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# Robótica Móvel e Inteligente Mobile Robot Mapping

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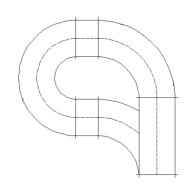
### Navigation Questions and topics

- Where am I?
  - localization
- Where have I been?
  - mapping
- Where should I going?
  - decision
- What's the best way to get there?
  - Path planning
- How do I get there?
  - Path following and obstacle avoidance (Motion)

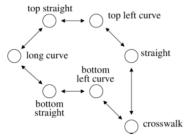
#### Mapping Purpose

- Mapping is the process of building an internal estimate of the map of the environment
  - What does the world look like (for navigation purposes)?
- Approaches
  - Topological map
  - Features map
  - Metric map
    - Occupancy grid map

# Mapping Example of metric and topological maps







#### Occupancy Grid

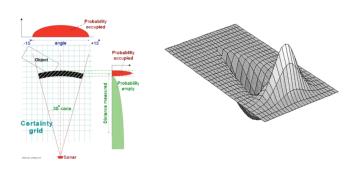
- Map is composed of cells of equal dimension
- Every cell may be occupied or free
- Every cell keeps the probability of being occupied
  - Probability that each cell is occupied P(H) and probability that each cell is unoccupied  $P(\tilde{\ }H)$

$$0 \le P(H) \le 1$$
$$P(\tilde{\ }H) = 1 - P(H)$$

 Other methods store 2 different functions: one for occupied probability and another for empty probability

## Occupancy Grid Mapping problem

- We want to determine P(H|s)
  - ullet Probability cell H is occupied given a certain measure s
- Let's start by determining P(s|H)
  - Probability of getting measure s if H is occupied
  - This is the sensor model



### Occupancy Grid Mapping problem (2)

- One can determine P(H|s) from P(s|H)
- From Bayes' Rule

$$P(H|s) = \frac{P(s|H)*P(H)}{P(s)} = \frac{P(s|H)*P(H)}{P(s|H)*P(H) + P(s|\ H)*P(\ H)}$$

- P(s|H) and P(s|H) are known from the sensor model
- P(H) and  $P(\tilde{H})$  are unconditional probabilities or prior probabilities
  - If no information is available, one can assume  $P(H) = P(\tilde{\ }H) = 0.5$

### Occupancy Grid Mapping problem (3)

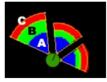
Updating with the Bayes' rule

$$P(H|s_n) = \frac{P(s_n|H) * P(H|s_{n-1})}{P(s_n|H) * P(H|s_{n-1}) + P(s_n|\H H) * P(\H H|s_{n-1})}$$

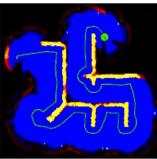
- This is the recursive version of the update formula
- Each time a new observation is made that can be employed to update the occupancy grid

### Occupancy Grid Mapping example – YAM algorithm

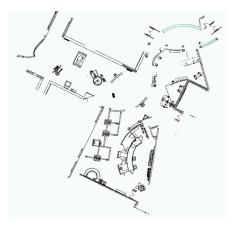
- Probabilities (?) may be positive or negative
  - Positive means probably occupied
  - Negative means probably empty
- Estimated position of the robot is assigned minimum probability
- Field of view of obstacle sensors is divided in 3 regions:
  - Cells in Region A are assigned a low probability
  - Cells in Region B decrease their probability
  - Cells in Region C increase their probability
  - Increase in region C is 4 times the value of decrease in region B

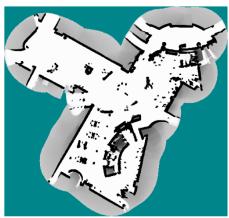


YAM

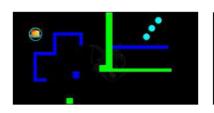


## Occupancy Grid Mapping example – laser range finder sensor





#### Occupancy Grid Mapping example – XIP approach









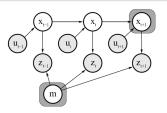
#### SLAM Simultaneous Localization and Mapping

- Mapping, as presented in the previous slides, assumes the pose of the robot is known
- Often this is not true and, while mapping, the robot must simultaneously estimate its pose
  - To estimate its pose it may use the already known map
- The general problem is denoted as the Simultaneous Localization and Mapping (SLAM) problem
- SLAM problem
  - A robot is exploring an unknown, static environment
- Inputs
  - The robot's controls
  - · Observations of nearby features
- Estimate
  - Map
  - Pose or path of the robot

#### SLAM Online and full SLAM

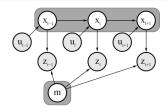
 Online SLAM – estimates map and current position given measures and controls

$$p(x_t, m|z_{1:t}, u_{1:t})$$



 Full SLAM – estimates map and the whole robot path given measures and controls

$$p(x_{1:t}, m|z_{1:t}, u_{1:t})$$



- SLAM techniques: Scan matching, EKF SLAM, Fast-SLAM, Graph-SLAM, SEIFs, Gmapping, LAMA
- https://www.openslam.org/

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