

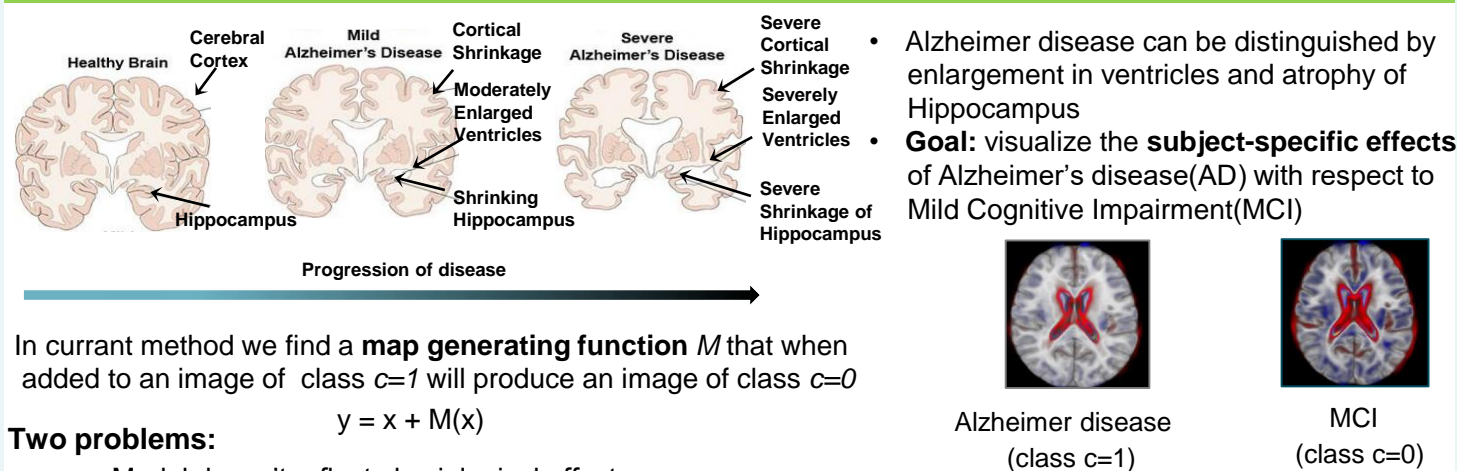
Studying Alzheimer's Disease related brain deformations using Generative Adversarial Networks

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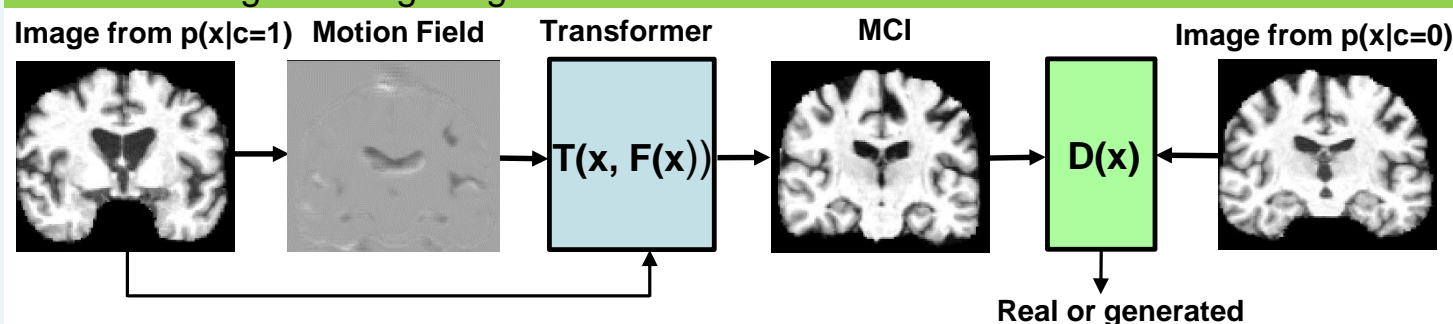
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1. Motivation



Contribution: We replaced additive model by deformation model which led to better results. Additionally, this allows calculating the Jacobian map. Secondly we developed a framework for estimating population-wide effect based on registration.

2. Method of generating images overview



3. Method description

We are trying to find a **generator function** F . Then we use spatial transform function T , taking F and image of class $c = 1$ (x) as arguments to produce an image of class $c = 0$ (y):

$$y = T(F(x), x)$$

We use a **Wasserstein GAN framework** to make generated images indistinguishable from real images from class 0 using a critic network D

$$L_{gan} = E_{x \sim p(x|c=0)} [D(x)] - E_{x \sim p(x|c=1)} [D(T(x, F(x)))]$$

An **L1-penalty on the mask** is added to limit the extent of the changes:

$$L_{reg} = ||T(F(x), x) - x||_1$$

To prevent the mask from noisiness we also use **total variation loss**

$$L_{totalvar} = ||\nabla F(x)||_2^2$$

Finally we solved the following optimization problem

$$M^* = \operatorname{argmin} \max L_{gan}(F, D) + \lambda * L_{reg}(F) + \mu * L_{totalvar}(F)$$

We found experimentally that best values for loss are:

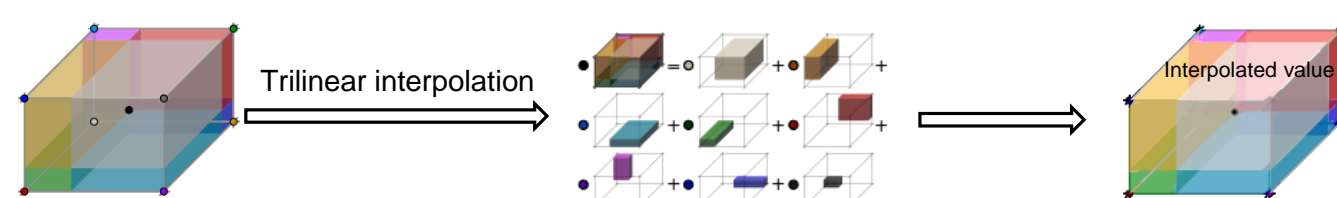
$$\lambda = 100; \mu = 0,1$$

4. How does the transformer work?

- To perform a spatial transformation of the input feature map, a sampler must take the input feature map x along with the motion field F
- For each voxel p , we compute a voxel location $F(p)$ in x .
- We linearly interpolate the values at the **eight** neighboring voxels ($Z(F(p))$ are the voxel neighbors of $F(p)$)

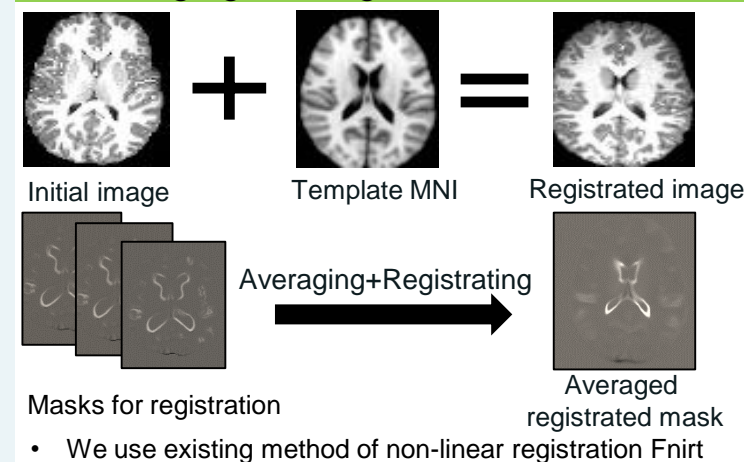
$$x(F(p)) = \sum_{q \in Z(F(p))} x(q) \prod (1 - |F(p) - q|)$$

- Here we use bilinear sampling kernel. It gives a differentiable operation and allows to use standard gradient-based methods

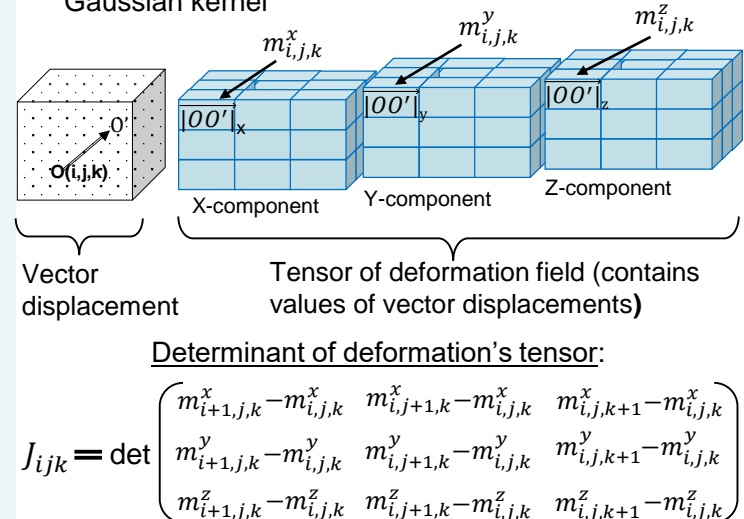
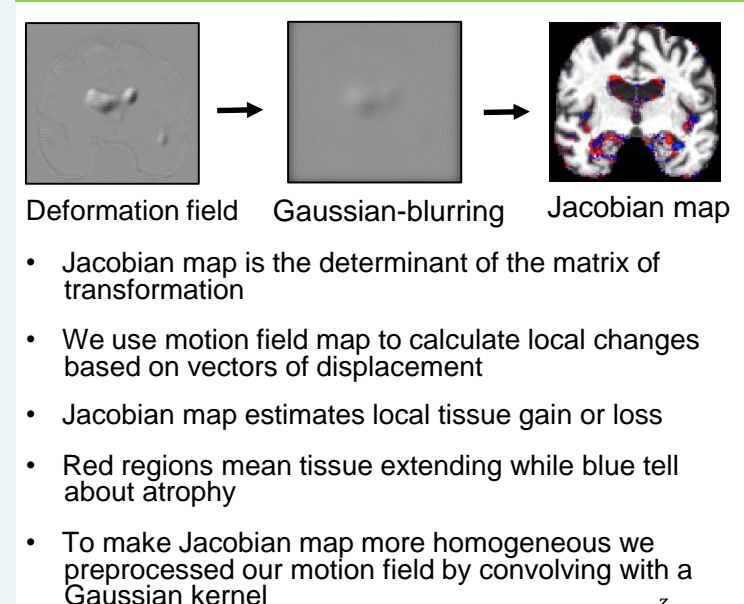


The product of the value at the desired point and the entire volume is equal to the sum of the products of the value at each corner and the partial volume diagonally opposite the corner.

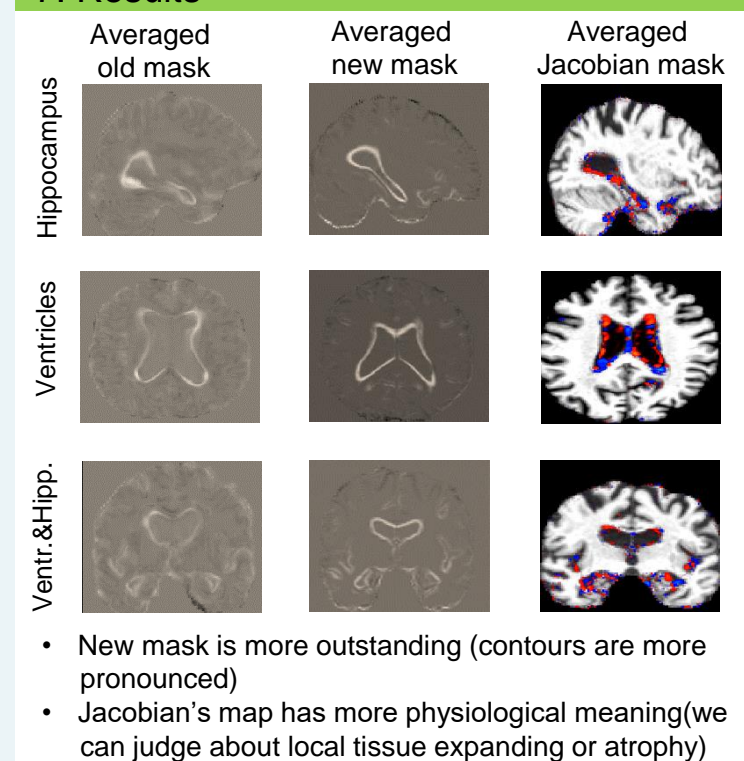
5. Averaging and registration



6. Jacobian map



7. Results



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