Events



By the end of this video you will be able to ...

- Trace event-driven code
- Explain how mouse-clicks and keyboard input interact with the program execution

```
import processing.core.*;
import de.fhpotsdam.unfolding.*;
import de.fhpotsdam.unfolding.providers.Google;
public class MyPApplet extends PApplet {
  private UnfoldingMap map;
  public void setup() {
  size(800,600,OPENGL);
  map = new UnfoldingMap(this, 50, 50, 700, 500,
     new Google.GoogleMapProvider() );
 public void draw() {
  map.draw();
```

Applet import import National Forest Riverside Santa Monica import Anaheim. Palm Springs Joshua Tree National Park Long Beacho Palm Desert Desert Cent public La Quinta Temecula priva Borrego Springs Carlsbad publi Escondido Anza-Borrego Desert State Park Brawley size Cleveland National Forest Imperia San Diego El Centro map = Jacumba Hot Springs Mexicali Tecate Tijuana. ne publi Ensenada map.c Applet started.

```
import processing.core.*;
import de.fhpotsdam.unfolding.*;
import de.fhpotsdam.unfolding.providers.Google;
public class MyDefaultEventExample extends PApplet {
 private UnfoldingMap
 public void(setup()
  size (800,600, OPENGL);
  map = new UnfoldingMap(this, 50, 50, 700, 500,
     new Google.GoogleMapProvider() );
                      Continuous loop
 public void draw()
  map.draw();
```

```
public void draw() {
map.draw();
public void keyPressed() {
if (key == 'w') {
   background(255,255,255);
```



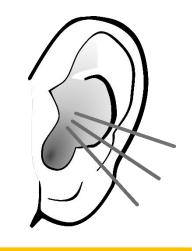
```
public vo
map.draw
}
```

```
public vo
  if (key
     backgi
  }
}
```



```
public void draw() {
map.draw();
public void keyPressed() {
if (key == 'w') {
   background(255,255,255);
```





Listener



```
import de.fhpotsdam.unfolding.utils.MapUtils;
public class DefaultEventExample extends PApplet {
  private UnfoldingMap map;
  public void setup() {
  map = new UnfoldingMap(this, 50, 50, 700, 500,
       new Google.GoogleMapProvider());
  MapUtils.createDefaultEventDispatcher(this, map);
```

