

# Finding the shortest route on graph with Julia JuMP

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# Use case scenario

The Subway restaurant chain in Las Vegas has a total of 118 restaurants in different parts of the city.

Company's manager plans to visit all restaurants during a single day.

What is the optimal order that restaurants should be visited?

# Traveling salesman problem

- Variables:
  - $c_{ft}$  – cost of travel from “ $f$ ” to “ $t$ ”
  - $x_{ft}$  – binary variable indicating 1 when agent travels from “ $f$ ” to “ $t$ ”

$$\text{Min} \sum_{f=1}^N \sum_{t=1}^N c_{ft} x_{ft}$$

# TSP

$$\text{Min} \sum_{f=1}^N \sum_{t=1}^N c_{ft} x_{ft}$$

Each city visited once

$$\sum_{t=1}^N x_{ft} = 1 \quad \forall f \in \{1, \dots, N\}$$

$$\sum_{f=1}^N x_{ft} = 1 \quad \forall t \in \{1, \dots, N\}$$

City cannot visit itself

$$x_{ff} = 0 \quad \forall f \in \{1, \dots, N\}$$

Avoid two-city cycles

$$x_{ft} + x_{tf} \leq 1 \quad \forall f, t \in \{1, \dots, N\}$$

Other cycles:

/dynamically add a constraint whenever a cycle occurs/

Variables:

- $c_{ft}$  – cost of travel from “ $f$ ” to “ $t$ ”
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For more details see: <http://opensourc.es/blog/mip-tsp>

# JuMP implementation

```
m = Model(with_optimizer(GLPK.Optimizer))
@variable(m, x[f=1:N, t=1:N], Bin)
@objective(m, Min, sum( x[i, j]*distance_mx[i,j] for i=1:N,j=1:N))
@constraint(m, notself[i=1:N], x[i, i] == 0)
@constraint(m, oneout[i=1:N], sum(x[i, 1:N]) == 1)
@constraint(m, onein[j=1:N], sum(x[1:N, j]) == 1)
for f=1:N, t=1:N
    @constraint(m, x[f, t]+x[t, f] <= 1)
end
```

# Getting a cycle

```
function getcycle(m, N)
    x_val = value.(x)
    cycle_idx = Vector{Int}()
    push!(cycle_idx, 1)
    while true
        v, idx = findmax(x_val[cycle_idx[end], 1:N])
        if idx == cycle_idx[1]
            break
        else
            push!(cycle_idx, idx)
        end
    end
    cycle_idx
end
```

# Adding a constraint...

```
function solved(m, cycle_idx, N)
    println("cycle_idx: ", cycle_idx)
    println("Length: ", length(cycle_idx))
    if length(cycle_idx) < N
        cc = @constraint(m, sum(x[cycle_idx,cycle_idx])
<= length(cycle_idx)-1)
        println("added a constraint")
        return false
    end
    return true
end
```

# Iterating over the model

```
while true
    optimize!(m)
    println(termination_status(m))
    cycle_idx = getcycle(m, N)
    if solved(m, cycle_idx, N)
        break;
    end
end
```



# JuMP - available solver packages

Solver	Julia Package	License	LP	SOCP	MILP	NLP	MINLP	SDP
<a href="#"><u>Artelys Knitro</u></a>	<a href="#"><u>KNITRO.jl</u></a>	Comm.				X	X	
<a href="#"><u>BARON</u></a>	<a href="#"><u>BARON.jl</u></a>	Comm.				X	X	
<a href="#"><u>Bonmin</u></a>	<a href="#"><u>AmpNLWriter.jl</u></a>	EPL	X		X	X	X	
	<a href="#"><u>CoinOptServices.jl</u></a>							
<a href="#"><u>Cbc</u></a>	<a href="#"><u>Cbc.jl</u></a>	EPL			X			
<a href="#"><u>Clp</u></a>	<a href="#"><u>Clp.jl</u></a>	EPL	X					
<a href="#"><u>Couenne</u></a>	<a href="#"><u>AmpNLWriter.jl</u></a>	EPL	X		X	X	X	
	<a href="#"><u>CoinOptServices.jl</u></a>							
<a href="#"><u>CPLEX</u></a>	<a href="#"><u>CPLEX.jl</u></a>	Comm.	X	X	X			
<a href="#"><u>ECOS</u></a>	<a href="#"><u>ECOS.jl</u></a>	GPL	X	X				
<a href="#"><u>FICO Xpress</u></a>	<a href="#"><u>Xpress.jl</u></a>	Comm.	X	X	X			
<a href="#"><u>GLPK</u></a>	<a href="#"><u>GLPKMathProgInterface</u></a>	GPL	X		X			
<a href="#"><u>Gurobi</u></a>	<a href="#"><u>Gurobi.jl</u></a>	Comm.	X	X	X			
<a href="#"><u>Ipopt</u></a>	<a href="#"><u>Ipopt.jl</u></a>	EPL	X			X		
<a href="#"><u>MOSEK</u></a>	<a href="#"><u>Mosek.jl</u></a>	Comm.	X	X	X	X		X
<a href="#"><u>NLopt</u></a>	<a href="#"><u>NLopt.jl</u></a>	LGPL				X		
<a href="#"><u>SCS</u></a>	<a href="#"><u>SCS.jl</u></a>	MIT	X	X				X

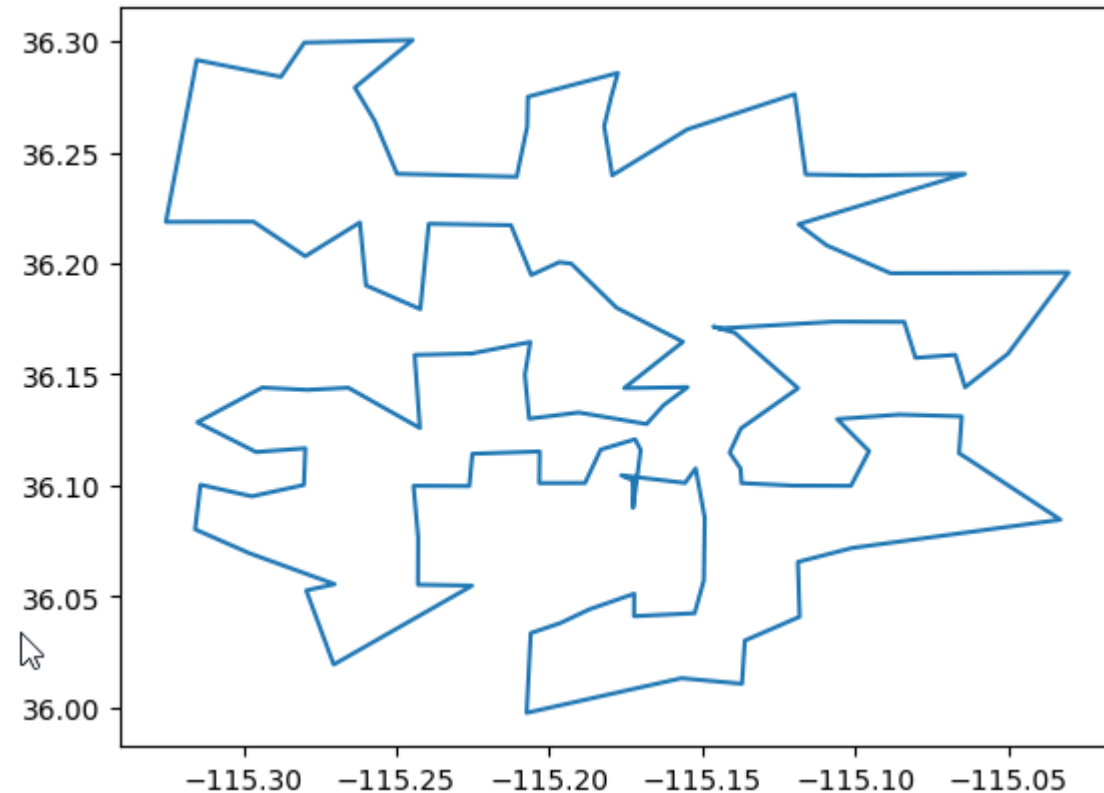
# TravelingSalesmanHeuristics.jl

using TravelingSalesmanHeuristics

```
sol = TravelingSalesmanHeuristics.solve_tsp(  
distance_mx, quality_factor = 100)
```

More info:

<http://evanfields.github.io/TravelingSalesmanHeuristics.jl/latest/heuristics.html>



Background info - how JuMP  
works

# Understand JuMP - metaprogramming

```
julia> code = Meta.parse("x=5")  
:(x = 5)
```

```
julia> dump(code)  
Expr  
  head: Symbol =  
  args: Array{Any}((2,))  
    1: Symbol x  
    2: Int64 5
```

```
julia> eval(code)  
5
```

```
julia> x  
5
```

# Julia macros – hello world...

```
macro sayhello(name)
    return :( println("Hello, ", $name) )
end
```

```
julia> macroexpand(Main,:(@sayhello("aa")))
:((Main.println)("Hello, ", "aa"))
```

```
julia> @sayhello "world!"
Hello, world!
```

# what is the @variable macro in JuMP

```
julia> @macroexpand @variable(m, x₁ >= 0)
quote
  (JuMP.validmodel)(m, :m)
  begin
    #1###361 = begin
      let
        #1###361 = (JuMP.constructvariable!)(m, getfield(JuMP, Symbol("#_error#107")){Tuple{Symbol,Expr}}{(:m, :(x₁ >= 0))}, 0,
        Inf, :Default, (JuMP.string)(:x₁), NaN)
        #1###361
      end
    end
    (JuMP.registervar)(m, :x₁, #1###361)
    x₁ = #1###361
  end
end
```

# Why JuMP is fast - symbolic computing in Julia

## JuliaDiff

Differentiation tools in [Julia](#). [JuliaDiff on GitHub](#).

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## Stop approximating derivatives!

Derivatives are required at the core of many numerical algorithms. Unfortunately, they are usually computed *inefficiently* and *approximately* by some variant of the finite difference approach

$$f'(x) \approx \frac{f(x+h) - f(x)}{h}, h \text{ small}.$$

This method is *inefficient* because it requires  $\Omega(n)$  evaluations of  $f : \mathbb{R}^n \rightarrow \mathbb{R}$  to compute the gradient  $\nabla f(x) = \left( \frac{\partial f}{\partial x_1}(x), \dots, \frac{\partial f}{\partial x_n}(x) \right)$ , for example. It is *approximate* because we have to choose some finite, small value of the step length  $h$ , balancing floating-point precision with mathematical approximation error.

## What can we do instead?

One option is to explicitly write down a function which computes the exact derivatives by using the rules that we know from Calculus. However, this quickly becomes an error-prone and tedious exercise. **There is another way!** The field of [automatic differentiation](#) provides methods for automatically computing *exact* derivatives (up to floating-point error) given only the function  $f$  itself. Some methods use many fewer evaluations of  $f$  than would be required when using finite differences. In the best case, **the exact gradient of  $f$  can be evaluated for the cost of  $O(1)$  evaluations of  $f$  itself.** The caveat is that  $f$  cannot be considered a black box; instead, we require either access to the source code of  $f$  or a way to plug in a special type of

# Calculus.jl – symbolic computing

```
julia> using Calculus
```

```
julia> differentiate(:sin(x))  
:(1 * cos(x))
```

```
julia> expr = differentiate(:sin(x) + x*x+5x)  
:(1 * cos(x) + (1x + x * 1) + (0x + 5 * 1))
```

```
julia> x = 0; eval(expr)
```