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DE Discrete Structures and Object-Oriented Programming

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### 222 Final Project Initial Project Description

For my 222 Final Project, I intend to make a functional education portal. This portal can be the backbone for most educational programs, holding users for administrators, teachers, and students and maintaining assignments and grades for various classes. Data is saved between sessions through comma-separated value (CSV) files, which can hold many users, grades, and school systems. The program has many functionalities for schools. Administrators can build customizable schedules and classes, assign students to classes, manage teachers, and create transcripts. Teachers, meanwhile, can grade students, edit their class homepages, and handle disciplinary actions. Lastly, students can submit work for their assignments and view grades. They can also see report cards and simulate their grades. This project is comparable to a tool such as Blackbaud or Schoology.

I started working on this project during the first semester and managed to build a file management system that held user accounts. Additionally, I built a working register and login system that allowed for proper school systems. However, the program was inefficient in determining the user logged in and the school they are a part of. Additionally, many of the functionalities I intended to add to my semester project were not implemented. These will be implemented in the final project, alongside new features such as CSV file management, transcript creation, and disciplinary handling. As I work on this final project, I will focus on file

management and other aspects of the program requiring data storage before implementing the little details that make this program special.

## Pseudo Code

**Files Package**

class Constants

```

    public static final int ADMINISTRATOR_VALUE = 190
    public static final int TEACHER_VALUE = 191
    public static final int STUDENT_VALUE = 192

    public static final int GRADE_WEIGHTS = 290
    public static final int GRADE_PERCENTS = 291
    public static final int GRADE_POINTS = 292

    public static final char DELIMITER_CLASS_CLASS = '大'
    public static final char DELIMITER_CLASS_TEACHER = '张'
    public static final char DELIMITER_CLASS_STUDENT = '伟'
    public static final char DELIMITER_CLASS_GRADING_METHOD = '法'
    public static final char DELIMITER_CLASS_ASSIGNMENTS = '功'
    public static final char DELIMITER_CLASS_GRADES = '等'
    public static final char DELIMITER_CLASS_HOMEPAGE_INFO = '家'
    public static final char DELIMITER_CLASS_END = '习'

```

**end**

class DataManagement

```

    private static User loggedInUser
    private static int currentSchoolID

    private static ArrayList<User> users
    private static ArrayList<School> schools
    private static ArrayList<SchoolClass> classes

    public static void setup()
        instantiate users as empty ArrayList<User>
        instantiate schools as empty ArrayList<School>
        instantiate classes as empty ArrayList<SchoolClass>

        instantiate contents as new ArrayList<String>
        set contents to FileWorker.readSchoolFile()

        instantiate schoolNames as new ArrayList<String>
        instantiate schoolIDs as new ArrayList<Integer>

        for (int i = 1; i < size of contents; i++)
            check contents for the school name by procuring the substring

```

```

        of contents at index i from 0 to an instance of ','
        add the school name to schoolNames
        check contents for the school ID by procuring the substring of
        contents at index i from the instance of ',' onwards, then parse it into
        an integer.
        add the ID to schoolIDs
    end
end

public static boolean addUser(User u)
    add u to users
    return whether the method ran without exceptions thrown
end

private static boolean addNewSchoolAdministrator(Administrator a)
    add a to users
    set loggedInUser to a
    for every School object s in schools:
        if (the s's ID equals the current school ID) then
            add Administrator a to s
        end
    end
    return whether the method ran without exceptions thrown
end

public static boolean addNewAdministrator(String username, String firstName, String
lastName, String password)
    instantiate a as new Administrator with username, firstName, lastName, and
    password
    add a to users
    for every School object s in schools:
        if (s's ID equals the current school ID) then
            add Administrator a to s
        end
    end
    return whether the method ran without exceptions thrown
end

public static boolean addSchoolAndAdministrator(String schoolName, String
adminUsername, String adminFirstName, String adminLastName, String
adminPassword)
    instantiate schoolID as a random 6-digit integer
    if (addSchool(with new School object using schoolName and schoolID) and
    addNewSchoolAdministrator(with adminUsername, adminFirstName,
    adminLastName, and adminPassword)) then
        return true
    end
end

```

```

        end
    return whether the method ran without exceptions and worked
end

public static boolean addNewTeacher(String username, String firstName, String
lastName, String password)
    instantiate t as new Teacher object with given values
    add t to users
    for every School object s in schools:
        if (s's ID equals the current school ID) then
            add t to s
        end
    end
    return whether the method ran without exceptions thrown
end

public static boolean addNewStudent(String username, String firstName, String
lastName, String password)
    instantiate s as new Student object with given values
    add t to users
    for every School object sc in schools:
        if (sc's ID equals the current school ID) then
            add s to sc
        end
    end
    return whether the method ran without exceptions thrown
end

public static boolean addSchool(School s)
    add s to schools
    call FileWorker.writeSchool(s) to write it into the file
    return whether the method ran without exceptions thrown
end

public static boolean addAdministratorToList(Administrator a)
    add a to users
    return whether the method ran without exceptions thrown
end

public static boolean addTeacherToList(Teacher t)
    add t to users
    return whether the method ran without exceptions thrown
end

public static boolean addStudentToList(Student s)

```

```

        add s to users
    return whether the method ran without exceptions thrown
end

public static boolean deleteUser(int id)
    for (int i = 0; i < size of users list; i++)
        if (user at index i's ID equals id) then
            for every School s in schools
                if (s's ID equals user's student ID) then
                    s.deleteUser(user at index)
                end
            end
        end
    end
    return whether the method ran properly and without exceptions
end

public static boolean login(String username, String password)
    for every User u in users:
        if (u's username equals username and u's password equals password) then
            setLoggedInUser(u)
            return true
        end
    end
    return false
end

setters and getters for loggedInUser

public static void logOutUser()
    nullify loggedInUser and make currentSchoolID negative
end
end

class FileWorker
    private static File schoolList

    public static void makeFile()
        instantiate schoolList as a new File with filename SchoolList.csv

        if (schoolList does not exist) then
            instantiate bWriter as a new BufferedWriter for schoolList
            use bWriter to write in the csv values of School Name,School ID
            close bWriter
        end
    end

```

```

    end
end

public static boolean writeSchool(School s)
    instantiate contents as a new ArrayList<String> from readFile(schoolList)
    instantiate bWriter as a new BufferedWriter for schoolList
    for every line in contents:
        use bWriter to write in every line
    end
    use bWriter to write in the new school name and ID
    close bWriter
    return whether the method worked without exceptions thrown
end

public static ArrayList<String> readFile(File f)
    instantiate contents as a new and empty ArrayList<String>
    instantiate reader as a new BufferedReader for f
    while the next line is not empty
        use reader to read the line and add its characters to contents
    end
    close the reader
    return contents
end

public static ArrayList<String> readSchoolFile()
    return readFile(schoolFile)
end

public static boolean removeLine(File f, int id)
    instantiate contents as return-value of readFile(f)
    instantiate forgetIndex to -1
    for (int i = 0; i < size of contents; i++)
        if the contents value at index i has the id then
            set forgetIndex to i
        end
    end
    instantiate bWriter as new BufferedWriter for f
    for (int i = 0; i < size of contents; i++)
        if i does not equal the forgetIndex then
            write in the line at index i
        end
    end
    return whether the method ran without exceptions thrown
end
end
end

```

**Graphics Package**

```

class Frame extends JFrame
    private CardLayout cl
    private Container container

    public Frame()
        set title of the frame
        set size to the screen size
        set default close operation to JFrame.EXIT_ON_CLOSE
        set focusable

        instantiate cl as new CardLayout
        instantiate container as getContentPane()
        set container layout to cl
        prepareCardLayout()
    end

    private void prepareCardLayout()
        instantiate new JPanels for every panel of the program
        instantiate new JButtons for every JButton that swaps between pages
        call modifyButtons() for each button
        call addChangePageButtons() for each JPanel to add buttons that swap between
        pages
        instantiate al as new ActionListener
            public void actionPerformed(ActionEvent e)
                establish how to change pages for every JButton
                for the button that registers accounts or logs in users, procure
                information from the text fields of the JPanels, complete
                some input handling, then send to the DataManagement class
            assign JButtons with ActionListener al
            add JPanels to container
        end
    end

end

class GraphicsConstants
    public static final Color COLOR_BG_HEADER = new Color(3, 112, 180)
    public static final Color COLOR_BG_MAIN = new Color(216, 224, 232)

    public static final Font FONT_BUTTON = new Font("Roboto", Font.PLAIN, 30)
    public static final Font FONT_ROBOTO_B30 = new Font("Roboto", Font.BOLD, 30)
    public static final Font FONT_ROBOTO_B50 = new Font("Roboto", Font.BOLD, 50)

```



```

    public static final Dimension DIMENSION_TEXTFIELD_DEFAULT = new
    Dimension(800, 75)
end

class GraphicsHelpers
    public static boolean isPasswordValid(String password)
        if password has whitespace then
            return false
        end
        else if password has length less than 10
            return false
        end
        else if password has length greater than 50
            return false
        end
        else
            instantiate hasDigit as a boolean set to false
            instantiate hasLowercase as a boolean set to false
            instantiate hasUppercase as a boolean set to false
            instantiate hasSpace as a boolean set to false
            for (int i = 0; i < length of the password; i++):
                if (the password's character at index i is uppercase) then
                    set hasUppercase to true
                end
                if (the password's character at index i is lowercase) then
                    set hasLowercase to true
                end
                if (the password's character at index i is a digit) then
                    set hasDigit to true
                end
                if (the password's character at index i has a space) then
                    set hasSpace to true
                end
            end
            if (hasUppercase is false or hasLowercase is false or hasDigit is false or
            hasSpace is true)
                return false
            end
        end
        return true
    end
end

public static void modifyButton(JButton button, int width, int height)
    set button's background to COLOR_BG_HEADER
    set button's foreground to white

```

```

        set button's font to FONT_BUTTON
        set button's size to a new Dimension with width width and height height
    end
end

JPanel extensions (template)
    Constructor
        set layout to a new BorderLayout
        prepareNorthPanel()
        prepareCenterPanel()
    end

    private void prepareNorthPanel()
        instantiate northPanel as new JPanel
        set northPanel height to 75 pixels
        instantiate header as new JLabel with an image corresponding to the page header
        add header to northPanel
        add northPanel at BorderLayout.NORTH
    end

    private void prepareCenterPanel()
        instantiate sl as a new SpringLayout
        instantiate centerPanel as a new JPanel with layout sl
        add various components
        put constraints on the components through sl
        add centerPanel at BorderLayout.CENTER
    end

    public void addChangePageButtons(JButton button)
        (The number of buttons will vary by page)
        (if needed) instantiate southPanel as a new JPanel
        add the buttons to southPanel
        add southPanel at BorderLayout.SOUTH
    end
end

```

### Overview of Pages:

- Homepage
  - o Title panel
  - o Terms and Conditions
  - o Register
  - o Login
- Admin
  - o Homepage
  - o Manage Schedule

- Add Users
- Add Classes
- Delete Users
- Delete Classes
- Manage Teachers
- Manage Students
- Manage Classes
- Edit Profile
- Teacher
  - Homepage
  - Class Homepage – will do a JComboBox to select class homepage user wants to view
  - Edit Class Homepage
  - Grade Assignments – will likely use JTables
  - Manage Assignments
  - Manage Students
  - View Rosters – Again, will use JComboBox to select which class user wants to view
  - Edit Profile
- Student
  - Homepage
  - Class Homepage
  - View Grades
  - View Rosters
  - Grade Simulator – similar to my earlier project from first semester
  - Edit Profile
- Each page will have specific components and may need additional helper methods. They may also make necessary the addition of other classes (e.g., the grading pages will require a Calculations class)

### **Objects Package**

class User

```
private String username
private String firstName
private String lastName
private String password
private int id
private int schoolID
```

```
public User(String username, String firstName, String lastName, String password, int id,
int schoolID)
```

```
set object's username to username
set object's firstName to firstName
set object's lastName to lastName
set object's password to password
set object's id to id
```

```

        set object's school ID to id
    end

    public User(String username, String firstName, String lastName, String password, int
    schoolID)
        call above constructor but make id a random 6-digit number
    end

    public boolean isAdministrator()
        return false
    end

    public boolean isTeacher()
        return false
    end

    public boolean isStudent()
        return false
    end

    getters for all fields, setters for username, firstName, lastName, and password
end

class Administrator extends User
    have the same constructors as User, just call super and this when needed

    Override public boolean isAdministrator()
        return true:
    end
end

class Teacher extends User
    have the same constructors as User, just call super and this when needed

    Override public boolean isTeacher()
        return true:
    end
end

class Student extends User
    have the same constructors as User, just call super and this when needed

    Override public boolean isStudent()
        return true:
    end
end

```

```

class School
    private String name
    private int schoolID
    private File userList
    private File classList
    private ArrayList<Administrator> admins
    private ArrayList<Teacher> teachers
    private ArrayList<Student> students
    private ArrayList<SchoolClass> classes

    public School(String name, int schoolID)
        set object name to name
        set object schoolID to schoolID

        instantiate admins, teachers, students, and classes as empty lists
        instantiate userList as a new File with name SchoolUsers_[ID].csv
        instantiate classList as a new File with name SchoolClasses_[ID].csv

        if (userList does not exist) then
            create a new file with userList's filename
            instantiate BufferedWriter bWriter for userList
            write "Username,First Name,Last Name,Role, User ID, Password" for csv
            close bWriter
        else
            addExistingUsers
        end

        if (classList does not exist) then
            create a new file with classList's username
            setup the file with delimiters through a BufferedWriter
            close bWriter
        else
            addExistingClasses
        end
    end

    public boolean AddAdministrator(Administrator a)
        add a to admins
        writeInUser(a, "Administrator")
        return whether the method ran without exceptions thrown
    end

    public boolean AddTeacher(Teacher t)
        add t to teachers

```

```

        writeInUser(t, "Teacher")
        return whether the method ran without exceptions thrown
    end

public boolean AddStudent(Student s)
    add s to Student
    writeInUser(t, "Student")
    return whether the method ran without exceptions thrown
end

private void writeInUser(User u, String role)
    instantiate contents as the result of FileWorker.readFile(userList)
    instantiate BufferedWriter bWriter for the userList file
    for (int i = 0; i < size of contents; i++)
        write the contents of the file to the file by line
    end
    write in the new user with their role in the format of the csv file
    close bWriter
end

private void addExistingUsers()
    instantiate contents as the result of FileWorker.readFile(userList)
    for (int i = 1; i < size of contents; i++)
        instantiate username, firstName, lastName, role, and id Strings
        based on the values of each line in the csv file

        if (role is administrator)
            instantiate a new administrator based on procured values and
            assign it to admins
            add this administrator to DataManagement's user database
        end

        else if (role is teacher)
            instantiate a new teacher based on procured values and assign
            it to teachers
            add this teacher to DataManagement's user database
        end

        else if (role is student)
            instantiate a new student based on procured values and assign it to
            students
            add this student to DataManagement's student database
        end
    end
end

```

```

public void deleteUser(User u)
    if (u is administrator)
        Search through admins and if user ID matches an ID, remove that
        admin from the list
    end
    else if (u is teacher)
        Search through teachers and if user ID matches an ID, remove that
        teacher from the list
    end
    else if (u is student)
        Search through students and if user ID matches an ID, remove that
        student from the list
    end
    remove the line of data with the student from the userList file through
    FileWorker.removeLine()
end

getters for name, school ID, and list of users

```

```

class SchoolClass
    private String name
    private String block
    private int teacherID
    private ArrayList<Integer> studentIDs
    private int gradingMethod
    private ArrayList<Assignment> assignments
    private ArrayList<String> weightCategories

    public SchoolClass(String name, int block, int teacherID, ArrayList<Integer> studentIDs,
    int gradingMethod, ArrayList<Assignment> assignments, ArrayList<String>
    weightCategories
        instantiate fields based on given information
    end

    public void addAssignment(Assignment a)
        add a to assignments
    end

    public void deleteAssignment(String assignmentName)
        for every Assignment a in assignments
            if a's name equals the assignmentName then
                remove a from the list
            end
        end
    end

```

```

        end
    end

    public void addStudent(Student s)
        add s's student ID to studentIDs
        for every Assignment a in assignments:
            a.addStudentDisplacement(some index - unsure)
        end
    end

    public void deleteStudent(Student s)
        for every student ID in studentIDs
            if s's student ID equals a student ID then
                remove the student from the studentIDs list
                for every Assignment a in assignments
                    a.removeStudentDisplacement(some index – WIP)
                end
            end
        end
    end
end

```

```

class Assignment
    private String name
    private int points
    private String weightCategory
    private ArrayList<Double> grades

    public Assignments(String name, int points)
        assign name and points to respective values
        instantiate grades with empty list
    end

    public Assignment(String name, String weightCategory)
        assign name and weightCategory to respective values
        insantiate grades with empy list
    end

    public boolean setGrade(int index, double grade)
        set value of grades at index index to grade
        return whether the method worked witout exceptions thrown
    end

    public boolean addStudentDisplacement(int index)
        add a null value at grades for index index
        return whether the method worked without exceptions thrown
    end

```



**end**

```
public boolean removeStudentDisplacement(int index)
    remove the value of grades at index
    return whether the method worked without exceptions thrown
end
```

setters and getters for name, point, and weightCategory

### **Run Package**

```
class Run
    void main(String[] args)
        instantiate frame as new Frame object
        set frame to visible
    end
end
```