# DANIEL YOU

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Apply for Software Engineer Intern in Summer 2020

## Education

University of California, San Diego

September 2019 - present

M.S. in Electrical and Computer Engineering (Machine Learning and Data Science)

San Diego, CA

University of Illinois at Urbana-Champaign

January 2018 - May 2018

Exchange Student in Electrical and Computer Engineering; GPA: 3.69/4.00

Champaign, IL

National Chiao-Tung University

2014 - 2018

B.S. in Electronics Engineering; GPA: 3.74/4.30; Exchange Student Scholarship

Hsinchu City, Taiwan

Skills

Programming Languages Toolkits/Frameworks Python (Experienced), JavaScript, C, C++, SQL, Shell

Git, Docker, Node.js, PostgreSQL, Django, OpenCV, TensorFlow, PyTorch

Experience

Deep Force Inc.

June 2019 - August 2019

Software Development Engineer Intern (Python and JavaScript)

Taipei, Taiwan

- Reduced over 90% of time (depends on available cores) for pre-processing data by parallelizing internal tools.
- Improved facial recognition accuracy by 6.1% with an effective data augmentation pipeline which synthesizes eyeglasses and applies occlusions on human faces; speeded up data augmentation pipeline by 2.5x.
- Developed websites with **Django** for attendance system (**main contributor**) and door security systems (maintainer); designed APIs to communicate with edge devices; deployed to production with nginx and gunicorn.

### Academia Sinica, Institution of Information Science

July 2018 - January 2019

Research Assistant at IIS-Computer Vision Laboratory (Python and Pytorch)

Taipei, Taiwan

- Augmented state-of-the-art action recognition models with external memory module to leverage abstract features from data; showed that the memory module is capable of capturing generic features for similar actions in videos.
- Boosted the performance by **4.1%** on three action recognition datasets: UCF-101, HMDB51 and Sports1M, by integrating memory modules to Temporal Segmentation Networks (TSN) with ResNet-101 as backbone.

#### **Projects**

# Large-Scale Entity Typing with Subword Embedding

January 2018 - October 2018

- Proposed a pipeline for cleaning and constructing entity typing dataset from PubMed and Wikipedia articles.
- Performed fine-grained entity typing on two large-scale datasets (~8k, ~1k classes respectively.)
- Boosted Recall by 16% and F-1 score by 9% using Bidirectional-LSTM with subword-enriched algorithm.

# Wearable Devices in Healthcare on Embedded Systems

February, 2017

- 2017 MakeNTU 2nd **Best Maker Award** sponsored by Cathay Financial Holdings (1 out of 100 teams.)
- Built a wearable Internet of Things (IoT) device with Arduino, sensors, and MediaTek LinkIt Smart 7688.
- Set up a server on ASUS TinkerBoard for analyzing data from devices and providing cloud service to users.

## Controller-free Doodle Jump on Embedded Systems

November, 2016 - January, 2017

- Implemented a motion control (object tracking) version of Doodle Jump on PandaBoard using C++ and Qt.
- Ranked top 1 out of 26 teams in NCTU Embedded Systems Competition.

# Machine Learning-based Template Attack on Cryptosystems

July 2016 - December 2017

- Applied side-channel attack on Chipwhisperer-Lite running AES encryption algorithm by exploiting power signals.
- Devised a novel variant of template attack using random forests and SVMs with scikit-learn.
- Increased accuracy by 10.7% compared to Gaussian-based variant with 60% less amount of data needed.