petrópolis] Es ist schwierig	0	0	0	0	0	1 (33%)	0	0	0	1 (33%)	0	0	1 (33%)	3	2 (67%)
[UFRJ] Esse é meu time	1 (5%)	0	2 (10%)	1 (5%)	1 (5%)	2 (10%)	1 (5%)	1 (5%)	1 (5%)	1 (5%)	7 (35%)	1 (5%)	1 (5%)	20	12 (60%)
[PUC-Rio] Woofy++	0	0	Θ	0	0	3 (60%)	0	0	0	0	0	1 (20%)	1 (20%)	5	2 (40%)
[UFF] Balão Vermelho	3 (33%)	0	Θ	0	1 (11%)	1 (11%)	0	0	Θ	1 (11%)	0	Θ	3 (33%)	9	4 (44%)
[UERN] UERN 2	0	0	Θ	0	0	1 (20%)	0	0	0	3 (60%)	0	0	1 (20%)	5	2 (40%)
[UFRN] Ao infinito e Além!	0	0	Θ	3 (23%)	0	4 (31%)	1 (8%)	0	0	3 (23%)	1 (8%)	0	1 (8%)	13	3 (23%)
[UFRN] Só de zoa	0	0	Θ	1 (20%)	0	2 (40%)	0	0	0	0	0	0	2 (40%)	5	2 (40%)
[IFRN-CNAT] Paraquedistas	0	0	Θ	0	0	Θ	0	0	0	0	0	0	0	0	0
[IFRN-CNAT] Just for Fun	0	0	Θ	0	0	1 (25%)	0	0	0	0	0	0	3 (75%)	4	2 (50%)
[UFRN] Paçoca Team	1 (6%)	0	Θ	12 (67%)	0	2 (11%)	0	0	0	1 (6%)	0	1 (6%)	1 (6%)	18	3 (17%)
[UFRN] Seu Manoel	0	0	0	0	0	5 (56%)	0	0	0	1 (11%)	0	0	3 (33%)	9	3 (33%)
[IFRN - CNAT] Plunct Plact Zum	3 (25%)	0	0	0	0	1 (8%)	0	0	0	1 (8%)	2 (17%)	1 (8%)	4 (33%)	12	3 (25%)
[UERN] Os Três Computeiros	0	0	0	0	0	1 (14%)	0	0	0	1 (14%)	0	0	5 (71%)	7	2 (29%)
[UFRN] Ginga com Tapioca	1 (9%)	1 (9%)	1 (9%)	1 (9%)	1 (9%)	1 (9%)	1 (9%)	1 (9%)	1 (9%)	1 (9%)	0	0	1 (9%)	11	11 (100%)
[UFRN] Try Easy	0	0	0	0	3 (38%)	3 (38%)	0	0	0	1 (13%)	0	0	1 (13%)	8	4 (50%)

[UFRN] progr.amadores	2 (20%)	0	0	1 (10%)	1 (10%)	1 (10%)	1 (10%)	1 (10%)	1 (10%)	1 (10%)	0	0	1 (10%)	10	8 (80%)
[IFRN-CNAT] Misticas	Θ	Θ	0	0	1 (3%)	1 (3%)	0	0	0	0	0	0	30 (94%)	32	0
[UFRN] Bota mais um aí	1 (7%)	0	2 (13%)	3 (20%)	1 (7%)	3 (20%)	1 (7%)	1 (7%)	1 (7%)	1 (7%)	0	0	1 (7%)	15	9 (60%)
[UFRN] Cepo de Madeira Bem Socado	0	0	1 (9%)	2 (18%)	1 (9%)	2 (18%)	1 (9%)	2 (18%)	0	1 (9%)	0	0	1 (9%)	11	7 (64%)
[UFERSA] AVL	1 (20%)	0	0	1 (20%)	0	1 (20%)	0	0	0	1 (20%)	0	0	1 (20%)	5	4 (80%)
[IFRN-CNAT] A Turma do Chico Bento	4 (50%)	0	0	0	0	2 (25%)	0	0	0	1 (13%)	0	0	1 (13%)	8	3 (38%)
[CEULJI-ULBRA] Galaxy of Code	0	0	0	0	0	3 (50%)	0	0	0	0	0	2 (33%)	1 (17%)	6	2 (33%)
[CEULJI-ULBRA] Binauros	0	0	0	0	0	0	0	0	0	0	0	11 (85%)	2 (15%)	13	1 (8%)
[IFRO] Titãs do Norte	Θ	Θ	0	1 (17%)	Θ	3 (50%)	Θ	0	0	1 (17%)	0	0	1 (17%)	6	2 (33%)
[CEULJI-ULBRA] Javainois	Θ	0	0	0	0	1 (11%)	0	0	0	2 (22%)	0	1 (11%)	5 (56%)	9	2 (22%)
[CEULJI-ULBRA] Esquadrão SI	Θ	Θ	0	0	Θ	Θ	Θ	0	0	0	0	0	10 (100%)	10	0
[CCL-RO] Café com Leite Ji- Paraná 1	3 (43%)	0	0	0	1 (14%)	1 (14%)	0	0	0	1 (14%)	0	0	1 (14%)	7	4 (57%)
[CUEdA] Overflow	0	0	0	0	0	1 (20%)	0	0	0	1 (20%)	1 (20%)	0	2 (40%)	5	2 (40%)
[CUEdA] Team Cookie	0	0	0	0	0	1 (25%)	0	0	0	1 (25%)	0	1 (25%)	1 (25%)	4	3 (75%)
[UFRR] Invictus	2 (22%)	0	0	0	2 (22%)	2 (22%)	0	0	0	2 (22%)	0	0	1 (11%)	9	4 (44%)
[CUEdA] 3GP	3 (23%)	0	0	0	0	3 (23%)	0	0	0	5 (38%)	0	0	2 (15%)	13	2 (15%)
[CUEdA] FR13ND5	0	0	0	0	0	1 (33%)	0	0	0	0	1 (33%)	0	1 (33%)	3	1 (33%)
[CUEdA] Brute Force	0	0	0	0	0	0	0	0	0	0	0	0	6 (100%)	6	0
[CUEdA] Team Code	0	0	0	0	0	1 (17%)	0	0	0	1 (17%)	0	0	4 (67%)	6	3 (50%)
[UNIPAMPA-Alegrete] The Terminator	0	0	0	0	0	3 (20%)	0	0	0	9 (60%)	0	2 (13%)	1 (7%)	15	3 (20%)
[UNIPAMPA-Alegrete] JAVAli Guaipéca	6 (67%)	0	0	0	0	1 (11%)	Θ	0	0	1 (11%)	0	Θ	1 (11%)	9	3 (33%)
[UNIPAMPA-Alegrete] O Prof. disse que vale nota	0	Θ	0	0	1 (11%)	5 (56%)	Θ	0	0	2 (22%)	0	Θ	1 (11%)	9	3 (33%)
[UNIPAMPA-Alegrete] Goto	Θ	Θ	0	1 (17%)	0	3 (50%)	0	0	0	1 (17%)	0	0	1 (17%)	6	3 (50%)
[UNIPAMPA-Alegrete] Unipampa-	0	Θ	0	0	0	2 (29%)	Θ	0	0	3 (43%)	0	1 (14%)	1 (14%)	7	2 (29%)
[CCL-RS] Café com Leite Alegrete 1	1 (100%)	0	0	0	0	0	0	0	0	0	0	0	0	1	0
[UNOESC-Chapecó] HardBits	0	0	0	0	0	6 (43%)	0	0	0	0	0	1 (7%)	7 (50%)	14	2 (14%)
[UFFS] <body>Build</body>	1 (8%)	0	1 (8%)	2 (17%)	0	4 (33%)	1 (8%)	0	1 (8%)	0	1 (8%)	0	1 (8%)	12	2 (17%)
[IDEAU] IDEAUThroughTheCodeAndFlames	1 (14%)	0	0	0	0	3 (43%)	0	0	0	0	0	1 (14%)		7	2 (29%)
[UFFS] Gargalo	0	0	0	1 (17%)	2 (33%)	\ -7	0	0	0		0	0	1 (17%)	6	3 (50%)
[UNIJUI] H. Romeu Erro	0	0	0	0	Θ	2 (40%)	Θ	0	0	2 (40%)	0	0	1 (20%)	5	3 (60%)
[IDEAU] IDEAU2A	0	0	0	0	Θ	Θ	Θ	0	0	0	0	0	0	0	0
[URI-Erechim] Team1	0	0	0	0	Θ	X 7	Θ	0	0	Θ	0	0	4 (80%)	5	2 (40%)
[UNOESC-Chapecó] huntersBugs	0	0	0	0	5 (38%)	2 (15%)	0	0	0	2 (15%)	0	0	4 (31%)	13	2 (15%)
[Horus-Pinhalzinho] Bode Bebado	0	0	0	0	0	(/	0	0	0	()	0	2 (25%)	1 (13%)	8	2 (25%)
[URI-Erechim] URI Beginners	5 (56%)	0	0	0	0	2 (22%)	0	0	0	1 (11%)	0	0	1 (11%)	9	2 (22%)
[UFFS] Hu3++	0	0	0	3 (38%)	0	1 (13%)	1 (13%)	0	0	2 (25%)	0	0	1 (13%)	8	4 (50%)
[UFFS] aBNT	0	0	0	1 (14%)	1 (14%)	2 (29%)	1 (14%)	0	0	1 (14%)	0	0	1 (14%)	7	5 (71%)

[Chapecó] Exception	0	0	0	9 (60%)	0	5 (33%)	0	0	0	0	0	0	1 (7%)	15	2 (13%)
[UFFS] Los Hermanos	0	0	0	0	0	1 (14%)	0	0	0	0	0	0	6 (86%)	7	2 (29%)
[Santa Rita] Ultra Coders	0	0	0	0	0	0	0	0	0	0	0	0	3 (100%)	3	1 (33%)
[UFFS] Whatever	0	0	0	5 (50%)	1 (10%)	2 (20%)	0	0	0	1 (10%)	0	0	1 (10%)	10	5 (50%)
[UNIJUI] ADA	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
[UNOESC-Chapecó] Unoesc 1	0	0	0	0	0	1 (33%)	0	0	0	1 (33%)	0	0	1 (33%)	3	3 (100%)
[UNIJUI] Game of Threads	0	0	0	0	0	5 (50%)	2 (20%)	0	0	2 (20%)	0	0	1 (10%)	10	2 (20%)
[UPF] Skynet dos Pampas	0	0	Θ	0	1 (13%)	2 (25%)	1 (13%)	0	0	1 (13%)	0	0	3 (38%)	8	5 (63%)
[UFFS] The Codes	0	0	0	0	0	1 (8%)	0	0	0	0	0	0	11 (92%)	12	0
[UPF] GP++	0	0	0	0	0	2 (40%)	0	0	0	2 (40%)	0	0	1 (20%)	5	2 (40%)
[UPF] Just For (Lunch)	3 (50%)	0	Θ	0	0	1 (17%)	0	0	0	0	0	0	2 (33%)	6	2 (33%)
[URI-Erechim] URI Luminatti	1 (5%)	7 (32%)	1 (5%)	1 (5%)	1 (5%)	2 (9%)	1 (5%)	1 (5%)	1 (5%)	1 (5%)	0	4 (18%)	1 (5%)	22	11 (50%)
[IDEAU] IDEAU Crash Test Dummies	1 (17%)	0	Θ	0	0	1 (17%)	Θ	0	0	3 (50%)	Θ	0	1 (17%)	6	3 (50%)
[URI-Erechim] Mangojatos	0	0	0	1 (13%)	0	1 (13%)	0	0	0	3 (38%)	0	0	3 (38%)	8	2 (25%)
[UFFS] coisequeados	0	0	0	0	0	3 (50%)	0	0	0	0	0	0	3 (50%)	6	2 (33%)
[Horus-Pinhalzinho] Ajudante de Papai Noel	0	0	0	0	0	2 (29%)	Θ	0	0	0	1 (14%)	2 (29%)	2 (29%)	7	2 (29%)
[FATEC-Pelotas] Targaryens	0	0	0	0	0	7 (47%)	0	0	0	0	0	2 (13%)	6 (40%)	15	1 (7%)
[UCPEL] #humildao	0	0	0	0	0	0	0	0	0	0	0	0	18 (100%)	18	0
[FATEC-Pelotas] Lannisters	0	0	0	0	0	0	0	0	0	1 (8%)	0	1 (8%)	10 (83%)	12	0
[FATEC-Pelotas] 3 Patetas	0	0	0	3 (38%)	1 (13%)	2 (25%)	0	0	0	1 (13%)	0	0	1 (13%)	8	4 (50%)
[FURG] Furguete	0	0	0	0	0	1 (25%)	0	0	0	1 (25%)	0	0	2 (50%)	4	3 (75%)
[UFPel] Time da Jaula	0	0	0	2 (25%)	1 (13%)	1 (13%)	1 (13%)	0	0	1 (13%)	0	0	2 (25%)	8	5 (63%)
[UCPEL] Sara no comando	0	0	0	0	0	0	3 (14%)	0	0	0	0	0	19 (86%)	22	0
[FURG] Engenheiros Filosofais	0	0	0	0	1 (14%)	2 (29%)	0	0	1 (14%)	2 (29%)	0	0	1 (14%)	7	4 (57%)
[UCPEL] Time do Bruno	0	0	0	0	0	2 (40%)	0	0	0	0	0	0	3 (60%)	5	1 (20%)
[FATEC-Pelotas] Os Intocáveis	0	0	0	0	1 (6%)	7 (44%)	0	0	0	0	0	7 (44%)	1 (6%)	16	3 (19%)
[UFRGS] Força Bruta	0	0	8 (35%)	3 (13%)	1 (4%)	1 (4%)	1 (4%)	4 (17%)	3 (13%)	1 (4%)	0	0	1 (4%)	23	8 (35%)
[UFRGS] Foobar	0	0	0	0	2 (33%)	1 (17%)	0	0	0	2 (33%)	0	0	1 (17%)	6	4 (67%)
[IFSUL] Clube dos 3	3 (30%)	0	0	0	0	4 (40%)	0	0	0	0	0	0	3 (30%)	10	2 (20%)
[UFRGS] #includeFILE	4 (22%)	1 (6%)	1 (6%)	1 (6%)	1 (6%)	1 (6%)	1 (6%)	3 (17%)	1 (6%)	1 (6%)	1 (6%)	1 (6%)	1 (6%)	18	11 (61%)
[UFRGS] AlgOpt	0	0	3 (21%)	1 (7%)	1 (7%)	1 (7%)	1 (7%)	5 (36%)	0	1 (7%)	0	0	1 (7%)	14	7 (50%)
[PUCRS] NULL 2	0	0	0	0	1 (10%)	1 (10%)	3 (30%)	0	0	0	0	0	5 (50%)	10	3 (30%)
[PUCRS] NULL 1	1 (8%)	0	0	0	1 (8%)	2 (17%)	1 (8%)	0	0	1 (8%)	0	5 (42%)	1 (8%)	12	4 (33%)
[UFRGS] Os arraytados	0	0	0	0	0	3 (23%)	0	0	0	6 (46%)	0	3 (23%)	1 (8%)	13	3 (23%)
[UFRGS] We 🖟 Unicode	0	0	1 (8%)	1 (8%)	1 (8%)	7 (54%)	1 (8%)	0	0	1 (8%)	0	0	1 (8%)	13	5 (38%)
[UFRGS] Só o URI pode me julgar	0	0	4 (24%)	7 (41%)	1 (6%)	1 (6%)	1 (6%)	0	0	1 (6%)	1 (6%)	0	1 (6%)	17	5 (29%)
[UFRGS] Sem Freio	0	0	0	0	0	1 (14%)	0	0	0	0	0	0	6 (86%)	7	2 (29%)
[CCL-IFSul] AquiNaoTemC++	0	0	0	0	0		0	0	0	2 (25%)	0	1 (13%)	4 (50%)	8	2 (25%)
[CCL-UFRGS] Arcus	0	0	0	2 (29%)	0		0	0	Θ	1 (14%)	0	0	3 (43%)	7	4 (57%)
[Unisul] RogueOne	0	0	0		1 (14%)		0	0	Θ		Θ	0	2 (29%)	7	3 (43%)
[UDESC] X+2	1 (13%)	0	0				2 (25%)	0	0	1 (13%)	0	0	1 (13%)	8	4 (50%)
[UFSC] In Turing we trust			0	0	0				0		0	0	1 (11%)	9	2 (22%)
[UDESC] #teamLovelace	0	0	0	0	0		0	0	0	0	0	0	1 (33%)	3	2 (67%)

[UDESC] MeGA	2 (20%)	0	2 (20%)	1 (10%)	1 (10%)	1 (10%)	0	0	0	1 (10%)	0	1 (10%)	1 (10%)	10	5 (50%)
[UDESC] Brute Force: We will be back!	0	0	0	0	0	4 (67%)	0	0	0	0	0	1 (17%)	1 (17%)	6	2 (33%)
[UFSC-ARA] Ex amigos do Luanzinho	0	0	0	0	0	1 (20%)	0	0	0	0	0	3 (60%)	1 (20%)	5	2 (40%)
[UDESC] POXX	2 (22%)	0	0	0	1 (11%)	1 (11%)	0	0	0	1 (11%)	0	1 (11%)	3 (33%)	9	4 (44%)
[UFSC-ARA] Árvaro Binário	0	0	0	2 (22%)	1 (11%)	1 (11%)	3 (33%)	0	0	1 (11%)	0	0	1 (11%)	9	5 (56%)
[UDESC] LoopTree	0	0	0	0	0	2 (18%)	0	1 (9%)	0	5 (45%)	1 (9%)	0	2 (18%)	11	2 (18%)
[UNIBAVE] UNIBAVE - 1	0	0	0	0	0	2 (33%)	0	0	0	1 (17%)	0	2 (33%)	1 (17%)	6	3 (50%)
[UFSC-ARA] LDJ	0	0	0	1 (25%)	Θ	1 (25%)	0	0	0	0	0	0	2 (50%)	4	2 (50%)
[UDESC] Faca de dois legumes	0	0	0	0	2 (40%)	1 (20%)	0	0	0	1 (20%)	0	0	1 (20%)	5	4 (80%)
[UDESC] Sad React	0	0	0	0	1 (25%)	2 (50%)	0	0	0	0	0	0	1 (25%)	4	3 (75%)
[UDESC] MTFProg	0	0	0	0	Θ	3 (38%)	0	0	0	1 (13%)	1 (13%)	0	3 (38%)	8	3 (38%)
[UNIBAVE] UNIBAVE - 3	0	0	0	0	0	1 (100%)	0	0	0	0	0	0	0	1	0
[UDESC] Privyet	0	0	0	0	2 (40%)	1 (20%)	0	0	0	1 (20%)	0	0	1 (20%)	5	3 (60%)
[UNIBAVE] UNIBAVE - 2	0	0	0	0	0	1 (13%)	0	0	0	2 (25%)	1 (13%)	3 (38%)	1 (13%)	8	3 (38%)
[UFSC-ARA] APT	0	0	0	0	8 (44%)	5 (28%)	0	0	0	1 (6%)	0	1 (6%)	3 (17%)	18	3 (17%)
[UDESC] Traveling Balloonsmen	0	0	1 (13%)	1 (13%)	1 (13%)	1 (13%)	1 (13%)	0	1 (13%)	1 (13%)	0	0	1 (13%)	8	8 (100%)
[UFAL] Queotá?	0	Θ	0	3 (33%)	0	2 (22%)	1 (11%)	0	1 (11%)	1 (11%)	0	0	1 (11%)	9	4 (44%)
[UFS] TumTum goiaba.	0	Θ	0	0	0	2 (40%)	0	0	0	1 (20%)	0	0	2 (40%)	5	3 (60%)
[UNIT] The Fellowship of the Balloon	0	0	0	2 (22%)	0	3 (33%)	1 (11%)	0	Θ	2 (22%)	0	Θ	1 (11%)	9	4 (44%)
[UFS] use o gdb	0	0	0	0	1 (14%)	1 (14%)	0	0	0	2 (29%)	0	2 (29%)	1 (14%)	7	4 (57%)
[UFS] 80km é 80km @do	0	0	1 (11%)	1 (11%)	2 (22%)	2 (22%)	1 (11%)	0	0	1 (11%)	0	0	1 (11%)	9	7 (78%)
[UFS] Tá na Disney!	0	0	0	0	0	2 (33%)	0	0	0	1 (17%)	0	0	3 (50%)	6	2 (33%)
[UFS] Team L	0	0	0	5 (63%)	0	1 (13%)	0	0	0	1 (13%)	0	0	1 (13%)	8	3 (38%)
[UFS] Slipknuth	0	0	3 (25%)	1 (8%)	1 (8%)	4 (33%)	1 (8%)	0	0	1 (8%)	0	0	1 (8%)	12	6 (50%)
[UNIT] Ramajós	0	0	0	0	0	1 (17%)	0	0	0	0	0	1 (17%)	4 (67%)	6	2 (33%)
[UFAL] Gemidão da Maratona	0	1 (8%)	0	6 (46%)	1 (8%)	2 (15%)	0	0	1 (8%)	1 (8%)	0	0	1 (8%)	13	6 (46%)
[UNIT] Cyber	0	0	0	0	0	0	0	0	0	0	0	2 (40%)	3 (60%)	5	0
[CCL-UFS] DoisHomensEMeio	1 (8%)	0	3 (23%)	1 (8%)	2 (15%)	1 (8%)	1 (8%)	1 (8%)	1 (8%)	1 (8%)	0	0	1 (8%)	13	10 (77%)
[Unisalesiano] Supreme Team	0	0	0	0	0	11 (61%)	0	0	0	0	0	3 (17%)	4 (22%)	18	1 (6%)
[UNIP Araçatuba] The Powerpuff Girls + 1	0	0	0	0	0	0	0	0	0	Θ	0	Θ	11 (100%)	11	Θ
[UNOESTE] BB-8	6 (38%)	Θ	0	0	0	5 (31%)	1 (6%)	0	0	2 (13%)	0	1 (6%)	1 (6%)	16	3 (19%)
[Unisalesiano] Maximus Team	0	0	0	0	0	1 (20%)	Θ	0	0	2 (40%)	0	1 (20%)	1 (20%)	5	3 (60%)
[IFSP-Birigui] Estocar Vento	0	0	0	0	1 (17%)	3 (50%)	Θ	0	0	1 (17%)	0	0	1 (17%)	6	3 (50%)
[UNIP Araçatuba] C POO de Madeira	0	0	0	0	0	1 (20%)	0	0	0	Θ	0	Θ	4 (80%)	5	2 (40%)
[IFSP-Birigui] Vetor[3]	0	0	0	0	0	1 (17%)	0	0	0	1 (17%)	0	1 (17%)	3 (50%)	6	2 (33%)
[UNOESTE] C-3PO	0	0	0	1 (11%)	0	2 (22%)	1 (11%)	0	0	3 (33%)	0	0	2 (22%)	9	4 (44%)
<pre>[UNIP-Araçatuba] Vai_na.Sort();</pre>	0	0	0	0	0	1 (17%)	0	0	0	0	0	2 (33%)	3 (50%)	6	0
[Unisalesiano] Absolute Team	0	0	0	0	0	2 (25%)	0	0	0	1 (13%)	0	0	5 (63%)	8	0
[IFSP-Birigui] JJRE	4 (57%)	0	0	0	0	1 (14%)	0	0	0	1 (14%)	0	0	1 (14%)	7	3 (43%)
[UNOESTE] R2-D2	0	0	0	0	0	2 (14%)	0	0	0	4 (29%)	0	0	8 (57%)	14	2 (14%)

[FATEC Araçatuba] Orientado a Xico Xavier	0	0	Θ	0	0	1 (7%)	Θ	Θ	0	7 (50%)	0	2 (14%)	4 (29%)	14	3 (21%)
[Unisalesiano] Extreme Team	0	0	0	0	0	1 (10%)	0	0	0	4 (40%)	1 (10%)	1 (10%)	3 (30%)	10	3 (30%)
[IFSP-Presidente Epitácio] Nóis é Federal	10 (59%)	0	Θ	0	0	1 (6%)	0	Θ	0	Θ	2 (12%)	1 (6%)	3 (18%)	17	2 (12%)
[UNESP-Bauru] UNESP Bauru	7 (58%)	0	Θ	0	1 (8%)	2 (17%)	0	0	0	1 (8%)	0	0	1 (8%)	12	4 (33%)
[CEUB/ITE] ITE 4C3	0	0	Θ	0	0	1 (50%)	0	0	0	0	0	1 (50%)	0	2	0
[CEUB/ITE] ITE 4C1	0	0	0	0	0	1 (11%)	0	0	0	4 (44%)	0	0	4 (44%)	9	2 (22%)
[UNESP-Bauru] Colecionadores de Balões	1 (17%)	0	0	1 (17%)	0	1 (17%)	0	0	0	Θ	0	2 (33%)	1 (17%)	6	3 (50%)
[CEUB/ITE] ITE 4C2	0	0	Θ	0	0	1 (7%)	Θ	0	0	0	0	0	14 (93%)	15	2 (13%)
[FATEC Ourinhos] /ASIMOV	0	0	0	1 (11%)	0	3 (33%)	0	0	0	2 (22%)	0	1 (11%)	2 (22%)	9	3 (33%)
[UNESP-Bauru] Recursivo(Recursivo())	0	0	0	2 (25%)	0	1 (13%)	0	0	0	Θ	1 (13%)	1 (13%)	3 (38%)	8	1 (13%)
[CCL-SP] Café com Leite Bauru 1	0	0	0	0	0	0	0	0	0	0	0	0	0	9	0
[UNIVEM] [N00bs]	0	-	0			1 (17%)	0	Θ		1 (17%)	0	1 (17%)	2 (33%)	6	3 (50%)
[FATEC Garça] Not Found	12 (67%)	0	0	0	1 (6%)	1 (6%)	0	0	0	1 (6%)	0	1 (6%)	2 (11%)	18	3 (17%)
[UNIVEM] Cavaleiros do Codíaco	0	0	0	0	0	1 (7%)	0	0	0	1 (7%)	0	10 (67%)	3 (20%)	15	3 (20%)
[UNIVEM] maratona.compsi.univem.edu.br	Θ	0	0	0	2 (12%)	6 (35%)	0	0	0	2 (12%)	0	5 (29%)	2 (12%)	17	3 (18%)
[FATEC Garça] git commit	0	0	Θ	0	0	1 (25%)	0	0	0	2 (50%)	0	0	1 (25%)	4	3 (75%)
[UENP] Águias Binárias	0	0	0	0	0	1 (9%)	0	0	0	1 (9%)	0	6 (55%)	3 (27%)	11	3 (27%)
[FAJ] UniFAJ Alfa	0	0	0	0	0	0	0	0	0	0	0	0	20 (100%)	20	0
[UNICAMP] Six Balls	2 (11%)	6 (32%)	` '		1 (5%)	1 (5%)	1 (5%)	1 (5%)	1 (5%)	1 (5%)	1 (5%)	1 (5%)	1 (5%)	19	10 (53%)
[UFSCar] <coffee.h></coffee.h>	0	0		= (==::)	0	1 (20%)	0	0	0	0	0	1 (20%)	2 (40%)	5	2 (40%)
[USP-São Carlos] !NULL	0	0	3 (23%)	2 (15%)	1 (8%)	1 (8%)	1 (8%)	1 (8%)	2 (15%)	1 (8%)	0	0	1 (8%)	13	9 (69%)
[FAJ] UniFAJ Gama	0	0	0	0	0	1 (17%)	0	0	0	1 (17%)	0	1 (17%)	3 (50%)	6	2 (33%)
[USP-São Carlos] Trei Linha			1 (5%)	1 (5%)	1 (5%)	1 (5%)	1 (5%)		1 (5%)	1 (5%)	3 (15%)	5 (25%)	1 (5%)	20	11 (55%)
[FUMEP] Lokal PC	5 (31%)	0	Θ	0	0	2 (13%)	0	0	0	4 (25%)	0	2 (13%)	3 (19%)	16	2 (13%)
[USP-São Carlos] A ideia foi do otvio	0	0	1 (6%)	3 (19%)	1 (6%)		` '	2 (13%)	1 (6%)	1 (6%)	4 (25%)	0	1 (6%)	16	9 (56%)
[PUC-Campinas] Insane++	0	0	0	0	0	9 (75%)	0	0	0	1 (8%)	0	0	2 (17%)	12	1 (8%)
[UNIARARAS] A bela eh a Fera	0	-	0	0	0	1 (33%)	0	0	0	0	0	1 (33%)	1 (33%)	3	2 (67%)
[UFSCar] Team Bortinho	` '	0	Θ	0	0	(7	0	-		, ,	0	0	1 (14%)	7	3 (43%)
[UNICAMP] RhynoAtoa	1 (11%)		0				0			3 (33%)		0	1 (11%)	9	6 (67%)
[FAJ] UniFAJ Beta	0	0		(-7	0	, ,	0	0	0	1 (11%)		1 (11%)	5 (56%)	9	3 (33%)
[UNIARARAS] FHO_Eng_2017	0	0		` '	3 (38%)		0	0	0	1 (13%)		1 (13%)	1 (13%)	8	3 (38%)
[USP-São Carlos] !TLEinamos	0	0	()	0	0	, ,	0	0	0		(/	0	1 (13%)	8	3 (38%)
[UFSCar] vai_na.sort()	4 (27%)	0	1 (7%)	1 (7%)	1 (7%)			2 (13%)	1 (7%)	1 (7%)	0	0 (6.00%)	1 (7%)	15	10 (67%)
[UNICAMP-FT] Querocafe	0	0	0	0	0	2 (22%)	0	0	0	, ,	0	3 (33%)	2 (22%)	9	2 (22%)
[USP-São Carlos] BLA		38 (75%)				3 (6%)	1 (2%)			1 (2%)	0	U	1 (2%)	51	10 (20%)
[USP-São Carlos] E=mc++	0	0	1 (9%)	6 (55%)		1 (9%)	0	0	0	1 (9%)	0	0	1 (9%)	11	5 (45%)
[UNICAMP-FT] Threadtional	0	0	Θ	Θ	Θ	5 (50%)	0	0	0	Θ	U	U	5 (50%)	10	2 (20%)
[FATEC-Americana] Deal Breaker	0	0	0	0	9 (50%)	2 (11%)	0	0	0	1 (6%)	0	1 (6%)	5 (28%)	18	3 (17%)

[UNICAMP-FT] Unicampers	0	0	0	0	0	7 (58%)	0	0	0	1 (8%)	0	1 (8%)	3 (25%)	12	2 (17%)
[FUMEP] Tela Azul	0	0	0	0	0	0	0	0	0	0	0	0	13 (100%)	13	0
[USP-São Carlos] No democracy	0	0	4 (27%)	4 (27%)	1 (7%)	2 (13%)	1 (7%)	0	0	1 (7%)	0	0	2 (13%)	15	6 (40%)
[FUMEP] BTR	0	0	0	0	0	4 (18%)	0	0	0	0	0	2 (9%)	16 (73%)	22	1 (5%)
[UNIARARAS] Go ahead!	0	0	0	0	0	2 (50%)	0	0	0	0	0	1 (25%)	1 (25%)	4	2 (50%)
[UNICAMP-FT] @Overraide	0	0	0	0	0	3 (75%)	0	0	0	0	0	0	1 (25%)	4	2 (50%)
[IFSP-Piracicaba] C+-	0	0	0	0	1 (11%)	3 (33%)	0	1 (11%)	0	2 (22%)	0	0	2 (22%)	9	4 (44%)
[UFSCar] Divas do C++	0	0	0	2 (33%)	0	1 (17%)	0	0	0	1 (17%)	0	0	2 (33%)	6	3 (50%)
[UNICAMP-FT] CodeLicia	0	0	0	0	0	1 (25%)	0	0	0	1 (25%)	0	1 (25%)	1 (25%)	4	3 (75%)
[UNICAMP] WillCode4Food	1 (7%)	0	5 (36%)	1 (7%)	1 (7%)	2 (14%)	1 (7%)	0	0	1 (7%)	0	1 (7%)	1 (7%)	14	7 (50%)
[UNICAMP] Aquele %1d é vagabundo	0	0	0	0	1 (14%)	1 (14%)	1 (14%)	0	1 (14%)	1 (14%)	0	1 (14%)	1 (14%)	7	6 (86%)
[FUMEP] 402	0	0	0	1 (14%)	1 (14%)	1 (14%)	0	0	0	1 (14%)	0	0	3 (43%)	7	4 (57%)
[FUMEP] Avonts	0	0	0	0	0	2 (13%)	0	0	0	0	0	7 (47%)	6 (40%)	15	2 (13%)
[CUML] Game of Codes	0	0	0	0	0	1 (8%)	0	0	0	3 (23%)	0	0	9 (69%)	13	1 (8%)
[FUMEP] JaVaiScript	0	0	0	0	0	4 (36%)	0	0	0	2 (18%)	0	1 (9%)	4 (36%)	11	3 (27%)
[PUC-Campinas] KH11	0	0	0	0	3 (23%)	1 (8%)	0	0	0	2 (15%)	0	2 (15%)	5 (38%)	13	3 (23%)
[USP-São Carlos] Tô Nem Vendo	1 (8%)	1 (8%)	1 (8%)	1 (8%)	1 (8%)	1 (8%)	1 (8%)	1 (8%)	1 (8%)	1 (8%)	0	1 (8%)	1 (8%)	12	12 (100%)
[USP-São Carlos] while(bug)	0	0	1 (7%)	3 (20%)	1 (7%)	3 (20%)	1 (7%)	0	2 (13%)	3 (20%)	0	0	1 (7%)	15	7 (47%)
[PUC-Campinas] WA 10%	0	0	0	0	1 (5%)	10 (45%)	0	1 (5%)	0	3 (14%)	0	6 (27%)	1 (5%)	22	4 (18%)
[PUC-Campinas] <java++></java++>	7 (41%)	0	0	0	4 (24%)	1 (6%)	0	0	0	1 (6%)	0	0	4 (24%)	17	4 (24%)
[PUC-Campinas] PUCCAMP Unicorns	0	0	0	1 (13%)	0	1 (13%)	0	Θ	0	3 (38%)	1 (13%)	1 (13%)	1 (13%)	8	2 (25%)
[UFSCar] EstouraCom9	0	0	Θ	6 (55%)	0	1 (9%)	2 (18%)	0	Θ	1 (9%)	0	0	1 (9%)	11	5 (45%)
[PUC-Campinas] Magela's Team	0	0	Θ	1 (13%)	0	1 (13%)	4 (50%)	0	0	1 (13%)	0	0	1 (13%)	8	5 (63%)
[CCL-SP] Café com Leite Piracicaba 1	0	0	0	0	0	0	Θ	Θ	0	0	0	0	Θ	Θ	Θ
[FEI] Graphicantes	0	0	Θ	0	0	2 (67%)	0	0	0	0	0	0	1 (33%)	3	2 (67%)
[FEI] Albertini não sabe Dijkstra	1 (25%)	0	0	1 (25%)	0	1 (25%)	Θ	Θ	0	0	0	0	1 (25%)	4	3 (75%)
[UNISANTOS] Murillo	4 (57%)	0	Θ	0	0	1 (14%)	0	0	0	0	0	0	2 (29%)	7	2 (29%)
[UFABC] sudo balloon	1 (11%)	0	0	2 (22%)	2 (22%)	1 (11%)	0	0	0	1 (11%)	0	1 (11%)	1 (11%)	9	4 (44%)
[UNISANTOS] Friendstucker	1 (17%)	0	0	0	0	3 (50%)	0	0	0	1 (17%)	0	0	1 (17%)	6	3 (50%)
[UFABC] UFABC++		0	0	0	4 (50%)	1 (13%)	0	0	0	0	0	0	0	8	1 (13%)
[UNISANTOS] Piores Garotos de Programa	4 (36%)	0	0	0	1 (9%)	1 (9%)	1 (9%)	0	0	1 (9%)	0	0	3 (27%)	11	5 (45%)
[UFABC] coxinha builder	0	0	0	0	5 (63%)	1 (13%)	0	0	0	0	0	1 (13%)	1 (13%)	8	2 (25%)
[FEI] Desistiu???	1 (8%)	0	2 (17%)	2 (17%)	3 (25%)	1 (8%)	0	1 (8%)	0	1 (8%)	0	0	1 (8%)	12	6 (50%)
[FATEC São Paulo] TLEfobia	0	0	4 (27%)	5 (33%)	1 (7%)	1 (7%)	1 (7%)	0	0	2 (13%)	0	0	1 (7%)	15	6 (40%)
[USJT] P2G	0	0	0	0	0	105 (82%)	0	0	0	0	0	1 (1%)	22 (17%)	128	0
[FAM] Méthode	0	0	0	0	0	2 (17%)	0	0	0	0	0	7 (58%)	3 (25%)	12	0
[UNINOVE] Uninove Gama	0	0	0	0	0	, ,	0	0	0	0	0	2 (11%)	11 (61%)	18	1 (6%)
[IFSP] IFSP-SP	0	0	0	0	0	1 (33%)	0	0	0	0	0	0	2 (67%)	3	2 (67%)
[USP] _("/)_/	1 (6%)	1 (6%)			1 (6%)		1 (6%)	1 (6%)	1 (6%)	1 (6%)	3 (19%)	1 (6%)	1 (6%)	16	13 (81%)
[USJT] Bug na Unity	0	0	0	1 (20%)	0	, ,	0	0	0	0	0	0	3 (60%)	5	2 (40%)
[IMPACTA] FrancesAllen	0	0	0	0	0	4 (57%)	0	0	0	0	0	2 (29%)	1 (14%)	7	2 (29%)

[ESPM] Array of Thrones	0	0	0	0	1 (14%)	1 (14%)	2 (29%)	0	0	1 (14%)	0	1 (14%)	1 (14%)	7	5 (71%)
[Mackenzie] SUDOERS	0	0	0	1 (10%)	0	4 (40%)	0	0	0	1 (10%)	1 (10%)	2 (20%)	1 (10%)	10	3 (30%)
[Mackenzie] PIPELINE	0	0	0	0	0	3 (50%)	0	0	0	0	1 (17%)	1 (17%)	1 (17%)	6	2 (33%)
[Mackenzie] BIXO_FCI	0	0	0	0	0	2 (33%)	0	0	0	2 (33%)	0	0	2 (33%)	6	2 (33%)
[USP] Nem você acredita nisso!	1 (6%)	1 (6%)	1 (6%)	2 (12%)	2 (12%)	2 (12%)	1 (6%)	2 (12%)	1 (6%)	1 (6%)	2 (12%)	0	1 (6%)	17	11 (65%)
[Faculdade Impacta de Tecnologia] Re:Zero	6 (67%)	0	0	0	0	2 (22%)	0	0	0	0	0	0	1 (11%)	9	2 (22%)
[FATEC-São Paulo] Logical Operation	0	0	0	0	0	2 (25%)	0	3 (38%)		0	Θ	1 (13%)	2 (25%)	8	2 (25%)
[Mackenzie] RALÔTIM	0	0	0	0	0	1 (14%)	0	0		2 (29%)	0	0	4 (57%)	7	3 (43%)
[USP] O(mg)	3 (19%)	1 (6%)	1 (6%)	1 (6%)	1 (6%)	2 (13%)	1 (6%)	2 (13%)	1 (6%)	1 (6%)	0	1 (6%)	1 (6%)	16	10 (63%)
[UNINOVE] Uninove Alpha	0	0	0	0	0	3 (23%)	0	0	0	0	0	0	10 (77%)	13	2 (15%)
[USJT] Scrumlambation	0	0	0	0	0	1 (25%)	0	0	0	2 (50%)	0	0	1 (25%)	4	3 (75%)
[FIAP] Doors	0	0	0	0	3 (43%)	1 (14%)	0	0	0	0	0	2 (29%)	1 (14%)	7	3 (43%)
[Mackenzie] FILE_NOT_FOUND	0	0	0	2 (29%)	0	1 (14%)	0	0	0	2 (29%)	0	1 (14%)	1 (14%)	7	3 (43%)
[USP] midibuiado	0	0	3 (27%)	1 (9%)	1 (9%)	1 (9%)	1 (9%)	1 (9%)	1 (9%)	1 (9%)	0	0	1 (9%)	11	9 (82%)
[Mackenzie] SUPER LOREDO	0	0	0	0	0	3 (27%)	0	0	0	0	0	1 (9%)	7 (64%)	11	1 (9%)
[FAM] GATO SELVAGEM	0	0	0	0	0	4 (25%)	0	0	0	3 (19%)	0	7 (44%)	2 (13%)	16	2 (13%)
[Mackenzie] BONDE DO PAI TOM	0	0	0	0	0	1 (17%)	0	0	0	1 (17%)	0	0	4 (67%)	6	3 (50%)
[USJT] DROP TABLE PASSWORDS	0	0	0	0	0	5 (33%)	0	0	0	2 (13%)	0	1 (7%)	7 (47%)	15	3 (20%)
[FATEC São Paulo] Three.js	0	0	0	0	0	2 (33%)	0	0	0	1 (17%)	0	2 (33%)	1 (17%)	6	3 (50%)
[USP] dog hits dog	1 (7%)	1 (7%)	2 (13%)	1 (7%)	1 (7%)	1 (7%)	1 (7%)	1 (7%)	1 (7%)	1 (7%)	0	3 (20%)	1 (7%)	15	11 (73%)
[Mackenzie] RAQUELV	0	0	0	0	0	1 (11%)	0	0	0	1 (11%)	0	0	7 (78%)	9	3 (33%)
[USP] Send Nodes	0	0	2 (18%)	2 (18%)	1 (9%)	1 (9%)	1 (9%)	1 (9%)	1 (9%)	1 (9%)	0	0	1 (9%)	11	9 (82%)
[Mackenzie] BACKSLASH	0	0	0	0	0	2 (11%)	0	0	0	4 (21%)	3 (16%)	3 (16%)	7 (37%)	19	2 (11%)
[FATEC São Paulo] Claramente Arroz	0	0	0	0	0	5 (71%)	0	0	0	1 (14%)	0	0	1 (14%)	7	2 (29%)
[USJT] Goya MVC Team	11 (61%)	0	0	1 (6%)	0	2 (11%)	0	0	0	2 (11%)	0	0	2 (11%)	18	3 (17%)
[FIAP] Kaboom	0	0	0	0	0	3 (25%)	0	0	0	0	1 (8%)	4 (33%)	4 (33%)	12	2 (17%)
[UNINOVE] Uninove Beta	5 (29%)	0	0	0	0	2 (12%)	Θ	0	Θ	1 (6%)	0	1 (6%)	8 (47%)	17	3 (18%)
[ESPM] JavaTECHERS	11 (58%)	0	0	0	0	1 (5%)	0	0	0	0	0	2 (11%)	5 (26%)	19	1 (5%)
[FAM] EXACTUS	0	0	0	0	0	0	0	0	0	0	0	6 (40%)	9 (60%)	15	0
[Mackenzie] ESTRELA CADENTE		0	0	1 (20%)	0	1 (20%)	0	0	0	1 (20%)	0	1 (20%)	1 (20%)	5	3 (60%)
[FATEC São Paulo] Hammersons		0	0	0	0	2 (22%)	0	0		2 (22%)	0	0	5 (56%)	9	2 (22%)
[USJT] DevLovers		-	0	0	0	, ,	0	-	0	0	0	, ,	12 (55%)		0
[FIAP] Dukão	5 (33%)	0	0	0	0	· ,	0	0	0	0	0	2 (13%)	6 (40%)	15	2 (13%)
[FAM] phýsis	0	0	0	0	0	(/	0	0	0	0	0	0	1 (50%)	2	1 (50%)
[USJT] Python Rangers	0	0	0	0	1 (8%)	6 (46%)	0	0	0	1 (8%)	3 (23%)	1 (8%)	1 (8%)	13	3 (23%)
[POLI-USP] Super Choque	0	0	0	0	2 (22%)	3 (33%)	0	0	0	3 (33%)	0	0	1 (11%)	9	3 (33%)
[USJT] NullPointerRevenge		0	0	0	0	1 (33%)	0	0	0	1 (33%)	0	0	1 (33%)	3	3 (100%)
[Mackenzie] Clube do Péricles		0	0	0	0	3 (60%)	0	0	0	1 (20%)	0	0	1 (20%)	5	3 (60%)
[CCL- FATEC] Wake up, Charlie	0	0	0	0	0	5 (20%)	0	0	0	0	0	0	20 (80%)	25	0
[CCL-SP] Café com Leite São Paulo 11	0	0	0	Θ	0	0	Θ	0	0	Θ	0	0	0	0	0
[FACENS] Enigma	0	0	0	1 (13%)	2 (25%)	1 (13%)	0	0	0	3 (38%)	0	0	1 (13%)	8	4 (50%)

[UNIP-Sorocaba] Rerimu	0	0	Θ	0	0	0	0	0	0	0	0	0	8 (100%)	8	0
[UNIP-Sorocaba] Condado	0	0	0	0	0	1 (7%)	Θ	0	0	4 (29%)	0	2 (14%)	7 (50%)	14	1 (7%)
SwordFish	9	U	0	U	0	1 (1/0)	0	9	U	4 (29%)	O	2 (14%)	7 (30%)	14	1 (7%)
[FACENS] Bateu!	5 (50%)	0	0	0	0	2 (20%)	0	0	0	1 (10%)	0	1 (10%)	1 (10%)	10	3 (30%)
[FATEC IPE] GetName	0	0	0	0	0	6 (50%)	0	0	0	0	0	2 (17%)	4 (33%)	12	0
[FATEC IPE] Code++	0	0	0	0	0	4 (24%)	0	0	0	2 (12%)	0	2 (12%)	9 (53%)	17	2 (12%)
[FATEC-Sorocaba] Trio 0x4FE5	0	0	3 (50%)	0	0	1 (17%)	0	0	0	1 (17%)	0	0	1 (17%)	6	3 (50%)
[UFSCar-Sorocaba] Tilt	0	0	0	2 (40%)	0	1 (20%)	0	0	0	1 (20%)	0	0	1 (20%)	5	3 (60%)
[FATEC-Sorocaba] SBC com amendoim	0	0	0	0	0	1 (25%)	0	Θ	0	1 (25%)	0	1 (25%)	1 (25%)	4	3 (75%)
[FATEC IPE] Comic Sans	0	0	0	0	0	1 (14%)	0	0	0	4 (57%)	0	0	2 (29%)	7	3 (43%)
[FATEC-Sorocaba] Code Walkers	0	0	0	0	0	1 (17%)	0	0	0	1 (17%)	0	0	4 (67%)	6	3 (50%)
[FACENS] The Ducks	1 (9%)	0	0	3 (27%)	1 (9%)	1 (9%)	0	1 (9%)	0	1 (9%)	0	2 (18%)	1 (9%)	11	5 (45%)
[UFSCar-Sorocaba] C ilá	0	Θ	1 (11%)	3 (33%)	1 (11%)	1 (11%)	0	0	1 (11%)	1 (11%)	0	0	1 (11%)	9	7 (78%)
[FACENS] Anonymous	3 (38%)	0	0	0	0	1 (13%)	0	0	0	1 (13%)	0	0	3 (38%)	8	3 (38%)
[UFT] Method	0	Θ	0	0	0	1 (17%)	0	0	0	0	0	0	5 (83%)	6	2 (33%)
[UFT] C de Carrasco	0	0	1 (11%)	0	4 (44%)	2 (22%)	0	0	0	0	0	0	2 (22%)	9	3 (33%)
[UFT] The Coders	0	0	0	0	0	4 (67%)	0	0	0	0	0	1 (17%)	1 (17%)	6	2 (33%)
[CCL-UFT] Time_1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
[CCL-UFT] POGE	0	0	0	0	0	1 (33%)	0	0	0	0	0	0	2 (67%)	3	2 (67%)
[CCL-UFT] ModuleC	0	0	0	0	0	0	Θ	0	0	0	0	0	0	0	0
[UNITAU] unitau2	5 (36%)	0	0	0	0	6 (43%)	0	0	0	1 (7%)	0	1 (7%)	1 (7%)	14	2 (14%)
[UNISAL] Racconn Hackers	0	0	0	0	0	1 (13%)	0	0	0	3 (38%)	0	1 (13%)	3 (38%)	8	2 (25%)
[UNISAL] 404	1 (13%)	0	0	0	0	3 (38%)	0	0	0	1 (13%)	0	1 (13%)	2 (25%)	8	2 (25%)
[UNITAU] unitau1	0	0	0	0	0	1 (5%)	0	0	0	9 (45%)	0	5 (25%)	5 (25%)	20	2 (10%)
[FATEC-SJC] Fire Up!	0	0	0	0	0		0	0	0	2 (33%)	0	0	2 (33%)	6	2 (33%)
[UNITAU] O Legado de Maldito	0	0	3 (23%)	2 (15%)	0	1 (8%)	1 (8%)	0	0	4 (31%)	0	0	2 (15%)	13	5 (38%)
[ITA] E.C.ITA	0	0	3 (20%)	4 (27%)	3 (20%)	2 (13%)	1 (7%)	0	0	1 (7%)	0	0	1 (7%)	15	5 (33%)
[ITA] Gru e os Minions	1 (5%)	0	4 (20%)	1 (5%)	1 (5%)	3 (15%)	1 (5%)	6 (30%)	1 (5%)	1 (5%)	0	0	1 (5%)		9 (45%)
[UNIVAP] Filho_do_Meu_Pai	0	0	0	0	0		0	0	0	1 (13%)	0	1 (13%)	4 (50%)	8	2 (25%)
[UNIVAP] Codex	0	0	0	0	0	2 (40%)	0	0	0	1 (20%)	0	1 (20%)	1 (20%)	5	2 (40%)
[ITA] Snack Overflow	0	Θ	4 (29%)	4 (29%)			1 (7%)	0	1 (7%)	1 (7%)	Θ	0	1 (7%)	14	7 (50%)
[UNISAL] 2G1L	0	0	0	0	0		0	0	0	0	Θ	Θ		3	2 (67%)
[FATEC-SJC] CODEX 2.0	0	0	0	Θ	0		0	0	0	1 (25%)	Θ	Θ	2 (50%)	4	3 (75%)
[FATEC-SJC] GRUPO CARRETEL	0	0	0	Θ	0	1 (9%)		0	0	8 (73%)	Θ	0		11	2 (18%)
[UNITAU] Rechen Gedicht	0	Θ	0	Θ			0	0	Θ	0		1 (14%)	4 (57%)		2 (29%)
[FATEC Cruzeiro] DISCIPULOS DE C#ARLES	0	0	0	0	0	4 (19%)	0	0	0	1 (5%)	0	0	16 (76%)	21	1 (5%)
[UNIVAP] Equipe Delta	0	0	0	0	0	14 (70%)	0	0	0	4 (20%)	0	0	2 (10%)	20	2 (10%)
[FATEC-SJC] PAITOM 2.7	0	0	0	9 (75%)				0	0		0	0	1 (8%)		3 (25%)
[ITA] CalopsITA	2 (13%)	1 (6%)		, ,			1 (6%)	1 (6%)			1 (6%)			16	12 (75%)
[CCL-UNITAU] 2 de porão e 1 paulistano	0	0		3 (19%)				2 (13%)			0				8 (50%)
	1														

Runs by Time Period

