

# Daniel Garcia

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I am a current UNR student with a major in Computer Science and I am interested in testing my knowledge of computing. My willingness to learn, strong ethics, and the ability to easily adapt to various situations make me an excellent addition to your team. I am flexible and possess strong communication skills. I am enthusiastic to learn valuable skills from this position!

## EDUCATION

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### University of Nevada, Reno

*Bachelor of Science; Computer Science*

Reno, NV

*January 2024 – Present*

- GPA: 3.4

### Truckee Meadows Community College

*Associates of Science; Computer Science*

Reno, NV

*August 2022 – December 2023*

- Dean's List

### North Valleys High School

Reno, NV

## EXPERIENCE

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### Web Content Contributor

*University of Nevada, Reno*

March 2024 – Present

*Reno, NV*

- Populated webpages with images, heading layouts, text, and formatting using a CMS
- Hard coded HTML to construct layouts and addressed accessibility
- Worked along a team to construct and implement the best user experience

## PROJECTS

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### BattleShip Game

- PvP style using C++
- Implemented using OOP fundamentals (Encapsulation, inheritance, and polymorphism)

## TECHNICAL SKILLS

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**Languages:** HTML/CSS, Python, C++   **Developer Tools:** VS Code

### Other Skills:

- OOP in C++ and Python
- Easy to work with and excel in a team environment
- Comfortable learning new programming languages
- Familiar with Microsoft Office Suite
- Excellent at learning, taking instructions and works well with minimal supervision