Aveiro Handicraft SARL - Description of the internal state

```
ENTREPRE CUST 0 CUST 1 CUST 2
                                 CRAFT 0 CRAFT 1 CRAFT 2
                                                                 SHOP
                                                                                     WORKSHOP
  Stat Stat BP Stat BP Stat BP Stat PP Stat PP Stat PP Stat NCI NPI PCR PMR APMI NPI NSPM TAPM TNP 0 1 2 3 4 5 6
  #### #### ## ### ## ### ## ### ## ### ## ### ## ## ## ## ## ## ## ## ## ## ## ## ## ## ## ## ## ##
Legend:
ENTREPRE Stat - state of the entrepreneur
               - state of the customer \# (\# - 0 .. 2)
CUST # Stat
CUST # BP
               - number of goods (accumulation) bought by the customer \# (\# - 0 .. 2)
CRAFT # Stat - state of the craftsman # (# - 0 .. 2)
CRAFT # PP
              - number of products (accumulation) manufactured by the craftsman # (# - 0 .. 2)
SHOP - Stat
             - state of the shop (open / still open, but its door is closed / closed)
SHOP - NCI
              - number of customers inside
SHOP - NPI - number of goods in display
SHOP - PCR
               - a phone call was made by a craftsman requesting the transfer of finished products to the shop (T / F)
SHOP - PMR
               - a phone call was made by a craftsman requesting the supply of prime materials to the workshop (T / F)
WORKSHOP - APMI - amount of prime materials presently in the workshop
WORKSHOP - NPI - number of finished products presently in the workshop
WORKSHOP - NSPM - number of times that a supply of prime materials was delivered to the workshop
WORKSHOP - TAPM - total amount of prime materials that have already been supplied (accumulation)
WORKSHOP - TNP - total number of products that have already been manufactured (accumulation)
               - local clock of the entrepreneur
V - 0
V - 1
               - local clock of the customer 0
V - 2
               - local clock of the customer 1
V - 3
               - local clock of the customer 2
V - 4
               - local clock of the craftsman 0
V - 5
              - local clock of the craftsman 1
V - 6
              - local clock of the craftsman 2
```