

Pattern Analysis

Deep Learning and other Network Architectures

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V1.0

"The methods of theoretical physics should be applicable to all those branches of thought in which the essential features are expressible with numbers."

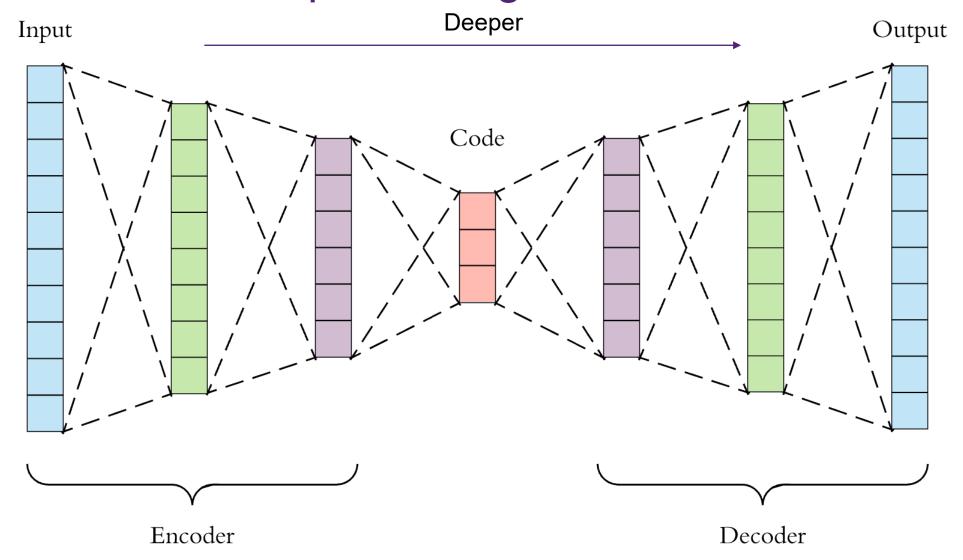
Paul M. Dirac () (1902-1984)



 $\underline{https://towardsdatascience.com/applied-deep-learning-part-3-autoencoders-1c083af4d798}$

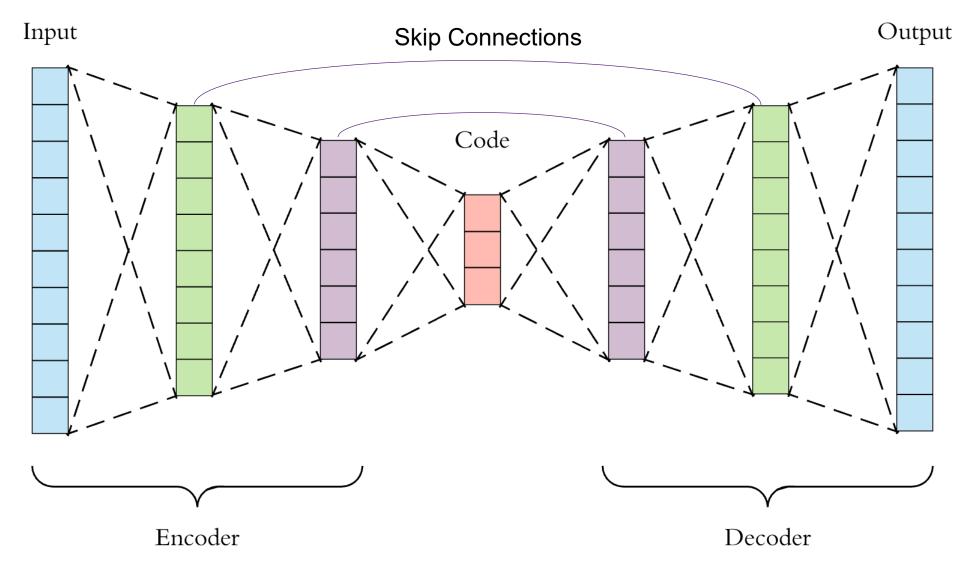
See also https://blog.keras.io/building-autoencoders-in-keras.html

Autoencoder – Deep Learning





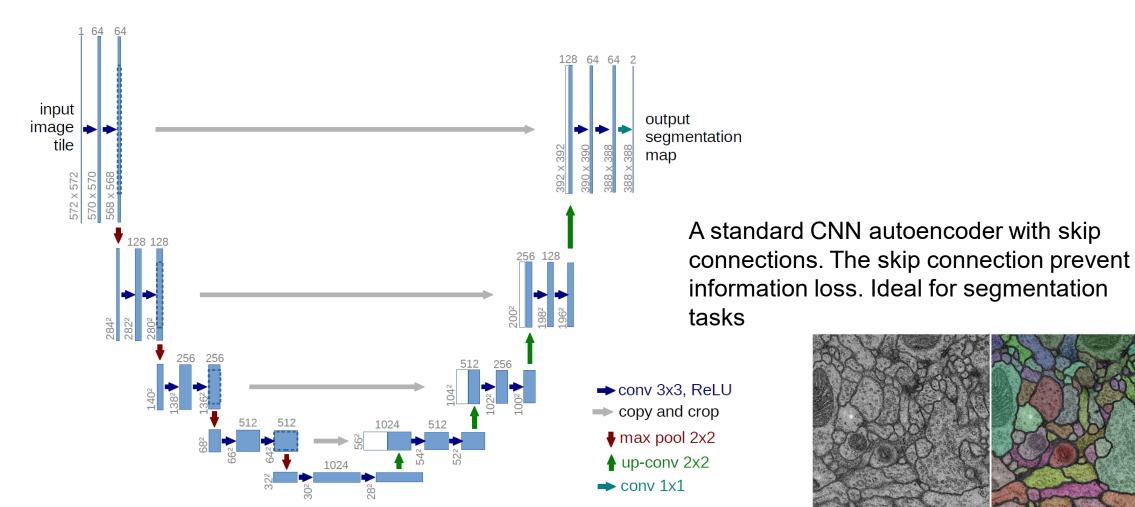
Skip Connections - UNet





Skip Connections - UNet

https://lmb.informatik.uni-freiburg.de/people/ronneber/u-net/

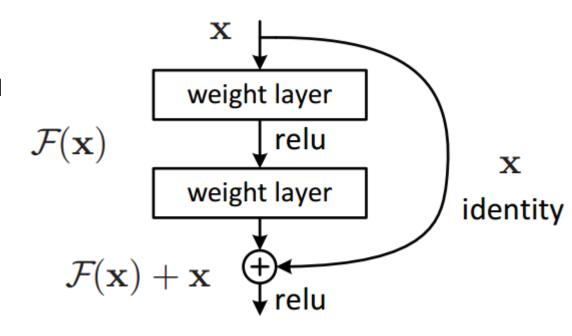




Residual Connections - ResNet

- A skip connection where we ensure that the parameters learnt correspond to the difference or residual of the result at each layer.
- Learning residuals means there is no loss of precision and gradients vanishing because differences are lost among large values
- Residual connections allow for deeper networks as a result
- The original ResNet broke records for computer vision prize for the deep networks having hundreds of layers
- Residual connections are usually quite easy to add to most network architectures

https://arxiv.org/abs/1512.03385

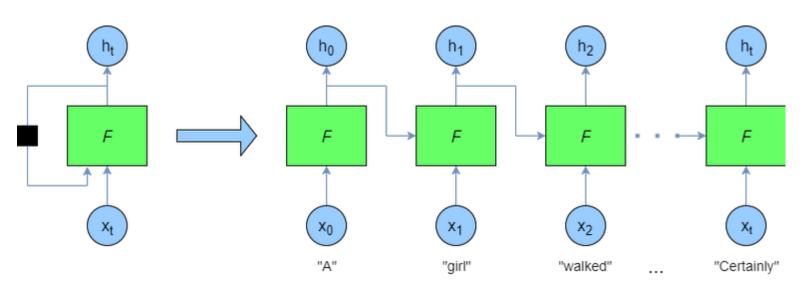




Recurrent Connections – RNNs

https://doi.org/10.1109/TPAMI.2008.137

- A recursive or loop connection is made back to the start of network
- Well suited for time series or sequential data
- Sometimes used as a way to iteratively apply a network to a problem
- Recurrence can also be used to 'store' memory and maintaining an internal state



NET OUTPUT

OUTPUT GATE

FORGET GATE

NET INPUT

https://adventuresinmachinelearning.com/recurrent-neural-networks-lstm-tutorial-tensorflow/



https://arxiv.org/abs/1506.01497

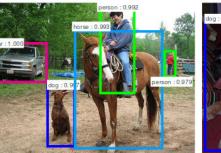
Region CNNs – R-CNNs and Faster R-CNNs

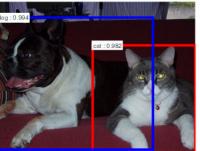
 Uses a CNN to generate regions or bounding boxes around objects desired

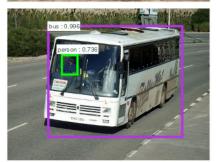
This region proposal network can then be classified into objects

Robust to occlusion since boxes can pick up and ignore

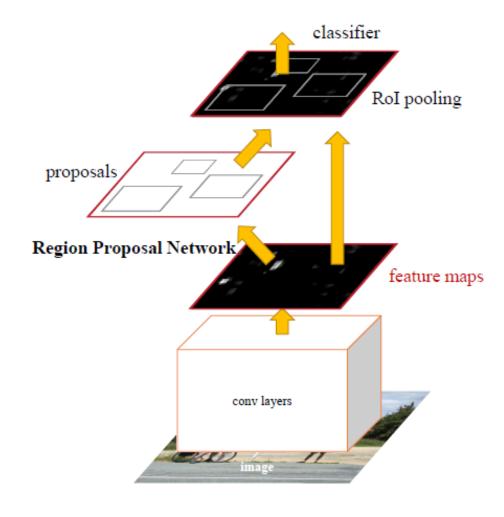
partial coverage













https://arxiv.org/abs/1703.06870

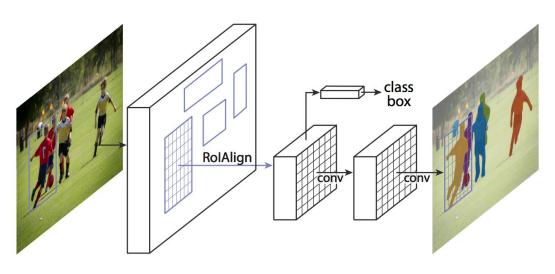
https://github.com/matterport/Mask RCNN

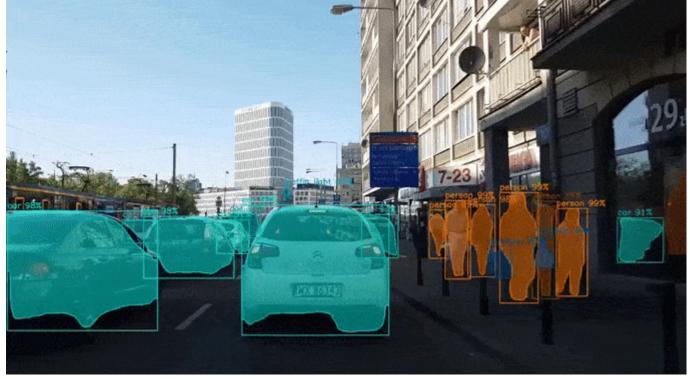
Mask R-CNN

 The fast R-CNN is enhanced with a segmentation CNN attached to the final part of the network.

 The result is a very fast coarse segmentation framework robust to occlusion

Can also provide limited semantic behaviour

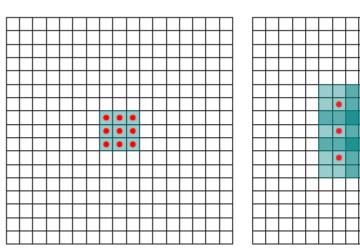


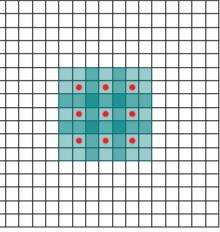


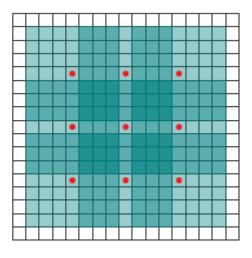


Dilated Convolutions – Context Aggregation

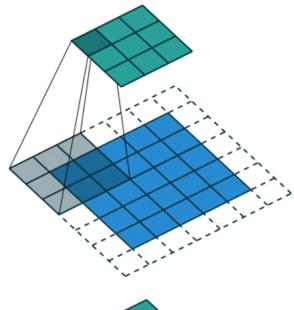
- Using convolutions with 'holes' to average out responses to filters
- Reduces the number of parameters drastically
- Difficult to interpret and visualise the resulting feature maps

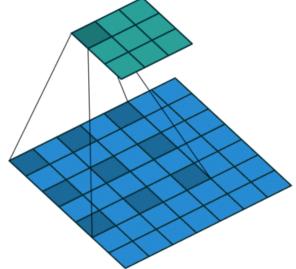






https://arxiv.org/abs/1511.07122



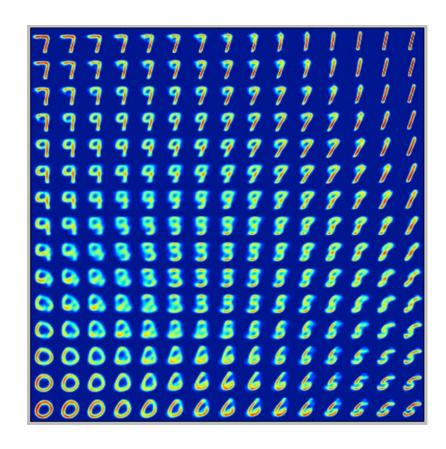




https://blog.keras.io/building-autoencoders-in-keras.html

Generative Models – Variational Bayes

- Instead of fitting your network to your data directly and assuming an underlying code or representation is found, fit your data to a probability distribution
- This distribution will then be a latent variable model of your data
- Constraints the learning to a prior distribution and there you learn the distribution, not just the model
- You can then use the distribution to generate data similar to the training set with far more generalisability
- The distribution of digits learnt on the right shows how one can 'interpolate' from one digit to the next through the Variational Autoencoder constructed using this method

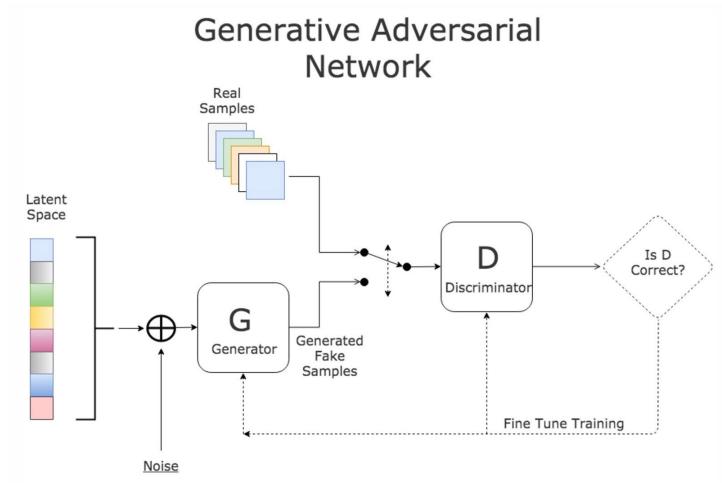




https://skymind.ai/wiki/generative-adversarial-network-gan

Generative Models – Adversarial Learning

- We build a generator network attempts to fool a discriminator network into thinking that the data it produces is real
- If successful, the result is a network that is capable of generating 'realistic' looking data
- A typical Generative Adversarial Network (GAN) setup is shown right
- Very powerful technique that is capable of astonishing results
- Learns the underlying distribution by learning the optimal 'overall' cost function
- Very difficult to train and often requires conditions and regularisation









Conclusion

- A number of many network architectures exist for various applications
- Each having advantages and disadvantages
- Understanding the working principles behind them will allow you to determine if they will be useful for your problem
- You should be aware of some of the different types and try to keep an eye out for new structures, so that you can create a tailored solution to your problem!



What's Next?

How can we deal with small datasets and maintain our own open source projects?

Thank you

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