Daniel Vu

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CERTIFICATIONS, SKILLS

- Languages: C++, SQL, Python, Java, Javascript, Typescript, C
- Software Tools: Git, Docker, Jira, React
- Technical Skills: Object-Oriented Design, Agile/Scrum, SOLID Design Principles, Design Patterns,
 Algorithms and Data Structures, Prioritization Methods (MoSCoW), EARS Requirement Style, Gherkin Tests
- **Soft Skills:** Communication, Critical Thinking, Attention to Detail, Project Management, Adaptability, Problem Solving, Team Collaboration
- Certifications: TestOut PC Pro Certification (6-1C6-NH5VR): Tested through simulations and exams for installing, repairing, configuring, and securing computer hardware/software and operating systems in home/corporate environments.

Technical Projects

Website Portfolio, Full-stack Developer

- https://github.com/danielvu04/vu-dev-website
- o Designed and developed a portfolio website to showcase projects, skills, and professional experience.
- Built the front end using React.js and Tailwind CSS, ensuring a modern and visually appealing UI.
- o Integrated Netlify for deployment, automating pipelines for seamless updates and version control.
- o Implemented interactive components and animations to enhance user engagement.
- o Leveraged Git for version control and managed source code efficiently.
- **Drone Delivery Sim**, Backend Developer
- hub.docker.com/repository/docker/vud1394/drone_sim
- o Developed a drone delivery simulation in an agile environment, utilizing Jira for sprint planning, task tracking, and team collaboration.
- o Incorporated features like recharge stations, a battery management system, and data collection.
- o Engineered backend pathfinding in C++ and integrated 3D assets while implementing frontend functionality in TypeScript.
- o Designed system architecture with UML, employing design patterns (decorator, singleton, factory) to ensure scalability and maintainability.
- o Leveraged Git for version control and Docker for containerization, facilitating efficient deployment and consistent development environments.
- Robotic Projects
 - o Assembled and programmed robots using different gear systems for movement and task execution.
 - o Engaged in collaboration to brainstorm ideas, prototype designs, and troubleshoot technical issues.
 - o Acquired practical skills in gear ratios, torque calculations, and motion control principles, increasing robot task efficiency by 25%.
 - o Demonstrated adaptability and problem-solving abilities in overcoming project challenges.

WORK EXPERIENCE

Tech Academy

Apr 2024 - Present

Stem Teaching Assistant

Little Canada, MN

- Prepared computer science course materials, guiding students in robotics and virtual reality coding projects.
- Coached students in assembling robots and troubleshooting technical issues, improving their understanding of robotics by 70%.
- Led workshops that introduced 100+ students to virtual reality development, resulting in a 90% project completion rate.

EDUCATION

University of Minnesota Twin-Cities, College of Science and Engineering

September 2023 - May 2026

Minneapolis, MN

BS Computer Science, Minor: Management: Dean's List (Fall 2023), Presidential Scholarship Recipient

 Relevant Coursework: Algorithms and Data Structures, Advanced Programming Principles, Machine Architecture and Org, Computing and Programming Concepts, Program Design & Development