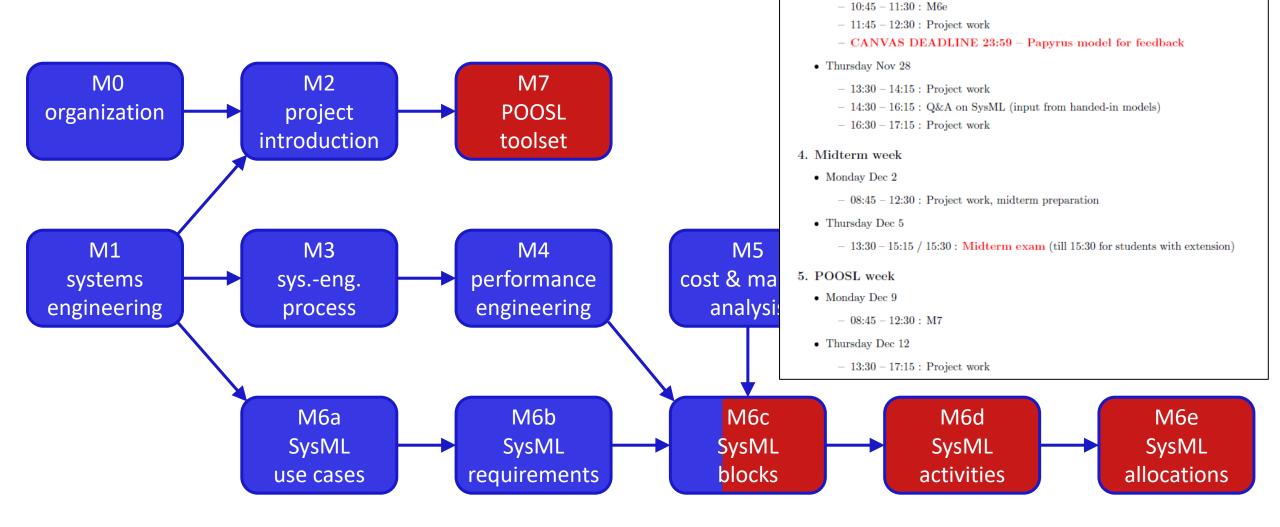


### **5XICO Electronic-Systems Engineering**

Twan Basten, Martijn Hendriks

**Electrical Engineering** 

### modules

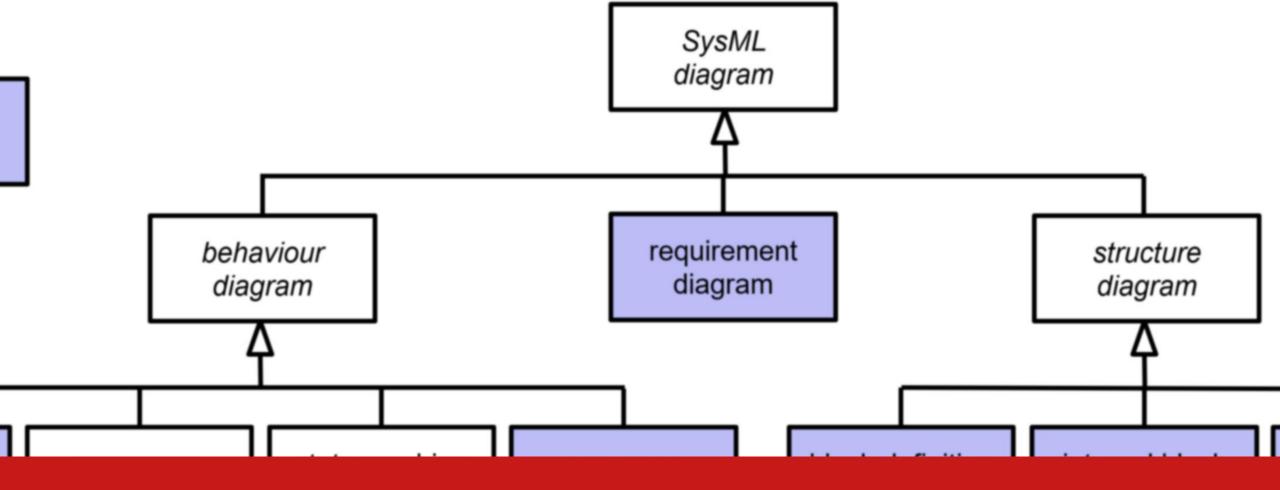


3. SysML week

Monday Nov 25

- 08:45 - 09:30 : Project work

- 09:45 - 10:30 : M6d



### M6c – SysML blocks part 2

**5XICO Electronic-Systems Engineering** 

**Martijn Hendriks** 

Slides in part based on a slide set of Kees Goossens and Dip Goswami

parametric diagram

### in this lecture

### SysML blocks

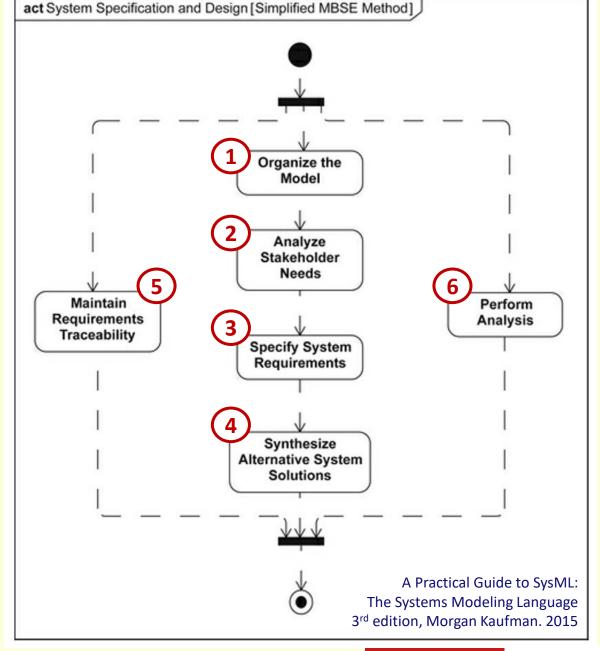
- modeling block internals
- modeling interfaces and flows

### diagrams

internal block diagrams

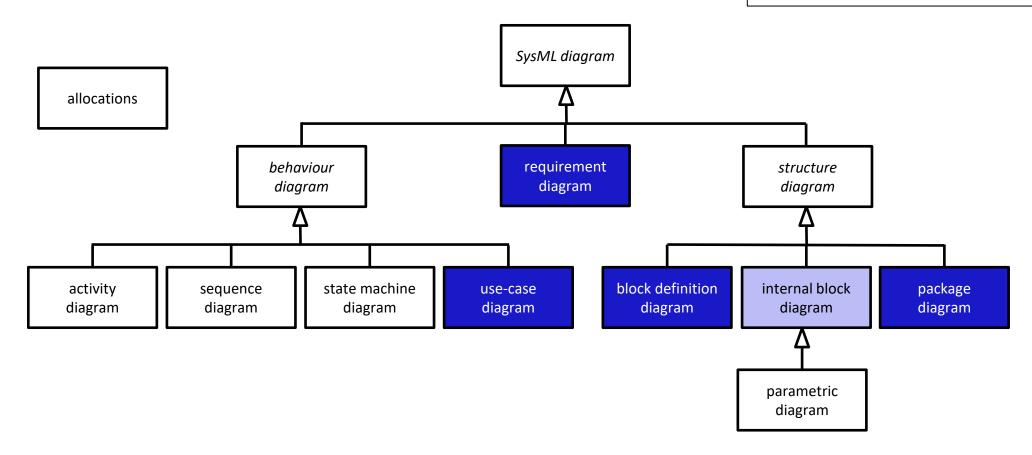
# a simplified<sup>2</sup> MBSE method

- SysML package diagram
- 2. stakeholders SysML UC diagrams, UC descriptions measures of effectiveness (moes)
- SysML requirement diagrams
- 4. create multiple alternatives
  - SysML BDDs system decomposition
  - SysML IBDs interconnections
  - SysML Activity diagrams UC refinements
  - SysML Allocations activities to blocks
- 5. requirements tracking
  - SysML Allocation reqs to blocks/activities
- 6. SysML PAR diagrams covering all moes
  - POOSL models makespan
  - analytical model profit
  - verification



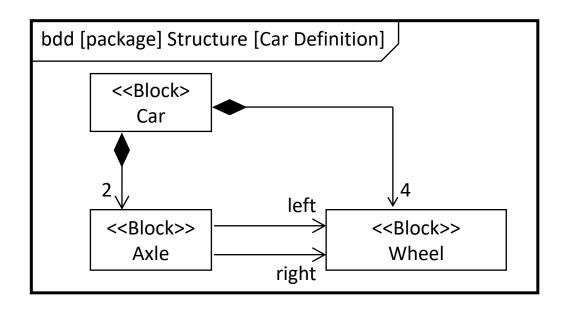
# SysML – diagram overview

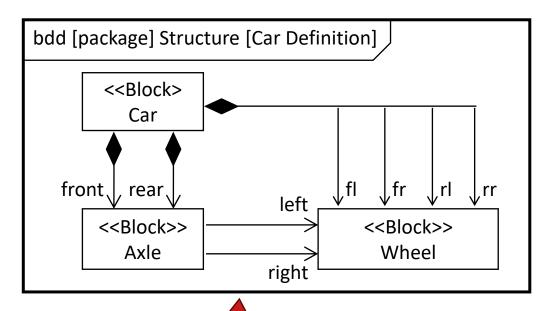
diagrams are **views** on the model (i.e., on a subset of model elements)



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## SysML – internal block diagrams – modeling internals





Wheels all have a different role

Do this if you want to be able to refer to the wheels individually in your ibd

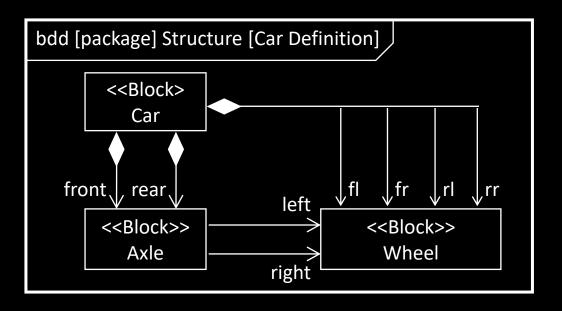


# think – pair – share

what are default multiplicities on composite associations

how many parts does a car have

how are they connected



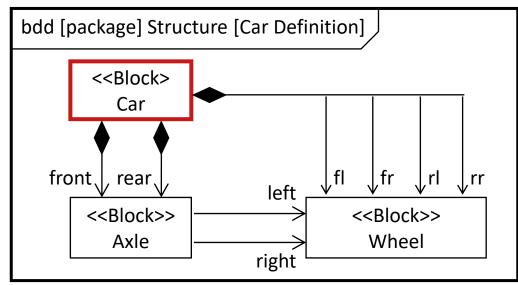
# SysML – internal block diagram (ibd)

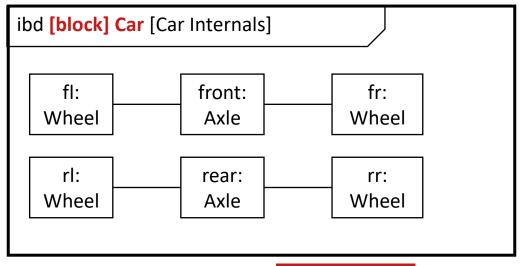
#### internal block diagram

- context is always a single block
- parts or references are shown inside the block and can be connected
  - connector models that there is a connection/communication between two features

#### used for

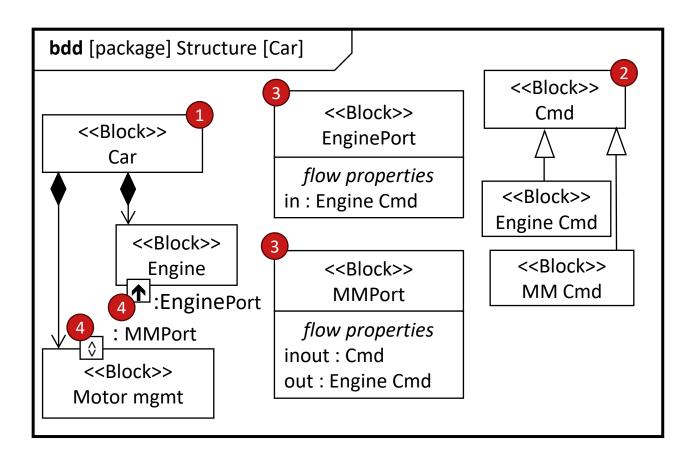
- modelling internal block structure
  - parts are shown as solid blocks (can be nested)
  - references are shown by dashed blocks
  - can be connected
- detailed modelling of interfaces and flow (e.g., fuel, electricity, data, pieces, ...) with ports







# SysML – modeling interfaces and flows – diagrams

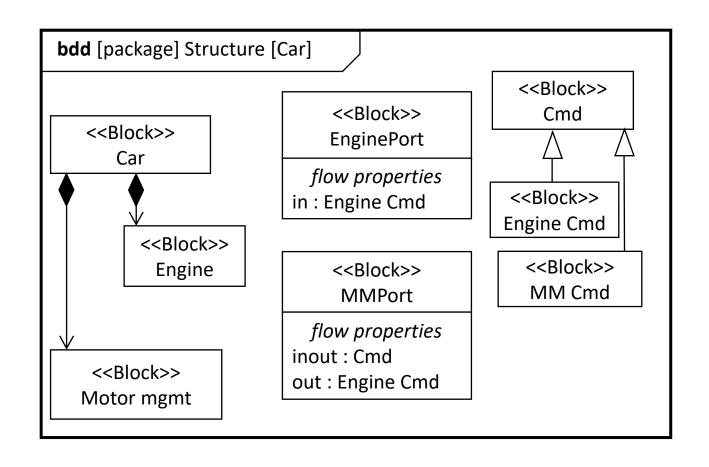


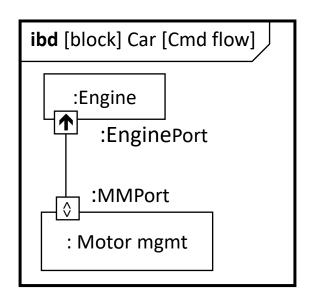
- 1. block and its parts
- 2. what flows between the parts
- 3. types of the interfaces (ports)
- 4. add ports to the blocks
  - arrow indicates the direction of flow properties of the port's type

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M6c - SysML blocks

# SysML – modeling interfaces and flows – diagrams





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### SysML – modeling interfaces and flows – model elements

#### block features

- full ports: access point on a boundary of a block (or on boundary of a part/reference typed by that block)
  - typed by another block
  - which may have flow properties: a special property that specifies what flows; has a direction (in, out, inout)

connectors: between full ports and parts on a bdd or ibd

 full ports can be bound to other full ports or parts (constraint on matching flow properties: type & direction)

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## SysML – internal block diagrams, ports and flows

### Recommended reading:

- 7.3.1 (parts about IBDs)
- 7.4 (not 7.4.3 about Item flows)
- 7.6, 7.6.1, 7.6.3 (not proxy ports)

Also look at the SysML 1.6 specification (Annex D gives many examples)

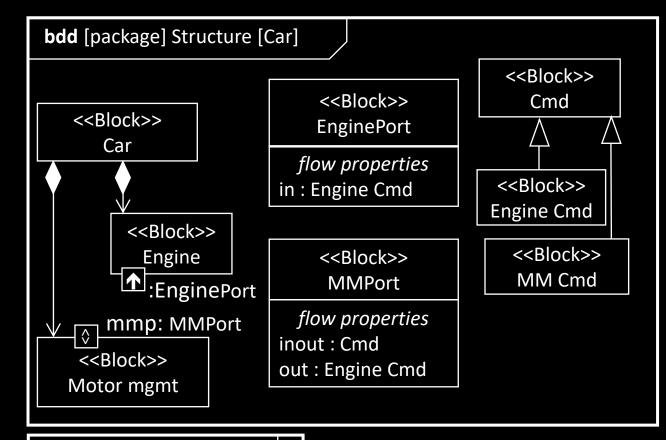
https://www.omg.org/spec/SysML/1.6/PDF

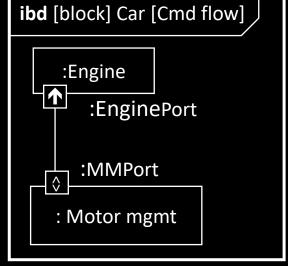


# think – pair – share

- a car has 4 wheels and 2 axles
- an axle has 3 bolts on each end
- a wheel consists of a rim (with 3 bolt holes) and a tire
- model this with a BDD and IBD

hint: use ports to model the bolts and bolt holes

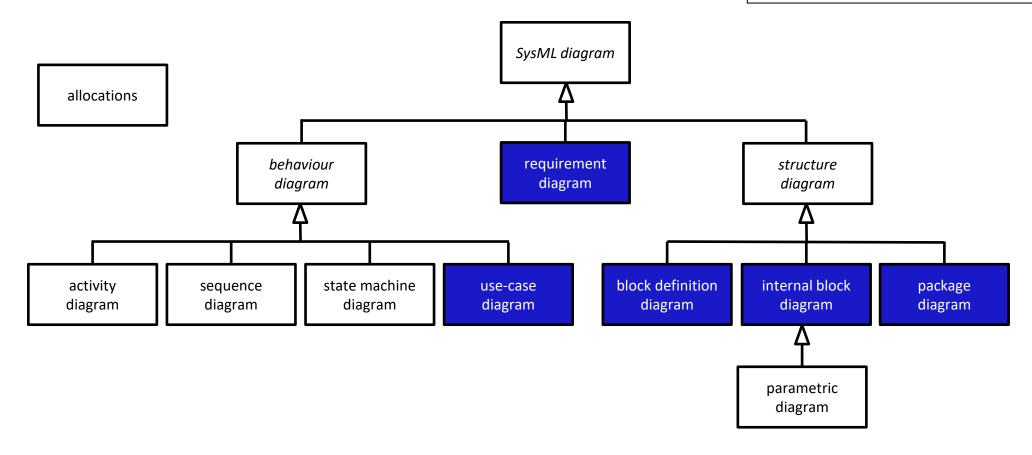




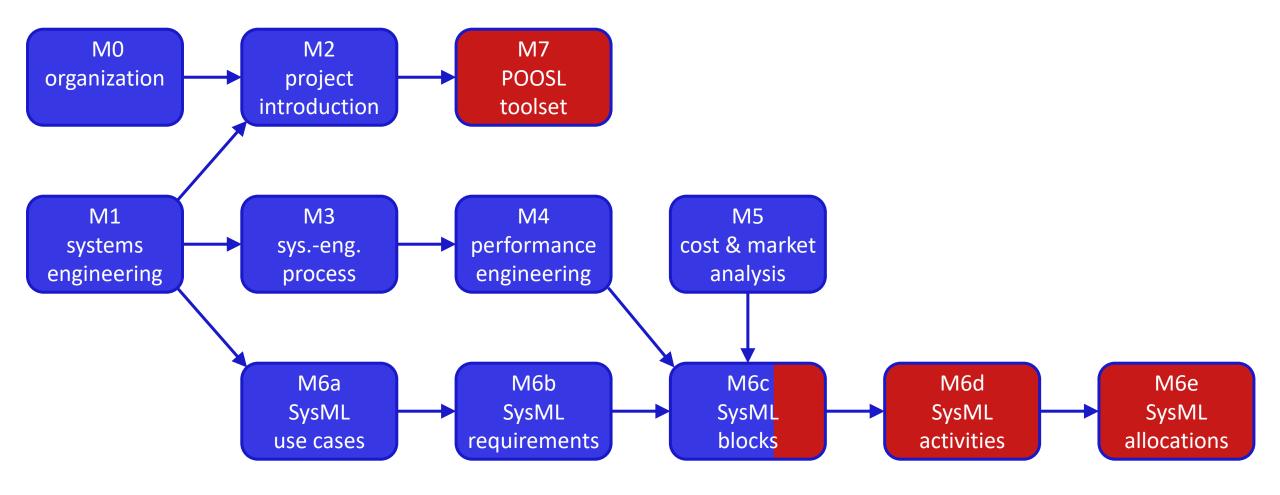


# SysML – diagram overview

diagrams are views on the model (i.e., on a subset of model elements)



### modules



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### to remember

ibd to model structure, connection and flow inside a single block nesting of blocks on an ibd is allowed; but might challenge encapsulation principles refinement of communication/flow modeling between parts of blocks:

- what flows: modeled by blocks (e.g., fluid, current, commands, ...)
- type of the interface: modeled by a block
  - may have flow properties that specify what flows through the interface
- end points: modeled by ports (structural feature of blocks)
  - ports are typed by a block, i.e., the block that specifies the interface (see above)

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