control



Robótica Móvel e Inteligente / Mobile and Intelligent Robotics

Academic year 2020-21

Departamento de Electrónica, Telecomunicações e Informática Universidade de Aveiro

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Control systems



 Objective: to impose a given value of some physical quantity in a system by acting on some other physical quantity

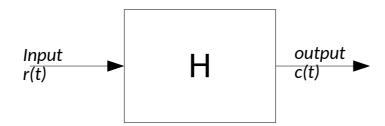


http://blog.caranddriver.com/nissan-develops-fully-electric-steerby-wire-system-will-go-on-sale-next-year/

basic concepts



- Systems approach:
 - Input signal
 - Output signal
 - Process, transforming input into output
- Objective: to impose a given value at a system's output, by acting in its input



• Example:

accelerator

car

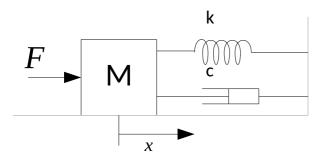
speed

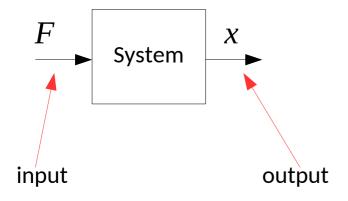
Input / output relationship



General case:

- input r(t) and output c(t) are related by differential equations
 - this is the "default" in physical systems...





Mathematical relation between input and output

$$F(t) = M \frac{\mathrm{d}^2 x(t)}{\mathrm{d}t^2} + c \frac{\mathrm{d}x(t)}{\mathrm{d}t} + k x(t)$$

Input / output relationship



General case:

- input r(t) and output c(t) are related by differential equations

$$a_{n}\frac{d^{n}c(t)}{dt^{n}} + a_{n-1}\frac{d^{n-1}c(t)}{dt^{n-1}} + \dots + a_{0}c(t) = b_{m}\frac{d^{m}r(t)}{dt^{m}} + b_{m-1}\frac{d^{m-1}r(t)}{dt^{m-1}} + \dots + b_{0}r(t)$$

Combination of c(t) and its derivatives

Combination of r(t) and its derivatives

Difficult to solve and convert to a systems perspective

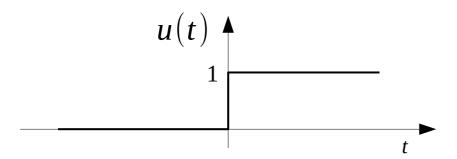




 Differential equations are simplified by the use of Laplace transforms.

$$L\{f(t)\} = F(s) = \int_{0}^{+\infty} e^{-st} f(t) dt$$

$$L^{-1}{F(s)} = \frac{1}{2\pi j} \int_{\sigma-j\infty}^{\sigma+j\infty} e^{st} F(s) dt = f(t) \cdot u(t)$$



u(t) is the unit step function. We only consider the function f(t) to have non-null values for t>0.

Computing the Laplace transform



Example for u(t)

$$L[u(t)] = \int_{0}^{+\infty} e^{-st} u(t) dt$$

$$= \int_{0}^{+\infty} e^{-st} dt$$

$$= \left[-\frac{1}{s} e^{-st} \right]_{0}^{+\infty}$$

$$= 0 - \left(-\frac{1}{s} \right)$$

$$= \frac{1}{s}$$



TABLE 2.1 Laplace transform table

Item no.	f(t)	F(s)
1.	$\delta(t)$	1
2.	u(t)	$\frac{1}{s}$
3.	tu(t)	$\frac{1}{s^2}$
4.	$t^n u(t)$	$\frac{n!}{s^n+1}$
5.	$e^{-at}u(t)$	$\frac{1}{s+a}$
6.	$\sin \omega t u(t)$	$\frac{\omega}{s^2 + \omega^2}$
7.	$\cos \omega t u(t)$	$\frac{s}{s^2 + \omega^2}$



Laplace transform theorems

	Theorem	Name
$\mathscr{L}[f(t)] = F(s)$	$\int_{0-}^{\infty} f(t)e^{-st}dt$	Definition
$\mathscr{L}[kf(t)]$	=kF(s)	Linearity theorem
$\mathcal{L}[f_1(t) + f_2(t)]$	$(t)] = F_1(s) + F_2(s)$	Linearity theorem
$\mathcal{L}[e^{-at}f(t)]$	=F(s+a)	Frequency shift theorem
$\mathscr{L}[f(t-T)]$	$=e^{-sT}F(s)$	Time shift theorem
$\mathcal{L}[f(at)]$	$=\frac{1}{a}F\left(\frac{s}{a}\right)$	Scaling theorem
$\mathscr{L}\left[\frac{df}{dt}\right]$	= sF(s) - f(0-)	Differentiation theorem
$\mathscr{L}\left[\frac{d^2f}{dt^2}\right]$	$= s^2 F(s) - sf(0-) - f'(0-)$	Differentiation theorem
$\mathscr{L}\left[\frac{d^nf}{dt^n}\right]$	$= s^{n}F(s) - \sum_{k=1}^{n} s^{n-k}f^{k-1}(0-)$	Differentiation theorem
$\mathscr{L}ig[\int_{0-}^t f(au)d auig]$ $f(\infty)$	$=\frac{F(s)}{s}$	Integration theorem
$f(\infty)$	$=\lim_{s\to 0} sF(s)$	Final value theorem ¹
f(0+)	$=\lim_{s\to\infty} sF(s)$	Initial value theorem ²



$$\underbrace{\left(a_{n}\frac{d^{n}c(t)}{dt^{n}}\right)} + a_{n-1}\frac{d^{n-1}c(t)}{dt^{n-1}} + \dots + a_{0}c(t) = b_{m}\frac{d^{m}r(t)}{dt^{m}} + b_{m-1}\frac{d^{m-1}r(t)}{dt^{m-1}} + \dots + b_{0}r(t)$$

Computing the Laplace transform

$$L\left\{a_n \frac{d^n c(t)}{dt^n}\right\} = a_n L\left\{\frac{d^n c(t)}{dt^n}\right\}$$
 Linearity
$$= a_n s^n L\left\{c(t)\right\}$$
 Differentiation theorem
$$= a_n s^n C(s)$$
 Definition



$$a_{n} \frac{d^{n} c(t)}{dt^{n}} + a_{n-1} \frac{d^{n-1} c(t)}{dt^{n-1}} + \dots + a_{0} c(t) = b_{m} \frac{d^{m} r(t)}{dt^{m}} + b_{m-1} \frac{d^{m-1} r(t)}{dt^{m-1}} + \dots + b_{0} r(t)$$

$$a_n s^n C(s) + a_{n-1} s^{n-1} C(s) + \dots + a_0 C(s) = b_m s^m R(s) + b_{m-1} s^{m-1} R(s) + \dots + b_0 R(s)$$

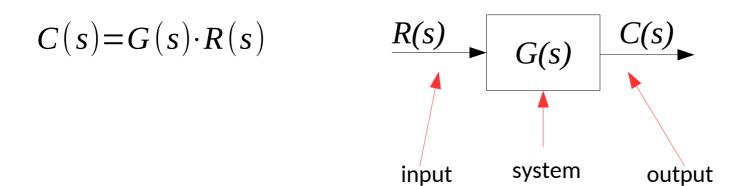
$$(a_n s^n + a_{n-1} s^{n-1} + \dots + a_0) C(s) = (b_m s^m + b_{m-1} s^{m-1} + \dots + b_0) R(s)$$

$$\frac{C(s)}{R(s)} = \frac{b_m s^m + b_{m-1} s^{m-1} + \dots + b_0}{a_n s^n + a_{n-1} s^{n-1} + \dots + a_0} = G(s)$$

Transfer function



$$\frac{C(s)}{R(s)} = \frac{b_m s^m + b_{m-1} s^{m-1} + \dots + b_0}{a_n s^n + a_{n-1} s^{n-1} + \dots + a_0} = G(s)$$
Transfer function



- A relation expressed originally in terms of a differential equation is expressed as a product
- the physical nature of input/output relationship is irrelevant; only mathematical relationship matters --> abstraction

Transfer function



$$C(s) = G(s) \cdot R(s)$$

$$R(s) = \frac{b_m s^m + b_{m-1} s^{m-1} + \dots + b_0}{a_n s^n + a_{n-1} s^{n-1} + \dots + a_0}$$

$$= \frac{b_m (s - z_1)(s - z_2) \dots (s - z_m)}{a_n (s - p_1)(s - p_2) \dots (s - p_n)}$$

$$= \frac{b_m (s - z_1)(s - z_2) \dots (s - p_n)}{a_n (s - p_1)(s - p_2) \dots (s - p_n)}$$

$$T(s) = C(s)$$

$$Z_1, Z_2, \dots \text{ Zeroes of } G(s)$$

Nearly all information about the system behaviour can be extracted from knowing the zeroes and poles.

- Real valued
- Complex conjugate (meaning that the b_i and a_j are all real valued)

Partial fraction expansion



All poles of F(s) are real and distinct

$$F(s) = \frac{N(s)}{D(s)} = \frac{N(s)}{(s-p_1)(s-p_2)\cdots(s-p_n)}$$

$$= \frac{K_1}{(s-p_1)} + \frac{K_2}{(s-p_2)} + \cdots + \frac{K_n}{(s-p_n)}$$

where
$$K_i = \lim_{s \to p_i} (s - p_i) F(s)$$

Assumption: order of N(s) is smaller than the order of D(s)

Equivalent procedures exist when:

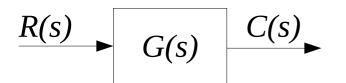
- a) poles are real and repeated
- b) poles are complex conjugated

Computation hint:

You can use Apart function in Wolfram Alpha or the Partial Fraction Calculator widget

Example





$$r(t)=u(t)$$

$$G(s) = \frac{1}{s+4}$$

$$c(t)=?$$

$$R(s) = \frac{1}{s}$$

$$C(s) = G(s) \cdot R(s)$$

$$= \frac{1}{s+4} \cdot \frac{1}{s}$$

$$c(t) = \frac{1}{4} - \frac{1}{4}e^{-4t}$$

Inverse L.T.

Corresponds to the pole s=0. Related to the input signal.

Forced response

Corresponds to the pole s=-4. Related to the system's response If system is stable, it will decay with time.

Stability



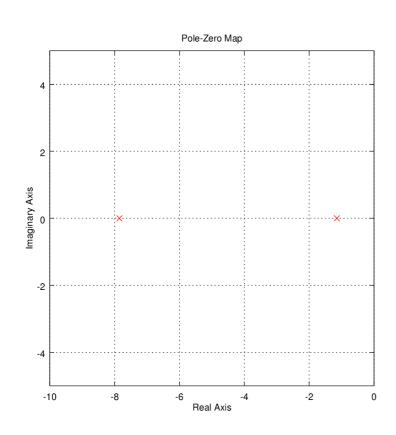
$$F_i(s) = \frac{K_i}{(s - p_i)}$$

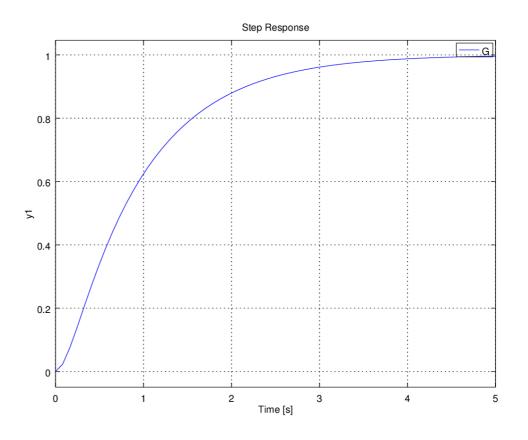
$$f_i(t) = K_i e^{p_i^t}$$



$$G_1(s) = \frac{9}{s^2 + 9s + 9}$$

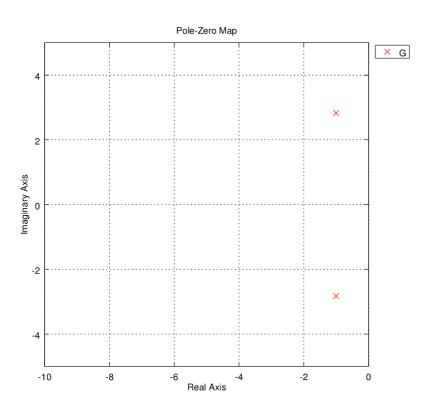
Overdamped



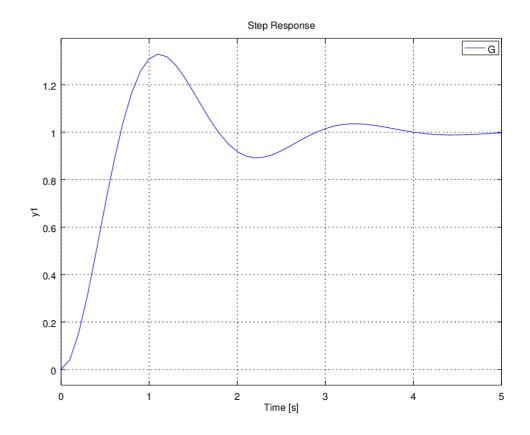




$$G_2(s) = \frac{9}{s^2 + 2s + 9}$$



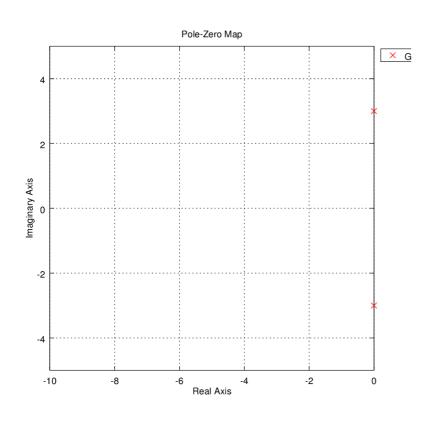
Underdamped

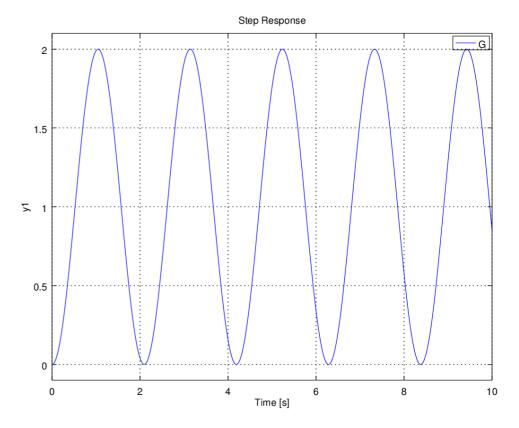




$$G_3(s) = \frac{9}{s^2 + 9}$$

Undamped

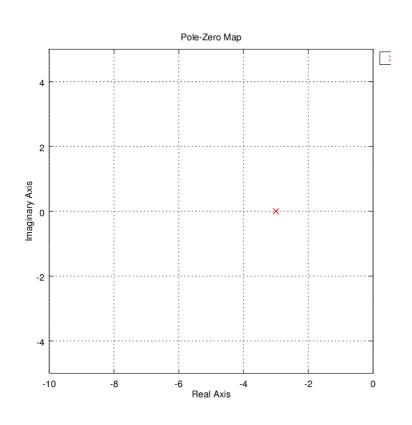


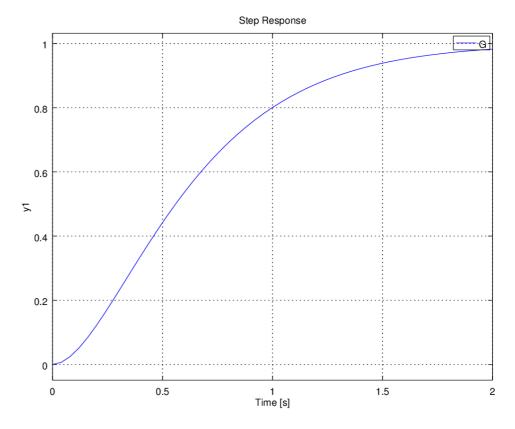




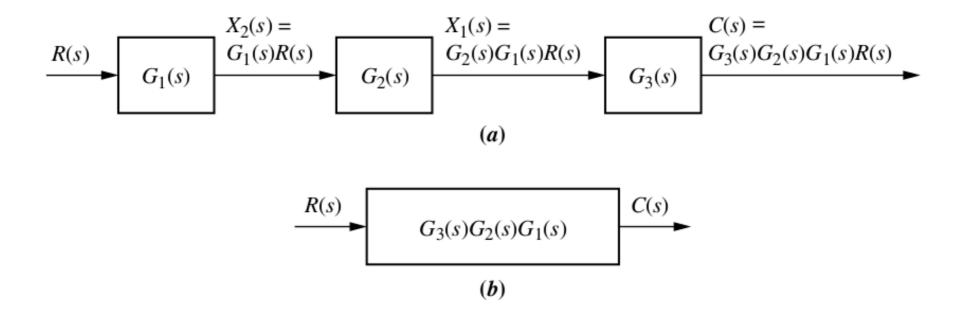
$$G_4(s) = \frac{9}{s^2 + 6s + 9}$$

Critically damped

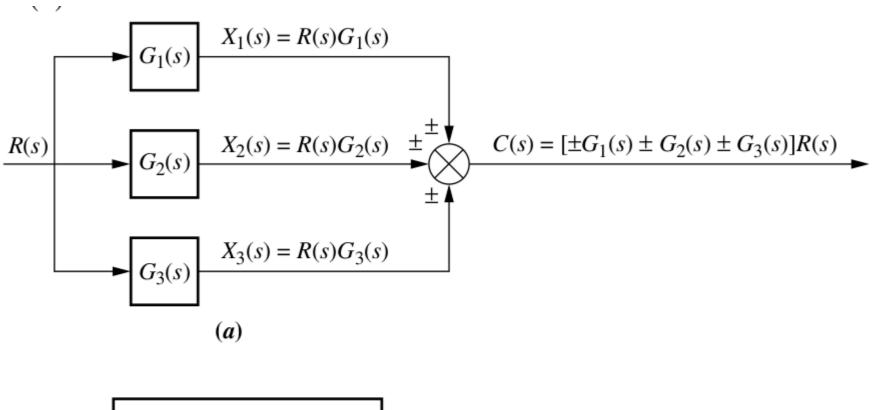


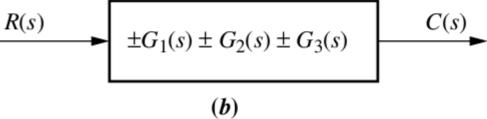




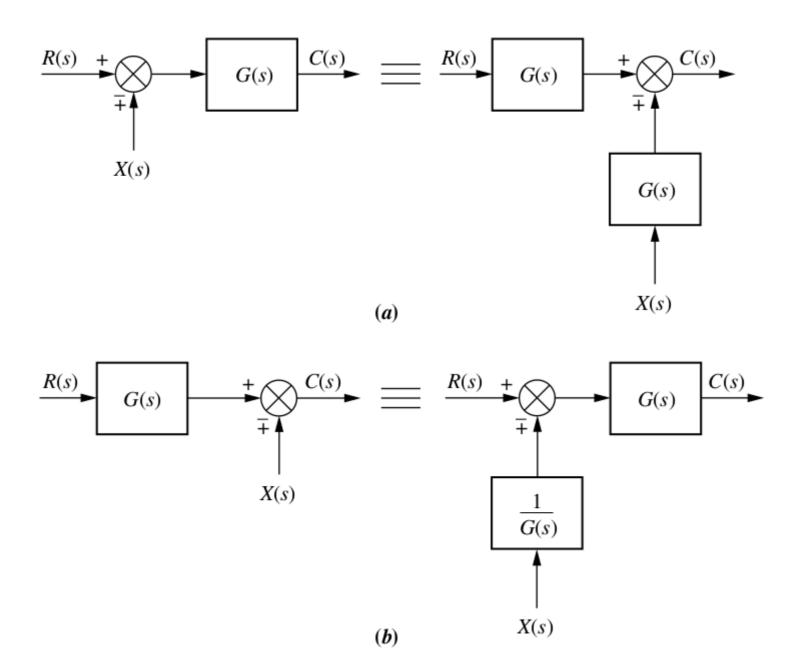




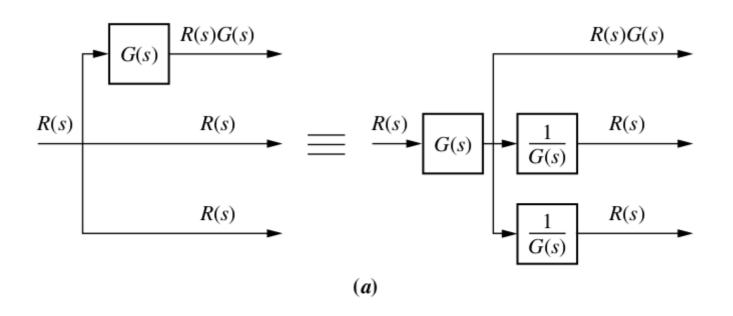


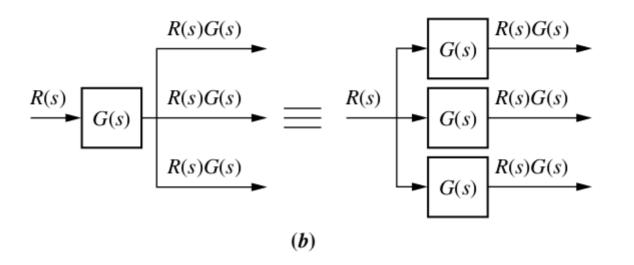






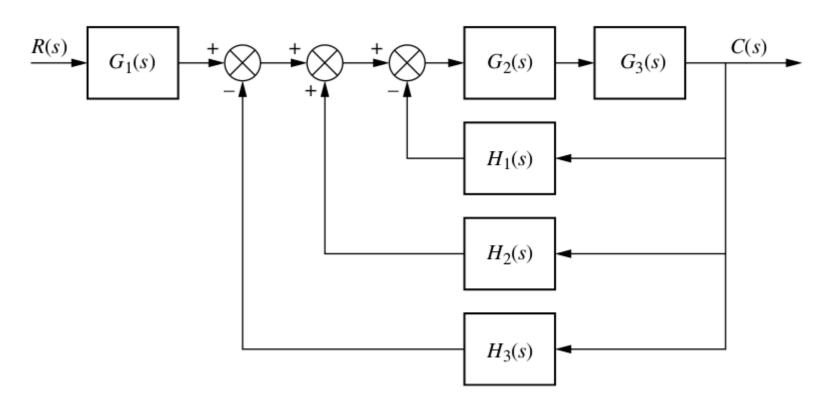








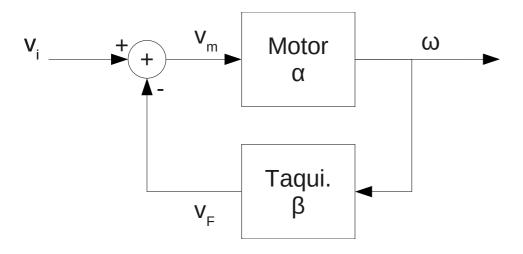
PROBLEM: Reduce the block diagram shown in Figure 5.9 to a single transfer function.



feedback

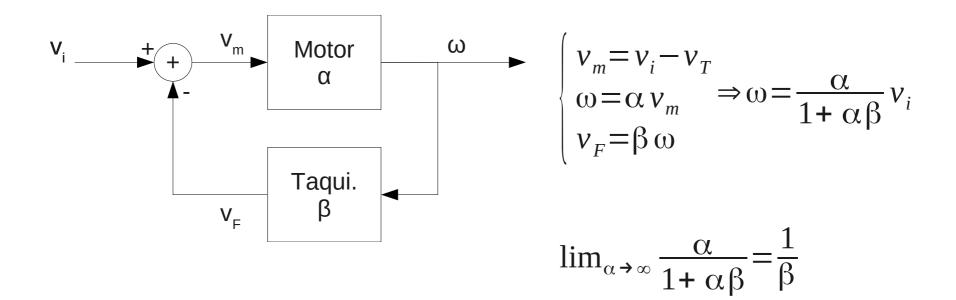


- a complex system is represented as a collection of interconnected set of simpler systems
 - each simple system has a known transfer function



feedback





• for high values of α , the output value will depend mainly on the *feedback* loop

Test waveforms



Input	Function	Description	Sketch	Use
Impulse	$\delta(t)$	$\delta(t) = \infty \text{ for } 0 - < t < 0 + $ $= 0 \text{ elsewhere}$ $\int_{0-}^{0+} \delta(t) dt = 1$	$f(t)$ $\delta(t)$	Transient response Modeling
Step	u(t)	u(t) = 1 for t > 0 $= 0 for t < 0$	f(t)	Transient response Steady-state error
Ramp	tu(t)	$tu(t) = t \text{ for } t \ge 0$ = 0 elsewhere	f(t)	Steady-state error
Parabola	$\frac{1}{2}t^2u(t)$	$\frac{1}{2}t^2u(t) = \frac{1}{2}t^2 \text{ for } t \ge 0$ $= 0 \text{ elsewhere}$	f(t)	Steady-state error
Sinusoid	sin ωt		f(t)	Transient response Modeling Steady-state error

Example of a control system



 Objective: to impose a given value at a system's output, by acting in its input



The head position will be determined by a voltage applied to the arm actuator.

Usually, we are interested in having a reference signal r(t) that has a simple relation to the controlled variable c(t) (proportional, if possible...)

http://www.bsierad.com/assembling-process-and-function-hdd-hard-drive-parts/

Example of a control system

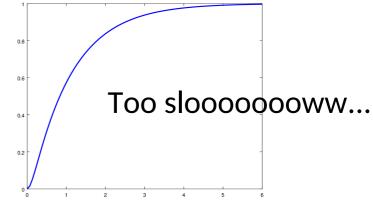


Objective: to impose a given value at a system's output,

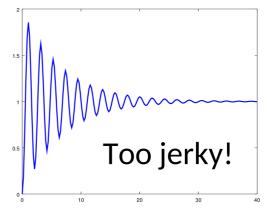
by acting in its input



It is not good if the system reacts like this:



Or like this:

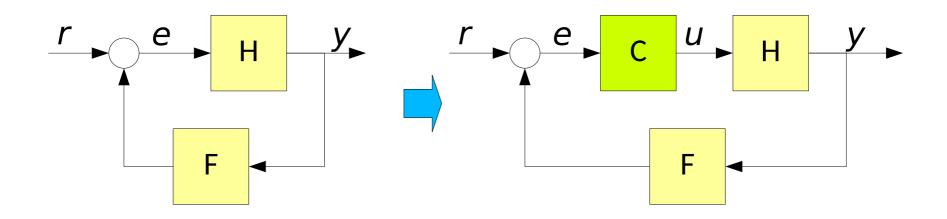


In both cases, it takes too long to reach the desired position.

controller



• Controller C: included to improve the system response



e: error

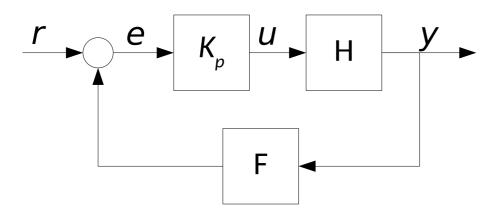
P controller



• P = "proportional". Simplest form of controller

$$u = K_p e$$

• Gain: K_p



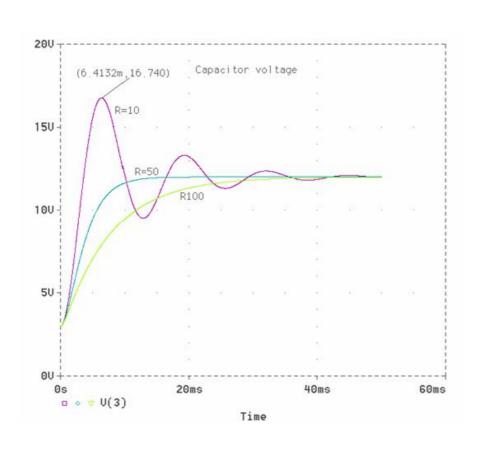
The larger K_p , the smaller e for the same output.

- Kp low: soft system
 - it takes a large value of error for system to react
- Kp high: hard system
 - strong reaction, even with small values of *e*.

 $u\neq 0$ iif $e\neq 0$ To reduce error, a high value of Kp is required

P controller



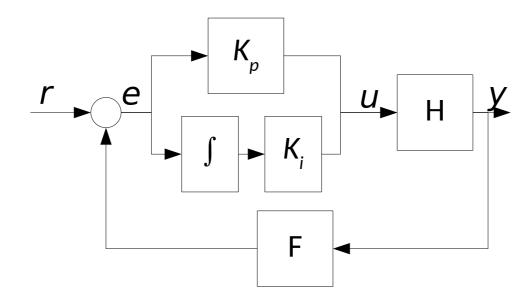


- Increasing gain Kp reduces error, but...
- High values of gain Kp may cause the system to be unstable

PI controller



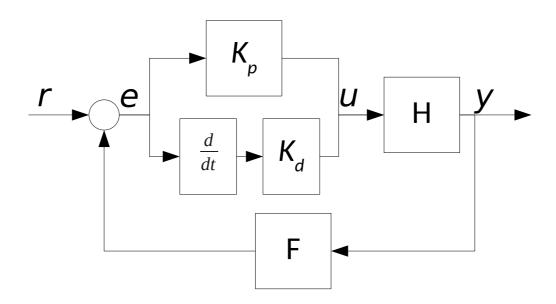
- PI: Proportional + Integral
 - Adding a term $K_i \int e \, dt$.
 - PI controller allows for systems with e=0
 - Problem: inertia (memory effect)
 - with rapid changes in the input, u may be at a value when the error e would require to be different



PD controller



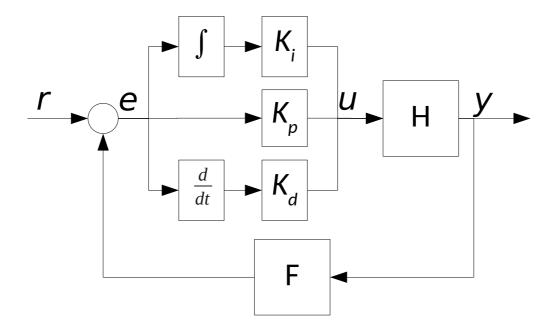
- PD = Proportional + Derivative
 - adding a term proportional to the error derivative
 - In general, it has the effect of reducing oscillations (damper)

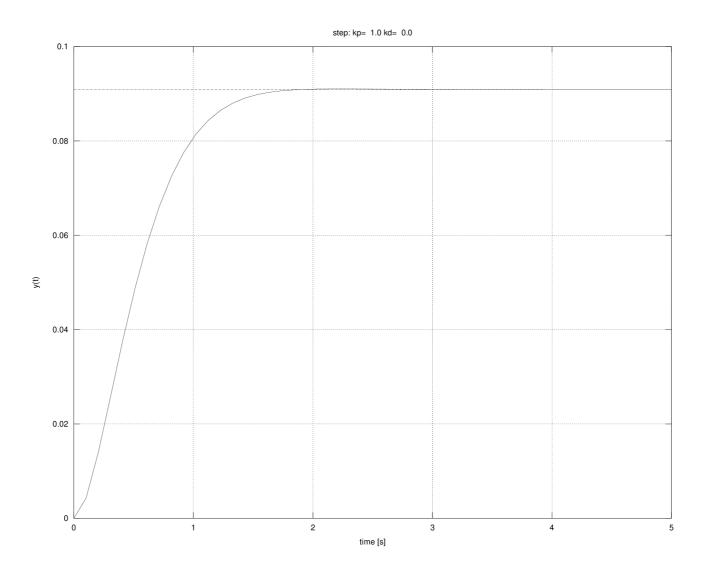


PID controller



- PID = Proportional + Integral + Derivative
 - Reunion of previous controllers
 - One of the most popular controllers





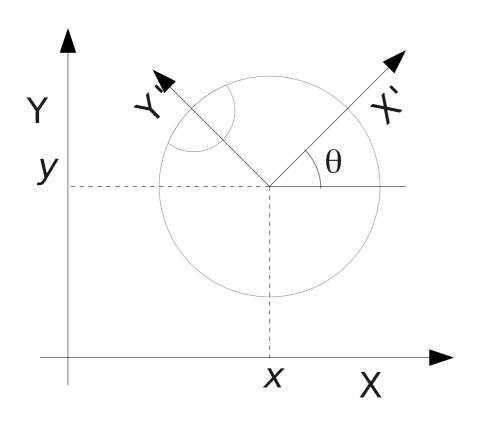
control systems of CAMBADA robots





position control in a mobile robotile





 Robot location in the plane

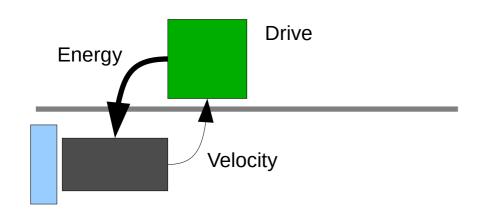
- Pose
$$\begin{bmatrix} x \\ y \\ \Theta \end{bmatrix}$$

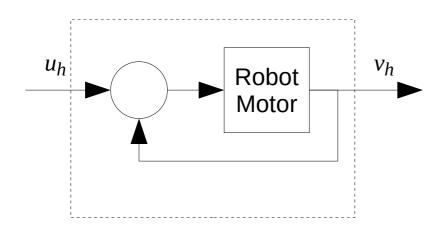
 system is defined by the pose and 1st derivative

$$\begin{bmatrix} x \\ y \\ \Theta \\ \dot{x} \\ \dot{y} \\ \dot{\Theta} \end{bmatrix}$$

lower level



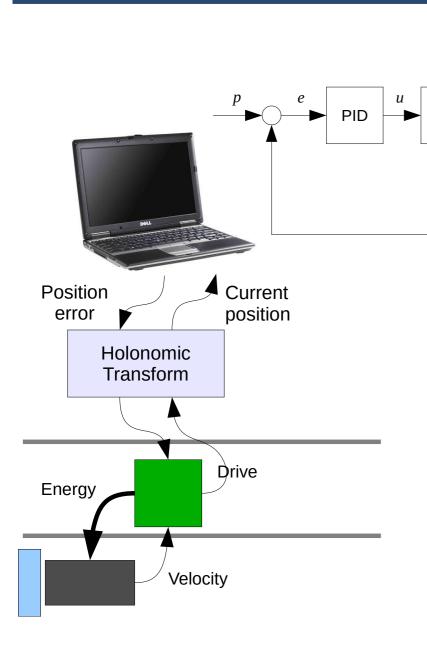




- Motor and drive implement a local velocity feedback loop
- Motor drive:
 - Receives velocity command
 - Modulates energy delivered to the motor
 - Receives velocity feedback

upper level





PC implements a position control loop in SW

defines set-point p

Robot

H.T.

receives current position s⁰

H.T.⁻¹

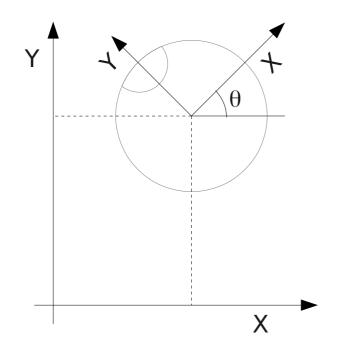
 computes error, applies PID and sends control signal u

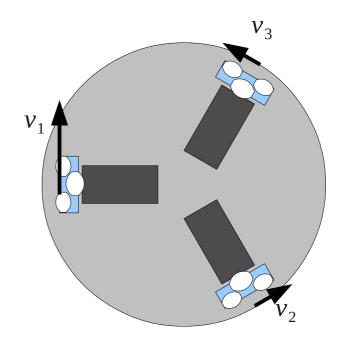
holonomic movement



$$\begin{bmatrix} \dot{X} \\ \dot{Y} \\ \dot{\Theta} \end{bmatrix} \rightarrow \begin{bmatrix} v_1 \\ v_2 \\ v_3 \end{bmatrix}$$

Convert a set of 3 motor speeds to linear X, Y and rotating speed and vice-versa

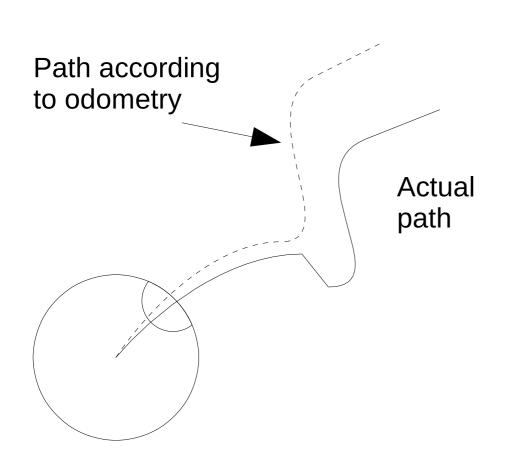




Odometry: to estimate the robot's displacement by the motors rotation (and holonomic conversion)

sensorial fusion

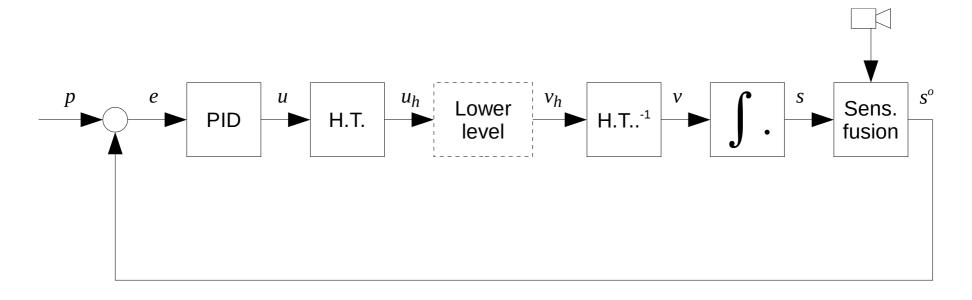




- Sensorial fusion allows a more reliable position feedback
 - e.g. robot position is given by:
 - odometry
 - camera image

control structure in CAMBADA robots





- this control structure will try to place the robot at point p
- robot control (and command) is done computing a sequence of points p over time
 - navigation output