Daniel Ye

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EDUCATION

University of Waterloo - Ontario, Canada

09/2020 - 04/2025 (Expected)

- Candidate for BASc in Mechatronics Engineering (Cumulative Average: 95.1%, 4.0 GPA, Dean's List Recipient)
- Courses: Control Systems, Algorithms and Data Structures, Microprocessors and Digital Logic, Real-Time Systems

SKILLS

Languages/Frameworks: C++, C, Python, Java, RTOS, CUDA, ROS, Bazel, Docker, MATLAB, HTML, CSS Applications/Tools: GDB, Git, Arduino, Logic Analyzers, Oscilloscope, KiCad, SolidWorks, AutoCAD

EXPERIENCE

Firmware Engineering Intern – Tesla Motors Chassis Control Team (Steer-by-wire)

01/2024 - 08/2024

- Implemented motor force derating while vehicle is on jump-post, preventing power loss due to excessive current draw
- Developed monitoring strategies in C for interpolated autopilot steering command, improving system robustness
- Implemented **TX buffer** clearing when CAN bus open/off, preventing stale messages from causing false monitor trips
- Enabled phase-disconnect IC sleep over SPI, reducing current draw of the steering system by 25% while in sleep

Embedded Software Engineering Intern – Skydio Inc.

05/2023 - 08/2023

- Developed firmware updater state machine in C++ to enable new firmware images received over-the-air to be
 packetized and automatically written to MCU memory through a daisy-chained serial interface with redundancy
- Implemented A/B **bootloader** for STM32 MCUs in **C** with **linker scripts** built using **Bazel**, to improve firmware update robustness and prevent memory corruption from halting program execution by having two bootable image partitions
- Improved update time by 60% using message batching, and implemented protocol migration functionality

Firmware Engineering Intern – Tesla Motors Chassis Control Team (Steer-by-wire)

09/2022 - 12/2022

- Architected a state-follower bootup sequence between multi-core ECUs to synchronize initialization states over CAN,
 check NVM calibrations, and verify motor shutoff to ensure a deterministic startup and prevent 3+ safety-critical alerts
- Developed RTOS module in C to monitor gate driver V_{DS} thresholds set on startup over SPI using a finite state machine
- Implemented angle sensor calibration routine over CAN and verified ADC readings to determine steering motor position
- Automated the generation of motor parameters and ADC pin configurations using Embedded Ruby and Python scripts

System Software Intern - Nvidia DrivelX

01/2022 - 04/2022

- Implemented Temporal Noise Reduction (TNR) algorithm in C++ onto stitched camera output to improve vehicle safety
- Developed feature to generate fixed virtual camera paths in OpenGL to provide repeatable scenarios for validating TNR
- Unified CUDA streams and kernel invocations for camera stitcher to optimize GPU usage and improve latency by 80%

Test Automation Intern – Ford Motor Company

05/2021 - 08/2021

• Automated and configured 10+ test cases for the Advanced Driver-Assistance System (ADAS) with Python using Slash

Radar Team Lead - WATonomous (Autonomous Vehicle Design Team)

05/2021 - 08/2022

• Led a team of 5 to research and implement DBSCAN clustering algorithm for radar object detections using ROS

PROJECTS 8

Automated Sea Asparagus Harvester − Capstone Team Salico 8

9/2024 - Present

- Implemented closed-loop velocity control with torque limiting in C for BLDC motors to optimize harvesting process
- Designed state machine and fault monitoring system using RTOS for deterministic operation of solenoids and motors

Haptic Smart Knob − C, STM32, RTOS, KiCad, SolidWorks &

- Simulated haptic feedback with a BLDC motor using closed-loop field-oriented-control and tuned PID values
- Developed RTOS threads to manage motor, force sensor, LEDs, display, and USB using gueues and mutexes
- Designed 4-layer form factor PCB with a STM32F4 MCU using KiCad and 3D printed housing in Solidworks