

Daniel Yenegeta

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EDUCATION	University of Virginia <i>Bachelor of Arts in Computer Science</i> <i>Minor in Technology Entrepreneurship</i> <i>Dean's List Fall '18</i>	<i>Graduation Expected: May 2020</i> <i>Charlottesville, VA</i> <i>Major GPA: 3.26</i>
SKILLS	Languages – Java (Proficient), C++ (Proficient), JavaScript, Python, HTML, CSS, x86, C Frameworks – React Native, Django, Bootstrap Platforms – OSX, Windows, Linux Test Tools – JUnit Development – Git, Eclipse, Emacs	
PROJECTS	Assignment Scheduler Web Application – Python/Django <i>Application for viewing upcoming assignments</i> <i>Developed using an agile methodology</i> <i>Technologies include Django, Bootstrap, and SQLite</i>	Fall '18
	Weather App Mobile Application – JavaScript/React Native <i>Application for viewing current weather based on location</i> <i>Technologies include React Native and Expo</i>	Summer '18
	GPA Calculator Java Application <i>Created a Java GUI application as part of a class assignment</i> <i>Allows user to compute current GPA and GPA needed to reach target GPA</i>	Fall '17
EXPERIENCE	Congressional Camp Technology Camp Counselor <i>Introduced 8-10 year old campers to CAD software (Tinkercad)</i> <i>Aided campers in designing and printing 3D objects</i> <i>Had campers use cospaces.io to design their own virtual reality worlds</i> <i>Introduced campers to scientific method and experiment design</i>	Summer '18 <i>Falls Church, VA</i>
RELEVANT COURSES	Introduction to Programming Discrete Math Software Development Techniques	Program and Data Representation Computer Architecture Advanced Software Development
ACTIVITIES	Solar Car at UVA , Electrical Team member <i>Outlined the schematic for the LED system</i> <i>Met once a week with LED team</i> <i>Reported successes and failures at weekly general Electrical Team meeting</i>	Fall '18