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SKILLS AND PRACTICES (STRONGEST FIRST)

- Languages: C++, JavaScript (ES6+), Python, TypeScript, Ruby, Objective-C, SQL
- **Technologies**: Qt 5, React.js, Node.js, CSS, Redux, Google Cloud Platform, Express, Electron, React Native, Webpack, Vue.Js
- Processes: Scrum, Agile, Kanban

EXPERIENCE

Naval Research Laboratory

Stennis Space Center, MS

Jan. 2017 - Present

- Software Engineer
 - Developed client applications in Qt (C++) on a daily basis.
 - Improved efficiency of applications by delegating CPU-intensive tasks to background threads.
 - Implemented systems for ingesting large amounts of sensor data for further analysis.
 - Assumed devops responsibilities by improving code review practices as well as managing pull requests and merges.
 - Refined development practices and helped team devise more efficient methods for collaboration and testing.
 - Traveled to remote sites to collaborate with remote team members.
 - o Participated in general research in topics relevant to mine warfare.

The University of Southern Mississippi

Hattiesburg, MS

Mar. 2014 - Dec. 2016

- Software Developer
 - o Designed and developed a content delivery framework for university department apps using Objective-C.
 - Implemented networking libraries for continuous content updates for mobile apps.
 - Created a content management web app using AngularJS.
 - Helped manage app testing practices using TestFlight.
 - Participated in the delivery of apps to the iTunes App Store.
 - Provided onboarding information and guidance to new developers.
 - o Discussed project requirements with external clients and reported regularly with progress updates.

Projects

- danielsmith.io: Portfolio website built on preact with optimizations for first meaningful paint and time to interactive. Developed using Preact.
- Barbell Ninja: Progressive Web App to help optimize barbell plate unracking/reracking in a gym setting and track rep maxes. Developed using React.
- max-rep: N-Rep and One-Rep Max calculator implemented as a Node.js module for use by third parties in logger/calculator apps. Dependency for Barbell Ninja. Available in npmjs. Compatible with ES5 and TypeScript. Fully documented with 100% test coverage.

EDUCATION

The University of Southern Mississippi

Master of Science in Computer Science; GPA: 4.0

Hattiesburg, MS

Aug. 2015 – Aug. 2016

The University of Southern Mississippi

Bachelor of Science in Computer Science; GPA: 4.0

Hattiesburg, MS

May 2013 - May 2015

Jones County Junior College

Ellisville, MS

Associate of Applied Science in Information System Technology; GPA: 4.000

Aug. 2011 - May 2013